Yilei Cai

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Objective and Skills

To obtain a position utilizing my skills in computer science and statistics:

PROGRAMMING LANGUAGES Java, Python, Scala, Ruby, C++, SQL, Shell, JavaScript, C, MATLAB, SML

TOOLS Spark, Flink, Kafka, Hive, Airflow, Oozie, Hadoop, Pig KNOWLEDGE Big data, Machine Learning, Probability and Statistics

Education

Carnegie Mellon University

Pittsburgh, PA

M.S. IN COMPUTATIONAL BIOLOGY, SCHOOL OF COMPUTER SCIENCE

Sep. 2013 - May 2015

• Departmental Merit Fellowship (major GPA: 3.9/4.0)

Duke University Durham, NC

M.S. IN NEUROBIOLOGY, SCHOOL OF MEDICINE

Sep. 2011 - May 2013

• Withdrawal from PhD Program

Hong Kong University of Science and Technology

Hong Kong

B.S. IN MOLECULAR BIOMEDICAL SCIENCES WITH MINOR IN MATHEMATICS, CHEMISTRY AND BIOLOGY

Sep. 2007 - Jun. 2011

• University Scholarship, Lee Hysan Foundation Exchange Scholarship, Dean's List, First Class Honors

Work Experience _____

AirBnB San Francisco, CA

SOFTWARE ENGINEER, GROWTH AND TRAFFIC TEAM

Dec. 2018 - present

- · Built offline and real time components for customer data platform (Flink, Kafka, Spark, Scala, Hive, Airflow)
- · Rewrote the visitor-user mapping pipeline, that infers a visitor's user id across different platforms (Spark, Scala)
- · Maintained and improved data pipelines that prepare marketing summary and visits data. (Ruby on Rails, MySQL, Hive, Airflow)

Yahoo! Sunnyvale, CA

MACHINE LEARNING ENGINEER, BIG DATA MACHINE LEARNING TEAM

Feb. 2018 - Nov. 2018

- Implemented Spark based method to launch parameter server instances (Spark, Scala)
- Used TensorFlowOnSpark to generate word embeddings (word2vec), and optimize performance (Python)
- Made enhancements to parameter server based LDA (Scala)

SOFTWARE ENGINEER, GEMINI ADS TEAM

Nov. 2016 - Feb. 2018

- · Built offline model training and feature engineering pipelines for ads ranking (Pig, Oozie, HDFS, Python, Java, Shell, Hive)
- Added features for online ads scoring service (C++)
- Developed an internal reporting tool for ads data visualization based on the open source web application, Superset (Python, SQL, JavaScript)

Third Wave Systems

Minneapolis, MN

Applications Developer

Jul. 2015 - Nov. 2016

- Designed and implemented a new GUI de novo for a machining process simulating software
- Used C++ Open Cascade library for 3D geometry rendering and integrated it into GUI (java) using Java Native Interface (JNI)
- Added semi-automated report generation function (Java and C++)

Academic Projects

Carnegie Mellon University

Sep. 2013 - May 2015

- Classified newspaper articles using machine learning models (Python, MATLAB)
- Designed and implemented a distributed Map/Reduce framework (Java)
- Designed and implemented a simple search engine (Python)
- Designed and implemented an urban transit system simulator (Java)
- Designed and implemented the game Scrabble with GUI (Java)
- Designed and implemented a social network analysis framework and its plugins (Java)

Research Experience

Duke University and HKUST

Sep. 2009 - Dec. 2012

· Performed two-photon/confocal microscopy and biochemical experiments to study molecular neuronal plasticity