## COMP2610/COMP6261 - Information Theory

## Tutorial 4: Entropy and Information

Week 4, Semester 2, 2021 (Soln.)

1. Suppose Y is a geometric random variable,  $Y \sim Geom(y)$ . i.e., Y has probability function,

$$P(Y = y) = p (1-p)^{y-1}, y = 1, 2, ...$$

Determine the mean and variance of the geometric random variable.

Solution: The expectation of the geometric random variable can be calculated as,

$$E[Y] = \sum_{y=1}^{\infty} y \cdot P(Y = y)$$

$$= \sum_{y=1}^{\infty} y \cdot p(1-p)^{y-1}$$

$$= p \sum_{y=1}^{\infty} y(1-p)^{y-1}$$

$$E[Y] = p[1 + 2(1-p) + 3(1-p)^2 + \dots]$$
(1)

$$(1-p) E[Y] = [(1-p) + 2(1-p)^2 + 3(1-p)^3 + \dots]$$
 (2)

$$E[Y] \cdot (1 - (1 - p)) = p[1 + (1 - p) + (1 - p)^{2} + ...]$$
(1) - (2)

$$E[Y] \cdot p = p \cdot \frac{1}{(1 - (1 - p))}$$

$$E[Y] = \frac{1}{n}$$
(3)

(\*) Here we use the sum to infinity of geometric series, where |p| < 1,

$$\sum_{i=1}^{\infty} p^i = \frac{1}{1-p} \tag{4}$$

To calculate the variance, we need to calculate  $E[Y^2]$ :

$$\begin{split} E[Y^2] &= \sum_{y=1}^{\infty} y^2 \cdot P(Y=y) \\ &= \sum_{y=1}^{\infty} y^2 \cdot p(1-p)^{y-1} \\ &= \sum_{y=1}^{\infty} (y-1+1)^2 \cdot p(1-p)^{y-1} \\ &= \sum_{y=1}^{\infty} ((y-1)^2 + 2(y-1) + 1) \cdot p \cdot r^{y-1} \\ &= \sum_{z=0}^{\infty} z^2 p r^z + 2 \sum_{z=0}^{\infty} z p r^z + \sum_{z=0}^{\infty} p r^z \\ &= r \cdot \sum_{z=0}^{\infty} z^2 p r^{z-1} + 2r \cdot \sum_{z=0}^{\infty} z p r^{z-1} + p \sum_{z=0}^{\infty} r^z \\ &= r \cdot \sum_{z=1}^{\infty} z^2 p r^{z-1} + 2r \cdot \sum_{z=1}^{\infty} z p r^{z-1} + p \cdot \frac{1}{1 - (1-p)} \end{split} \qquad \text{using (4)}$$

$$E[Y^{2}] = r \cdot E[Y^{2}] + 2r \cdot E[Y] + 1$$

$$E[Y^{2}] = \frac{1+r}{p^{2}}$$
(5)

Therefore, the Variance can be calculated as:

$$Var[Y] = E[Y^{2}] - (E[Y])^{2}$$

$$= \frac{1+r}{p^{2}} - (\frac{1}{p})^{2}$$
 using (5)
$$= \frac{r}{p^{2}}$$

$$= \frac{1-p}{p^{2}}$$
 (6)

- 2. The World Series is a seven-game series that terminates as soon as either team wins four games. Let X be the random variable that represents the outcome of a World Series between teams A and B; possible values of X are AAAA, BABABAB, and BBBAAAA. Let Y be the number of games played, which ranges from 4 to 7. Assuming that A and B are equally matched and that the games are independent, calculate
  - a) H(X)
  - b) H(Y)
  - c) H(Y|X)
  - d) H(X|Y)

Solution: According to question, two teams play until one of them has won 4 games.

There are 2 (AAAA, BBBB) - World Series with 4 games. Each happens with probability (1/2)4.

 $\Rightarrow$  The probability of a 4 game series (Y = 4) is  $2(1/2)^4 = 1/8$ .

There are  $8 = 2 * {}^4C_3$  - World Series with 5 games. Each happens with probability (1/2)<sup>5</sup>.

 $\Rightarrow$  The probability of a **5** game series (Y = 5) is  $8(1/2)^5 = 1/4$ .

There are  $20 = 2 * {}^5C_3$  - World Series with 6 games. Each happens with probability  $(1/2)^6$ .

 $\Rightarrow$  The probability of a **6** game series (Y = 6) is  $20(1/2)^6 = 5/16$ .

There are  $40 = 2 * {}^{6}C_{3}$  - World Series with 7 games. Each happens with probability  $(1/2)^{7}$ .

 $\Rightarrow$  The probability of a **7** game series (Y = 7) is  $40(1/2)^7 = 5/16$ .

$$H(X) = \sum p(x)log\frac{1}{p(x)} = 2\left(\frac{1}{16}\right)log16 + 8\left(\frac{1}{32}\right)log32 + 20\left(\frac{1}{64}\right)log64 + 40\left(\frac{1}{128}\right)log128 = 5.8125$$

$$H(Y) = \sum_{y \in Y} p(y) \log \frac{1}{p(y)} = \left(\frac{1}{8}\right) \log 8 + \left(\frac{1}{4}\right) \log 4 + \left(\frac{5}{16}\right) \log \left(\frac{16}{5}\right) + \left(\frac{5}{16}\right) \log \left(\frac{16}{5}\right) = 1.924$$

Since, Y is a deterministic function of X, so if you know X there is no randomness in Y. Or, H (Y /X) = 0.

Also, 
$$H(X) + H(Y/X) = H(X, Y) = H(Y) + H(X/Y)$$

$$\Rightarrow$$
  $H(X|Y) = H(X) + H(Y|X) - H(Y) = 3.889$ 

3. Recall that for a random variable X, its variance is  $Var[X] = E[X^2] - (E[X])^2$ . Using Jensen's inequality, show that the variance must always be nonnegative.

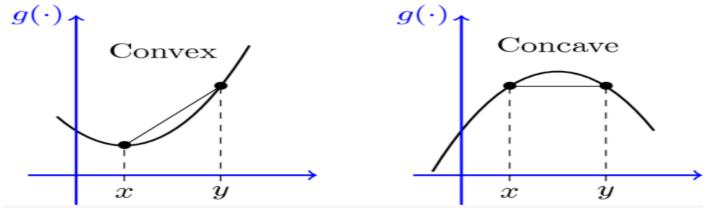
Solution: This is a direct application of Jensen's inequality to the convex function  $g(x) = x^2$ .

For a random variable X, variance is always positive i.e., 
$$Var[X] = E[X^2] - (E[X])^2 \ge 0$$
 (1)

$$\Rightarrow E[X^2] \ge (E[X])^2 \tag{2}$$

If we define a **convex function** 
$$g(x) = x^2$$
, then from eqn. (2)  $E[g(X)] \ge g(E[X])$  (3)

According to **Jensen's inequality**, for any convex function g, we have  $E[g(X)] \ge g(E[X])$ . Here **Convex function** may be defined as a function for which if we pick any two points on the graph and draw a line segment between the two points then the entire segment will always lie above the graph.



To use Jensen's inequality, we need to determine if a function 'g' is Convex. A useful method to check weather a function is Convex or not is to find its second derivative. If  $g''(x) \ge 0$ , then the function will be Convex otherwise Concave. For e.g., if  $g(x) = x^2$  then  $g''(x) = 2 \ge 0$ , thus Convex function. Hence according to Jensen's inequality, for any Convex function g(x),  $E[g(X)] \ge g(E[X]) => E[X^2] \ge (E[X])^2$ 

$$\Rightarrow$$
 E[X<sup>2</sup>] - (E[X])<sup>2</sup> = Variance (V(x)) will always be non-negative.

4. Let X and Y be independent random variables with possible outcomes  $\{0, 1\}$ , each having a Bernoulli distribution with parameter  $\frac{1}{2}$ , i.e.

$$p(X = 0) = p(X = 1) = \frac{1}{2}$$
$$p(Y = 0) = p(Y = 1) = \frac{1}{2}.$$

- (a) Compute I(X; Y).
- (b) Let Z = X + Y. Compute I(X; Y | Z).
- (c) Do the above quantities contradict the data-processing inequality? Explain your answer.

Solution:

- (a) I(X;Y) = H(X) + H(Y) H(X,Y) = H(X) + H(Y) [H(X) + H(Y)] (because X and Y are independent) => I(X;Y) = 0
  - (b) To compute I(X;Y|Z) we apply the definition of conditional mutual information:

$$I(X;Y|Z) = H(X|Z) - H(X|Y,Z)$$

Now, X is fully determined by Y and Z. In other words, given Y and Z there is only one state of X that is possible, i.e it has probability 1. Therefore the entropy H(X|Y,Z) = 0. We have that:

$$I(X;Y|Z) = H(X|Z)$$

To determine this value we look at the distribution p(X|Z), which is computed by considering the following possibilities:

$$\begin{array}{c|cccc} X & Y & Z \\ \hline 0 & 0 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 2 \\ \end{array}$$

Therefore:

$$\mathbf{p}(X|Z=0) = (1,0)$$
  
 $\mathbf{p}(X|Z=1) = (1/2,1/2)$   
 $\mathbf{p}(X|Z=2) = (0,1)$ 

From this, we obtain: H(X|Z=0)=0, H(X|Z=2)=0, H(X|Z=1)=1 bit. Therefore:

$$I(X;Y|Z) = p(Z=1)H(X|Z=1) = (1/2)(1) = 0.5$$
 bits.

(c) This does not contradict the data-processing inequality (or more specifically the "conditioning on a down-stream variable" corollary): the random variables in this example do not form a Markov chain. In fact, Z depends on both X and Y.