

Definition 0.0.1. Let $f : A \rightarrow B$ be a mapping. If every element of B is the second component of at most one order pair of f , then f is called a one-to-one mapping from A to B .

A function $f : A \rightarrow B$ is therefore one-to-one if an arbitrary element of B has either no preimage in A or exactly one preimage: any two preimages of $b \in B$ (if b has a preimage at all) must be equal. So the necessary and sufficient condition for a mapping: $f : A \rightarrow B$ to be one-to-one is

$$af = b \text{ and } a_1f = b \implies a = a_1 \quad (a, a_1 \in A, b \in B)$$

or, more shortly

$$af = a_1f \implies a = a_1 \quad (a, a_1 \in A),$$

whose contrapositive reads

$$a \neq a_1 \implies af \neq a_1f \quad (a, a_1 \in A)$$

A one-to-one mapping is a mapping by which different elements in the domain are matched with different elements in the range. Being a one-to-one function is the negation of being a "many-to-one" function, by which many elements in the domain are matched with one and the same element in the range.

Example 0.0.1. (a) $\{(x, y) : x^2 = y\} \subseteq \mathbb{R} \times \mathbb{R}$ is not a one-to-one function from \mathbb{R} into \mathbb{R} , for two distinct elements x and $-x$ (if $x \neq 0$) have the same image.

(b) Let \mathbb{R}^+ denote the set of all positive real numbers. Then the mapping $\{(x, y) : x^2 = y\} \subseteq \mathbb{R}^+ \times \mathbb{R}^+$ is a one-to-one function from \mathbb{R}^+ into \mathbb{R}^+ .

(c) The mapping $g : \{1, 2, 3\} \rightarrow \{a, b, c, d\}$, given by

$$1g = b, 2g = d, 3g = a,$$

is one-to-one.

(d) Let A be a nonempty set. Then $i_A : A \rightarrow A$ is one-to-one, for if $ai_A = bi_A$, then $a = b$ from the definition of i_A .