

PERSISTENT DATA

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[Lecture 9]



Goals of This Lecture

- What is Persistent Data? And How?
 - Bespoke
 - Serialization
 - XML
 - JSON
- Compare Pros and Cons



<xml />

VS.

{JSON}



What is Persistent Data?

- A critical task for applications is to save/retrieve data
 - Permanent data (storage of data from working memory)
 - It can be updated, but not as frequent as transient/volatile data
 - It is stored in database/SSD/harddisk/magnetic tape
- Why do we want permanent data?
 - Disadvantages of holding volatile data
 - To be used and reused (save and load), and fault tolerant
 - To be checked and validated for authentication
- How can we store data persistently?
 - The choice of the persistence method is part of the design of an application
 - Files (JSON, XML, images, ...)
 - Databases



Uses of Data and Storage

Types	Use cases	Formats
Text files (unstructured data)	Word Processing	Raw text (ASCII, UTF-8) proprietary word processing formats .doc (generally unstructured)
Structured text files	Spreadsheet, sensor data, simple structured data	csv, tsv, bespoke, XML, JSON
Graphics	Images	png, jpeg (lossy), gif, bmp
Audio/Movie	Lecture recordings, music	mp3, mp4 (lossy)
Data compression	Large file storage	zip, tar, rar, ...



Which is the Best Data Format

- Use case
 - What does your application do?
 - What kind of data you have?
 - Is there any restriction to meet?
 - Software licenses
 - Storage limitation
 - Rapid access to data
 - Rapid development



Aspects to Consider

- Programming Agility
 - Easy to develop (no overhead) and code
- Extensibility
 - Can data be easily extended? (e.g., add new fields, attributes, ...)
 - Is it easy to add new fields in a CSV file?
 - Is it easy to add new attributes in a database?
- Portability
 - Will other applications access the data?
 - Will it run on other hardware?



Aspects to Consider

- Robustness
 - Bespoke vs XML vs JSON
 - Well-designed and structured format
 - Use of schema (how verify if your data is correctly formatted?)
 - Lack of schema and interoperability problems
- Size vs Completeness
 - Lossy vs Lossless
 - Audio/Image vs financial data/scientific data
- Internationalization
 - ASCII vs UTF-8
 - Who will use the data (audience)?



Bespoke and Serialization

- Bespoke data files
 - Define your own persistent data format
 - Write your own data formatting and checking methods
 - Not often used in industry
 - Not robust and may incur extra bugs
- Serialization
 - Directly storing binary class data (and even whole executable class)
 - Serialization presents technical issues
 - Programming language dependent and platform dependent (big- or little-endian)
 - Loss of object references
 - Security issues
 - Deserialization: revert persistent data to a copy of class object



Bespoke and Serialization

- Bespoke
 - Implement a simple logging application
 - Save/load log errors to/from a text file

```
listoferrors.txt ✕
1 101, 2020-07-16T08:44:23.802853, IOException occurred, severe, Bespoke, loadData
2 102, 2020-07-16T08:44:23.802853, Exception occurred, low, Bespoke, saveData
```

- Java Serialization
 - Implement a simple application
 - Terminal command: `od -c data.ser`

```
00000000 254 355 \0 005 s r \0 017 P D S e r i a l
00000020 i z a t i o n 370 314 u 033 322 303 024 F 002
00000040 \0 002 I \0 002 i d L \0 004 n a m e t \0
00000060 022 L j a v a / l a n g / S t r i
00000100 n g ; x p \0 \0 031 t \0 \b B e r n
00000120 a r d o 254 355 \0 005 s r \0 017 P D S e
00000140 r i a l i z a t i o n 370 314 u 033 303
00000160 303 024 F 002 \0 002 I \0 002 i d L \0 004 n a
00000200 m e t \0 022 L j a v a / l a n g /
00000220 S t r i n g ; x p \0 \0 \0 031 t \0 \b
00000240 B e r n a r d o
```



Serialization in Java

- Java Serialization
 - Class must implement Serializable
 - `public myClass implements Serializable`
 - Load serializable data by creating an `ObjectInputStream` object and casting the stream to the appropriate class type
 - Save serialized data by creating an `ObjectOutputStream` and writing the object to the stream
 - `ArrayLists` are serializable by default and are commonly used for serializing a data collection (many classes, such as `HashMaps`, are serializable (check documentation))



Serialization in Java

- Deserialization of untrusted data is inherently dangerous and not recommended
 - <https://www.oracle.com/java/technologies/javase/seccodeguide.html>

8 Serialization and Deserialization

Note: Deserialization of untrusted data is inherently dangerous and should be avoided.

Java Serialization provides an interface to classes that sidesteps the field access control mechanisms of the Java language. Furthermore, deserialization of untrusted data should be avoided whenever possible, and should be performed carefully when necessary.

Guideline 8-1 / SERIAL-1: Avoid serialization for security-sensitive classes

Security-sensitive classes that are not serializable will not have the problems detailed in this section. Making a class serializable adds a hidden public constructor to a class, which needs to be considered when trying to restrict object construction.

Similarly, lambdas should be scrutinized before being made serializable. Functional interfaces should not be made serializable.

Guideline 8-2 / SERIAL-2: Guard sensitive data during serialization

Once an object has been serialized the Java language's access controls can no longer be enforced and attackers can access sensitive data in a serializable class.



XML

- XML (eXtensible Markup Language)
 - Open standards for general data formatting specifications
 - Cross platforms, cross programming languages
 - Wide industry support (W3C)
 - A plenty of tools and programming libraries
 - Long history of deployment
- Example
 - HTML
 - .docx (Word document) is represented using XML



XML

- XML Structure / Tree
 - XML is case sensitive! `<Root>` \neq `<root>`

```
<?xml version="1.0" encoding="utf-8" standalone="no"?>
<root>
  <child attributes="0">
    <subchild>...</subchild>
    <subchild>...</subchild>
    ...
  </child>
  <child>
    <subchild>...</subchild>
    <subchild>...</subchild>
  </child>
  ...
</root>
```



XML Example

- XML example:

```
<?xml version="1.0" encoding="utf-8" standalone="no"?>
<People>
  <Person id="1">
    <FirstName> Homer </FirstName>
    <LastName> Simpson </LastName>
  </Person>
  <Person id="2">
    <FirstName> Johnny </FirstName>
    <LastName> Goodman </LastName>
  </Person>
</People>
```



XML

- XML parser error!
 - Use < instead of "<"
 - https://www.w3schools.com/xml/xml_syntax.asp

There are 5 pre-defined entity references in XML:

<	<	less than
>	>	greater than
&	&	ampersand
'	'	apostrophe
"	"	quotation mark

```
<?xml version="1.0" encoding="utf-8" standalone="no"?>
<root>
  <child attributes="0">
    <subchild> 10 < x < 100 </subchild>
    <subchild>...</subchild>
    ...
  </child>
  ...
</root>
```

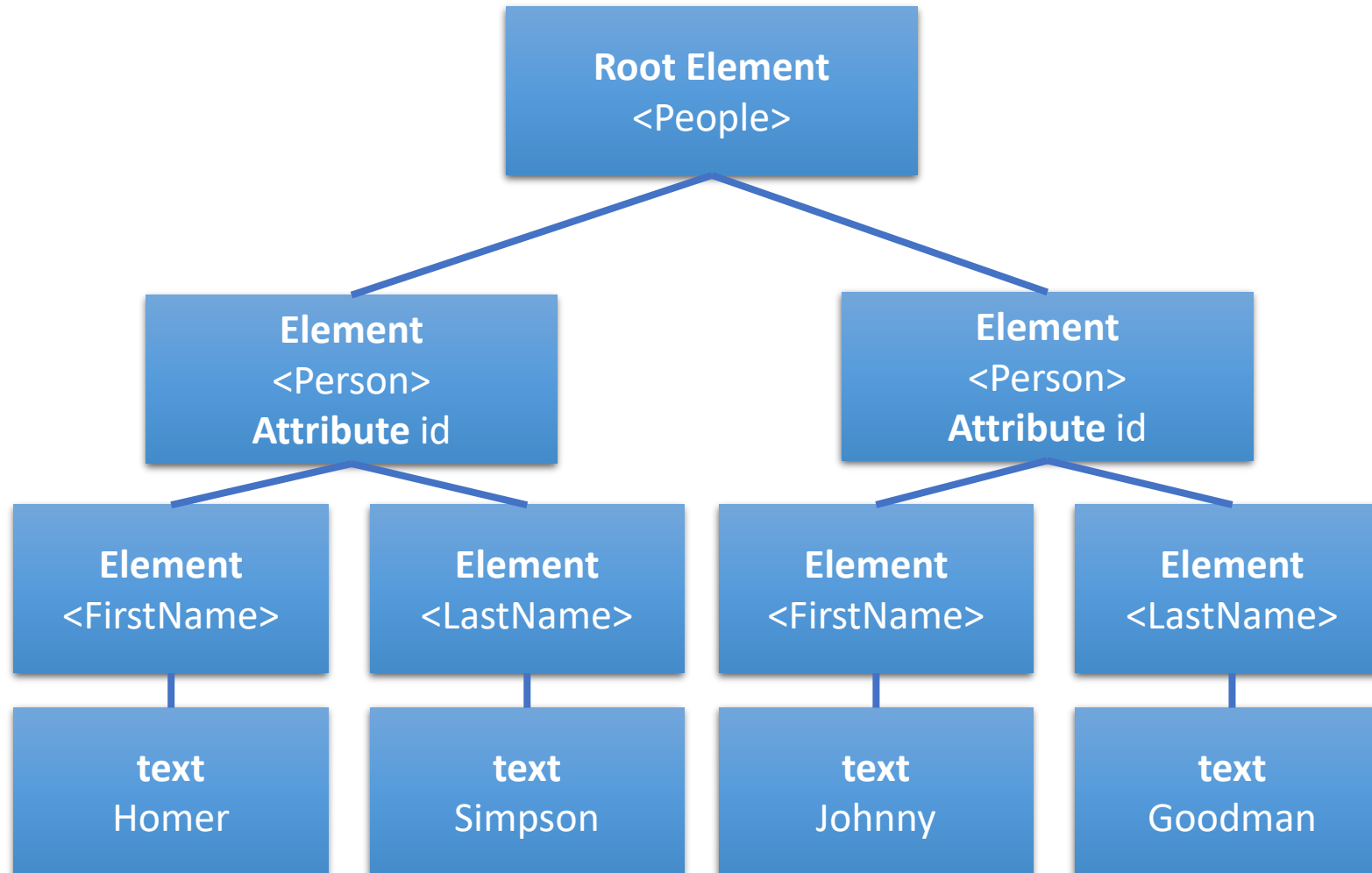


Two Options for XML in Java

- Two approaches:
 - SAX
 - Simple API for XML
 - SAX treats XML as stream and allows extraction of data as stream is read - preferable for very large documents (gigabyte)
 - DOM
 - Document Object Model (structured around XML standard)
 - Java DOM reads in entire XML tree and generate the node object
- SAX is faster and more efficient than DOM
- DOM has more structures than SAX



XML DOM



XML DOM

- DOM requires a number of steps to save data to file:
 - Create a DocumentBuilder (uses DocumentBuilderFactory)
 - Document created from a DocumentBuilder object
 - Create and append elements
 - Transform the XML to a Result (output file)
- Similar series of steps for loading XML/DOM:
 - DocumentBuilderFactory
 - Document Builder
 - Document
 - Class data structures

```
import javax.xml.parsers.*;  
import javax.xml.transform.*;  
import org.w3c.dom.*;  
...  
...
```



Pros and Cons of XML

Pros

- Robust, extendable
- More human readable
- Platform independent
- Programming language independent
- XML supports Unicode (international encoding)
- Easy format verification
- Can represent many data structures (trees, lists...)
- Native support in Java

Cons

- XML syntax is verbose and redundant
- XML file sizes are usually big because of above
- Does not support Array



JSON

- JavaScript Object Notation (JSON)
 - Like XML, is also an open standard for data format that is widely used
 - Originally designed for sending data between web client and server, but also very useful for data storage
- Built around attribute-value pairs
- Produces smaller and more readable documents than XML
- JSON example:

```
[{"age":11,"name":"Bart"},  
 {"age":40,"name":"Homer"}]
```

```
{"attribute-name":{"JSON object"}}  
{"attribute-name":"string"}  
{"attribute-name":[array]}  
{"attribute-name":1} (number)  
{"attribute-name":true} (boolean)  
{"attribute-name":null}
```



Pros and Cons of JSON

Pros

- More lightweight
- Human readable
- Straightforward to implement
- Support array and null
- Can easily distinguish boolean, number, and string type
- Data is available as JSON objects

Cons

- Lacking language specific features of XML (e.g., XML attributes..)
- No native support in Java
- No display capabilities (no markup language)



Database

- Database management systems (DBMS) are commonly used for storage of large volumes of data
 - Fast and efficient large data retrieval and processing
 - Parallel and distributed data retrieval and processing
- Relational databases
 - Linking tables through unique identifiers to avoid problems of duplicating data entries
 - Standardized data retrieval and processing commands (e.g., SQL)



Database Example

- Represent a person in a bespoke/csv file:
id, FullName, HomePhone, MobilePhone, WorkPhone
1, Alice, 555-555, 123-321, ?
2, Bob, ? ,123-222, ?
- Relational Database (RDB)
 - SQL (Structure Query Language) designed for data query and manipulation

Person

id	FullName
1	Alice
2	Bob
...	...

ContactPhone

id	PhoneNumber
1	555-555
2	123-222
1	123-321



Reference

- IBM developer works 5 things you need to know about serialization
 - <https://developer.ibm.com/technologies/java/articles/j-5things1/>
- Oracle serialization FAQ
 - <https://www.oracle.com/technetwork/java/javase/tech/serializationfaq-jsp-136699.html>
- W3C XML standards pages
 - <https://www.w3.org/standards/>
- JSON
 - <https://www.json.org/>
 - <https://www.ecma-international.org/publications/files/ECMA-ST/ECMA-404.pdf>

