# ELEN 4720: Machine Learning for Signals, Information and Data

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# Unsupervised Learning

#### SUPERVISED LEARNING

# Framework of supervised learning

**Given**: Pairs  $(x_1, y_1), \dots, (x_n, y_n)$ . Think of x as input and y as output.

**Learn**: A function f(x) that accurately predicts  $y_i \approx f(x_i)$  on this data.

**Goal**: Use the function f(x) to predict new  $y_0$  given  $x_0$ .

#### Probabilistic motivation

If we think of (x, y) as a random variable with joint distribution p(x, y), then supervised learning seeks to learn the conditional distribution p(y|x).

This can be done either directly or indirectly:

Directly: e.g., with logistic regression where p(y|x) = sigmoid function

Indirectly: e.g., with a Bayes classifier

$$y = \arg \max_{k} \ p(y = k|x) = \arg \max_{k} \ p(x|y = k)p(y = k)$$

#### Unsupervised Learning

#### Some motivation

- ► The Bayes classifier factorizes the joint density as p(x, y) = p(x|y)p(y).
- ► The joint density can also be written as p(x, y) = p(y|x)p(x).
- ▶ Unsupervised learning focuses on the term p(x) learning p(x|y) on a class-specific subset has the same "feel." What should this be?
- ► (This implies an underlying classification task, but often there isn't one.)

# Unsupervised learning

**Given**: A data set  $x_1, \ldots, x_n$ , where  $x_i \in \mathcal{X}$ , e.g.,  $\mathcal{X} = \mathbb{R}^d$ 

**Define**: Some model of the data (probabilistic or non-probabilistic).

**Goal**: Learn structure within the data set *as defined by the model*.

- ► Supervised learning has a clear performance metric: accuracy
- ▶ Unsupervised learning is often (but not always) more subjective

#### SOME TYPES OF UNSUPERVISED LEARNING

#### Overview of second half of course

We will discuss a few types of unsupervised learning approaches in the second half of the course.

**Clustering models**: Learn a partition of data  $x_1, \ldots, x_n$  into groups.

► Image segmentation, data quantization, preprocessing for other models

Matrix factorization: Learn an underlying dot-product representation.

▶ User preference modeling, topic modeling

Sequential models: Learn a model based on sequential information.

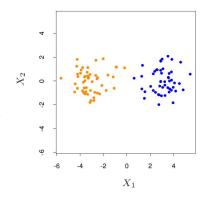
► Learn how to rank objects, target tracking

As will become evident, an unsupervised model can often be interpreted as a supervised model, or very easily turned into one.

#### **CLUSTERING**

#### **Problem**

- ► Given data  $x_1, ..., x_n$ , partition it into groups called *clusters*.
- ► Find the clusters, given only the data.
- ▶ Observations in same group ⇒ "similar," different groups ⇒ "different."
- ▶ We will set how many clusters we learn.



# Cluster assignment representation

For K clusters, encode cluster assignments as an indicator  $c \in \{1, \dots, K\}$ ,

$$c_i = k \iff x_i \text{ is assigned to cluster } k$$

Clustering feels similar to classification in that we "label" an observation by its cluster assignment. The difference is that there is no ground truth.

# THE K-MEANS ALGORITHM

### CLUSTERING AND K-MEANS

**K-means** is the simplest and most fundamental clustering algorithm.

**Input**:  $x_1, \ldots, x_n$ , where  $x \in \mathbb{R}^d$ .

**Output**: Vector c of cluster assignments, and K mean vectors  $\mu$ 

- ▶  $c = (c_1, ..., c_n), c_i \in \{1, ..., K\}$ 
  - If  $c_i = c_j = k$ , then  $x_i$  and  $x_j$  are clustered together in cluster k.
- $\mu = (\mu_1, \dots, \mu_K), \quad \mu_k \in \mathbb{R}^d \text{ (same space as } x_i)$ 
  - Each  $\mu_k$  (called a *centroid*) defines a cluster.

As usual, we need to define an *objective function*. We pick one that:

- 1. Tells us what are good c and  $\mu$ , and
- 2. That is easy to optimize.

## K-MEANS OBJECTIVE FUNCTION

The K-means objective function can be written as

$$\mu^*, c^* = \arg\min_{\mu, c} \sum_{i=1}^n \sum_{k=1}^K \mathbb{1}\{c_i = k\} \|x_i - \mu_k\|^2$$

Some observations:

- ▶ K-means uses the squared Euclidean distance of  $x_i$  to the centroid  $\mu_k$ .
- ▶ It only penalizes the distance of  $x_i$  to the centroid it's assigned to by  $c_i$ .

$$\mathcal{L} = \sum_{i=1}^{n} \sum_{k=1}^{K} \mathbb{1}\{c_i = k\} \|x_i - \mu_k\|^2 = \sum_{k=1}^{K} \sum_{i:c_i = k} \|x_i - \mu_k\|^2$$

- ► The objective function is "non-convex"
  - ▶ This means that we can't actually find the *optimal*  $\mu^*$  and  $c^*$ .
  - ▶ We can only derive an *algorithm* for finding a *local optimum* (more later).

## OPTIMIZING THE K-MEANS OBJECTIVE

## Gradient-based optimization

We can't optimize the K-means objective function exactly by taking derivatives and setting to zero, so we use an iterative algorithm.

However, the algorithm we will use is different from gradient methods:

$$w \leftarrow w - \eta \nabla_w \mathcal{L}$$
 (gradient descent)

**Recall**: With gradient descent, when we update a parameter "w" we move in the direction that decreases the objective function, but

- ▶ It will almost certainly not move to the *best* value for that parameter.
- ▶ It may not even move to a better value if the step size  $\eta$  is too big.
- ▶ We also need the parameter w to be continuous-valued.

### K-MEANS AND COORDINATE DECENT

#### Coordinate descent

We will discuss a new and widely used optimization procedure in the context of K-means clustering. We want to minimize the objective function

$$\mathcal{L} = \sum_{i=1}^{n} \sum_{k=1}^{K} \mathbb{1}\{c_i = k\} \|x_i - \mu_k\|^2.$$

We split the variables into two unknown sets  $\mu$  and c. We can't find their best values at the same time to minimize  $\mathcal{L}$ . However, we will see that

- Fixing  $\mu$  we can find the best c exactly.
- Fixing c we can find the best  $\mu$  exactly.

This optimization approach is called *coordinate descent*: Hold one set of parameters fixed, and optimize the other set. Then switch which set is fixed.

#### COORDINATE DESCENT

## Coordinate descent (in the context of K-means)

Input:  $x_1, \ldots, x_n$  where  $x_i \in \mathbb{R}^d$ . Randomly initialize  $\boldsymbol{\mu} = (\mu_1, \ldots, \mu_K)$ .

- ► Iterate back-and-forth between the following two steps:
  - 1. Given  $\mu$ , find the best value  $c_i \in \{1, ..., K\}$  for i = 1, ..., n.
  - 2. Given c, find the best vector  $\mu_k \in \mathbb{R}^d$  for  $k = 1, \dots, K$ .

There's a circular way of thinking about why we need to iterate:

- 1. Given a particular  $\mu$ , we may be able to find *the best* c, but once we *change* c we can probably find a better  $\mu$ .
- 2. Then find the best  $\mu$  for the new-and-improved c found in #1, but now that we've changed  $\mu$ , there is probably a better c.

We have to iterate because the values of  $\mu$  and c depend on each other. This happens very frequently in unsupervised models.

## K-MEANS ALGORITHM: UPDATING c

# Assignment step

Given  $\mu = (\mu_1, \dots, \mu_K)$ , update  $\mathbf{c} = (c_1, \dots, c_n)$ . By rewriting  $\mathcal{L}$ , we notice the independence of each  $c_i$  given  $\mu$ ,

$$\mathcal{L} = \Big(\sum_{k=1}^{K} \mathbb{1}\{c_1 = k\} \|x_1 - \mu_k\|^2\Big) + \dots + \Big(\sum_{k=1}^{K} \mathbb{1}\{c_n = k\} \|x_n - \mu_k\|^2\Big).$$
distance of  $x_1$  to its assigned centroid

We can minimize  $\mathcal{L}$  with respect to each  $c_i$  by minimizing each term above separately. The solution is to assign  $x_i$  to the closest centroid

$$c_i = \arg\min_k \|x_i - \mu_k\|^2.$$

Because there are only K options for each  $c_i$ , there are no derivatives. Simply calculate all the possible values for  $c_i$  and pick the best (smallest) one.

# K-means algorithm: Updating $\mu$

# Update step

Given  $c = (c_1, \ldots, c_n)$ , update  $\mu = (\mu_1, \ldots, \mu_K)$ . For a given c, we can break  $\mathcal{L}$  into K clusters defined by c so that each  $\mu_i$  is independent.

$$\mathcal{L} = \underbrace{\left(\sum_{i=1}^{N} \mathbb{1}\{c_i = 1\} \|x_i - \mu_1\|^2\right)}_{\text{sum squared distance of data in cluster } \# 1} + \dots + \underbrace{\left(\sum_{i=1}^{N} \mathbb{1}\{c_i = K\} \|x_i - \mu_K\|^2\right)}_{\text{sum squared distance of data in cluster } \# K}.$$

For each k, we then optimize. Let  $n_k = \sum_{i=1}^n \mathbb{1}\{c_i = k\}$ . Then

$$\mu_k = \arg\min_{\mu} \sum_{i=1}^n \mathbb{1}\{c_i = k\} \|x_i - \mu\|^2 \longrightarrow \mu_k = \frac{1}{n_k} \sum_{i=1}^n x_i \mathbb{1}\{c_i = k\}.$$

That is,  $\mu_k$  is the *mean* of the data assigned to cluster k.

## K-MEANS CLUSTERING ALGORITHM

# Algorithm: K-means clustering

Given:  $x_1, \ldots, x_n$  where each  $x \in \mathbb{R}^d$ 

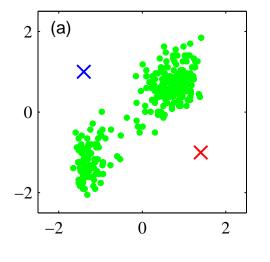
Goal: Minimize  $\mathcal{L} = \sum_{i=1}^n \sum_{k=1}^K \mathbb{1}\{c_i = k\} ||x_i - \mu_k||^2$ .

- ▶ Randomly initialize  $\mu = (\mu_1, \dots, \mu_K)$ .
- Iterate until c and  $\mu$  stop changing
  - 1. Update each  $c_i$ :

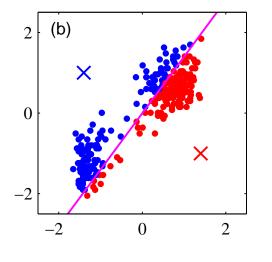
$$c_i = \arg\min_{k} \|x_i - \mu_k\|^2$$

2. Update each  $\mu_k$ : Set

$$n_k = \sum_{i=1}^n \mathbb{1}\{c_i = k\}$$
 and  $\mu_k = \frac{1}{n_k} \sum_{i=1}^n x_i \mathbb{1}\{c_i = k\}$ 

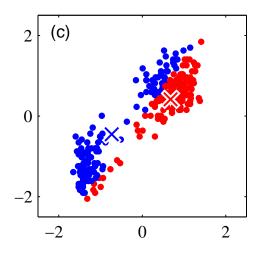


A random initialization



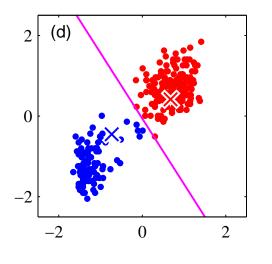
# Iteration 1

Assign data to clusters



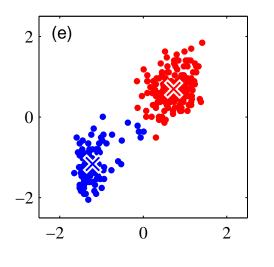
#### **Iteration 1**

Update the centroids



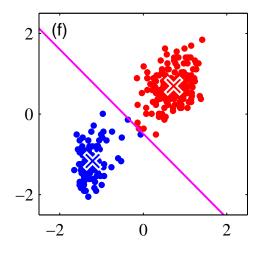
# Iteration 2

Assign data to clusters



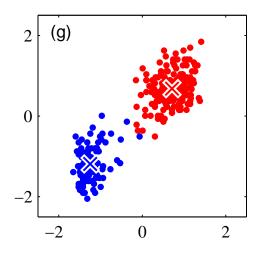
#### Iteration 2

Update the centroids



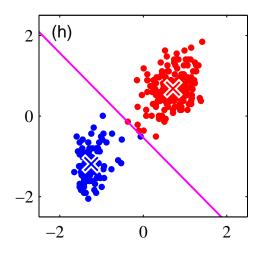
# Iteration 3

Assign data to clusters



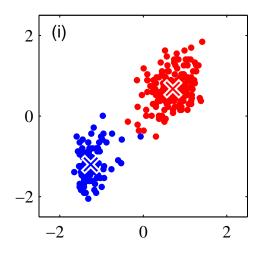
## **Iteration 3**

Update the centroids



#### Iteration 4

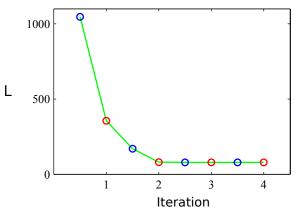
Assign data to clusters



#### **Iteration 4**

Update the centroids

## CONVERGENCE OF K-MEANS



#### Objective function after

- ightharpoonup the "assignment" step (blue: corresponding to c), and
- the "update" step (red: corresponding to  $\mu$ ).

## CONVERGENCE OF K-MEANS

The outline of why this converges is straightforward:

- 1. Every update to  $c_i$  or  $\mu_k$  decreases  $\mathcal{L}$  compared to the previous value.
- 2. Therefore,  $\mathcal{L}$  is monotonically decreasing.
- 3.  $\mathcal{L} \geq 0$ , so Step 1 converges to some point (but probably not to 0).

When c stops changing, the algorithm has converged to a *local* optimal solution. This is a result of  $\mathcal{L}$  not being convex.

Non-convexity means that different initializations will give different results:

- ▶ Often the results will be similar in quality, but no guarantees.
- ▶ In practice, the algorithm can be run multiple times with different initializations. Then use the result with the lowest  $\mathcal{L}$ .

# SELECTING K

We don't know how many clusters there are, but selecting *K* is tricky. The K-means objective function decreases as *K* increases,

$$\mathcal{L} = \sum_{i=1}^{n} \sum_{k=1}^{K} \mathbb{1}\{c_i = k\} \|x_i - \mu_k\|^2.$$

For example, if K = n then let  $\mu_k = x_k$  and as a result  $\mathcal{L} = 0$ .

Methods for choosing K include:

- ▶ Using advanced knowledge. e.g., if you want to split a set of tasks among *K* people, then you already know *K*.
- ▶ Looking at the *relative* decrease in  $\mathcal{L}$ . If  $K^*$  is best, then increasing K when  $K \leq K^*$  should decrease  $\mathcal{L}$  much more than when  $K > K^*$ .
- ▶ Often the K-means result is part of a larger application. The main application may start to perform worse even though £ is decreasing.
- ▶ More advanced modeling techniques exist that address this issue.

# TWO APPLICATIONS OF K-MEANS

# Lossy data compression







**Approach**: Vectorize  $2 \times 2$  patches from an image (so data is  $x \in \mathbb{R}^4$ ) and cluster them with K-means. Replace each patch with its assigned centroid.

(left) Original 1024×1024 image requiring 8 bits/pixel (1MB total) (middle) Approximation using 200 clusters (requires 239KB storage) (right) Approximation using 4 clusters (requires 62KB storage)

# Data preprocessing (side comment)

K-means is also very useful for *discretizing* data as a preprocessing step. This allows us to recast a continuous-valued problem as a discrete one.

# **EXTENSIONS: K-MEDOIDS**

# Algorithm: K-medoids clustering

Input: Data  $x_1, \ldots, x_n$  and distance measure  $D(x, \mu)$ . Randomly initialize  $\mu$ .

- ▶ Iterate until *c* is no longer changing
  - 1. For each  $c_i$ : Set

$$c_i = \arg\min_k \ D(x_i, \mu_k)$$

2. For each  $\mu_k$ : Set

$$\mu_k = \arg\min_{\mu} \sum_{i:c_i=k} D(x_i, \mu)$$

Comment: Step #2 may require an algorithm.

K-medoids is a straightforward extension of K-means where the distance measure isn't the squared error. That is,

- K-means uses  $D(x, \mu) = ||x \mu||^2$ .
- ▶ Could set  $D(x, \mu) = ||x \mu||_1$ , which would be more robust to outliers.
- ▶ If  $x \notin \mathbb{R}^d$ , we could define  $D(x, \mu)$  to be more complex.