

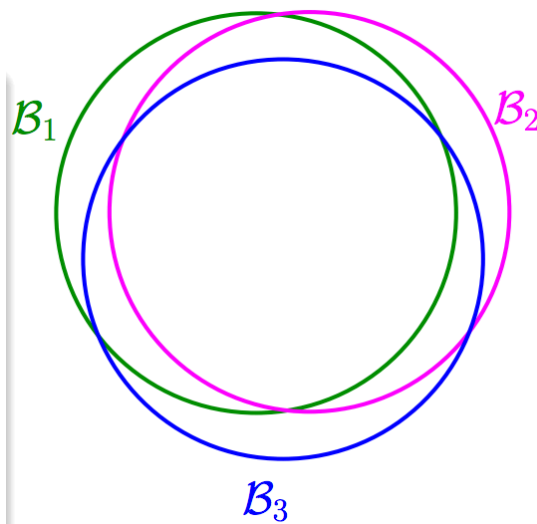
Week 5: Training vs. Testing

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Reducing Number of Hypothesis

1. Finite-bin Hoeffding's Inequality implies that the probability of encountering bad samples in a multi-hypotheses setting is directly proportional to number of available hypotheses. In addition, perceptron learning algorithm by definition implies an infinite number of hypotheses (lines), or $M = \infty$, which violates the basic assumption of finite-bin Hoeffding's.
2. For similar hypotheses h_1 and h_2 , their individual probabilities of encountering bad samples likely overlap
 - Bad sample $\rightarrow E_{out}(h_1) \approx E_{out}(h_2)$
 - Similar hypotheses $\rightarrow \mathcal{D}, E_{in}(h_1) = E_{in}(h_2)$ for most samples
 - Union bound in finite-bin Hoeffding thus *over-estimates* size of error



3. In order to reduce M to a finite (and small) number, hypotheses shall be categorized by their labeling outcome.
 - Use number of categories (**effective number of lines**), in place of number of hypotheses M in finite-bin Hoeffding's

4. **Effective number of lines:** maximum kinds of lines with respect to N inputs x_1, x_2, \dots, x_N
 - Must be $\leq 2N$
 - N points to be labeled $\{1, -1\} \rightarrow 2^N$ permutations at most, however some cases are *not linear separable*, thus further reducing effective number of lines provided by perceptron
 - finite ‘grouping’ of infinitely-many lines $\in \mathcal{H}$

Dichotomies

1. Dichotomies
 - Given points x_1, x_2, \dots, x_n , a **dichotomy** is a hypothesis *limited to* the eyes of these points
 - $\mathcal{H}(x_1, x_2, \dots, x_n)$ represents all dichotomies implemented by hypothesis set \mathcal{H} on points x_1, x_2, \dots, x_n

	hypotheses \mathcal{H}	dichotomies $\mathcal{H}(\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N)$
e.g.	all lines in \mathbb{R}^2	$\{\circ\circ\circ\circ, \circ\circ\circ\times, \circ\circ\times\times, \dots\}$
size	possibly infinite	upper bounded by 2^N

2. Former definition of dichotomy
 - A **dichotomy** is a partition of a whole (or a set) into two parts (subsets). This couple of parts must be:
 - **Jointly exhaustive:** All contents (or points in the set) must be included in one part/subset *or* the other
 - **Mutually exclusive:** Nothing can belong simultaneously to both parts

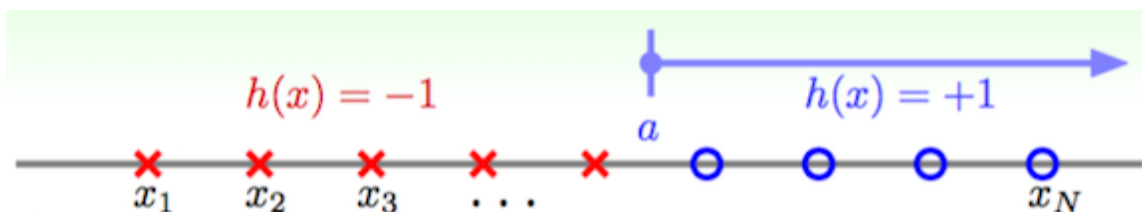
Growth Function

1. Growth Function: Remove dichotomy's dependency on inputs (x_1, x_2, \dots, x_n) , by taking **max** of all possible (x_1, x_2, \dots, x_n)

$$x_H(N) = \max_{x_1, x_2, \dots, x_N \in \mathcal{X}} |\mathcal{H}(x_1, x_2, \dots, x_N)|$$

- Finite, **upper-bounded by 2^N**

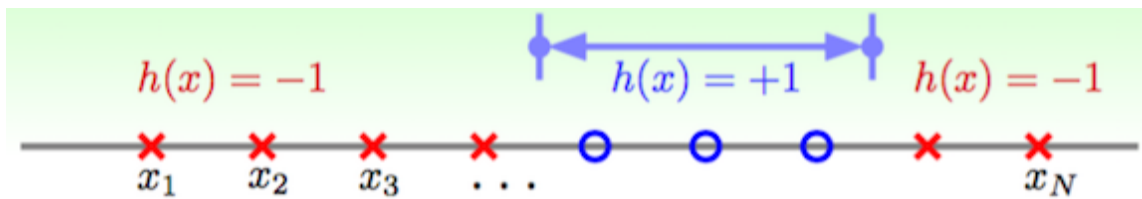
Growth Function of Positive Rays



1. Properties:
 - $\mathcal{X} = \mathbb{R}$ (1-D)
 - Hypothesis set \mathbb{H} contains h , where *each* $h(x) = \text{sign}(x - a)$ for threshold a
2. Growth function:
 - One dichotomy for $a \in$ each spot in range (x_n, x_{n+1})

- Growth function given N inputs: $m_{\mathcal{H}}(N) = N + 1$

Growth Function of Positive Interval

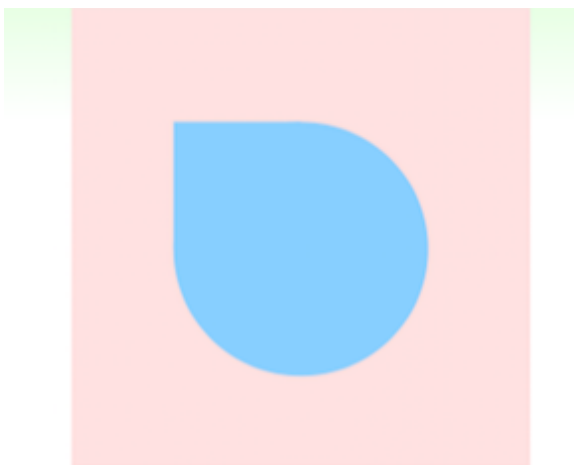


1. Properties:
 - $\chi = \mathbb{R}$ (1-D)
 - Hypothesis set \mathcal{H} contains h , where $h(x) = +1$ iff $x \in [l, r]$, -1 otherwise
2. Growth function:

one dichotomy for each 'interval kind'

$$\begin{aligned}
 m_{\mathcal{H}}(N) &= \underbrace{\binom{N+1}{2}}_{\text{interval ends in } N+1 \text{ spots}} + \underbrace{1}_{\text{all } \times} \\
 &= \frac{1}{2}N^2 + \frac{1}{2}N + 1
 \end{aligned}$$

Growth Function of Convex Set



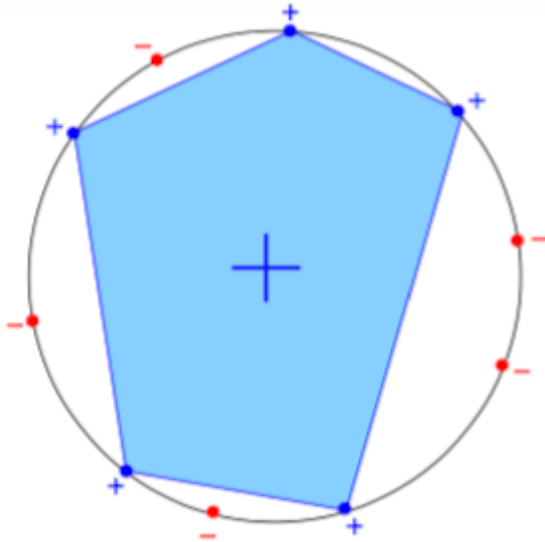
convex region in blue

1. Properties:
 - $\chi = \mathbb{R}^2$ (2-D)
 - Hypothesis set \mathcal{H} contains h , where $h(x) = +1$ iff x in a convex pre-defined convex region, -1 otherwise

otherwise

2. Growth function:

- Imagine the set of inputs x_1, x_2, \dots, x_N placed on a circle
- Every** dichotomy can be implemented by \mathcal{H} using a convex region **slightly extended** from *contour of positive inputs*.
- The N inputs are **shattered** by \mathcal{H}
- Growth function given N inputs: $m_{\mathcal{H}}(H) = 2^N$

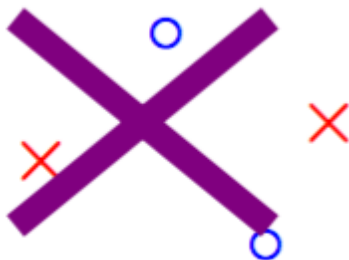


Growth Function of 2-D Perceptron

- By definition, $m_{\mathcal{H}}(N) \leq 2^N$
- If input points form convex set $m_{\mathcal{H}}(N) = 2^N$ as seen above
- Otherwise, $m_{\mathcal{H}}(N) < 2^N$ is some cases

Break Point

- Recall the definition of *shatter* from above (every dichotomy can connect all **positive inputs** to form **convex** region). For 2-D perceptrons, it is possible to shatter up to 3 points, but not 4 points



- If no k inputs can be shattered by \mathcal{H} , then k is a **break point** for hypothesis set \mathcal{H}
 - 2D perceptron hypothesis set \mathcal{H} with break point k is guaranteed to have growth function $m_{\mathcal{H}}(k) < 2^k$
 - Vice versa, growth function for hypothesis set without break point would be $m_{\mathcal{H}}(k) = 2^k$
 - If k is a break point, $k + 1, k + 2, \dots$ are also break points, but we are mostly interested in the *minimum break point* k

- positive rays: $m_{\mathcal{H}}(N) = N + 1 = O(N)$
break point at 2
- positive intervals: $m_{\mathcal{H}}(N) = \frac{1}{2}N^2 + \frac{1}{2}N + 1 = O(N^2)$
break point at 3
- convex sets: $m_{\mathcal{H}}(N) = 2^N$
no break point
- 2D perceptrons: $m_{\mathcal{H}}(N) < 2^N$ in some cases
break point at 4