

RollicSDK.RollicSDK

- + static void TrackEvent
(string eventName)
- + static double GetSession
Duration()
- + static int GetQueuedEvent
Count()
- + static bool IsInitialized()
- ~ static void Initialize
(RollicSDKConfig config,
IEventTracker eventTracker,
ISessionManager sessionManager)
- ~ static void Shutdown()