# ATILIM UNIVERSITY DEPARTMENT OF COMPUTER ENGINEERING

### CMPE 226 – DATA STRUCTURES HOMEWORK II

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In this assignment, you will be implementing a basic **Undo System** using a stack data structure. The program simulates a simple text editor where the user can write sentences, undo the last input, and view the most recent sentence.

#### The main functionalities of the program are:

- Add a sentence to the editor (pushed onto the stack).
- Undo the last entered sentence (popped from the stack).
- Display the last sentence written (peek the top of the stack).
- Exit the program.

### Requirements

- A stack data structure is used to store user-entered sentences in a Last-In-First-Out (LIFO) manner.
- A generic (template-based) stack implementation is used to handle dynamic types (in this case, string).
- All stack operations (push, pop, isEmpty, and stop) are used.
- User interaction is handled via console input and output.
- The assignment must be implemented in C++.
- The stack should be implemented using arrays or linked lists, as defined in the provided Stack.h file.

#### **Program Flow**

- **1.** The user is presented with a menu:
  - 1: Add a new sentence.
  - 2: Undo the last sentence.
  - 3: View the last sentence.
  - 4: Exit.
- **2.** Each new sentence is pushed onto the stack.
- **3.** If the user selects "Undo", the last entered sentence is removed.

- **4.** The user can view the last sentence using the stop function.
- 5. The program runs in a loop until the user selects Exit.

#### Sample Run:

```
--- Text Editor Simulation ---
1. Write new sentence
Undo last sentence
Show last sentence
4. Exit
Choose: 1
Enter sentence: It is a sunny day today.
Sentence added.
--- Text Editor Simulation ---

    Write new sentence

2. Undo last sentence
3. Show last sentence
4. Exit
Choose: 1
Enter sentence: It is a rainy day today.
Sentence added.
--- Text Editor Simulation ---
1. Write new sentence
2. Undo last sentence
Show last sentence
4. Exit
Choose: 2
Last sentence removed: "It is a rainy day today."
--- Text Editor Simulation ---
1. Write new sentence
Undo last sentence
Show last sentence
4. Exit
Choose: 3
Last sentence: "It is a sunny day today."
--- Text Editor Simulation ---
1. Write new sentence
2. Undo last sentence
Show last sentence
4. Exit
Choose: 4
Exiting...
```

#### Note:

- O Use the stack header file in your program
- o Upload both your program (.cpp) and stack headerfile (.h) to Moodle
- o Write your name and student id in your files as a comment.

## The grading of the homework will be based on:

- 1. Please **do not** upload **.exe** file, otherwise you will get zero.
- 2. Homework submitted via e-mail will be ignored.
- 3. This is not a group work, so if anyone cheats or has a high similarity percentage (above 90%), will get zero.
- 4. If your code does not compile, your program will be evaluated over 50 pts.
- 5. Late submissions will not be graded.