Synthesis Report for 'yuv_filter'

General Information

Date: Tue Nov 2 10:42:00 2021

Version: 2021.1.1 (Build 3286242 on Wed Jul 28 13:10:47 MDT 2021)

Project: yuv_filter.prj

Solution: solution3 (Vivado IP Flow Target)

Product family: zynq

Target device: xc7z020-clg400-1

Performance Estimates

• Timing

• Summary

Clock	Target	Estimated	Uncertainty
ap clk	10.00 ns	7.271 ns	2.70 ns

• Latency

• Summary

Latenc	y (cycles)	Latency	(absolute)	Interva	Type	
min	max	min	max	min	max	Туре
40023	2457623	0.400 ms	24.576 ms	40015	2457615	dataflow

Detail

Instance

Instance	Module	Latenc	y (cycles)	Latency	(absolute)	Interva	al (cycles)	Type
Histairce	Module	min	max	min	max	min	max	Турс
rgb2yuv_1_U0	rgb2yuv_1	40014	2457614	0.400 ms	24.576 ms	40014	2457614	no
entry_proc_U0	entry_proc	0	0	0 ns	0 ns	0	0	no
yuv_scale_U0	yuv_scale	40009	2457609	0.400 ms	24.576 ms	40009	2457609	no
yuv2rgb_1_U0	yuv2rgb_1	40012	2457612	0.400 ms	24.576 ms	40012	2457612	no

Loop

N/A

Utilization Estimates

• Summary

Name	BRAM_18K	DSP	FF	LUT	URAM
DSP	-	-	-	-	-
Expression	-	-	0	12	-
FIFO	-	-	1287	884	-
Instance	-	11	962	1803	-
Memory	-	-	-	-	-
Multiplexer	-	-	-	18	-
Register	-	-	2	-	-
Total	0	11	2251	2717	0
Available	280	220	106400	53200	0
Utilization (%)	0	5	2	5	0

• Instance

Instance	Module	BRAM_18K	DSP	FF	LUT	URAM
entry_proc_U0	entry_proc	0	0	3	47	0
rgb2yuv_1_U0	rgb2yuv_1	0	6	445	640	0
yuv2rgb_1_U0	yuv2rgb_1	0	4	338	664	0
yuv_scale_U0	yuv_scale	0	1	176	452	0
Total	4	0	11	962	1803	0

• DSP

N/A

• Memory

N/A

• FIFO

Name	BRAM_18K	FF	LUT	URAM	Depth	Bits	Size:D*B
U_scale_c_U	0	99	0	-	3	8	24
V_scale_c_U	0	99	0	-	3	8	24
Y_scale_c_U	0	99	0	-	3	8	24
p_scale_channels_ch1_U	0	99	0	-	2	8	16
p_scale_channels_ch2_U	0	99	0	-	2	8	16
p_scale_channels_ch3_U	0	99	0	-	2	8	16
p_scale_height_U	0	99	0	-	2	16	32
p_scale_width_U	0	99	0	-	2	16	32
p_yuv_channels_ch1_U	0	99	0	-	2	8	16
p_yuv_channels_ch2_U	0	99	0	-	2	8	16
p_yuv_channels_ch3_U	0	99	0	-	2	8	16
p_yuv_height_U	0	99	0	-	2	16	32
p_yuv_width_U	0	99	0	-	2	16	32
Total	0	1287	0	0	29	136	296

• Expression

Variable Name	Operation	DSP	FF	LUT	Bitwidth P0	Bitwidth P1
ap_idle	and	0	0	2	1	1
ap_sync_ready	and	0	0	2	1	1
entry_proc_U0_ap_start	and	0	0	2	1	1
rgb2yuv_1_U0_ap_start	and	0	0	2	1	1
ap_sync_entry_proc_U0_ap_ready	or	0	0	2	1	1
ap_sync_rgb2yuv_1_U0_ap_ready	or	0	0	2	1	1
Total	6	0	0	12	6	6

• Multiplexer

Name	LUT	Input Size	Bits	Total Bits
ap_sync_reg_entry_proc_U0_ap_ready	9	2	1	2
ap_sync_reg_rgb2yuv_1_U0_ap_ready	9	2	1	2
Total	18	4	2	4

• Register

Name	FF	LUT	Bits	Const Bits
ap_sync_reg_entry_proc_U0_ap_ready	1	0	1	0
ap_sync_reg_rgb2yuv_1_U0_ap_ready	1	0	1	0
				,

Total	2	0	2	0

Interface

• Summary

RTL Ports	Dir	Bits	Protocol	Source Object	C Type
in channels ch1 address0	out	22	ap memory	•	array
in channels ch1 ce0	out	_	ap memory		array
in channels ch1 d0	out		ap memory	in channels ch1	array
in channels ch1 q0	in		ap memory		
		_	1 = -		array
in_channels_ch1_we0	out		ap_memory		array
in_channels_ch1_address1	out		ap_memory		array
in_channels_ch1_ce1	out		ap_memory		array
in_channels_ch1_d1	out		ap_memory	in_channels_ch1	array
in_channels_ch1_q1	in		ap_memory		array
in_channels_ch1_we1	out		ap_memory		array
in_channels_ch2_address0	out	22	ap_memory		array
in_channels_ch2_ce0	out	1	ap_memory	in_channels_ch2	array
in_channels_ch2_d0	out	8	ap_memory	in_channels_ch2	array
in_channels_ch2_q0	in	8	ap_memory	in_channels_ch2	array
in_channels_ch2_we0	out	1	ap_memory	in_channels_ch2	array
in_channels_ch2_address1	out	22	ap_memory	in_channels_ch2	array
in_channels_ch2_ce1	out	1	ap_memory	in_channels_ch2	array
in_channels_ch2_d1	out	8	ap_memory	in_channels_ch2	array
in channels ch2 q1	in	8	ap memory	in channels ch2	array
in channels ch2 we1	out	1	ap memory	in channels ch2	array
in channels ch3 address0	out		ap memory		array
in channels ch3 ce0	out		ap memory		array
in channels ch3 d0	out		ap memory	in channels ch3	array
in channels ch3 q0	in		ap memory		array
in channels ch3 we0	out		ap memory		array
in channels ch3 address1	out		ap memory		array
in channels ch3 ce1	out		ap memory		array
in channels ch3 d1	out		ap memory		
			-		array
in_channels_ch3_q1	in		ap_memory		array
in_channels_ch3_we1	out		ap_memory		array
in_width	in		T		
in_height	in		1 -		-
out_channels_ch1_address0				out_channels_ch1	array
out_channels_ch1_ce0	out		1	out_channels_ch1	array
out_channels_ch1_d0	out		1	out_channels_ch1	array
out_channels_ch1_q0	in		1	out_channels_ch1	array
out_channels_ch1_we0	out	1	ap_memory	out_channels_ch1	array
out_channels_ch1_address1	out	22	ap_memory	out_channels_ch1	array
out_channels_ch1_ce1	out	1	ap_memory	out_channels_ch1	array
out_channels_ch1_d1	out	8	ap_memory	out_channels_ch1	array
out_channels_ch1_q1	in	8	ap_memory	out_channels_ch1	array
out_channels_ch1_we1	out	1	ap_memory	out_channels_ch1	array
out channels ch2 address0	out	22	ap memory	out channels ch2	array
out channels ch2 ce0	out			out channels ch2	array
out channels ch2 d0	out	_	-	out channels ch2	array
out channels ch2 q0	in		1	out channels ch2	array
					urray

out_channels_ch2_we0	out	1	ap_memory	out_channels_ch2	array
out_channels_ch2_address1	out	22	ap_memory	out_channels_ch2	array
out_channels_ch2_ce1	out	1	ap_memory	out_channels_ch2	array
out_channels_ch2_d1	out	8	ap_memory	out_channels_ch2	array
out_channels_ch2_q1	in	8	ap_memory	out_channels_ch2	array
out_channels_ch2_we1	out	1	ap_memory	out_channels_ch2	array
out_channels_ch3_address0	out	22	ap_memory	out_channels_ch3	array
out_channels_ch3_ce0	out	1	ap_memory	out_channels_ch3	array
out_channels_ch3_d0	out	8	ap_memory	out_channels_ch3	array
out_channels_ch3_q0	in	8	ap_memory	out_channels_ch3	array
out_channels_ch3_we0	out	1	ap_memory	out_channels_ch3	array
out_channels_ch3_address1	out	22	ap_memory	out_channels_ch3	array
out_channels_ch3_ce1	out	1	ap_memory	out_channels_ch3	array
out_channels_ch3_d1	out	8	ap_memory	out_channels_ch3	array
out_channels_ch3_q1	in	8	ap_memory	out_channels_ch3	array
out_channels_ch3_we1	out	1	ap_memory	out_channels_ch3	array
out_width	out	16	ap_vld	out_width	pointer
out_width_ap_vld	out	1	ap_vld	out_width	pointer
out_height	out	16	ap_vld	out_height	pointer
out_height_ap_vld	out	1	ap_vld	out_height	pointer
Y_scale	in	8	ap_none	Y_scale	scalar
U_scale	in	8	ap_none	U_scale	scalar
V_scale	in	8	ap_none	V_scale	scalar
ap_clk	in	1	ap_ctrl_hs	yuv_filter	return value
ap_rst	in	1	ap_ctrl_hs	yuv_filter	return value
ap_start	in	1	ap_ctrl_hs	yuv_filter	return value
ap_done	out	1	ap_ctrl_hs	yuv_filter	return value
ap_ready	out	1	ap_ctrl_hs	yuv_filter	return value
ap_idle	out	1	ap_ctrl_hs	yuv_filter	return value