

The 2D discrete fourier transform

continuous time fourier transform:

$$X(\omega) = \int_{-\infty}^{\infty} x(t) e^{-j\omega t} dt \quad \omega \in (-\infty, \infty)$$

discrete-time fourier transform:

$$X(\omega) = \sum_{n=-\infty}^{\infty} x[n] e^{-j\omega n} \quad \omega \in [0, 2\pi]$$

discrete fourier transform:

$$X[k] = \sum_{n=0}^{N-1} x[n] e^{-j\frac{2\pi}{N}kn} \quad k = 0, 1, \dots, N-1$$

2D discrete fourier transform

$$F[u, v] = \sum_{x=0}^{N-1} \sum_{y=0}^{M-1} F[x, y] e^{-j\frac{2\pi}{N}ux - j\frac{2\pi}{M}vy}$$

output im  $M \times N$  input im  $M \times N$   
 $u: 0 \sim N-1 \quad v: 0 \sim M-1$

$$F[x, y] = \frac{1}{MN} \sum_{u=0}^{N-1} \sum_{v=0}^{M-1} F[u, v] e^{j\frac{2\pi}{N}ux + j\frac{2\pi}{M}vy}$$

if  $M=N$ , you may see  $F[u, v] = \frac{1}{N} \sum_{x,y} F[x, y] e^{j\frac{2\pi}{N}(ux + vy)}$

$$F[u, v] = \sum_{x=0}^{N-1} \left( \sum_{y=0}^{M-1} F[x, y] e^{-j\frac{2\pi}{M}vy} \right) e^{-j\frac{2\pi}{N}ux}$$

1-D DFT along columns

1-D DFT along rows      2D-DFT is separable  
matlab: FFT2

As with 1-D DFT, 2D-DFT is like a decomposition of an image into complex exponentials (sine & cosine)

$$e^{-j\frac{2\pi}{N}ux} = \cos\frac{2\pi}{N}ux - j\sin\frac{2\pi}{N}ux$$

$$F[0, 0] = \sum_{x,y} F[x, y] = \text{sum of all pixel intensities}$$

fourier transform property

$$\text{Shift: } g(x, y) = f(x-a, y-b)$$

$$G(u, v) = F(u, v) e^{-j2\pi j \left( \frac{au}{N} + \frac{bv}{M} \right)}$$

complex phase shift

$$|G(u, v)| = |F(u, v)|$$

$$\text{Scale/flip} \quad \begin{aligned} g(x, y) &= af(x, y) & g(x, y) &= f(ax, by) \\ G(u, v) &= aF(u, v) & G(u, v) &= \frac{1}{ab} F\left(\frac{u}{a}, \frac{v}{b}\right) \end{aligned}$$

if a or b = -1: flip in spatial domain => flip in frequency domain

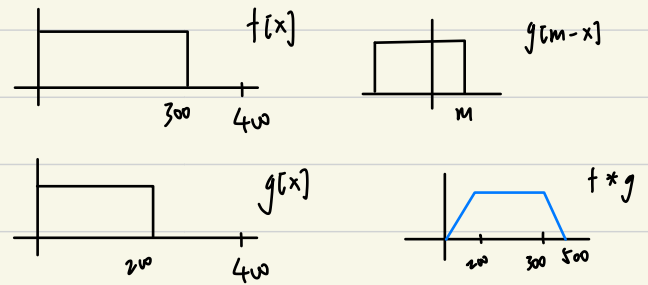
rotation: if  $g(x, y) = f(x, y)$  rotated ccw by  $\theta$ , then

$$G(u, v) = F(u, v) \text{ rotated ccw by } \theta$$

Convolution:

$$h(x, y) = f(x, y) * g(x, y) \quad * = \text{circular convolution}$$
$$H(x, y) = F(u, v)G(u, v)$$

Regular convolution:



circular convolution => periodic

$f * g$  is a periodic signal itself. this is not what we want since copies may intrude into regions we don't expect

Solution: zero padding signals so that copies don't unexpectedly overlap

zero-padding to at least dimension:

$(M1+M2-1) * (N1+N2-1)$  for circular convolution b/w  $M1 * N1, M2 * N2$  images is sufficient

good news: filter2/imfilter in matlab does all this for u

note: if an image has strong image edges at  $\theta$ , we see a strong contribution in the 2D-DFT at  $\theta+90$ . Why?