

LOOPS

for-loop

```
i =0
while (i <= 5):    #condition
    print ("Hello world")
    i = i+1
```

```
Hello world
Hello world
Hello world
Hello world
Hello world
Hello world
```

```
i =0
while (i <4):    #condition
    print ("Hello world")
    i = i+1
```

```
Hello world
Hello world
Hello world
Hello world
```

```
i=6
while (i >=1):
    print ("Hello Geek")
    i=i-1
print("i am out")
```

```
Hello Geek
Hello Geek
Hello Geek
Hello Geek
Hello Geek
Hello Geek
i am out
```

```
3 in [0,1,2,3,4]
```

```
True
```

```
5 in [0,1,2,3,4]
```

```
False
```

```
for x in "java":
    print (x)
```

```
j
a
v
a

s="python"
for x in s:
    print (x)
```

```
p
y
t
h
o
n

for x in 10:
    print(x)
```

```
TypeError                                Traceback (most recent call last)
```

```
<ipython-input-46-8a1f11565974> in <module>
----> 1 for x in 10:
      2     print(x)
```

```
TypeError: 'int' object is not iterable
```

```
for x in '10':
    print(x)
```

```
1
0
```

```
for i in "java":
    print (i +" python")
```

```
j python
a python
v python
a python
```

```
words = ['Linux', 'window', 'defenestrate']
for y in words:
    print (y)
```

```
Linux
window
defenestrate
```

```

words = ['Linux', 'window', 'defenestrate']
for y in words:
    print (y+" Python")

Linux Python
window Python
defenestrate Python

for x in ['Linux', 'window', 'defenestrate']:
    print( x,len(x))

Linux 5
window 6
defenestrate 12

#Python 2.7
print(range(10))
# [0,1,2,3,4,5,6,7,8,9]

# for i in xrange(10):
#     print i

# Python 3
# No xrange
# and Xrange of python 2.7 is conerted to range
# print (range(20))

# print range(2,20,3)-->2,5,8,11,14,17
# print range(-10, -100, -30) ----> [-10,-40,-70]

for i in range(10):
    print (i)

0
1
2
3
4
5
6
7
8
9

for i in range(2,10):
    print (i)

2
3
4

```

```

5
6
7
8
9

for i in range(5):
    print ("python")

python
python
python
python
python

for i in range(2,10):#[2,3,4,5,6,7,8,9]
    print (i)
print("Here")

2
3
4
5
6
7
8
9
Here

a = ['Mary', 'had', 'xyz', 'little', 'lamb']
for i in [0,1,2,3,4]:
    print (i, a[i])

0 Mary
1 had
2 xyz
3 little
4 lamb

a = ['Mary', 'had', 'xyz', 'little', 'lamb']
for i in range(5):# for i in [0,1,2,3,4,]
    print (i, a[i])

0 Mary
1 had
2 xyz
3 little
4 lamb

a = ['Marry', 'had', 'xyz', 'little', 'lamb']

```

```

for i in range(len(a)):
    print (i, a[i],len(a[i]))

0 Marry 5
1 had 3
2 xyz 3
3 little 6
4 lamb 4

n=0
for x in range(2, 5):#[2,3,4]
    print( "value of n" , n)
    print( "value of x" , x)
    print(""*15)

value of n 0
value of x 2
*****
value of n 0
value of x 3
*****
value of n 0
value of x 4
*****

n=1
for x in range(2, 5):#[2,3,4]
    print( "value of n" , n)
    print( "value of x" , x)
    print(""*15)

value of n 1
value of x 2
*****
value of n 1
value of x 3
*****
value of n 1
value of x 4
*****

n=2
for x in range(2, 5):#[2,3]
    print( "value of n" , n)
    print( "value of x" , x)
    print(""*15)

value of n 2
value of x 2

```

```

*****
value of n 2
value of x 3
*****
value of n 2
value of x 4
*****

for n in range(2, 5):#n=3
    for x in range(2, 5):
        print( "value of n" , n)
        print( "value of x" , x)
        print(" "*15)

value of n 2
value of x 2
*****
value of n 2
value of x 3
*****
value of n 2
value of x 4
*****
value of n 3
value of x 2
*****
value of n 3
value of x 3
*****
value of n 3
value of x 4
*****
value of n 4
value of x 2
*****
value of n 4
value of x 3
*****
value of n 4
value of x 4
*****

words=['Mary', 'had', 'xyz', 'little', 'lamb']
for y in words:
    for z in y:
        print (z)

```

M
a
r
y
h
a
d
x
y
z
l
i
t
t
l
e
l
a
m
b

```
words=['Mary', 'had', 'xyz', 'little', 'lamb']  
for z in words:  
    print (z)
```

Mary
had
xyz
little
lamb

break statement

When a break statement executes inside a loop, control flow “breaks” out of the loop immediately: The loop conditional will not be evaluated after the break statement is executed. Note that break statements are only allowed inside loops, syntactically. A break statement inside a function cannot be used to terminate loops that called that function.

```
for i in (0, 1, 2, 3, 4,5):  
    print(i)  
    if i == 3:  
        break  
print ("outside loop")
```

0
1
2

```

3
outside loop
for i in (0, 1, 2, 3, 4):
    print(i)
    break
print ("outside loop")

0
outside loop
for i in (0, 1, 2, 3, 4):
    if i == 2:
        break
    print(i)
print ("outside loop")

0
1
outside loop
for letter in 'geeksforgeeks':
    if letter == 'k':
        break
    print ('Current Letter :', letter)
print ("outside loop")
print ('Current Letter :', letter)

Current Letter : g
Current Letter : e
Current Letter : e
outside loop
Current Letter : k

for letter in 'geeksforgeeks':
    if letter == 'g':
        break
    print ('Current Letter :', letter)
print ("outside loop")

outside loop

```

continue statement

A continue statement will skip to the next iteration of the loop bypassing the rest of the current block but continuing the loop. As with break, continue can only appear inside loops:

```

for i in (0, 1, 2, 3, 4, 5):
    if i == 2 or i == 4:

```



```

        continue
    print(i)
    print("Python")
    print("Learning")
print ("outside loop")

0
Python
Learning
1
Python
Learning
3
Python
Learning
5
Python
Learning
outside loop

for letter in 'geeksf':
    print ('Before continue :', letter)
    if letter == 'k' or letter == 's':
        continue
    print ('Current Letter :', letter)

print ("outside loop")

Before continue : g
Current Letter : g
Before continue : e
Current Letter : e
Before continue : e
Current Letter : e
Before continue : k
Before continue : s
Before continue : f
Current Letter : f
outside loop

for letter in 'geeksforgeeks':
    #     print("hello")
    pass
print (letter)

hello
hello
hello

```

```
hello
hello
hello
hello
hello
hello
hello
hello
hello
hello
s
```

The Pass Statement `pass` is a null statement for when a statement is required by Python syntax (such as within the body of a `for` or `while` loop), but no action is required or desired by the programmer. This can be useful as a placeholder for code that is yet to be written.

```
print (x)
```

The `for` and `while` compound statements (loops) can optionally have an `else` clause (in practice, this usage is fairly rare). The `else` clause only executes after a `for` loop terminates by iterating to completion, or after a `while` loop terminates by its conditional expression becoming false.

```
for i in range(3):
    print("enter password")
else:
    print('contact to admin')

enter password
enter password
enter password
contact to admin
```

The `else` clause does not execute if the loop terminates some other way (through a `break` statement or by raising an exception):

```
for i in range(2):
    print(i)
    if i == 1:
        break
    else:
        print("inside for")
else:
    print('done')
print("i am after else")

0
inside for
```

```

1
i am after else

for i in range(2):
    print(i)
    if i == -1:
        break
else:
    print('done')
    print("i am after else")
print('outside')

0
1
done
i am after else
outside

for i in range(2):
    print(i)
else:
    print('done')
    print("i am after for")
print('outside')

0
1
done
i am after for
outside

for x in range(10,0,-1):
    print (x, 'little monkeys jumping on the bed, 1 fell off and bumped his head, momma called')

from random import randint
x = randint(1,6)
print("dice roll:")
print(x)

from random import randint
roll=randint(1, 6)
print(roll)
if roll < 3 :
    print("You won")
    print(roll)
else:
    print("You lose")

from turtle import *
from freegames import line

```

```

def grid():
    "Draw tic-tac-toe grid."
    line(-67, 200, -67, -200)
    line(67, 200, 67, -200)
    line(-200, -67, 200, -67)
    line(-200, 67, 200, 67)

def drawx(x, y):
    "Draw X player."
    line(x, y, x + 133, y + 133)
    line(x, y + 133, x + 133, y)

def drawo(x, y):
    "Draw O player."
    up()
    goto(x + 67, y + 5)
    down()
    circle(62)

def floor(value):
    "Round value down to grid with square size 133."
    return ((value + 200) // 133) * 133 - 200

state = {'player': 0}
players = [drawx, drawo]

def tap(x, y):
    "Draw X or O in tapped square."
    x = floor(x)
    y = floor(y)
    player = state['player']
    draw = players[player]
    draw(x, y)
    update()
    state['player'] = not player

setup(420, 420, 370, 0)
hideturtle()
tracer(False)
grid()
update()
onscreenclick(tap)
done()

```

If you want to loop through both the elements of a list and have an index for the

elements as well, you can use Python's enumerate function:

Assignment

- 1) Write a program which will find all such numbers which are divisible by 7 but are not a multiple of 5, between 2000 and 3200 (both included).
- 2) The numbers obtained should be printed in a comma-separated sequence on a single line. Hints: Consider use range(#begin, #end) method

```
l=[]
for i in range(2000, 3201):
    if (i%7==0) and (i%5!=0):
        l.append(str(i))

print ','.join(l)

for i in range(0, 5):
    # inner loop to handle number of columns
    # values changing acc. to outer loop
    for j in range(0, i+1):
        # printing stars
        print(" * ",end="")
    # ending line after each row
    print("\n")

# i = 1
# while i != 6:
#     print(" * " * i)
#     i = i + 1

i = 1
x = int(input("enter how many starts you want "))
for i in range(1,x+1):
    print(" "*(x-i) + " * " * i)

i = 1
x = int(input("enter how many starts you want "))
for i in range(1,x+1):
    print(" * " * i)

i = 1
x = int(input("enter how many starts you want ")) * 2
for i in range(i,int(x/2) + 1):
    print(" " * x + " * " * i)
x = x - 1

x = int(input("Enter a number "))
```

```

i = 1
r = 1
q = str()
for i in range(1,x+1):
    while r <= i:
        r = str(r)
        q = str(q) + r
        r = int(r) + 1
    print(q)
    q = ""
    r = int(1)
    i = i + 1

Program to calculate the factorial
5
fact(5)= 5*4*3*2*1

4

```