

COMP2610 / COMP6261 Information Theory

Lecture 13: Symbol Codes for Lossless Compression

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Australian
National
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Announcements

Assignment 2

- Available via Wattle
- Worth 20% of Course total
- Due Monday 29 September 2022, 5:00 pm
- Answers could be typed or handwritten

Last time

Proof of the source coding theorem

- Foundational theorem, but impractical
- Requires potentially **very large block sizes**

The theorem also only considers uniform coding schemes

- Could **variable length** coding help?
- Does entropy turn up for such codes as well?

This time

Variable-length codes

Prefix codes

Kraft's inequality

- 1 Variable-Length Codes
 - Unique Decodeability
 - Prefix Codes

- 2 The Kraft Inequality

- 3 Summary

- 1 Variable-Length Codes
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Codes: A Review

Notation:

- If \mathcal{A} is a finite set then \mathcal{A}^N is the set of all strings of length N .
- $\mathcal{A}^+ = \bigcup_N \mathcal{A}^N$ is the set of all finite strings

Examples:

- $\{0, 1\}^3 = \{000, 001, 010, 011, 100, 101, 110, 111\}$
- $\{0, 1\}^+ = \{0, 1, 00, 01, 10, 11, 000, 001, 010, \dots\}$

Binary Symbol Code

Let X be an ensemble with $\mathcal{A}_X = \{a_1, \dots, a_l\}$.

A function $c : \mathcal{A}_X \rightarrow \{0, 1\}^+$ is a code for X .

- The binary string $c(x)$ is the codeword for $x \in \mathcal{A}_X$
- The length of the codeword for x is denoted $\ell(x)$.

Shorthand: $\ell_i = \ell(c_i)$ for $i = 1 \dots, l$.

- The extension of c assigns codewords to any sequence $x_1 x_2 \dots x_N$ from \mathcal{A}^+ by $c(x_1 \dots x_N) = c(x_1) \dots c(x_N)$

Codes: A Review

Examples

X is an ensemble with $\mathcal{A}_X = \{a, b, c, d\}$

Example 1 (Uniform Code):

- Let $c(a) = 0001$, $c(b) = 0010$, $c(c) = 0100$, $c(d) = 1000$
- Shorthand: $C_1 = \{0001, 0010, 0100, 1000\}$
- All codewords have *length* 4. That is, $\ell_1 = \ell_2 = \ell_3 = \ell_4 = 4$
- The *extension* of c maps $\text{aba} \in \mathcal{A}_X^3 \subset \mathcal{A}_X^+$ to **000100100001**

Example 2 (Variable-Length Code):

- Let $c(a) = 0$, $c(b) = 10$, $c(c) = 110$, $c(d) = 111$
- Shorthand: $C_2 = \{0, 10, 110, 111\}$
- In this case $\ell_1 = 1$, $\ell_2 = 2$, $\ell_3 = \ell_4 = 3$
- The *extension* of c maps $\text{aba} \in \mathcal{A}_X^3 \subset \mathcal{A}_X^+$ to **0100**

Unique Decodeability

Recall that a code is **lossless** if for all $x, y \in \mathcal{A}_X$

$$x \neq y \implies c(x) \neq c(y)$$

This ensures that if we work with a **single** outcome, we can **uniquely decode** the outcome

When working with variable-length codes, it will be convenient to also require the following:

Uniquely Decodable

A code c for X is **uniquely decodable** if no two strings from \mathcal{A}_X^+ have the same **codeword**. That is, for all $\mathbf{x}, \mathbf{y} \in \mathcal{A}_X^+$

$$\mathbf{x} \neq \mathbf{y} \implies c(\mathbf{x}) \neq c(\mathbf{y})$$

This ensures that if we work with a **sequence** of outcomes, we can still uniquely decode the individual elements

Examples of uniquely decodable codes

Examples:

- $C_1 = \{0001, 0010, 0100, 1000\}$ is uniquely decodable
 - ▶ Uniform + Lossless \Rightarrow Uniquely decodable
- $C_2 = \{1, 10, 110, 111\}$ is not uniquely decodable because

$$c(\text{aaa}) = c(\text{d}) = 111 \quad \text{and} \quad c(\text{ab}) = c(\text{c}) = 110$$

- ▶ The code is of course lossless
 - ▶ Lossless \nRightarrow Uniquely decodable
- $C_3 = \{0, 10, 110, 111\}$ is uniquely decodable
 - ▶ We can easily segment a given code string scanning left to right
 - ▶ e.g. 0110010 \rightarrow 0, 110, 0, 10

“Self-punctuating” property

有间断. 无标记连续编码不会产生歧义.

The code $C_3 = \{0, 10, 110, 111\}$ has a “self-punctuating” property

Trivial to segment a given code string into individual codewords

- Keep scanning until we match a codeword
- Once matched, add new segment boundary, and proceed to rest of string

Once our current segment matches a codeword, no ambiguity to resolve

- Why? No codeword is a prefix of any other

Not true for every uniquely decodable code, e.g. $C_4 = \{0, 01, 011\}$

- First bit 0 \rightarrow no certainty what the symbol is

Prefix Codes

a.k.a *prefix-free* or *instantaneous* codes

A simple property of codes **guarantees** unique decodeability

Prefix property

A codeword $\mathbf{c} \in \{0, 1\}^+$ is said to be a **prefix** of another codeword $\mathbf{c}' \in \{0, 1\}^+$ if there exists a string $\mathbf{t} \in \{0, 1\}^+$ such that $\mathbf{c}' = \mathbf{c}\mathbf{t}$.

Can you create \mathbf{c}' by gluing something to the end of \mathbf{c} ?

- **Example:** 01101 has prefixes 0, 01, 011, 0110.

Prefix Codes

A code $C = \{\mathbf{c}_1, \dots, \mathbf{c}_l\}$ is a **prefix code** if for every codeword $\mathbf{c}_i \in C$ there is **no prefix of \mathbf{c}_i in C** .

In a stream, **no confusing one codeword with another**

Prefix Codes: Examples

Examples:

- $C_1 = \{0001, 0010, 0100, 1000\}$ is prefix-free
- $C_2 = \{0, 10, 110, 111\}$ is prefix-free
- $C'_2 = \{1, 10, 110, 111\}$ is *not* prefix free since $c_3 = 110 = c_1 c_2$
- $C''_2 = \{1, 01, 110, 111\}$ is *not* prefix free since $c_3 = 110 = c_1 10$

Prefix Codes as Trees

$$C_1 = \{0001, 0010, 0100, 1000\}$$

| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
| | | | 0111 |
| 1 | 10 | 100 | 1000 |
| | | | 1001 |
| | | 101 | 1010 |
| | | | 1011 |
| | 11 | 110 | 1100 |
| | | | 1101 |
| | | 111 | 1110 |
| | | | 1111 |

Prefix Codes as Trees

$$C_2 = \{0, 10, 110, 111\}$$

| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
| | | | 0111 |
| 1 | 10 | 100 | 1000 |
| | | | 1001 |
| | | 101 | 1010 |
| | | | 1011 |
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Prefix Codes as Trees

$$C'_2 = \{1, 10, 110, 111\}$$

| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
| | | | 0111 |
| 1 | 10 | 100 | 1000 |
| | | | 1001 |
| | | 101 | 1010 |
| | | | 1011 |
| | 11 | 110 | 1100 |
| | | | 1101 |
| | | 111 | 1110 |
| | | | 1111 |

不可有在同一行上的。
的。

Each codeword choice eliminates its descendants

Prefix Codes are Uniquely Decodeable

| | | | |
|------|----|------|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | 01 | 010 | 0011 |
| | | | 0100 |
| | | 011 | 0101 |
| 0110 | | | |
| 1 | 10 | 100 | 0111 |
| | | | 1000 |
| | | 101 | 1001 |
| | | | 1010 |
| | 11 | 110 | 1011 |
| | | | 1100 |
| | | 111 | 1101 |
| | | | 1110 |
| | | 1111 | |

- If $\ell^* = \max\{\ell_1, \dots, \ell_l\}$ then symbol is decodeable after seeing **at most** ℓ^* bits
- Consider $C_2 = \{0, 10, 110, 111\}$
 - ▶ If $c(\mathbf{x}) = 0 \dots$ then $x_1 = a$
 - ▶ If $c(\mathbf{x}) = 1 \dots$ then $x_1 \in \{b, c, d\}$
 - ▶ If $c(\mathbf{x}) = 10 \dots$ then $x_1 = b$
 - ▶ If $c(\mathbf{x}) = 11 \dots$ then $x_1 \in \{c, d\}$

Uniquely Decodeable Codes are Not Always Prefix Codes

A uniquely decodeable code is not necessarily a prefix code

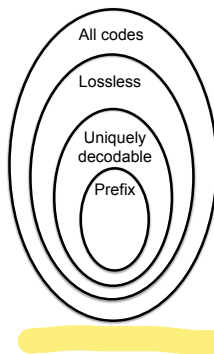
Example: $C_1 = \{0, 01, 011\}$

- 00... \rightarrow first codeword
- 010... \rightarrow second codeword
- 011... \rightarrow third codeword

Example: $C_2 = \{0, 01, 011, 111\}$

- This is the reverse of the prefix code $C'_2 = \{0, 10, 110, 111\}$

Relating various types of codes



Note that e.g.

Prefix \Rightarrow Uniquely Decodable

but

Not Prefix \nRightarrow Not Uniquely Decodable

Why prefix codes?

While prefix codes do not represent **all** uniquely decodable codes, they are convenient to work with

It will be easy to generate prefix codes (Huffman coding, next lecture)

Further, we can quickly establish if a given code is **not** prefix

- Testing for unique decodability is non-trivial in general

- 1 Variable-Length Codes
 - Unique Decodeability
 - Prefix Codes

- 2 The Kraft Inequality

- 3 Summary

Lengths and Trees

Suppose someone said “I want prefix codes with codewords lengths”:

- $L_1 = \{4, 4, 4, 4\}$
- $L_2 = \{1, 2, 3, 3\}$
- $L_3 = \{2, 2, 3, 4, 4\}$
- $L_4 = \{1, 3, 3, 3, 3, 4\}$

| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
| | | | 0111 |
| 1 | 10 | 100 | 1000 |
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Lengths and Trees

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- $L_3 = \{2, 2, 3, 4, 4\}$
- $L_4 = \{1, 3, 3, 3, 3, 4\}$

| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
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| | | | |
|------|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
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- $L_3 = \{2, 2, 3, 4, 4\}$ — $C_3 = \{00, \quad, \quad, \quad\}$
- $L_4 = \{1, 3, 3, 3, 3, 4\}$

| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| 1 | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
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- $L_3 = \{2, 2, 3, 4, 4\}$ — $C_3 = \{00, 01, \quad, \quad, \quad\}$
- $L_4 = \{1, 3, 3, 3, 3, 4\}$

| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
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- $L_4 = \{1, 3, 3, 3, 3, 4\}$

| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
| | | | 0111 |
| 1 | 10 | 100 | 1000 |
| | | | 1001 |
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- $L_3 = \{2, 2, 3, 4\}$ — $C_3 = \{00, 01, 100, 1010, \quad\quad\}$
- $L_4 = \{1, 3, 3, 3, 3, 4\}$

| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
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- $L_4 = \{1, 3, 3, 3, 3, 4\}$

| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | 01 | 001 | 0010 |
| | | | 0011 |
| | | 010 | 0100 |
| | | | 0101 |
| 1 | 10 | 011 | 0110 |
| | | | 0111 |
| | | 100 | 1000 |
| | | | 1001 |
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Lengths and Trees

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- $L_2 = \{1, 2, 3, 3\}$ — $C_2 = \{0, 10, 110, 111\}$
- $L_3 = \{2, 2, 3, 4, 4\}$ — $C_3 = \{00, 01, 100, 1010, 1011\}$
- $L_4 = \{1, 3, 3, 3, 3, 4\}$ — **Impossible!**

| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
| | | | 0111 |
| 1 | 10 | 100 | 1000 |
| | | | 1001 |
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The Kraft Inequality

a.k.a. The Kraft-McMillan Inequality

Kraft Inequality

For any prefix (binary) code C , its codeword lengths $\{\ell_1, \dots, \ell_I\}$ satisfy

$$\sum_{i=1}^I 2^{-\ell_i} \leq 1 \quad (1)$$

Conversely, if the set $\{\ell_1, \dots, \ell_I\}$ satisfy (1) then there exists a prefix code C with those codeword lengths.

Examples:

- 1 $C_1 = \{0001, 0010, 0100, 1000\}$ is prefix and $\sum_{i=1}^4 2^{-4} = \frac{1}{4} \leq 1$
- 2 $C_2 = \{0, 10, 110, 111\}$ is prefix and $\sum_{i=1}^4 2^{-\ell_i} = \frac{1}{2} + \frac{1}{4} + \frac{2}{8} = 1$
- 3 Lengths $\{1, 2, 2, 3\}$ give $\sum_{i=1}^4 2^{-\ell_i} = \frac{1}{2} + \frac{2}{4} + \frac{1}{8} > 1$ so no prefix code

Prefixes Exclude Codes

We are constrained when constructing prefix codes, as selecting a codeword **eliminates a whole subtree**

Choosing a prefix codeword of length 1 — e.g., $c(a) = 0$ — excludes:

| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
| | | | 0111 |
| 1 | 10 | 100 | 1000 |
| | | | 1001 |
| | | 101 | 1010 |
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- 2 x 2-bit codewords: {00, 01}

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| | | | |
|---|----|------|------|
| 0 | 00 | 000 | 0000 |
| | | 001 | 0001 |
| | | 010 | 0010 |
| | 01 | 011 | 0011 |
| | | 0100 | 0100 |
| | | 0101 | 0101 |
| | | 0110 | 0110 |
| 1 | 10 | 0111 | 0111 |
| | | 100 | 1000 |
| | | 101 | 1001 |
| | | 110 | 1010 |
| | 11 | 111 | 1011 |
| | | 1100 | 1100 |
| | | 1101 | 1101 |
| | | 1110 | 1110 |
| | | 1111 | 1111 |

- 2 x 2-bit codewords: {00, 01}
- 4 x 3-bit codewords: {000, 001, 010, 011}

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| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
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| | | | 0101 |
| | | 011 | 0110 |
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| | 11 | 110 | 1100 |
| | | | 1101 |
| | | 111 | 1110 |
| | | | 1111 |

- 2 x 2-bit codewords: $\{00, 01\}$
- 4 x 3-bit codewords: $\{000, 001, 010, 011\}$
- 8 x 4-bit codewords: $\{0000, 0001, \dots, 0111\}$

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| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
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| | | | 0101 |
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- 8 x 4-bit codewords: $\{0000, 0001, \dots, 0111\}$
- In general, an ℓ -bit codeword excludes $2^{k-\ell}$ x k -bit codewords

Prefixes Exclude Codes

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| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
| | | | 0111 |
| 1 | 10 | 100 | 1000 |
| | | | 1001 |
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|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
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| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
| | | | 0111 |
| 1 | 10 | 100 | 1000 |
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- 8 x 4-bit codewords: $\{0000, 0001, \dots, 0111\}$
- In general, an ℓ -bit codeword excludes $2^{k-\ell}$ x k -bit codewords

For lengths $L = \{\ell_1, \dots, \ell_I\}$ and $\ell^* = \max\{\ell_1, \dots, \ell_I\}$, there will be

$$\sum_{i=1}^I 2^{\ell^* - \ell_i}$$

excluded ℓ^* -bit codewords.

Prefixes Exclude Codes

We are constrained when constructing prefix codes, as selecting a codeword **eliminates a whole subtree**

Choosing a prefix codeword of length 1 — e.g., $c(a) = 0$ — excludes:

| | | | |
|---|----|-----|------|
| 0 | 00 | 000 | 0000 |
| | | | 0001 |
| | | 001 | 0010 |
| | | | 0011 |
| | 01 | 010 | 0100 |
| | | | 0101 |
| | | 011 | 0110 |
| | | | 0111 |
| 1 | 10 | 100 | 1000 |
| | | | 1001 |
| | | 101 | 1010 |
| | | | 1011 |
| | 11 | 110 | 1100 |
| | | | 1101 |
| | | 111 | 1110 |
| | | | 1111 |

- 2 x 2-bit codewords: $\{00, 01\}$
- 4 x 3-bit codewords: $\{000, 001, 010, 011\}$
- 8 x 4-bit codewords: $\{0000, 0001, \dots, 0111\}$
- In general, an ℓ -bit codeword excludes $2^{k-\ell}$ x k -bit codewords

For lengths $L = \{\ell_1, \dots, \ell_I\}$ and $\ell^* = \max\{\ell_1, \dots, \ell_I\}$, there will be

$$\sum_{i=1}^I 2^{\ell^* - \ell_i} \leq 2^{\ell^*}$$

excluded ℓ^* -bit codewords. But there are only 2^{ℓ^*} possible ℓ^* -bit codewords

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| | | | 0101 |
| | | 011 | 0110 |
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For lengths $L = \{\ell_1, \dots, \ell_I\}$ and $\ell^* = \max\{\ell_1, \dots, \ell_I\}$, there will be

$$\frac{1}{2^{\ell^*}} \sum_{i=1}^I 2^{\ell^* - \ell_i} \leq 1$$

excluded ℓ^* -bit codewords. But there are only 2^{ℓ^*} possible ℓ^* -bit codewords

Prefixes Exclude Codes

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Choosing a prefix codeword of length 1 — e.g., $c(a) = 0$ — excludes:

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| | | | 0001 |
| | | 001 | 0010 |
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For lengths $L = \{\ell_1, \dots, \ell_I\}$ and $\ell^* = \max\{\ell_1, \dots, \ell_I\}$, there will be

$$\sum_{i=1}^I 2^{-\ell_i} \leq 1$$

excluded ℓ^* -bit codewords. But there are only 2^{ℓ^*} possible ℓ^* -bit codewords

Kraft inequality: other direction

编码方式:

Suppose we are given lengths satisfying

$$\sum_{i=1}^I 2^{-\ell_i} \leq 1$$

Then, we can construct a code by:

- Picking the first (remaining) node at depth ℓ_1 , and using it as the first codeword
- Removing all descendants of the node (to ensure the prefix condition)
- Picking the next (remaining) node at depth ℓ_2 , and using it as the second codeword
- Removing all descendants of the node (to ensure the prefix condition)
- \vdots

Kraft inequality: comments

Kraft's inequality actually holds more generally for uniquely decodable codes

- Harder to prove

Note that if a **given** code has lengths that satisfy

$$\sum_{i=1}^I 2^{-\ell_i} \leq 1$$

it **does not** mean the **given** code necessarily is prefix

- Just that we can **construct** a prefix code with these lengths

Summary

Key ideas from this lecture:

- **Prefix** and **Uniquely Decodeable** variable-length codes
- Prefix codes are tree-like
- Every Prefix code is Uniquely Decodeable but not *vice versa*
- The **Kraft Inequality**:
 - ▶ Code lengths satisfying $\sum_i 2^{-\ell_i} \leq 1$ implies Prefix/U.D. code exists
 - ▶ Prefix/U.D. code implies $\sum_i 2^{-\ell_i} \leq 1$

Relevant Reading Material:

- MacKay: §5.1 and §5.2
- Cover & Thomas: §5.1, §5.2, and §5.5

Acknowledgement

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