



# Yiğit Usta

## Software Engineer

I care about maintainability and security when I'm developing software. I can start programming in a new language or start working with a new framework in a very short period of time. I'm most experienced with JavaScript and PHP.

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## SKILLS

Web Development

JavaScript

PHP

ReactJS

Redux

SQL

Node.js

OOP

Computer Networks

CLI

SOLID Principles

Git

Design Patterns

C

Testing

## WORK EXPERIENCE

### Full Stack Developer - Payments Team

JotForm Inc.

04/2018 – 12/2018

JotForm is the world's biggest online form builder with a drag-and-drop user interface. You can have more information about the product at [jotform.com](https://jotform.com)

Tasks/Technologies Used

- Maintenance of the current 27+ payment integrations processing over millions of dollars per month
- Developed new integrations: Sofort, Paysafe, Stripe ACH, GoCardless, PayPal Checkout
- Communicating partner gateways and aligning development of integrations with marketing campaigns
- Designing payment integrations to match JotForm's flow
- Full stack implementation of payment integrations from creating new ReactJS components to back-end development with PHP

Contact/Reference: Yolcu Iskender – <https://www.linkedin.com/in/yolcu-iskender-22626050/>

### Technical Support Engineer

JotForm Inc.

01/2018 – 03/2018

Tasks

- Providing workaround solutions to the problems of JotForm users
- Performing analysis of bugs and cooperating with developers
- Taking part in technical recruitment process of interns and welcoming candidates in career fairs

Contact/Reference: Yolcu Iskender – <https://www.linkedin.com/in/yolcu-iskender-22626050/>

### Software Engineering Intern

JotForm Inc.

06/2017 – 06/2017

Achievements/Tasks

- Learned about npm and Composer package managers, Slim Framework, PHPUnit, RESTful API development, ECMAScript 6, ReactJS and Redux.
- Made a widget and prepared an ES6 boilerplate for widget developers as projects.

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### Administrator/Owner

MCRepublic Game Server

06/2012 – 10/2014

I ran a Minecraft server named MCRepublic for 2 years.

Achievements

- Raised player count from 0 to 90 in 2 months.
- Started with 0 budget and had 600\$ monthly revenue on average.
- Gained knowledge about e-commerce.

## EDUCATION

### Computer Technologies and Information Systems (Graduation: May 2019)

Bilkent University

08/2015 – 05/2019

Achievements

- Highest CGPA in 2015 cohort
- Transcript is available at yigitusta.com
- Presented and helped organization of ACM-W Celebration of Women in Computing which was hosted in Turkey for the first time

3.91

### Information and Communication Technology (Erasmus+ Exchange)

Helsinki Metropolia UAS

08/2017 – 12/2017

Courses

- Transcript is available at yigitusta.com

Finland/Helsinki

### German Language and Interpretation

Hacettepe University

08/2014 – 06/2015

Activities

- Joined ACM Hacettepe student community, made many tech enthusiast friends and helped organizing events such as conferences, BBQ and çığ köfte parties.
- Prepared for the university entrance exam again and left the school after successfully completing the German preparation year.

### High School

Ted Ankara College Foundation

08/2010 – 06/2014

## PERSONAL PROJECTS

HTML5 game for Global Game Jam (2017)

- The game was chosen for the 3rd place at Hacettepe.
- Link to the game is available at my GitHub.

## ORGANIZATIONS

Association for Computing Machinery (ACM)

ACM-W

## LANGUAGES

Turkish

C2

English

C2

German

B1

## INTERESTS

Traveling

Karaoke

Hip-Hop

Machine Learning

Software Engineering

Startup Culture

Web APIs

GraphQL