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Throughout this exam, we write \mathbb{N} for the set of positive integers and \mathbb{N}^* for the set of non-negative integers; that is, $\mathbb{N} = \{1, 2, 3, \dots\}$ and $\mathbb{N}^* = \{0, 1, 2, \dots\}$.

Problem 1 (10 marks) (a) Give an example of a statement that has the logical structure of an implication. Then write down the contrapositive, the converse and the inverse of your statement. Clearly label which statement is which (original, contrapositive, converse, inverse).

Original: I drink coffee when I arrive school early.

contrapositive: If I do not drink coffee, I do not arrive early.

converse: If I drink coffee, I arrive school early.

inverse: If I do not arrive school early, I do not drink coffee.

(b) Suppose that A and B are non-empty sets and that $R \subseteq A \times B$. What else must be true about R before we can say that R is an injective function?

There is a function $f: A \rightarrow B$ that

$$\forall a_1, a_2 \in A (a_1 \neq a_2) \rightarrow (f(a_1) \neq f(a_2))$$

(c) Let P denote the set of prime numbers. Let s denote the following statement:

$$\exists k \in \mathbb{N} \forall n \in \mathbb{N} ((2^n - 1 \in P) \rightarrow (n \leq k))$$

The statement $\neg s$ is a famous conjecture in Number Theory. Write down a statement that is logically equivalent to $\neg s$ and in which the symbol \neg does not appear.

$$\forall k \in \mathbb{N} \forall n \in \mathbb{N} ((2^n - 1 \in P) \rightarrow (n > k))$$

- (d) Let $B = \{0, 1\}^8$; for convenience we shall write $b_1 b_2 \dots b_8$ as shorthand for (b_1, b_2, \dots, b_8) . Let $\eta : B \rightarrow \mathbb{Z}$ be defined by the following rule

$$\forall b_1 b_2 \dots b_8 \in B \quad \eta(b_1 b_2 \dots b_8) = (-1)^{b_1} \times (b_2 \times 2^6 + b_3 \times 2^5 + b_4 \times 2^4 + b_5 \times 2^3 + b_6 \times 2^2 + b_7 \times 2^1 + b_8 \times 2^0).$$

Let $\tau : B \rightarrow \mathbb{Z}$ be the function that maps each element of B to the integer that it represents using the 8-bit signed integer method (also known as the "two's complement method", and the "toggle-plus-one" method).

- (i) Evaluate $\tau(10100011)$.

$$\begin{aligned} \tau(10100011) &= -0101100 + 1 = -0101101_{(2)} \\ &= -93_{(10)} \end{aligned}$$

- (ii) Use set-roster notation to describe the range of η and the range of τ .

$$\eta = \{-63, -62, -61, \dots, 61, 62, 63\}$$

$$\tau = \{-64, -63, -62, \dots, 61, 62, 63\}$$

- (iii) Give two reasons why τ may be preferred to η as a method for representing integers in a computer.

① τ has a larger range than η

② The calculation for τ is easier than η since it can avoid judging symbol.

Problem 2 (10 marks) (a) We define a sequence $(a_n)_{n \in \mathbb{N}}$ by

$$\begin{cases} a_1 = 1 \\ \forall n \in \mathbb{N} \ a_{n+1} = a_n \left(1 - \frac{1}{(n+1)^2} \right) \end{cases}$$

Use mathematical induction to prove that

$$\forall n \in \mathbb{N} \ a_n = \frac{n+1}{2n}.$$

Basic step: For $n=1$, $a_1 = 1 = \frac{1+1}{2 \times 1}$, agreeing with the implicit definition.

Inductive step: Let $n \in \mathbb{N}$. Suppose that the formula is correct for a_1, a_2, \dots, a_n , then:

$$\begin{aligned} a_{n+1} &= a_n \left(1 - \frac{1}{(n+1)^2} \right) \\ &= \frac{n+1}{2n} \left(1 - \frac{1}{(n+1)^2} \right) \\ &= \frac{n+1}{2n} - \frac{n+1}{2n} \cdot \frac{1}{(n+1)^2} \\ &= \frac{n+1}{2n} - \frac{1}{2n(n+1)} \\ &= \frac{(n+1)^2 - 1}{2n(n+1)} \\ &= \frac{n^2 + 2n}{2n(n+1)} \\ &= \frac{n(n+2)}{2n(n+1)} \\ &= \frac{(n+1)+1}{2(n+1)} \end{aligned}$$

So the formula is also correct for $n+1$. By the Principle of Mathematical Induction, the formula is correct for all $n \in \mathbb{N}$.

(b) Use the logical equivalences below and the definitions of set operations to prove, or provide a counterexample to disprove, each of the following statements.

(i) For any universal set U and for any $A, B, C \in \mathcal{P}(U)$, we have

$$A \cap (B \cup C^c) = (A \cap B) \cup (A \setminus C).$$

$$\begin{aligned} & x \in A \cap (B \cup C^c) \\ \Leftrightarrow & (x \in A) \wedge [(x \in B) \vee (x \notin C)] \\ \Leftrightarrow & [(x \in A) \wedge (x \in B)] \vee [(x \in A) \wedge (x \notin C)] \\ \Leftrightarrow & (A \cap B) \cup (A \setminus C) \end{aligned}$$

\therefore True.

(ii) For any universal set U and for any $A, B, C, D \in \mathcal{P}(U)$, we have:

$$\text{If } C \subseteq A \text{ and } D \subseteq B, \text{ then } (A \times B) \setminus (C \times D) = (A \setminus C) \times (B \setminus D).$$

Suppose: $A = \{1, 2\}, C = \{1\}, B = \{a, b, c\}, D = \{a, b\}.$

$$\begin{aligned} (A \times B) \setminus (C \times D) &= \{(1, a), (1, b), (1, c), (2, a), (2, b), (2, c)\} \setminus \\ &= \{(1, c), (2, a), (2, b), (2, c)\} \neq \{(1, a), (1, b)\} \\ (A \setminus C) \times (B \setminus D) &= \{2\} \times \{c\} = \{(2, c)\} \neq (A \times B) \setminus (C \times D) \end{aligned}$$

\therefore False.

Given any statement variables p, q , and r , a tautology t and a contradiction c , the following logical equivalences hold.

- | | | |
|--------------------------------|---|---|
| 1. Commutative laws: | $p \wedge q \equiv q \wedge p$ | $p \vee q \equiv q \vee p$ |
| 2. Associative laws: | $(p \wedge q) \wedge r \equiv p \wedge (q \wedge r)$ | $(p \vee q) \vee r \equiv p \vee (q \vee r)$ |
| 3. Distributive laws: | $p \wedge (q \vee r) \equiv (p \wedge q) \vee (p \wedge r)$ | $p \vee (q \wedge r) \equiv (p \vee q) \wedge (p \vee r)$ |
| 4. Identity laws: | $p \wedge t \equiv p$ | $p \vee c \equiv p$ |
| 5. Negation laws: | $p \vee \neg p \equiv t$ | $p \wedge \neg p \equiv c$ |
| 6. Double negative law: | $\neg(\neg p) \equiv p$ | |
| 7. Idempotent laws: | $p \wedge p \equiv p$ | $p \vee p \equiv p$ |
| 8. Universal bound laws: | $p \vee t \equiv t$ | $p \wedge c \equiv c$ |
| 9. De Morgan's laws: | $\neg(p \wedge q) \equiv \neg p \vee \neg q$ | $\neg(p \vee q) \equiv \neg p \wedge \neg q$ |
| 10. Absorption laws: | $p \vee (p \wedge q) \equiv p$ | $p \wedge (p \vee q) \equiv p$ |
| 11. Negations of t and c : | $\neg t \equiv c$ | $\neg c \equiv t$ |

Problem 3 (10 marks) (a) You and your friend are playing a board game. Each turn involves rolling three six-sided dice. The faces of each die are numbered 1, 2, 3, 4, 5, 6. Your friend, who is very reasonable but has not taken MATH1005/MATH6005, makes the following remark

"These dice may be unfair. With three dice we can roll 16 different totals, so each total should appear every 16-th turn or so. However, we have been playing for hours and the total 18 has hardly ever come up."

In no more than five sentences, respond to your friend's statement. An excellent response will either agree or disagree with the reasoning in the statement, and will justify the position taken so clearly that your friend is likely to agree with you.

It is true that the probabilities for each total number are the same so in long-term each total should appear the similar numbers. However, the probability does not mean certainty, so this case can happen or not. If we try more times this case may happen.

- (b) A **PIN** is a string of 4 digits. A PIN is said to be **non-repeating** if no digit appears twice. For example, 3137 is a PIN, while 0216 and 7935 are non-repeating PINs.

What is the probability that, when a PIN is selected at random, it is a non-repeating PIN in which the digits appear in strictly increasing order?

$$\text{Total} : 10^4 = 10000.$$

$$|E| : C(10, 4) = \frac{10!}{4! 6!} = 210.$$

$$\therefore P(E) = \frac{210}{10000} = 0.021$$

(c) For any $k \in \mathbb{N}$, an XY -path of length k in the Euclidean plane is a sequence of points

$$((x_n, y_n))_{n \in \{0, 1, 2, \dots, k\}} \subseteq \mathbb{Z} \times \mathbb{Z}$$

such that

$$\forall n \in \{0, 1, 2, \dots, k-1\} \quad \left((x_{n+1}, y_{n+1}) = (1 + x_n, y_n) \right) \vee \left((x_{n+1}, y_{n+1}) = (x_n, 1 + y_n) \right);$$

we say that such a path *starts at* (x_0, y_0) and *ends at* (x_k, y_k) .

From all of the XY -paths that start at $(0, 0)$ and end at $(4, 6)$, one is chosen at random. What is the probability that the chosen XY -path visits the point $(2, 0)$? Give your answer as a decimal, correct to two decimal places.

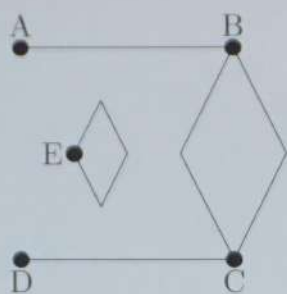
$$|S| = 5 \times 5 + 2 = 27$$

$$|E| = 3 \times 5 + 2 = 17$$

$$\therefore P(E) = \frac{17}{27} \approx 0.63$$

Problem 4 (10 marks) Graph Theory

- (a) Let G be the graph shown below. Use set-roster notation to write down a set $V(G)$ and a multiset of size-2 multisets $E(G)$ that together describe G , and also write down an adjacency matrix that describes G .

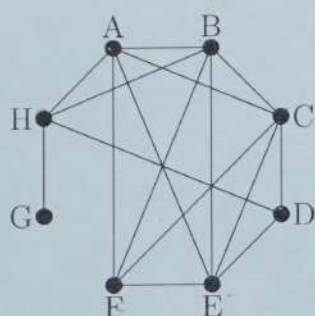


$$V(G) = \{A, B, C, D, E\}$$

$$E(G) = \{\{A, B\}, \{B, C\}, \{B, C\}, \{C, D\}, \{E, E\}\}$$

$$A = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 2 & 0 & 0 \\ 0 & 2 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

- (b) Let M be the graph shown below. Prove that M does not have a subgraph isomorphic to $K_{3,4}$.



G has only one edge so G cannot in the subgraph.

If H is in the subgraph, then $\{A, B, C\}$ should be one set and $\{D, E, F, H\}$ the other set.

However, D has no edge to B , so H can not in the subgraph, then there are only 6 vertices left.

But for a $K_{3,4}$ there should be 7 vertices. So M does not have a subgraph isomorphic to $K_{3,4}$.

(c) Let $n \in \mathbb{N}$. The hypercube of dimension n , denoted H_n , is the simple graph such that:

- $V(H_n)$ is the set of length- n bit strings;
- two length- n bit strings are adjacent if and only if the bit-strings differ in exactly one position.

(i) How many vertices does H_n have?

$$2^n$$

(ii) What is the degree of each vertex in H_n ?

$$n$$

(iii) How many edges does H_n have?

$$\frac{2^n \times n}{2} = n \cdot 2^{n-1}$$

(iv) If there exists a Hamilton circuit in H_4 , write one down; if no Hamilton circuit exists in H_4 , explain how you know.

0000 \rightarrow 0001 \rightarrow 0011 \rightarrow 0010 \rightarrow
0110 \rightarrow 0111 \rightarrow 0101 \rightarrow 0100 \rightarrow
1100 \rightarrow 1101 \rightarrow 1111 \rightarrow 1110 \rightarrow
1010 \rightarrow 1011 \rightarrow 1001 \rightarrow 1000 \rightarrow 0000.

Problem 5 (10 marks) (a) Describe the input and output of Dijkstra's algorithm.

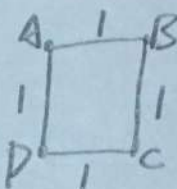
Connected simple graph G ,

distance function $\text{dist} : E(G) \rightarrow \mathbb{Q}^+$.

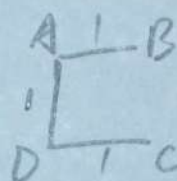
(b) Let S be the set of connected weighted simple graphs with 4 vertices. Prove or disprove the following statement:

$\forall G \in S \exists! T \in S$ (T is a minimal spanning tree of G).

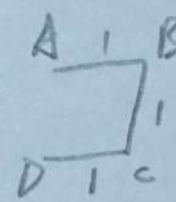
False. Suppose G :



T can be



or



or others (4 in total).

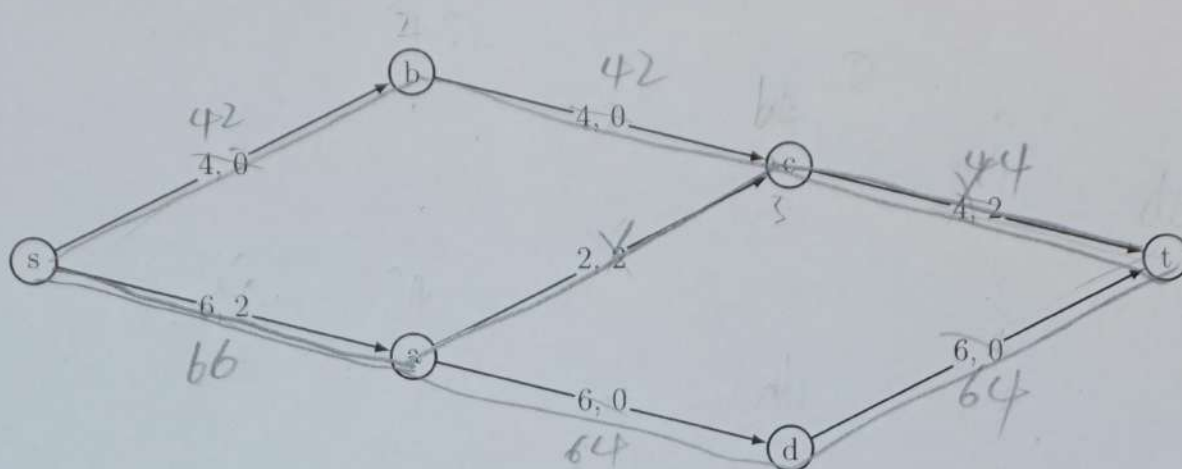
So T is not always unique.

(c) Suppose that you are given a weighted digraph G that represents a transport network, and your colleague says "At any time, we can make at most 20 units flow through this network." Your friend then shows you an example of a flow of volume 20 across the network.

One way to check your colleague's statement is to apply one of the algorithms we learned in the course. Describe another method by which you may determine whether your colleague's statement is true or false, and justify why your method will allow you to be confident in your answer.

Find out the minimum cut. Since maximum flow value is equal to minimum cut capacity.

- (d) Use the vertex labelling algorithm described in the course to find a maximum flow function for the transport network shown below (pseudocode for this algorithm is given at the end of the exam paper). The first incremental flow f_1 is shown in the first row of the table at the bottom of the page, and the cumulative flow F_1 is shown in the graph. Write down the subsequent incremental flows in the table (use only as many rows as you need).



| incremental flow label | path of incremental flow | volume of incremental flow |
|------------------------|--------------------------|----------------------------|
| f_1 | $s a c t$ | 2 |
| f_2 | $s b c t$ | 2 |
| f_3 | $s a d t$ | 4 |
| f_4 | $s b c t$ | 2 |
| f_4 | | |

Problem 6 (10 marks) (a) In no more than three sentences, explain how an internet is modelled by some type of graph (called a webgraph) for the purposes of the PageRank algorithm. An excellent answer will detail what type of graph is used, what the vertices represent, and what the edges represent?

The graph is a digraph.

The vertices are the pages of the web.

The directed edge from X to Y means there is a hyperlink from page X to page Y .

(b) The PageRank algorithm may be understood to be following the movement of "The Random Surfer". In no more than five sentences, explain how The Random Surfer moves around the internet.

Randomly choose a page to start.

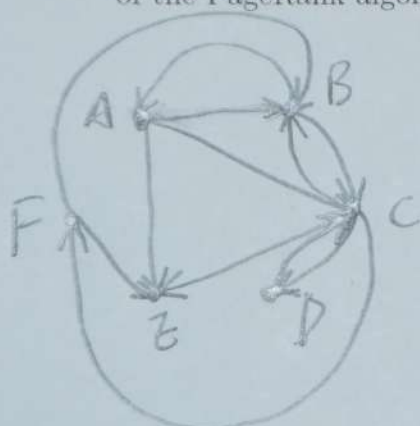
At each step, with probability α , RS will type in the URL of a random page, or with probability $(1-\alpha)$ that, if there are hyperlinks on the page, randomly choose one to go to, otherwise start a new page at random.

- (c) Let $n \in \mathbb{N}$, let G be a webgraph with n vertices, let $\alpha = 0.15$ and let M denote the modified transition matrix (in the PageRank algorithm) determined by G and α . In the box below, write down an equation that completes the definition of the PageRank vector PR for G and α .

The PageRank vector PR is the unique $n \times 1$ matrix such that its entries sum to 1 and the following equation is satisfied

$$\left[\left(\frac{0.15}{n} + 0.85 t_{ij} \right)_{1 \leq i, j \leq n} \right]' PR = PR$$

- (d) Let G be the webgraph with the adjacency matrix A shown below. Draw a picture of the graph G represented by A , and then write down the basic transition matrix T associated to A as part of the PageRank algorithm.



$$A = \begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 \end{bmatrix}$$

$$T = \begin{bmatrix} 0 & \frac{1}{3} & \frac{1}{3} & 0 & \frac{1}{3} & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 & 0 & 0 \\ 0 & \frac{1}{4} & 0 & \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \\ 0 & 0 & 1 & 0 & 0 & 0 \\ \frac{1}{5} & \frac{1}{5} & \frac{1}{5} & \frac{1}{5} & 0 & \frac{1}{5} \\ 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} & 0 \end{bmatrix}$$

THIS IS THE END OF THE EXAM. PSEUDOCODE FOR THE VERTEX LABELLING ALGORITHM IS OVER THE PAGE.