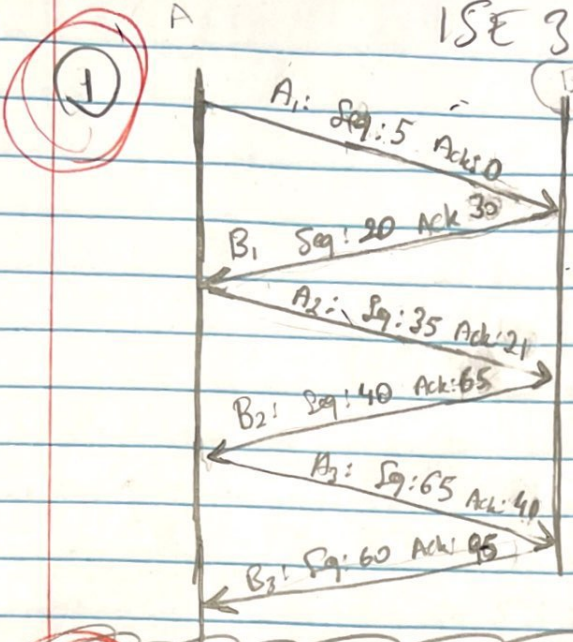


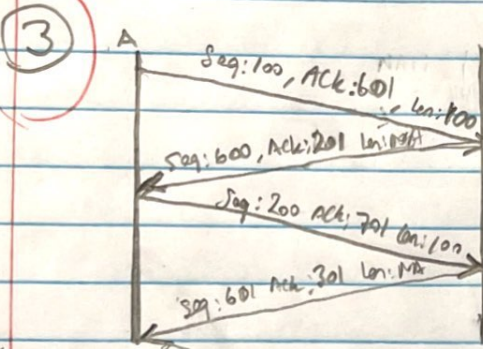
ISE 316 41W3.



A's messages 30 bytes  
B's messages 20 bytes

②a Image doesn't give enough info to decide.

②b GBN, if it were SR, sender would continue w/o ack & wait.

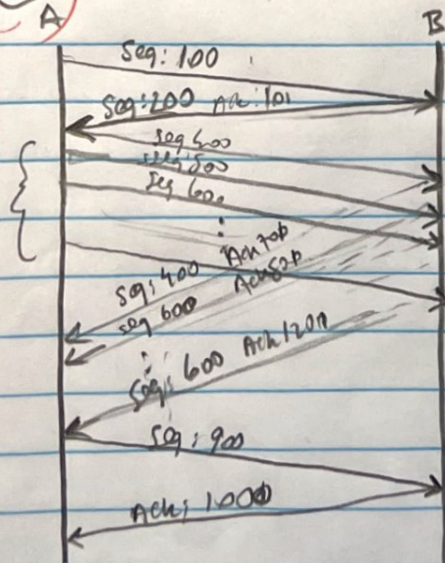


④ Yes, even if sender knows RTT, timeout timer STILL REQUIRED in rdt.

Without timer, sender could NOT know if packet was lost, delayed, or already received.

Knowing RTT is good but CAN NOT replace timer threshold. So, yes still required

⑤ A: 10 packets, each 100 bytes.



• Packets 2, 3, 10 not received correctly  
rest were through.

• next Seq # A send: 900

• next Ack # B send: 1000 (indicates process is done)