

Yiğit Usta

Software Engineer

Senior university student graduating with the first place in May 2019 with 1+ year of industry experience. Linux user. Most confident with JavaScript. Worked on various programming languages using various paradigms both professionally and on school projects. Cares about maintainability, security and scalability during software development.

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n linkedin.com/in/yigitusta

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SKILLS

Web Development

JavaScript

PHP

ReactJS

SQL

Node.js

SOLID

Design Patterns

Testing

WORK EXPERIENCE

Full Stack Developer - Payments TeamJotForm Inc.

04/2018 - 12/2018

JotForm is the world's biggest online form builder with a drag-and-drop user interface. You can have more information about the product at jotform.com Tasks/Technologies Used

- Maintenance of the current 27+ payment integrations processing over millions of dollars per month
- Developed new integrations: Sofort, Paysafe, Stripe ACH, GoCardless, PayPal Checkout
- Communicating partner gateways and aligning development of integrations with marketing campaigns
- Designing payment integrations to match JotForm's flow
- Full stack implementation of payment integrations from creating new ReactJS components to back-end development with PHP

Contact/Reference: Yolcu İskender – https://www.linkedin.com/in/yolcu-iskender-22626050/

Technical Support Engineer JotForm Inc.

01/2018 - 03/2018

Tasks

- Providing workaround solutions to the problems of JotForm users
- Performing analysis of bugs and cooperating with developers
- Taking part in technical recruitment process of interns and welcoming candidates in career fairs

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Software Engineering Intern

JotForm Inc.

06/2017 – 06/2017

Achievements/Tasks

- Learned about npm and Composer package managers, Slim Framework, PHPUnit, RESTful API development, ECMAScript 6, ReactJS and Redux.
- Made a widget and prepared an ES6 boilerplate for widget developers as projects.

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WORK EXPERIENCE

Administrator/Owner MCRepublic Game Server

06/2012 - 10/2014

I ran a Minecraft server named MCRepublic for 2 years.

Achievements

- Raised player count from 0 to 90 in 2 months.
- Started with 0 budget and had 600\$ monthly revenue on average.
- Gained knowledge about e-commerce.

EDUCATION

Computer Technologies and Information Systems (Graduation: May 2019) Bilkent University

08/2015 - 05/2019

3.91

Achievements

- Highest CGPA in 2015 cohort
- Transcript is available at yigitusta.com
- Presented and helped organization of ACM-W Celebration of Women in Computing which was hosted in Turkey for the first time

Information and Communication Technology (Erasmus+ Exchange)

Helsinki Metropolia UAS

08/2017 – 12/2017 Finland/Helsinki

Courses

- Transcript is available at yigitusta.com

German Language and Interpretation

Hacettepe University

08/2014 - 06/2015

Activities

- Joined ACM Hacettepe student community, made many tech enthusiast friends and helped organizing events such as conferences,
 BBQ and çiğ köfte parties.
- Prepared for the university entrance exam again and left the school after successfully completing the German preparation year.

High School

Ted Ankara College Foundation

08/2010 - 06/2014

PERSONAL PROJECTS

HTML5 game for Global Game Jam (2017)

- The game was chosen for the 3rd place at Hacettepe.
- Link to the game is available at my GitHub.

ORGANIZATIONS

Association for Computing Machinery (ACM) ACM-W

LANGUAGES

Turkish English German
C2 C2 B1

INTERESTS

Traveling | Karaoke | Hip-Hop | Machine Learning | Startup Culture | Web APIs | GraphQL