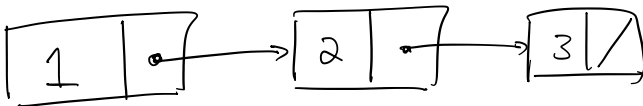


Lecture 18

Tuesday, October 25, 2022 10:56 AM

```
#define NULL ((void *) 0)
```



x4000

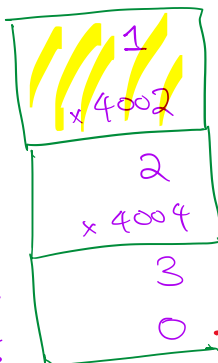
x4001

x4002

x4003

x4004

x4005



```
struct lnode {  
    int val;  
    struct lnode * next;  
};
```