

15-150 Fall 2013

Lecture 17

Stephen Brookes

This week

- **Lectures:** *modular programming*
 - Designing large programs
 - Information hiding
 - Abstract data types, invariants, and abstraction functions
 - Representation independence

modular

- Divide program into small units
 - manageable
 - easy to maintain
- Give an interface for each unit
 - other units rely only on interface

language support

- **Signatures**
 - specifications
- **Structures**
 - implementations
- **Functors**
 - ways to put structures together...

signatures

```
signature ARITH =  
  sig  
    type integer  
    val rep : int -> integer  
    val display : integer -> string  
    val add : integer * integer -> integer  
    val mult : integer * integer -> integer  
  end
```

decimal digits

```
structure Dec : ARITH =  
  struct  
    type digit = int  
    type integer = digit list  
  
    fun rep 0 = []  
      | rep n = (n mod 10) :: rep(n div 10)  
  
    ...  
  end
```

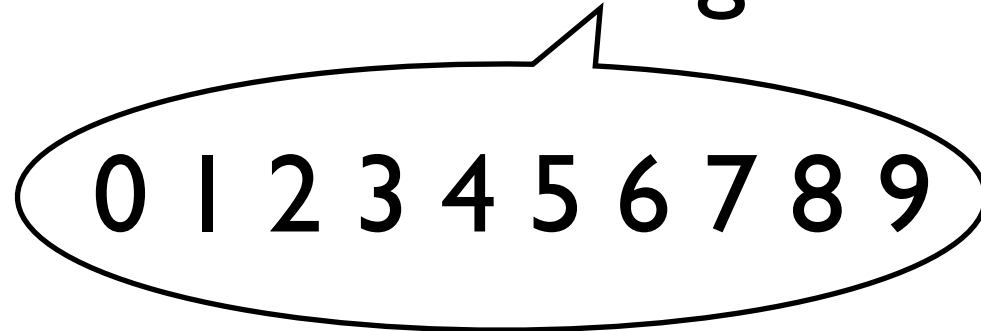
invariant

- To prove correctness we introduce a ***representation invariant***

$\text{inv}_{10} : \text{Dec.integer} \rightarrow \text{bool}$

$\text{inv}_{10}(L) = \text{true}$
iff

every item in L is a decimal digit



Every Dec.integer value used in our code satisfies this invariant

purpose

- Design **Dec** so that every value of type **integer** constructible from **rep**, **add**, **mult** satisfies the invariant
- Allows us to write *specialized* code for **add** and **mult** that **REQUIRES** the invariant and **ENSURES** *correct* results
- Documents any implicit assumptions built into the implementation
(* uses 0 through 9 *)

abstraction

- And we define an ***abstraction function***
 $\text{eval}_{10} : \text{Dec.integer} \rightarrow \text{int}$

For all L such that $\text{inv}_{10}(L) = \text{true}$,
 $\text{eval}_{10} L =$ the int value *represented*
in decimal by L

***A value L of type Dec.integer
represents the int value $\text{eval}_{10} L$***

$[2,4]$ *represents* 42

purpose

- The abstraction function tells us the *abstract* integer value (of type int) that is *represented* by a *concrete* integer value (of type Dec.integer)
- Useful in specifications and documentation
- Unambiguous

*(only needs to make sense
when the invariant holds)*

correctness

Dec implements non-negative integers *faithfully*

- Every non-negative value is **representable**

For $n \geq 0$, $\text{inv}_{10}(\text{rep } n) = \text{true}$, and $\text{eval}_{10}(\text{rep } n) = n$

- **add** implements $+$

When $\text{inv}_{10}(L)$ and $\text{inv}_{10}(R)$ hold, so does $\text{inv}_{10}(\text{add}(L,R))$,
and $\text{eval}_{10}(\text{add}(L,R)) = \text{eval}_{10} L + \text{eval}_{10} R$

- **mult** implements $*$

Similarly

correctness

- For all $n \geq 0$, **rep**(n) satisfies **inv**_{I0} and **eval**_{I0}(**rep** n) = n
- If **L** and **R** satisfy **inv**_{I0} so does **add**(**L**, **R**), and
$$\begin{aligned} &\mathbf{eval}_{I0}(\mathbf{add}(\mathbf{L}, \mathbf{R})) \\ &= (\mathbf{eval}_{I0} \mathbf{L}) + (\mathbf{eval}_{I0} \mathbf{R}) \end{aligned}$$

(similarly for **mult**)

correctness of add

```
fun add ([ ], qs) = qs
|   add (ps, [ ]) = ps
|   add (p::ps, q::qs) =
    ((p+q) mod 10) :: carry ((p+q) div 10, add(ps, qs))
```

Lemma

If **ds** satisfies **inv₁₀** and $0 \leq d \leq 9$
then **carry(d, ds)** satisfies **inv₁₀**
and **eval₁₀(carry(d, ds)) = d + eval₁₀ ds**

Theorem

If **L** and **R** satisfy **inv₁₀** so does **add(L, R)**
and **eval₁₀(add(L, R)) = (eval₁₀ L) + (eval₁₀ R)**

questions

- Why ***decimal***?
 - Could have used ***binary***
[0,1,0,1,0,1] represents 42 in base 2
 - Could have used *any* positive base.
[0,1] represents 42 in base 42

Let's consider binary...

binary digits

```
structure Binary : ARITH =
```

```
struct
```

```
  type digit = int
```

```
  type integer = digit list
```

```
  fun rep 0 = [ ]
```

```
    | rep n = (n mod 2) :: rep(n div 2)
```

```
  ...
```


```
end
```

*just replace 10 by 2
in the code for Dec*

correctness

- **Binary** implements non-negative integers in a way that is ***faithful*** to *standard arithmetic*
 - Every non-negative value is ***representable***
 - **add** implements $+$
 - **mult** implements $*$

$\text{add}(\text{rep } 1, \text{rep } 1) = [0, 1]$



In my world
 $1 + 1 = 10$

invariant

- To prove correctness we introduce a ***representation invariant***

$\text{inv}_2 : \text{int list} \rightarrow \text{bool}$

$\text{inv}_2(L) = \text{true}$

iff

every item in L is a **binary** digit



0 1

abstraction

- And we define an ***abstraction function***

$\text{eval}_2 : \text{integer} \rightarrow \text{int}$

For all $L : \text{int list}$ such that $\text{inv}_2(L) = \text{true}$,
 $\text{eval}_2 L = \text{the int value represented}$
 $\text{in binary by } L$

correctness

- For all $n \geq 0$, **rep**(**n**) satisfies **inv**₂ and **eval**₂(**rep** **n**) = **n**
- If **L** and **R** satisfy **inv**₂ so does **add**(**L**, **R**), and
$$\begin{aligned} &\mathbf{eval}_2(\mathbf{add}(\mathbf{L}, \mathbf{R})) \\ &= (\mathbf{eval}_2 \mathbf{L}) + (\mathbf{eval}_2 \mathbf{R}) \end{aligned}$$

(similarly for **mult**)

proof

- A correctness proof for Dec, with 10 replaced by 2, yields a correctness proof for Bin



representation independence

- Both Dec and Bin implement $(\mathbb{N}, +, *)$
- Define a relation

$$\mathcal{R} \subseteq \text{Dec.integer} * \text{Bin.integer}$$

$$\mathcal{R}(ds, bs) \text{ iff } \text{eval}_{10} ds = \text{eval}_2 bs$$

- For every expression e of type integer built from rep, add, mult

$$\mathcal{R}(\text{Dec}.e, \text{Bin}.e) \text{ holds, i.e.}$$

$$\text{eval}_{10} (\text{Dec}.e) = \text{eval}_2 (\text{Bin}.e)$$

deja deja deja vu

- This all looks very similar
 - To get octal representation, replace 10 by 8
 - To get ternary representation, replace 10 by 3
- Let's encapsulate the common design...
- What we need is a *parameterized* structure definition...
- ... with a parameter that specifies a *base*

functors

- An ML functor is a ***parameterized structure definition***
- Like a function from structures to structures
- Its argument and result have *signatures* rather than *types*

BASE

```
signature BASE =  
  sig  
    val base : int  
end;
```


Digits

```
functor Digits(B : BASE) : ARITH =  
struct  
  val b = B.base  
  type digit = int (* use 0 through b-1 *)  
  type integer = digit list  
  
  fun rep 0 = []  
  |   rep n = (n mod b) :: rep(n div b)  
  
  ... as before but using b ...  
  
end;
```

```

functor Digits(B : BASE) : ARITH =
struct
  val b = B.base
  type digit = int (* uses 0 through b-1 *)
  type integer = digit list

  fun rep 0 = [ ] | rep n = (n mod b) :: rep (n div b)

  (* carry : digit * integer -> integer *)
  fun carry (0, ps) = ps
    | carry (c, [ ]) = [c]
    | carry (c, p::ps) = ((p+c) mod b) :: carry ((p+c) div b, ps)

  fun add ([ ], qs) = qs
    | add (ps, [ ]) = ps
    | add (p::ps, q::qs) =
      ((p+q) mod b) :: carry ((p+q) div b, add(ps,qs))

  (* times : digit -> integer -> integer *)
  fun times 0 qs = [ ]
    | times k [ ] = [ ]
    | times k (q::qs) =
      ((k * q) mod b) :: carry ((k * q) div b, times k qs)

  fun mult ([ ], _) = [ ]
    | mult (_, [ ]) = [ ]
    | mult (p::ps, qs) = add (times p qs, 0 :: mult (ps,qs))

  fun display L = foldl (fn (d, s) => Int.toString d ^ s) "" L
end

```

using Digits

```
structure Dec = Digits(struct val base = 10 end);
```

```
structure Binary = Digits(struct val base = 2 end);
```

*anonymous
structure
expressions*

```
Dec.rep 42 = [2,4] : Dec.integer
```

```
Binary.rep 42 = [0,1,0,1,0,1] : Binary.integer
```

```
fun decfact(n:int) : Dec.integer =
```

```
  if n=0 then Dec.rep 1 else Dec.mult(Dec.rep n, decfact(n-1));
```

```
fun binfact(n:int) : Binary.integer =
```

```
  if n=0 then Binary.rep 1 else Binary.mult(Binary.rep n, binfact(n-1));
```

what's visible?

```
functor Digits(B : BASE) : ARITH =  
  struct  
    val b = B.base;  
    type digit = int (* use 0 through b-1 *)  
    type integer = digit list  
    ...
```

```
signature ARITH =  
  sig  
    type integer  
    ...  
  end;
```

- The type `Dec.integer` is `int list`
- The type `Binary.integer` is `int list`
 - `Binary.rep 42;`
`val it = [0,1,0,1,0,1] : Binary.integer`
 - `it : int list`
`val it = [0,1,0,1,0,1] : int list`

oops!

- `Binary.add(Dec.rep 42, Dec.rep 42);`

`val it = [0,0,1,2] : Binary.integer`

solution (I)

- In the functor body, make **integer** a ***datatype*** whose *constructors* are ***hidden***
- Then adapt the code for **rep**, etc...

```
functor Digits(B : BASE) : ARITH =  
struct
```

```
  val b = B.base;
```

```
  type digit = int (* use 0 through b-1 *)
```

```
  datatype digits = D of digit list
```

```
  type integer = digits
```

```
  fun rep 0 = D []
```

```
    | rep n = let val (D L) = rep(n div b) in D((n mod b)::L) end
```

```
...
```

solution (I)

```
functor Digits(B:BASE) : ARITH =  
struct  
  val b = B.base  
  type digit = int (* uses 0 through b-1 *)  
  datatype digits = D of digit list  
  type integer = digits  
  
  fun rep 0 = D [ ]  
  | rep n = let val (D L) = rep(n div b) in D ((n mod b) :: L) end  
  
  (* carry : digit * digit list -> digit list *)  
  fun carry (0, ps) = ps  
  | carry (c, [ ]) = [c]  
  | carry (c, p::ps) = ((p+c) mod b) :: carry ((p+c) div b, ps)  
  
  (* adder : digit list * digit list -> digit list *)  
  fun adder ([ ], qs) = qs  
  | adder (ps, [ ]) = ps  
  | adder (p::ps, q::qs) =  
    ((p+q) mod b) :: carry ((p+q) div b, adder(ps,qs))  
  
  (* add : integer * integer -> integer *)  
  fun add (D L, D R) = D (adder(L, R))  
  
  (* times : digit -> digit list -> digit list *)  
  fun times 0 qs = [ ]  
  | times k [ ] = [ ]  
  | times k (q::qs) =  
    ((k * q) mod b) :: carry ((k * q) div b, times k qs)  
  
  (* multer : digit list * digit list -> digit list *)  
  fun multer ([ ], _) = [ ]  
  | multer (_, [ ]) = [ ]  
  | multer (p::ps, qs) = adder (times p qs, 0 :: multer (ps,qs))  
  
  (* mult : integer * integer -> integer *)  
  fun mult(D L, D R) = D(multer(L,R))  
  
  fun display (D L) = foldl (fn (d, s) => Int.toString d ^ s) "" L  
end
```

```
structure Dec = Digits(struct val base = 10 end);
```

```
structure Binary = Digits(struct val base = 2 end);
```

- Dec.rep 42;

val it = D [2,4] : Dec.integer

- Bin.rep 42;

val it = D [0,1,0,1,0,1] : Bin.integer

- D [1+1] = D [2];

Error: unbound variable or constructor: D

- Bin.add(Dec.rep 42, Dec.rep 42);

Error:operator and operand don't agree
[tycon mismatch]

solution (2)

- Leave the functor body as is,
but *ascribe* the signature **opaquely**

```
functor Digits(B : BASE) :=> ARITH =  
struct  
  val b = B.base;  
  type digit = int (* use 0 through b-1 *)  
  type integer = digit list  
  
  fun rep 0 = []  
  |   rep n = (n mod b) :: rep (n div b)  
  
  ...
```


problem solved

- With either of these solutions,
the code fragment

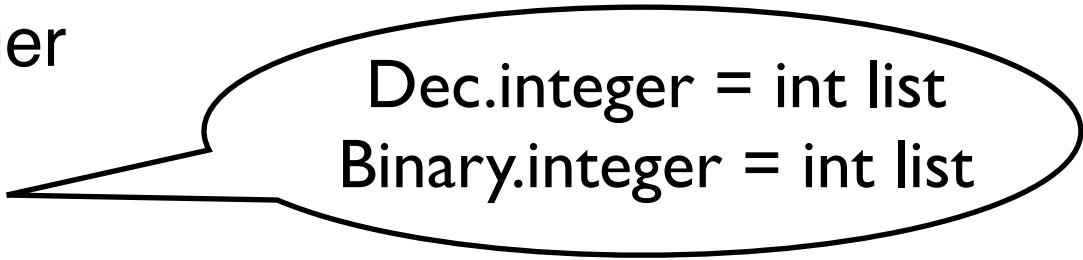
Binary.add(Dec.rep 42, Dec.rep 42)

is **not well-typed**,
so cannot be evaluated.

transparency

- Binary.rep 42;
val it = [0,1,0,1,0,1] : Binary.integer

- Dec.rep 42;
val it = [2,4] : Dec.integer

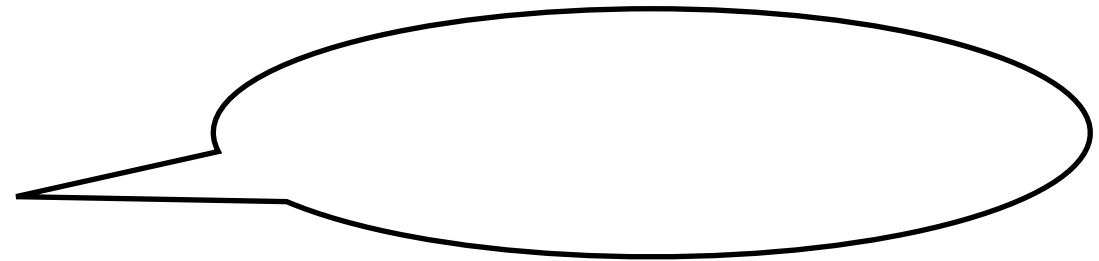


Dec.integer = int list
Binary.integer = int list

opacity

- Binary.rep 42;
val it = - : Binary.integer

- Dec.rep 42;
val it = - : Dec.integer



testing

With *opaque* ascription

- Dec.rep 42;
val it = - : Dec.integer

How can we test if the value is *correct*?

- it = [2,4]; *type error*

Convert it to a visible type!

- Dec.display(Binary.rep 42);
val it = "42" : string

correctness

- Suppose $B:BASE$ and $B.base > 1$
- Let $S = Digits(B)$ and $b = B.base$
- Define inv_b and $eval_b$ as before
- For all $n \geq 0$, $S.rep(n)$ satisfies inv_b
- If $v_1, v_2 : S.integer$ satisfy inv_b so does $S.add(v_1, v_2)$
and $eval_b(S.add(v_1, v_2)) = (eval_b v_1) + (eval_b v_2)$
- Similarly for $S.mult$

*what happens if
 $B.base = 1$?*

unary

```
structure Unary : ARITH = Digits(struct val b = 1 end);  
open Unary;  
display(add(rep 3, rep 2));
```

What goes wrong? Why?
Didn't we *prove* correctness?

```
fun rep 0 = []  
  | rep n = (n mod 1) :: rep(n div 1)
```

$\text{eval}_{10}(\text{rep } n) \neq n$

Figure out where the
correctness proof breaks!

Unary

```
structure Unary : ARITH =  
struct
```

```
  datatype mark = X
```

```
  type integer = mark list
```

```
  fun rep 0 = [ ]
```

```
  |   rep n = X :: rep(n-1)
```

```
  fun add (L,R) = L@R
```

```
  fun mult([ ], R) = [ ]
```

```
  |   mult(_::L, R) = add(mult(L,R), R)
```

```
  fun display L = foldr (fn (_,s) => "1"^s) "" L
```

```
end
```



```
fun inv1 _ = true
```

```
fun eval1 L = length L
```

exercise

- Try using the Unary structure in ML
- Try the same structure but make it opaque
- Understand what's visible and what's not, and contrast transparent with opaque
- Say what “correctness” should mean
- And prove that the structure implements arithmetic correctly