

Recap

1. Orbit-stabilizer theorem

$$G \text{ acts on } X. \quad G^x \equiv \text{Stab}_G(x)$$

$$\text{then } \text{Orb}_G(x) \cong G/G^x$$

$$g \cdot x \mapsto g \cdot G^x$$

only in the sense of sets, not a group isomorphism.

left: $\text{Orb}_G(x)$ is only a set

right: G^x to be normal for G/G^x to be a group.

$$hG^xh^{-1} = G^x \quad \forall h \in G$$

$$\Leftrightarrow hgh^{-1} = g' \Leftrightarrow hgh^{-1}x = x \Leftrightarrow gh^{-1}x = h^{-1}x \quad \forall h$$

$$\Leftrightarrow g \in G^{h^{-1}x}, \quad \underline{hx = x} \quad \forall h. \text{ trivial orbit.}$$

only the kernel of the action is normal.

Examples

① $SO(3)$ acts on S^2

$$\text{Stab}_{SO(3)}(\hat{z}) \cong SO(2), \quad \text{Orb}_{SO(3)}(\hat{z}) \cong SO(3)/SO(2) \\ \cong S^2$$

② $SU(2)$ acts on \mathbb{C}^2/S^1

$$\text{Stab}_{SU(2)}(\hat{n}) = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}. \quad \text{Orb}_{SU(2)}(\hat{n}) \cong SU(2)/\mathbb{Z}_2 \\ \cong S^3$$

2. Group acts on group:

① conjugacy classes and centralizers

$$D_G(h) = \{ghg^{-1} \mid g \in G\} = C(h)$$

$$\text{Stab}_G(h) = \{g \in G \mid ghg^{-1} = h\} = \underline{C_G(h)}$$

subgroup

② conjugates all subgroups

$$D_G(H) = \{gHg^{-1} \mid g \in G\}$$

$$\text{Stab}_G(H) = \{g \in G \mid gHg^{-1} = H\} =: N_G(H)$$

③ right multi. of $H \subset G$ on G ?

$$D_H(g) = \{gh \mid h \in H\} = gH$$

$$\text{Stab}_H(g) = \{h \in H \mid gh = g\} = \{e\}$$

$$|gH| = |H/\{e\}| = |H|$$

3. class eqn.

$$|C(g)| = \frac{|G|}{|C_G(g)|}$$

$$|G| = \sum \frac{|G|}{|C_G(g)|} = |Z(G)| + \sum_{g \notin Z(G)} \frac{|G|}{|C_G(g)|}$$

7.4 Example applications of the stabilizer concept

Stabilizer code $S \subset P_n$ $S = \langle g_1, g_2, \dots \rangle$

$$V_S = \{ |\psi\rangle : S|\psi\rangle = |\psi\rangle, \forall S \in S \} \text{ code space}$$

Motivation: quantum errors:

$$X|0\rangle = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} = |1\rangle$$

$$X|1\rangle = |0\rangle$$

"bit-flip"

$$Z|0\rangle = |0\rangle$$

$$Z|1\rangle = -|1\rangle$$

"phase-flip"

$$\begin{array}{l} |0\rangle \\ |1\rangle \end{array} \xrightarrow{P_x \ll 1} \begin{cases} |0\rangle & 1-P & \checkmark \\ |1\rangle & P & \times \end{cases} \quad 10^{-2}$$

$$|0\rangle \xrightarrow{\text{CNOT}} |000\rangle \xrightarrow{\text{CNOT}} \begin{cases} |000\rangle & (1-P)^3 \\ |100\rangle & P(1-P)^2 & 10^{-2} \\ |110\rangle & P^2(1-P) & 10^{-4} \\ |111\rangle & P^3 & 10^{-6} \end{cases}$$

check by hand if error or logical operation

$I, X_i, X_i X_j, X_i X_j X_k$. 8 possibilities
 $1+3+3+1$ for bit-flip

① ~ exponential in n qubits

② collapses states. measure X_i ? $X_i|000\rangle \rightarrow |100\rangle$

\Rightarrow need a systematic way for error detection & correction

① Set up

Consider the Pauli group $P^n = (P_1)^{\otimes n}$

$$P_1 = \{ \pm I, \pm iI, \pm X, \pm iX, \pm Y, \pm iY, \pm Z, \pm iZ \}$$

and its group action on the vector space spanned by n -qubit states.

$$G = P_n \quad X = (\mathbb{C}^2)^{\otimes n}$$

② stabilizer subgroups and code spaces

Consider $S \subset P^n$ a subgroup.

$$\text{Define } V_S = \{ |\varphi\rangle : S|\varphi\rangle = |\varphi\rangle, \forall S \in S \}$$

$\left\{ \begin{array}{l} V_S \text{ is the vector space stabilized by } S \text{ (code space)} \\ S \text{ is the stabilizer of space } V_S. \end{array} \right.$

For V_S to be nontrivial.

$$1. \forall S_1, S_2 \in S \quad S_1 S_2 = S_2 S_1 \quad S \text{ abelian}$$

$$S_1 S_2 |\varphi\rangle = S_1 |\varphi\rangle = |\varphi\rangle$$

$$S_1 S_1 = I$$

$$2. \forall I \in S. \quad \forall I |\varphi\rangle = |\varphi\rangle \quad \forall I \neq I$$

$$\text{i.e. } -I, \pm iI \notin S$$

$$(-I |\varphi\rangle = |\varphi\rangle \Rightarrow |\varphi\rangle = 0)$$

$$\dim V_S = 2^{n-r} \quad n: \# \text{ physical qubits} \quad r: \text{independent generators}$$

③ Normalizer : logical operators

$\forall P \in P_n$, represents a logical operation on V_S

$$S(P|\psi) = P(P^{-1}S|P)|\psi\rangle = P|S|\psi\rangle \equiv P|\psi\rangle \quad \forall S, \forall |\psi\rangle$$

$$\Rightarrow S' = P^{-1}SP \in S.$$

$$\Rightarrow P \in N(S) = \{P \in P_n \mid P S P^{-1} = S\}$$

$P \in S$, acts trivially $P|\psi\rangle = |\psi\rangle$

$P \in N(S) \setminus S$: nontrivial logical operators

$$\text{distance } d = \min_{P \in N(S) \setminus S} \text{wt}(P). \quad \text{wt } P = |\{i : P_i \neq I\}|$$

$$P = Z_1 Z_2 I_3, \quad \text{wt} = 2$$

$P_1, P_2 \in N(S)$, then

$$P_1|\psi\rangle = P_2|\psi\rangle \quad \text{of} \quad P_1^{-1}P_2 \in S$$

Then the cosets $N(S)/S$ represents distinct logical operations on V_S

Standard notation for stabilizer codes:

$$[[n, k=n-r, d]]$$

\uparrow
physical
 \uparrow
logical

Example $n=3$ bit-flip code.

ignore phase for now

Now consider $S = \langle z_1, z_2, z_2 z_3 \rangle = \{I, z_1 z_2, z_2 z_3, z_1 z_3\}$

$$\begin{aligned} z_1 z_2: & \underline{1000}, 1001, 1100, 1111 \\ z_2 z_3: & \underline{1000}, 1100, 1011, 1111 \end{aligned} \quad \begin{aligned} & \subset P_3 \\ & \cong \mathbb{Z}_2 \times \mathbb{Z}_2 \end{aligned}$$

$$V_S = \text{span} \{1000, 1111\} \quad \dim V_S = 2^{n-r} = 2^{3-2} = 2 \quad \begin{array}{l} \text{1 logical} \\ \text{qubit} \end{array}$$

$$\{\sigma_i, \sigma_j\} = 2\delta_{ij}I$$

$$N(S) = \{P \in P_3 \mid [P, z_1 z_2] = [P, z_2 z_3] = 0\} \quad \forall z_i \in N(S) \Rightarrow d=1$$

code: $[n, k, d] = [3, 1, 1]$

if an operator O only contains z , then $O \in N(S)$

$$\begin{aligned} & \{I, z_i, z_i z_j, z_1 z_2 z_3\} \text{ 8 in total.} \\ \text{or even } X \text{ or } Y \text{ on } i, j \text{ then } [O, z_i z_j] & \quad \begin{array}{l} Xz = -zX \\ Yz = -zY \end{array} \\ & \{X_1 X_2 X_3, X_1 X_2 Y_3, \dots\} \text{ 8 in total} \end{aligned}$$

We only care about $N(S)/S = \{S, \bar{X}S, \bar{Z}S, \bar{X}\bar{Z}S\} \cong V$

$$\bar{X} = X_1 X_2 X_3, \quad \bar{Z} = z_1 z_2 z_3 \quad \{\bar{X}, \bar{Z}\} = 0 \quad \cong \mathbb{Z}_2 \times \mathbb{Z}_2$$

$$\begin{cases} \bar{X}|0\rangle = |1\rangle & \bar{Z}|0\rangle = |0\rangle \\ \bar{X}|1\rangle = |0\rangle & \bar{Z}|1\rangle = -|1\rangle \end{cases} \quad \begin{array}{l} \text{same as a} \\ \text{single qubit} \end{array}$$

Consider error set: $\langle X_1, X_2, X_3 \rangle$ bit-flips

$$\{X_i, z_i\} = 0$$

If E anticommutes with $s \in S$

$$s|\varphi\rangle = -|\varphi\rangle$$

$$\underline{sE|\varphi\rangle} = -E s|\varphi\rangle = -|\varphi\rangle \quad E|\varphi\rangle \in \underline{U_S^\perp}$$

\Rightarrow detectable

If E commutes $\forall s \in S$ ($E \in N(S) \sim S$)

$$N(S) = \{ g \in \mathcal{P}^n : gs = sg, \forall s \in S \}$$

$$\underline{sE|\varphi\rangle} = E s|\varphi\rangle = \underline{E|\varphi\rangle} \quad E|\varphi\rangle \in \underline{U_S}$$

\Rightarrow undetectable

in particular, phase-flips $z_i, (z_i z_j, z_i z_j z_k \dots)$

Syndrome measurement

$$\mu_1 = z_1 z_2, \quad \mu_2 = z_2 z_3$$

$$\text{"syndrome"} (m_1, m_2) = (\langle \varphi | \mu_1 | \varphi \rangle, \langle \varphi | \mu_2 | \varphi \rangle) = (\pm 1, \pm 1)$$

| μ_1 | μ_2 | error | $ \varphi\rangle = \alpha 000\rangle + \beta 111\rangle$ measure with μ_1 : $\mu_1 000\rangle = 000\rangle$ $\mu_1 111\rangle = 111\rangle$ \dots |
|---------|---------|--------|---|
| 1 | 1 | 0 | |
| 1 | -1 | flip 3 | |
| -1 | 1 | flip 1 | |
| -1 | -1 | flip 2 | |

$$\text{for phase flip: } z_1 : \alpha|000\rangle + \beta|111\rangle \rightarrow \alpha|000\rangle - \beta|111\rangle$$

syndrome (1, 1) nondetectable.

formally, $[n, k, d]$ code can detect up to $d-1$ general errors.

$$d = \min_{P \in N(S) \setminus S} \text{wt}(P)$$

① for $\text{wt}(E) \geq d$. E can be in $N(S) \setminus S$. then $EE^{-1} = S' \in S$

$$S(E|\psi\rangle) = E(E^{-1}SE)|\psi\rangle = ES'|\psi\rangle = E|\psi\rangle \quad E|\psi\rangle \in V_S$$

undetectable.

② $\text{wt}(P) < d$. $E \in S$ or $E \notin N(S)$

$E \in S$. nothing changes

$$E \notin N(S), \quad EE^{-1} = \pm S, \quad S \in S.$$

$$\exists S \text{ s.t. } \{E, S\} = 0. \text{ detectable.}$$

So, $[3, 1, 1]$ can detect 0-bit arbitrary errors

1-bit bit-flip.

smallest stabilizer code for 1 bit:

$$[4, 2, 2]$$

(at least some X and Z on the same bit)