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when ListPicker1 - BeforePicking
do
  set ListPicker1 - Contents to call BluetoothClient1 - AddressesAndNames

when ListPicker1 - AfterPicking
do
  set ListPicker1 - Selection to call BluetoothClient1 - Connect
  address ListPicker1 - Selection
  set ListPicker1 - Text to "BAGLARD"

```

```

initialize global list to create empty list

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```

when Click1 - Timer
do
  if BluetoothClient1 - IsConnected
  then
    set global list to call BluetoothClient1 - ReceiveText
    numberOfBytes call BluetoothClient1 - BytesAvailableToReceive
    at "1"
    if length of list list get global list - 1
    then
      if compare texts select list item list get global list - 1 "1"
      index 1
      then call Player8 - Start
      if compare texts select list item list get global list - 1 "2"
      index 1
      then call Player7 - Start
      if compare texts select list item list get global list - 1 "3"
      index 1
      then call Player6 - Start
      if compare texts select list item list get global list - 1 "4"
      index 1
      then call Player5 - Start
      if compare texts select list item list get global list - 1 "5"
      index 1
      then call Player4 - Start
      if compare texts select list item list get global list - 1 "6"
      index 1
      then call Player3 - Start
      if compare texts select list item list get global list - 1 "7"
      index 1
      then call Player2 - Start

```

Help ▾

to Gallery

☐ Display hidden components in Viewer

Phone size (505,320) ▾



Non-visible components

BluetoothClient1 Clock1 Player2 Player3 Player4 Player5 Player6 Player7 Player8