OpenEuler进程创建与变量独立性实验

获取PID实验

1.创建源代码文件

```
vi yi.cpp
```

2.进入文件编写代码

进入文件以后按"a"键进入编辑模式 在yi.cpp中编写以下代码 #include<stdio.h> #include<sys/types.h> #include<unistd.h>

```
int main()
{
  pid_t my_pid;
   my_pid = getpid();
  printf("My process ID is %d\n", my_pid);
  return 0;
}
```

如图所示:

```
#include<stdio.h>
#include<sys/types.h>
#include<unistd.h>

int main()
{
    pid_t my_pid;
    my_pid = getpid();
    printf("My process ID is xd\n",my_pid);
    return 0;
}
```

按ESC退出编辑模式按住 shift +: 并输入wq按下回车键退出文件

编译并运行代码

使用如下代码编译代码

```
g++ yi.cpp -o yi
```

运行程序

```
./yi
```

输出结果如图所示:

```
[root@localhost ~]# g++ yi.cpp -o yi
[root@localhost ~]# ./yi
My process ID is 1555
[root@localhost ~]# _
```

获取到的当前进程号为1753

进程创建与父子进程关系实验

1.创建源代码文件

创建文件er

```
vi er.cpp
```

2.输入代码

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
#include <sys/wait.h>
int main ()
    pid_t child_pid;
    child_pid fork();
    if( child_pid < 0 )</pre>
    {
        perror("Fork failed");
        return 1;
    }
    else if( child_pid == 0 )
    printf("Child process:My PID is %d \n",getpid() );
    else
    {
        printf ("Parent process:Child Process ID is %d \n ",child_pid);
        int status;
        waitpid(child_pid,&status,0);
        if (WIFEXITED(status))
        printf ('Parent process:Child exited with status %d
```

```
\n",WEXITSTATUS(status));
}
return 0:
}
```

如图所示:

```
#include<stdio.h>
#include<sys/types.h>
```

3.编译并运行代码

编译代码

```
g++ er.cpp -o er
```

运行程序

```
./er
```

输出结果如图所示:

```
"er.cpp" [New] 25L, 458B written
[root@localhost ~]# g++ er.cpp -o er
[root@localhost ~]# ./er
Parent process:My PID is 1595
Parent process:Child process ID is 1596
Child process:My PID is 1596
[root@localhost ~]#
```

fork()执行成功以后父进程会产生一个子进程 父进程会输出自己的进程号和子进程号,而子进程只输出自己进程号

父进程等待子进程退出测试

1.修改er.cpp的代码

```
vi er.cpp
```

修改为以下代码

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
#include <sys/wait.h>
int main()
{
    pid_t child_pid;
    child pid = fork();
    if (child_pid < 0)</pre>
        perror("Fork failed");
        return 1;
    else if (child_pid == 0)
        printf("Child process:My PID is %d \n", getpid());
    else
    {
        printf("Parent process: Child process ID is %d \n", child_pid);
        int status;
        waitpid(child_pid, &status, 0);
        if (WIFEXITED(status))
        {
            printf("Parent process: Child exited with status %d\n",
WEXITSTATUS(status));
        }
    }
```

```
return 0;
}
```

如图所示:

```
#include<stdio.h>
#include<sys/types.h>
#include<unistd.h>
#include<sys/wait.h>
int main()
   pid_t child_pid;
child_pid = fork();
if(child_pid < 0)</pre>
       perror("Fork failed");
       return 1;
    else if(child_pid == 0)
       printf("Child process:My PID is zd\n",getpid());
    }
    else
    {
       printf("Parent process:Child process ID is %d\n",child_pid);_
       int status;
       waitpid(child_pid,&status,0);
       if(WIFEXITED(status))
          printf("Parent process:Child exited with status %d\n", WEXITSTATUS(status));
    return 0;
   INSERT --
```

2.运行代码

编译代码

```
g++ er.cpp -o er
```

运行代码

```
./er
```

得到结果如下:

```
"er.cpp" 31L, 611B written
[root@localhost ~]# g++ er.cpp -o er
[root@localhost ~]# ./er
Parent process:Child process ID is 1637
Child process:My PID is 1637
Parent process:Child exited with status 0
[root@localhost ~]# _
```

父进程在调用waitpid()后进入等待状态,知道子进程正常退出以后继续执行代码

多次fork()进程创建实验

1.编写代码

```
#include<stdio.h>
#include<sys/types.h>
#include<unistd.h>

int main()
{
    fork();
    fork();
    fork();
    printf("laicai\n");
    return 0;
}
```

2.创建结果保存文件

创建结果保存文件demo318

```
touch demo318.txt
```

3.编译并将结果导入到txt文件

```
g++ laicai.cpp -o laicai
./laicai > demo318.txt
```

得到结果如下:

```
laicai
laicai
laicai
laicai
laicai
laicai
laicai
laicai
'demo318.txt" 8L, 56B
```

多次调用fork()函数会以指数形式创建进程第一次fork()以后两个进程第二次fork()以后四个进程第三次fork()以后八个进程……每次使用fork()以后都会将每个进程复制一遍

进程独立性实验

1.编写代码

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
#include <stdlib.h>

int main()
```

```
int x = 1;
  pid_t p = fork();
  if (p < 0)
  {
     perror("fork fail");
     exit(1);
}
  else if (p == 0)
     printf("Child has x = %d \n", ++x);
  else
     printf("Parent has x = %d\n", --x);

return 0;
}</pre>
```

```
#include<sstdio.h>
#include<ssy/types.h>
#include<sstdlib.h>
#include<stdlib.h>

#include<stdlib.h>

#include<stdlib.h>

#include<stdlib.h>

#include<stdlib.h>

#include<stdlib.h>

#include<stdlib.h>

#include<stdlib.h>

#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h>
#include<stdlib.h

#include<stdlib
```

2.运行代码

```
[root@localhost ~1# g++ demo320.cpp -o demo320
[root@localhost ~1# ./demo320
Parent has x=0
Child has x = 2
```

这表明父子进程拥有独立的内存空间