

CS2030 Programming Methodology II

Semester 1 2024/2025

Week of 16 – 20 September 2024

Problem Set #4

Inheritance and Substitutability

1. The `equals(Object obj)` method defined in the `Object` class returns `true` only if the object from which `equals` is called, and the argument object is the same.

[https://docs.oracle.com/en/java/javase/21/docs/api/java.base/java/lang/Object.html#equals\(java.lang.Object\)](https://docs.oracle.com/en/java/javase/21/docs/api/java.base/java/lang/Object.html#equals(java.lang.Object))

Now we define an *overloaded* `equals` method, as well as an *overriding* `equals` method in the `Circle` class.

```
class Circle {
    private final int radius;

    Circle(int radius) {
        this.radius = radius;
    }

    boolean equals(Circle circle) {
        System.out.println("Running equals(Circle) method");
        return circle.radius == radius;
    }

    @Override
    public boolean equals(Object obj) {
        System.out.println("Running equals(Object) method");
        if (obj == this) { // trivially true since it's the same object
            return true;
        }
        if (obj instanceof Circle circle) { // is obj a Circle?
            return circle.radius == this.radius;
        }
        return false;
    }

    @Override
    public String toString() {
        return "Circle with radius " + this.radius;
    }
}
```

Given the following program fragment,

```
Circle c1 = new Circle(10);
Circle c2 = new Circle(10);
Object o1 = c1;
Object o2 = c2;
```

what is the output of the following statements?

- | | |
|---------------------------------|---------------------------------|
| (a) <code>o1.equals(o2);</code> | (d) <code>c1.equals(o2);</code> |
| (b) <code>o1.equals(c2);</code> | (e) <code>c1.equals(c2);</code> |
| (c) <code>o1.equals(c1);</code> | (f) <code>c1.equals(o1);</code> |

2. Consider the following program.

```
class A {
    protected final int x;

    A(int x) {
        this.x = x;
    }

    A method() {
        return new A(x);
    }
}

class B extends A {
    B(int x) {
        super(x);
    }

    @Override
    B method() {
        return new B(super.x);
    }
}
```

Does it compile? What happens if we swap the entire definitions of `method()` between class A and class B? Does it compile now? Give reasons for your observations.

3. Which of the following program fragments will result in a compilation error?

- | | |
|---|---|
| (a) <pre>class A1 { void f(int x) {} void f(boolean y) {} }</pre> | (d) <pre>class A4 { int f(int x) { return x; } void f(int y) {} }</pre> |
| (b) <pre>class A2 { void f(int x) {} void f(int y) {} }</pre> | (e) <pre>class A5 { void f(int x, String s) {} void f(String s, int y) {} }</pre> |
| (c) <pre>class A3 { private void f(int x) {} void f(int y) {} }</pre> | |