

## RollicSDK.RollicSDK

- + static void TrackEvent  
(string eventName)
- + static double GetSession  
Duration()
- + static int GetQueuedEvent  
Count()
- + static bool IsInitialized()
- ~ static void Initialize  
(RollicSDKConfig config,  
IEventTracker eventTracker,  
ISessionManager sessionManager)
- ~ static void Shutdown()