## The E-graph extraction problem is NP-complete

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In this quick note, I will show that the E-graph extraction problem is NP-complete.

The E-graph extraction problem is defined as follows:

Output: A DAG t represented by G such that t has the lowest cost possible.

First, the extraction problem is in NP<sup>1</sup> because it can be reduced to integer linear programming (ILP). Moreover, we show the extraction problem is NP-hard by reducing the minimum set cover problem to it.

The minimum set cover problem is defined as follows (adapted from the Wikipedia):

Input: A set of elements {1, 2, ..., n} (called the universe)
and a collection S of m sets whose union equals the
universe.

Output: The smallest sub-collection of S whose union equals the universe.

We show an instance of how this minimum set cover problem can be reduced to E-graph extraction: consider the universe  $U = \{1, 2, 3, 4, 5\}$  and the collection of sets  $S = \{\{1, 2, 3\}, \{2, 4\}, \{3, 4\}, \{4, 5\}\}$ . The smallest subset of S that covers all of the elements is  $\{\{1, 2, 3\}, \{4, 5\}\}$ .

Our construction is as follows:

- 1. For each  $j \in U$ , we create a corresponding E-class  $c_j$ .
- 2. For each collection  $S_i$ , we create an E-class  $c_{S_i}$  with a singleton E-node  $S_i$ .
- 3. For each  $S_i=\{j_1,\dots,j_{l_m}\},$  we create a new E-node  $u_{j_k}(c_{S_i})$  in E-class  $c_{j_k}$  for all  $j_k.$

<sup>&</sup>lt;sup>1</sup>Here we consider the optimization variant of the NP complexity class. The decision version of the extract problem is, given an E-graph and a cost function, does there exist a DAG represented by the E-graph with a given cost n?

- 4. We create a root E-class with a special E-node whose children include all  $C_{j_k}$ .
- 5. Every E-node has a uniform cost of  $1.^2$

This will produce the following E-graph for our example.

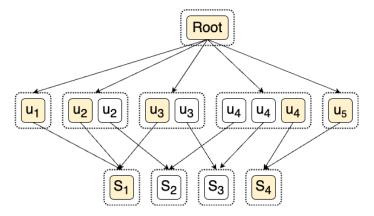


Figure 1: The E-graph from our example and the optimal extraction

The intuition behind this construction is that, to extract the root E-class, we have to cover all the elements in the universe, so we need to pick an E-node from each  $c_j$ . To cover all  $c_j$ s with the smallest cost means picking as fewer  $S_i$  E-nodes as possible, which corresponds to a minimum set cover.

As a side note, the construction here uses function symbols with non-constant arities (i.e., the root E-node). This can be fixed by replacing the root E-node with O(n) many E-nodes with binary function symbols forming a depth- $O(\log n)$  binary tree, so our reduction only requires unary and binary function symbols.

<sup>&</sup>lt;sup>2</sup>In fact, the costs of the root E-node and  $u_{j_k}$ 's do not matter and can be set as zero, as these E-nodes will be in the extracted DAG anyway. We (arbitrarily) set their cost to be 1 (instead of say 0) to make sure the cost model is strictly monotonic.