## **ECE 661 Computer Vision**

#### Homework 8

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### 1. Logic

Implement Zhang's calibration algorithm and use non-linear least square to optimize camera parameters.

### 2. Step

#### Dataset

There are two datasets used in this work. The provided dataset with 40 camera poses and my own dataset with 20 camera poses.

#### Corner detection

I use OpenCV canny edge detection to extract the edges and use OpenCV Hough transform to detect lines. Then, I find the intersection of lines as the corners.

### • Camera calibration (including radial distortion)

- ➤ I find the homographies H between corners in the world coordinate and corners in the image coordinates.
- > Then I implemented Zhang's algorithm. By using

$$\overrightarrow{h_1}^T \omega \overrightarrow{h_1} - \overrightarrow{h_2}^T \omega \overrightarrow{h_2} = 0$$

$$\overrightarrow{h_1}^T \omega \overrightarrow{h_2} = 0$$

we can solve for  $\boldsymbol{\omega}.$  Then we use Cholesky decomposition to recover K.

$$K = \begin{bmatrix} \alpha_x & s & x_0 \\ 0 & \alpha_y & y_0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$y_0 = \frac{\omega_{12}\omega_{13} - \omega_{11}\omega_{23}}{\omega_{11}\omega_{22} - \omega_{12}\omega_{12}}$$

$$\lambda = \omega_{33} - \frac{\omega_{13}^2 + x_0(\omega_{12}\omega_{13} - \omega_{11}\omega_{23})}{\omega_{11}}$$

$$\alpha_x = \sqrt{\frac{\lambda}{\omega_{11}}}$$

$$\alpha_y = \sqrt{\frac{\lambda\omega_{11}}{\omega_{11}\omega_{22} - \omega_{12}\omega_{12}}}$$

$$s = -\frac{\omega_{12}\alpha_x^2\alpha_y}{\lambda}$$

$$x_0 = \frac{sx_0}{\alpha_v} - \frac{\omega_{13}\alpha_x^2}{\lambda}$$

For each pose, we can calculate the extrinsic parameters  $R = [\overrightarrow{r_1} \quad \overrightarrow{r_2} \quad \overrightarrow{r_3}]$  and  $\overrightarrow{t}$ .

$$\xi = \frac{1}{\left|\left|K^{-1}\overrightarrow{h_1}\right|\right|}$$

$$\overrightarrow{r_1} = \xi K^{-1}\overrightarrow{h_1}$$

$$\overrightarrow{r_2} = \xi K^{-1}\overrightarrow{h_2}$$

$$\overrightarrow{r_3} = \overrightarrow{r_1} \times \overrightarrow{r_2}$$

$$\overrightarrow{t} = \xi K^{-1}\overrightarrow{h_3}$$

Refine the parameters using non-linear least square The goal is to minimize

$$d_{geom}^2 = \left| \left| \vec{X} - \vec{f}(\vec{p}) \right| \right|^2,$$

where  $\vec{p} = (K, R_i, t_i k_1, k_2)^T$ ,  $i = 1, 2, \dots$ 

The 3-paramters representation of a rotation matrix R is  $\vec{w}$ .

$$\psi = \arccos \frac{trace(R) - 1}{2}$$

$$\vec{w} = \frac{\psi}{2\sin\psi} \begin{pmatrix} r_{32} - r_{23} \\ r_{13} - r_{31} \\ r_{21} - r_{12} \end{pmatrix}$$

To incorporate radial distortion

$$\begin{split} \hat{x}_{rad} &= \hat{x} + (\hat{x} - x_0)[k_1 r^2 + k_2 r^4] \\ \hat{y}_{rad} &= \hat{y} + (\hat{y} - y_0)[k_1 r^2 + k_2 r^4] \\ r^2 &= (\hat{x} - x_0)^2 + (\hat{y} - y_0)^2. \end{split}$$

### 3. Result

### • Theory question

**NO.** The pixels of the image of the absolute conic are imaginary.  $\omega$  is independent of the extrinsic matrix, and it can help us find the intrinsic matrix of the camera.

## • Edge detection

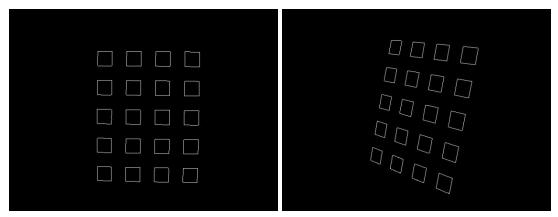


Figure 1: Edge detection results from two poses of the provided dataset.

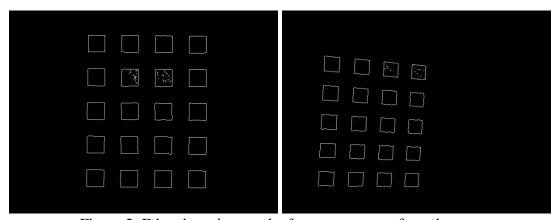


Figure 2: Edge detection results from two poses of my dataset.

# • Hough line fitting

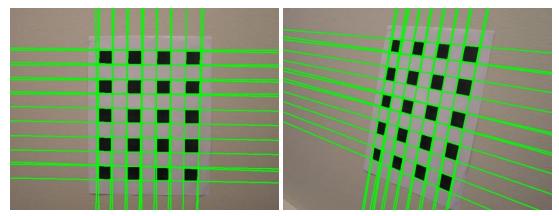


Figure 3: Hough line fitting results from two poses of the provided dataset.

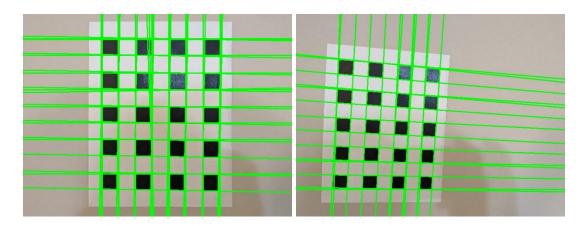


Figure 4: Hough line fitting results from two poses of my dataset.

## • Corner detection

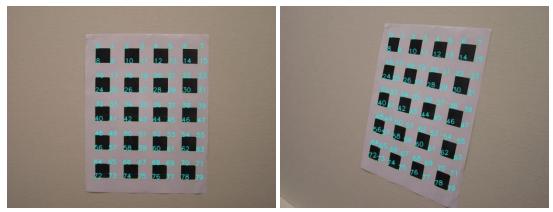


Figure 5: Corner detection results from two poses of the provided dataset.

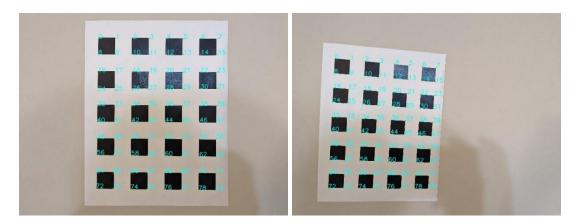
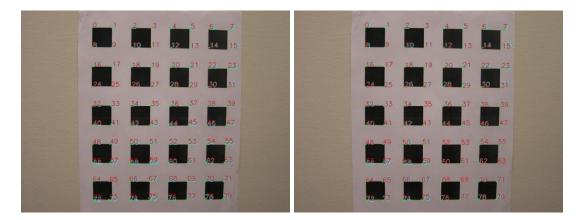


Figure 6: Corner detection results from two poses of my dataset.

• Fixed image with the reprojected corners (blue: gt, red: reproject)



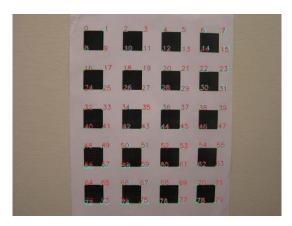
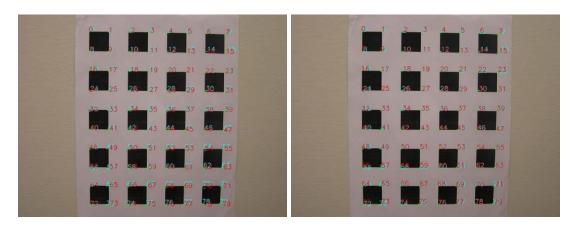


Figure 7: Reproject results from one of the poses of the provided dataset. (Top left: linear least square, top right: LM w/o radial distortion, bottom: LM w/ radial distortion)



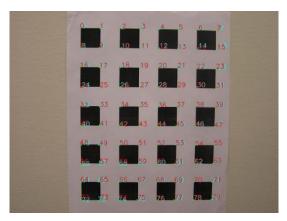
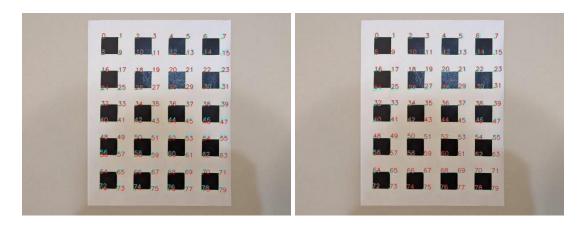


Figure 8: Reproject results from one of the poses of the provided dataset. (Top left: linear least square, top right: LM w/o radial distortion, bottom: LM w/ radial distortion)



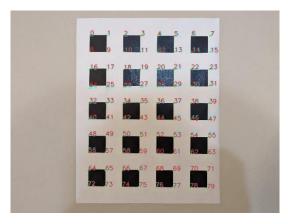


Figure 9: Reproject results from one of the poses of my dataset. (Top left: linear least square, top right: LM w/o radial distortion, bottom: LM w/ radial distortion)

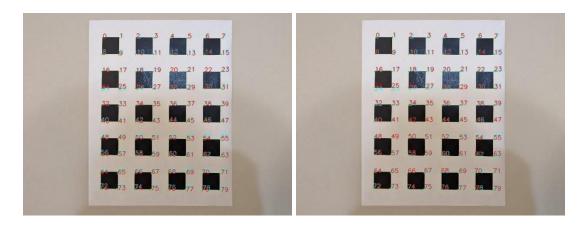




Figure 10: Reproject results from one of the poses of my dataset. (Top left: linear least square, top right: LM w/o radial distortion, bottom: LM w/ radial distortion)

# • Camera calibration parameters

# **Provided Dataset**

		Linear least square					
		K			R		t
Pos 1	720.44	-8.04	325.72	0.790	-0.178	0.587	[-51.86]
	0	722.00	237.48	0.196	0.980	0.033	-125.78
	0	0	1	-0.581	0.089	0.809	554.89]
Pos 2	720.44	-8.04	325.72	0.999	-0.008	0.048	[ -85.49
	0	722.00	237.48	0.010	0.999	-0.044	-100.61
	0	0	1	-0.048	0.044	0.998	528.287]

		LM w/o radial distortion					
		K			R		t
Pos 1	[721.69 0 0	8.63 722.87 0	329.30 238.83 1	0.795 0.196 -0.574	-0.179 0.980 0.086	0.579] 0.034 0.814]	[-54.84] -127.37 557.12]
Pos 2	721.69 0 0	8.63 722.87 0	329.30 238.83 1	0.999 0.009 -0.046	-0.007 0.999 0.044	0.047 -0.044 0.998	-88.22       -101.64       528.831

	LM w radial distortion			
	K	R	t	
Pos 1	$\begin{bmatrix} 725.11 & -8.70 & 328.65 \\ 0 & 726.55 & 238.81 \\ 0 & 0 & 1 \end{bmatrix}$	[ 0.794       -0.179       0.580 ]         [ 0.196       0.980       0.034 ]         [ -0.575       0.086       0.813 ]	[-54.28] -127.35 557.59]	
Pos 2	[725.11     -8.70     328.65]       0     726.55     238.81]       0     0     1	[0.999     -0.008     0.047       [0.009     0.999     -0.040       [-0.047     0.040     0.998	[-87.74] -101.65 529.81]	
	$\mathbf{k}_1$	$\mathbf{k}_2$		
	2.209023490667813e-07	1.3670161069250435e-12		

# My Dataset

		Linear least square					
		K			R		t
Pos 1	516.69 0 0	-3.32 514.50 0	338.94 262.88 1	1.000 0.006 -0.019	-0.006 1.000 0.002	0.019 -0.002 1.000	-82.63       -118.50       307.08
Pos 2	[516.69 0 0	-3.32 514.50 0	338.94 262.88 1	0.987 0.056 -0.148	-0.064 0.997 0.047	-0.144 -0.056 0.988	[-158.01] -101.34 350.94]

		LM w/o radial distortion					
		K			R		t
Pos 1	[515.89 0 0	-3.32 513.67 0	336.80 263.50 1	1.000 0.007 -0.019	-0.007 1.000 0.002	0.019 -0.002 1.000	-81.82       -119.97       307.62
Pos 2	[515.89 0 0	-3.32 513.67 0	336.80 263.50 1	0.988 0.056 -0.147	-0.063 0.997 0.046	-0.144] -0.055 0.988]	[-156.47] -101.63 350.05]

		LM w radial distortion					
		K			R		t
Pos 1		3.36 12.80 0	337.53 263.45 1	1.000 0.007 -0.019	-0.007 1.000 0.002	0.019 -0.002 1.000	[-82.16] -119.93 308.11]
Pos 2		3.32 13.67 0	336.80 263.50 1	0.988 0.056 -0.143	-0.063 0.997 0.046	-0.140 -0.055 0.989	[-157.13] -101.60 351.07]
		<b>k</b> 1			<b>k</b> <sub>2</sub>		
	1.53932650	)637429	962e-07	-1.34895	50402977	2135e-12	

The parameters matched with the manually measured ground-truth.

## • Reprojection error

### **Provided dataset**

	Linear least square			
	Mean Variance			
Pos 1	2.183	1.380		
Pos 2	4.087	3.607		

	LM w/o radial distortion			
	Mean Variance			
Pos 1	1.810	0.849		
Pos 2	2.316	1.798		

	LM w radial distortion			
	Mean Variance			
Pos 1	1.852	1.261		
Pos 2	2.279	2.166		

### My dataset

	Linear least square			
	Mean Variance			
Pos 1	3.076	2.752		
Pos 2	2.766	1.794		

	LM w/o radial distortion			
	Mean Variance			
Pos 1	1.676	0.845		
Pos 2	1.774	1.339		

	LM w radial distortion			
	Mean Variance			
Pos 1	1.728	0.915		
Pos 2	1.814	1.429		

Reprojection error decreases when using non-linear least square optimization. It decreases further after including radial distortion. Some errors increase after including radial distortion because the ground truth corners are not accurate.

#### 4. Source Code

```
#!/usr/bin/env python
# coding: utf-8
# In[10]:
import numpy as np
import matplotlib.pyplot as plt
import cv2
import math
import os
from os import listdir
from scipy.spatial import distance
from scipy import optimize
import statistics
from pathlib import Path
# In[11]:
def find intersection(line1, line2):
    r1, theta1 = line1[0], line1[1]
    r2, theta2 = line2[0], line2[1]
   A = [[np.cos(theta1), np.sin(theta1)],
       [np.cos(theta2), np.sin(theta2)]]
   b = [r1, r2]
   x, y = np.linalg.solve(A, b)
    x, y = int(np.round(x)), int(np.round(y))
    return x, y
def draw houghlines(image, lines):
    # Code modified from https://www.geeksforgeeks.org/line-detection-
python-opency-houghline-method/
    for line in lines:
        r, theta = line[0], line[1]
        # Stores the value of cos(theta) in a
        a = np.cos(theta)
        # Stores the value of sin(theta) in b
        b = np.sin(theta)
        # x0 stores the value rcos(theta)
        x0 = a*r
        # y0 stores the value rsin(theta)
        y0 = b*r
        # x1 stores the rounded off value of (rcos(theta)-1000sin(theta))
        x1 = int(x0 + 1000*(-b))
        # y1 stores the rounded off value of (rsin(theta)+1000cos(theta))
```

```
y1 = int(y0 + 1000*(a))
        # x2 stores the rounded off value of (rcos(theta)+1000sin(theta))
        x2 = int(x0 - 1000*(-b))
        # y2 stores the rounded off value of (rsin(theta)-1000cos(theta))
        y2 = int(y0 - 1000*(a))
        \# cv2.line draws a line in img from the point(x1,y1) to (x2,y2).
        \# (0,0,255) denotes the colour of the line to be
        # drawn. In this case, it is red.
        cv2.line(image, (x1, y1), (x2, y2), (0, 255, 0), 2)
    return image
def draw corners (image, corners, color):
    for i, corner in enumerate(corners):
        image = cv2.circle(image, corner, radius=1, color=(0, 255, 0),
thickness=-1)
        image = cv2.putText(image, str(i), corner,
cv2.FONT HERSHEY SIMPLEX, 0.5, color, 1, cv2.LINE AA)
    return image
def corner detection (image):
    gray = cv2.cvtColor(image, cv2.COLOR BGR2GRAY)
      gray = cv2.GaussianBlur(gray, (3, 3), 1)
   edges = cv2.Canny(gray, 255*1.5, 255)
     cv2.imwrite("output1/edge1.jpg", edges)
    lines = cv2.HoughLines(edges, 1, np.pi/180, 50)
    lines = np.squeeze(lines)
   tmp img = image.copy()
    lines img = draw houghlines(tmp img, lines)
      cv2.imwrite("output1/line1.jpg", lines img)
   h lines = [line for line in lines if line[1] > np.pi/4 and line[1] <
3*np.pi/41
   v lines = [line for line in lines if line[1] <= np.pi/4 or line[1] >=
3*np.pi/4]
    h lines = sorted(h lines, key=lambda x: x[0])
   v lines = sorted(v lines, key=lambda x: np.abs(x[0]))
    corners = []
    for h line in h lines:
        for v line in v lines:
            x, y = find intersection(h line, v line)
            corners.append([x, y])
    filter corners = corners.copy()
    for corner in corners:
        if sum(np.squeeze(distance.cdist([corner], filter corners) < 20))</pre>
> 1:
            filter corners.remove(corner)
    tmp img = image.copy()
    corners img = draw corners(tmp img, filter corners, (255,255,0))
```

```
cv2.imwrite("output1/corners1.jpg", corners img)
    return filter corners, edges, lines img, corners img
def make grid(num row, num col, scale x, scale y):
    x = np.linspace(0, num col-1, num col) * scale x
    y = np.linspace(0, num row-1, num row) * scale y
    xv, yv = np.meshgrid(x, y)
    xv = xv.reshape((-1, 1))
    yv = yv.reshape((-1, 1))
    grid = np.concatenate((xv, yv), axis=1)
    return grid
def calculate homography(X, Xp):
    n = len(X)
    A = np.zeros((n*2, 8))
    B = np.zeros((n*2, 1))
    for i in range(n):
        A[2*i][0] = X[i][0]
        A[2*i][1] = X[i][1]
        A[2*i][2] = 1
        A[2*i][6] = -X[i][0]*Xp[i][0]
        A[2*i][7] = -X[i][1]*Xp[i][0]
        A[2*i+1][3] = X[i][0]
        A[2*i+1][4] = X[i][1]
        A[2*i+1][5] = 1
        A[2*i+1][6] = -X[i][0]*Xp[i][1]
        A[2*i+1][7] = -X[i][1]*Xp[i][1]
        B[2*i] = Xp[i][0]
        B[2*i+1] = Xp[i][1]
    H = np.linalg.inv(A.transpose().dot(A)).dot(A.transpose()).dot(B)
    H = np.append(H, 1)
    H = H.reshape(3, 3)
    return H
def find omega(Hs):
    V = []
    for H in Hs:
        h11, h12, h13 = H[0,0], H[1,0], H[2,0]
        h21, h22, h23 = H[0,1], H[1,1], H[2,1]
        v1 = [h11*h21, h11*h22+h12*h21, h12*h22,
h13*h21+h11*h23, h13*h22+h12*h23, h13*h23]
        v2 = [h11**2-h21**2, 2*h11*h12-2*h21*h22, h12**2-h22**2,
2*h11*h13-2*h21*h23, 2*h12*h13-2*h22*h23, h13**2-h23**2]
        V.append(v1)
        V.append(v2)
    V = np.asarray(V)
    VT V = np.transpose(V).dot(V)
     _, _, v = np.linalg.svd(VT V)
    b = v[-1]
    omega = np.array([[b[0], b[1], b[3]], [b[1], b[2], b[4]], [b[3], b[4],
b[5]])
    return omega
```

```
def find k(omega):
   w11, w12, w13 = omega[0, 0], omega[0, 1], omega[0, 2]
   w21, w22, w23 = omega[1, 0], omega[1, 1], omega[1, 2]
   w31, w32, w33 = omega[2, 0], omega[2, 1], omega[2, 2]
   x0 = (w12*w13-w11*w23) / (w11*w22-w12**2)
   1 = w33 - (w13**2+x0*(w12*w13-w11*w23)) / w11
   alpha x = math.sqrt(1/w11)
   alpha y = math.sqrt((1*w11) / (w11*w22-w12**2))
    s = -(w12*(alpha_x**2)*alpha_y) / 1
   y0 = (s*x0)/alpha y - (w13*alpha x**2)/1
   K = np.array([[alpha x, s, y0], [0, alpha y, x0], [0, 0, 1]])
return K
def find extrinsic(Hs, K):
    # Modified from Homework 9 Xingguang Zhang (Fall 2020)
   Rs = []
   ts = []
   for H in Hs:
       RT tmp = np.linalq.inv(K).dot(H)
       E = 1 / np.linalg.norm(RT tmp[:,0])
       RT = RT tmp * E
       r3 = np.cross(RT[:,0], RT[:,1])
       Q = RT.copy()
       Q[:, 2] = r3
       u, _, v = np.linalg.svd(Q)
       R = np.dot(u, v)
       Rs.append(R)
       ts.append(RT[:,2])
   return Rs, ts
def construct param(K, Rs, ts, dist param=[0, 0]):
   K \text{ param} = [K[0, 0], K[0, 1], K[0, 2], K[1, 1], K[1, 2]]
   rt params = np.array([])
   for R, t in zip(Rs, ts):
       phi = np.arccos((np.trace(R)-1)/2)
       w = np.array([R[2][1]-R[1][2], R[0][2]-R[2][0], R[1][0]-R[0][1]])
* phi/(2*np.sin(phi))
       t f = t.flatten()
       rt params = np.concatenate((rt params, w, t f))
   params = np.concatenate((K param, dist param, rt params))
   return params
def restore param(params):
   K = np.array([[params[0], params[1], params[2]], [0, params[3],
params[4]], [0, 0, 1]])
   d = [params[5], params[6]]
   offset = 7
   Rs = []
   ts = []
   N = int((len(params) - offset) / 6)
```

```
for i in range(N):
        wx, wy, wd = params[i*6+offset], params[i*6+offset+1],
params[i*6+offset+2]
        phi = np.linalg.norm([wx, wy, wd])
        W = np.array([[0, -wd, wy], [wd, 0, -wx], [-wy, wx, 0]])
        R = np.identity(3) + (np.sin(phi)/phi)*W + (1-
np.cos(phi))/(phi**2)*W.dot(W)
        t = params[i*6+offset+3:i*6+offset+6]
        Rs.append(R)
        ts.append(t)
    return K, d, Rs, ts
def cost func(params, corners, grid, dist):
   K, d, Rs, ts = restore param(params)
    x0, y0 = K[0, 2], K[1, 2]
    grid = np.insert(grid, 2, 0, axis=1)
    grid = np.insert(grid, 3, 1, axis=1)
   errors = np.array([])
    for R, t, corner in zip(Rs, ts, corners):
        P = K.dot(np.concatenate((R, np.transpose([t])), axis=1))
        projected points = P.dot(np.transpose(grid))
        projected points =
np.transpose(projected points/projected points[2, :])
       projected points = projected points[:, 0:2]
        if dist:
            x, y = projected points[:, 0], projected points[:, 1]
            r2 = (x-x0)**2 + (y-y0)**2
            x = x + (x-x0)*(d[0]*r2+d[1]*r2**2)
            y = y + (y-y0)*(d[0]*r2+d[1]*r2**2)
            projected points[:, 0], projected points[:, 1] = x, y
        error = corner - projected points
        errors = np.concatenate((errors, error.flatten()))
    return errors
def calibration(folder dir, grid, out dir):
    i = 0
   Hs = []
    corners = []
    inputs = []
    for img in os.listdir(folder dir):
        # check if the image ends with jpg
        if (img.endswith(".jpg") or img.endswith(".jpeg")):
            image = cv2.imread(str(folder dir / img))
            if(image is not None):
                corner, edges, lines img, corners img =
corner detection(image)
                if len(corner) == 80:
                    H = calculate homography(grid, corner)
                    corners.append(corner)
                    Hs.append(H)
                    inputs.append(img)
                    if i < 2:
```

```
cv2.imwrite(out dir + "/edges " + img, edges)
                        cv2.imwrite(out dir + "/lines" + img, lines img)
                        cv2.imwrite(out dir + "/corners " + img,
corners img)
                        i = i + 1
    omega = find omega(Hs)
   K = find k (omega)
   Rs, ts = find extrinsic(Hs, K)
    return K, Rs, ts, Hs, corners, inputs
def non linear refine(K, Rs, ts, corners, grid, dist):
   params = construct param(K, Rs, ts)
   params nonlinear = optimize.least squares(cost func, params, args =
(corners, grid, dist), method = 'lm').x
    K, d, Rs, ts = restore param(params nonlinear)
    return K, d, Rs, ts
def reproject to fixed image (data path, inputs, fixed img name, img name,
corners, K, d, Rs, ts):
    fixed image = cv2.imread(str(data path / fixed img name))
    fixed img id = inputs.index(fixed img name)
    img id = inputs.index(img name)
    ex fixed = np.concatenate((Rs[fixed img id][:, 0:2],
np.transpose([ts[fixed img id]])), axis=1)
    P fixed = np.dot(K, ex fixed)
    ex = np.concatenate((Rs[img id][:, 0:2], np.transpose([ts[img id]])),
axis=1)
   P = np.dot(K, ex)
   H = P fixed.dot(np.linalq.pinv(P))
   corner = np.insert(corners[img id], 2, 1, axis=1)
    corner fixed proj = H.dot(np.transpose(corner))
    corner fixed proj =
np.transpose(corner fixed proj/corner fixed proj[2, :])[:, 0:2]
    x0, y0 = K[0, 2], K[1, 2]
    x, y = corner fixed proj[:, 0], corner fixed proj[:, 1]
    r2 = (x-x0)**2 + (y-y0)**2
   x = x + (x-x0)*(d[0]*r2+d[1]*r2**2)
    y = y + (y-y0)*(d[0]*r2+d[1]*r2**2)
    corner fixed proj[:, 0], corner fixed proj[:, 1] = x, y
   error = corners[fixed img id] - corner fixed proj
   norm = np.linalq.norm(error, axis=1)
   mean = statistics.mean(norm)
   variance = statistics.variance(norm)
```

```
out image = draw corners(fixed image, corners[fixed img id], (255,
255, 0))
    out image = draw corners (out image, corner fixed proj.astype(int), (0,
0, 255))
    return mean, variance, out image
# In[12]:
if name == ' main ':
    path = Path("C:/Users/yhosc/Desktop/ECE661/HW8/HW8-Files")
    outputPath = Path("C:/Users/yhosc/Desktop/ECE661/HW8")
    grid = make grid(10, 8, 25.5, 25.33)
   KO, RsO, tsO, HsO, corners, inputs = calibration(path / "Dataset1",
grid, "output1")
   print("K: ", K0)
   print("RT1: ", Rs0[0], ts0[0])
   print("RT2: ", Rs0[1], ts0[1])
   mean, variance, out image = reproject to fixed image(path /
"Dataset1", inputs, "Pic_28.jpg", "Pic_1.jpg", corners, K0, [0, 0], Rs0,
ts0)
    cv2.imwrite(str(outputPath / "output1" / "reproject1.jpg"), out image)
   print(mean, variance)
   mean, variance, out image = reproject to fixed image(path /
"Dataset1", inputs, "Pic 28.jpg", "Pic 2.jpg", corners, K0, [0, 0], Rs0,
    cv2.imwrite(str(outputPath / "output1" / "reproject2.jpg"), out image)
   print(mean, variance)
    # nonlinear refine
   K1, d1, Rs1, ts1 = non linear refine(K0, Rs0, ts0, corners, grid,
False)
   print("K: ", K1)
   print("RT1: ", Rs1[0], ts1[0])
   print("RT2: ", Rs1[1], ts1[1])
   mean, variance, out image = reproject to fixed image(path /
"Dataset1", inputs, "Pic_28.jpg", "Pic_1.jpg", corners, K1, d1, Rs1, ts1)
    cv2.imwrite(str(outputPath / "output1" / "reproject1 lm.jpg"),
out image)
   print(mean, variance)
   mean, variance, out image = reproject to fixed image(path /
"Dataset1", inputs, "Pic_28.jpg", "Pic_2.jpg", corners, K1, d1, Rs1, ts1)
    cv2.imwrite(str(outputPath / "output1" / "reproject2 lm.jpg"),
out image)
   print(mean, variance)
    # nonlinear refine with radio distortion
```

```
K2, d2, Rs2, ts2 = non linear refine(K0, Rs0, ts0, corners, grid,
True)
    print("K: ", K2)
    print("RT1: ", Rs2[0], ts2[0], d2)
    print("RT2: ", Rs2[1], ts2[1], d2)
   mean, variance, out image = reproject to fixed image(path /
"Dataset1", inputs, "Pic_28.jpg", "Pic_1.jpg", corners, K2, d2, Rs2, ts2) cv2.imwrite(str(outputPath / "output1" / "reproject1_rad.jpg"),
out image)
    print(mean, variance)
    mean, variance, out image = reproject to fixed image(path /
"Dataset1", inputs, "Pic_28.jpg", "Pic_2.jpg", corners, K2, d2, Rs2, ts2)
    cv2.imwrite(str(outputPath / "output1" / "reproject2 rad.jpg"),
out image)
    print(mean, variance)
    # My dataset
    KO, RsO, tsO, HsO, corners, inputs = calibration(path / "Dataset2",
grid, "output2")
   print("K: ", K0)
    print("RT1: ", Rs0[0], ts0[0])
    print("RT2: ", Rs0[1], ts0[1])
   mean, variance, out image = reproject to fixed image(path /
"Dataset2", inputs, "000 (1).jpg", "000 (2).jpg", corners, K0, [0, 0],
Rs0, ts0)
    cv2.imwrite(str(outputPath / "output2" / "reproject1.jpg"), out image)
    print(mean, variance)
   mean, variance, out image = reproject to fixed image(path /
"Dataset2", inputs, "000 (1).jpg", "000 (3).jpg", corners, K0, [0, 0],
Rs0, ts0)
    cv2.imwrite(str(outputPath / "output2" / "reproject2.jpg"), out image)
    print(mean, variance)
    # nonlinear refine
   K1, d1, Rs1, ts1 = non linear refine(K0, Rs0, ts0, corners, grid,
False)
   print("K: ", K1)
   print("RT1: ", Rs1[0], ts1[0])
    print("RT2: ", Rs1[1], ts1[1])
   mean, variance, out image = reproject to fixed image(path /
"Dataset2", inputs, "000 (1).jpg", "000 (2).jpg", corners, K1, d1, Rs1,
    cv2.imwrite(str(outputPath / "output2" / "reproject1 lm.jpg"),
out image)
    print(mean, variance)
   mean, variance, out image = reproject to fixed image(path /
"Dataset2", inputs, "000 (1).jpg", "000 (\overline{3}).jpg", corners, K1, d1, Rs1,
    cv2.imwrite(str(outputPath / "output2" / "reproject2 lm.jpg"),
out image)
    print(mean, variance)
```

```
# nonlinear refine with radio distortion
   K2, d2, Rs2, ts2 = non linear refine(K0, Rs0, ts0, corners, grid,
True)
   print("K: ", K2)
   print("RT1: ", Rs2[0], ts2[0], d2)
   print("RT2: ", Rs2[1], ts2[1], d2)
   mean, variance, out image = reproject to fixed image(path /
"Dataset2", inputs, "000 (1).jpg", "000 (2).jpg", corners, K2, d2, Rs2,
ts2)
   cv2.imwrite(str(outputPath / "output2" / "reproject1 rad.jpg"),
out image)
   print(mean, variance)
   mean, variance, out_image = reproject_to_fixed_image(path /
"Dataset2", inputs, "000 (1).jpg", "000 (\overline{3}).jpg", corners, K2, d2, Rs2,
ts2)
   cv2.imwrite(str(outputPath / "output2" / "reproject2 rad.jpg"),
out image)
   print(mean, variance)
```