

COMP2610 / COMP6261 Information Theory

Lecture 12: The Source Coding Theorem

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Acknowledgement: These slides were originally developed by Professor Robert C. Williamson.



Australian
National
University

Last time

Basic goal of compression

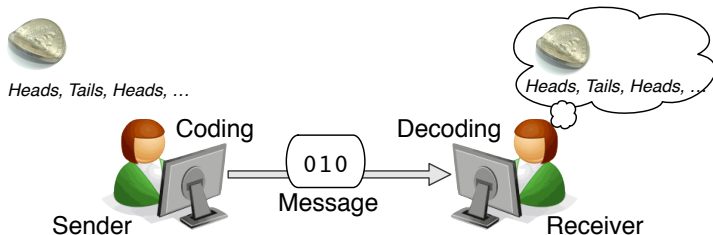
Key concepts: codes and their types, raw bit content, essential bit content

Informal statement of source coding theorem

A General Communication Game (Recap)

Data compression is the process of replacing a message with a smaller message which can be reliably converted back to the original.

- Want small messages **on average** when outcomes are from a **fixed, known, but uncertain** source (e.g., coin flips with known bias)



Definitions (Recap)

Source Code

Given an ensemble X , the function $c : \mathcal{A}_X \rightarrow \mathcal{B}$ is a **source code** for X . The number of symbols in $c(x)$ is the **length** $l(x)$ of the codeword for x . The **extension** of c is defined by $c(x_1 \dots x_n) = c(x_1) \dots c(x_n)$

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Smallest δ -sufficient subset

Let X be an ensemble and for $\delta \geq 0$ define S_δ to be the **smallest** subset of \mathcal{A}_X such that

$$P(x \in S_\delta) \geq 1 - \delta$$

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$$P(x \in S_\delta) \geq 1 - \delta$$

Essential Bit Content

Let X be an ensemble then for $\delta \geq 0$ the **essential bit content** of X is

$$H_\delta(X) \stackrel{\text{def}}{=} \log_2 |S_\delta|$$

Essential Bit Content (Recap)

Intuitively, construct S_δ by removing elements of X in ascending order of probability, till we have reached the $1 - \delta$ threshold

x	$P(x)$
a	1/4
b	1/4
c	1/4
d	3/16
e	1/64
f	1/64
g	1/64
h	1/64

- Outcomes ranked (high - low) by $P(x = a_i)$ removed to make set S_δ with $P(x \in S_\delta) \geq 1 - \delta$

$$\delta = 0 : S_\delta = \{a, b, c, d, e, f, g, h\}$$

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$$\delta = 1/16 : S_\delta = \{a, b, c, d\}$$

$$\delta = 3/4 : S_\delta = \{a\}$$

Lossy Coding (Recap)

Consider a coin with $P(\text{Heads}) = 0.9$

If we are happy to fail on up to 2% of the sequences we can ignore any sequence of 10 outcomes with more than 3 tails

There are only $176 < 2^8$ sequences with 3 or fewer tails

So, we can just code those, and **ignore** the rest!

- Coding 10 outcomes with 2% failure doable with 8 bits, or 0.8 bits/outcome

$$P(h) = 0.9, \quad P(t) = 0.1$$

Sequence size $N = 10$

$$\% \text{ number of sequences} = 2^{10} = 1024$$

We want to consider most probable sequences
(ignore ^{some} sequences that are less probable)

What happen if we ignore sequences with more than 3 tails? (i.e. consider the ones with 0, 1, 2, 3 tails)

$$\text{Number of sequences with 0 tails} = \binom{10}{0} = \frac{10!}{10! 0!} = 1$$

$$\# \text{ of sequences with 1 tail} = \binom{10}{1} = \frac{10!}{9! 1!} = 10$$

$$\# \text{ of } " \text{ with 2 tails} = \binom{10}{2} = \frac{10!}{8! 2!} = \frac{10 \times 9}{2} = 45$$

$$\# \text{ of } " \text{ with 3 tails} = \binom{10}{3} = \frac{10!}{7! 3!} = \frac{10 \times 9 \times 8}{3 \times 2} = 120$$

$$= 1 + 10 + 45 + 120 = 176$$

Prob. of having these 176 sequences

$$= 1 \times (0.9)^{10} + 10 \times (0.9)^9 \times 0.1 + 45 \times (0.9)^8 \times (0.1)^2 + 120 \times (0.9)^7 \times (0.1)^3$$

$$\approx 0.987 \approx 98\%$$

This time

Recap: typical sets

Formal statement of source coding theorem

Proof of source coding theorem

The Source Coding Theorem

(Theorem 4.1 in MacKay)

Our aim this week is to understand this:

The Source Coding Theorem

Let X be an ensemble with entropy $H = H(X)$ bits. Given $\epsilon > 0$ and $0 < \delta < 1$, there exists a positive integer N_0 such that for all $N > N_0$

$$\left| \frac{1}{N} H_\delta(X^N) - H \right| < \epsilon.$$



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In English:

- Given outcomes drawn from X ...



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- ... have an average essential bit content $\frac{1}{N} H_\delta(X^N)$ within ϵ of $H(X)$

$H_\delta(X^N)$ measures the fewest number of bits needed to uniformly code smallest set of N -outcome sequence S_δ with $P(x \in S_\delta) \geq 1 - \delta$.

- 1 Introduction
 - Quick Review

- 2 Extended Ensembles
 - Definition and Properties
 - Essential Bit Content
 - The Asymptotic Equipartition Property

- 3 The Source Coding Theorem
 - Typical Sets
 - Statement of the Theorem

Extended Ensembles (Review)

Instead of coding single outcomes, we now consider coding **blocks** and sequences of blocks

Example (Coin Flips):

hhhhthhththh	→ hh hh th ht ht hh	(6 × 2 outcome blocks)
	→ hhh hth hth thh	(4 × 3 outcome blocks)
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Extended Ensemble

The **extended ensemble** of blocks of size N is denoted X^N . Outcomes from X^N are denoted $\mathbf{x} = (x_1, x_2, \dots, x_N)$. The **probability** of \mathbf{x} is defined to be $P(\mathbf{x}) = P(x_1)P(x_2) \dots P(x_N)$.

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What is the entropy of X^N ?

Extended Ensembles (Review)

Example: Bent Coin



Let X be an ensemble with outcomes $\mathcal{A}_X = \{h, t\}$ with $p_h = 0.9$ and $p_t = 0.1$.

Consider X^4 – i.e., 4 flips of the coin.

$$\mathcal{A}_{X^4} = \{hhhh, hhht, hht h, \dots, tttt\} \quad 2^4 = 16$$

Extended Ensembles (Review)

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What is the **probability** of

- Four heads? $P(hhhh) = (0.9)^4 \approx 0.656$
- Four tails? $P(tttt) = (0.1)^4 = 0.0001$

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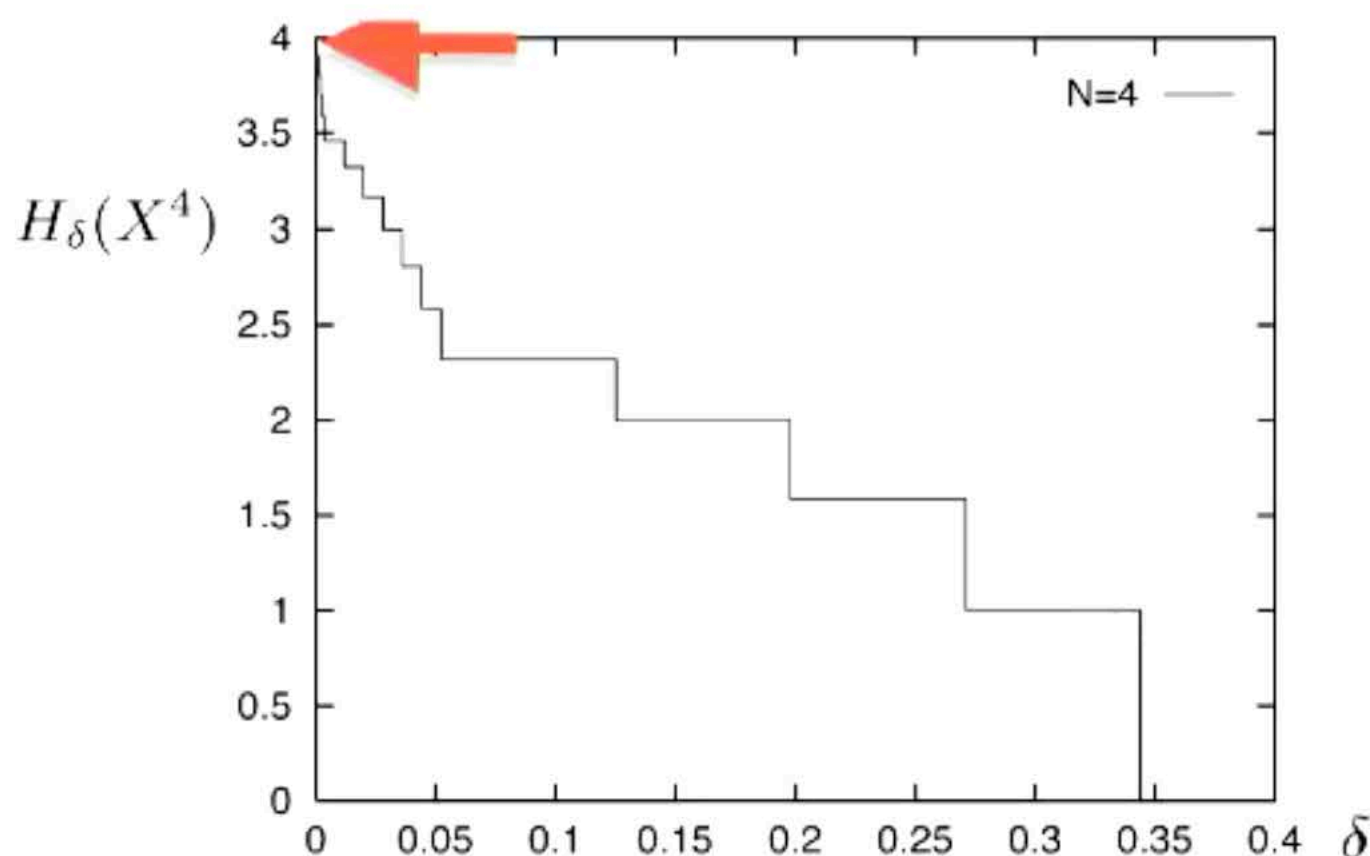
What is the **entropy** and **raw bit content** of X^4 ?

- The outcome set size is $|\mathcal{A}_{X^4}| = |\{0000, 0001, 0010, \dots, 1111\}| = 16$
- **Raw bit content:** $H_0(X^4) = \log_2 |\mathcal{A}_{X^4}| = 4$
- **Entropy:** $H(X^4) = 4H(X) = 4 \cdot (-0.9 \log_2 0.9 - 0.1 \log_2 0.1) = 1.88$

Essential Bit Content of Extended Ensembles

What if we use a **lossy uniform code** on the extended ensemble?

\mathbf{x}	$P(\mathbf{x})$	\mathbf{x}	$P(\mathbf{x})$
hhhh	0.656	thht	0.008
hhht	0.073	thth	0.008
hhth	0.073	tthh	0.008
hthh	0.073	httt	0.001
thhh	0.073	thtt	0.001
htht	0.008	ttht	0.001
htth	0.008	ttth	0.001
hhtt	0.008	tttt	0.000

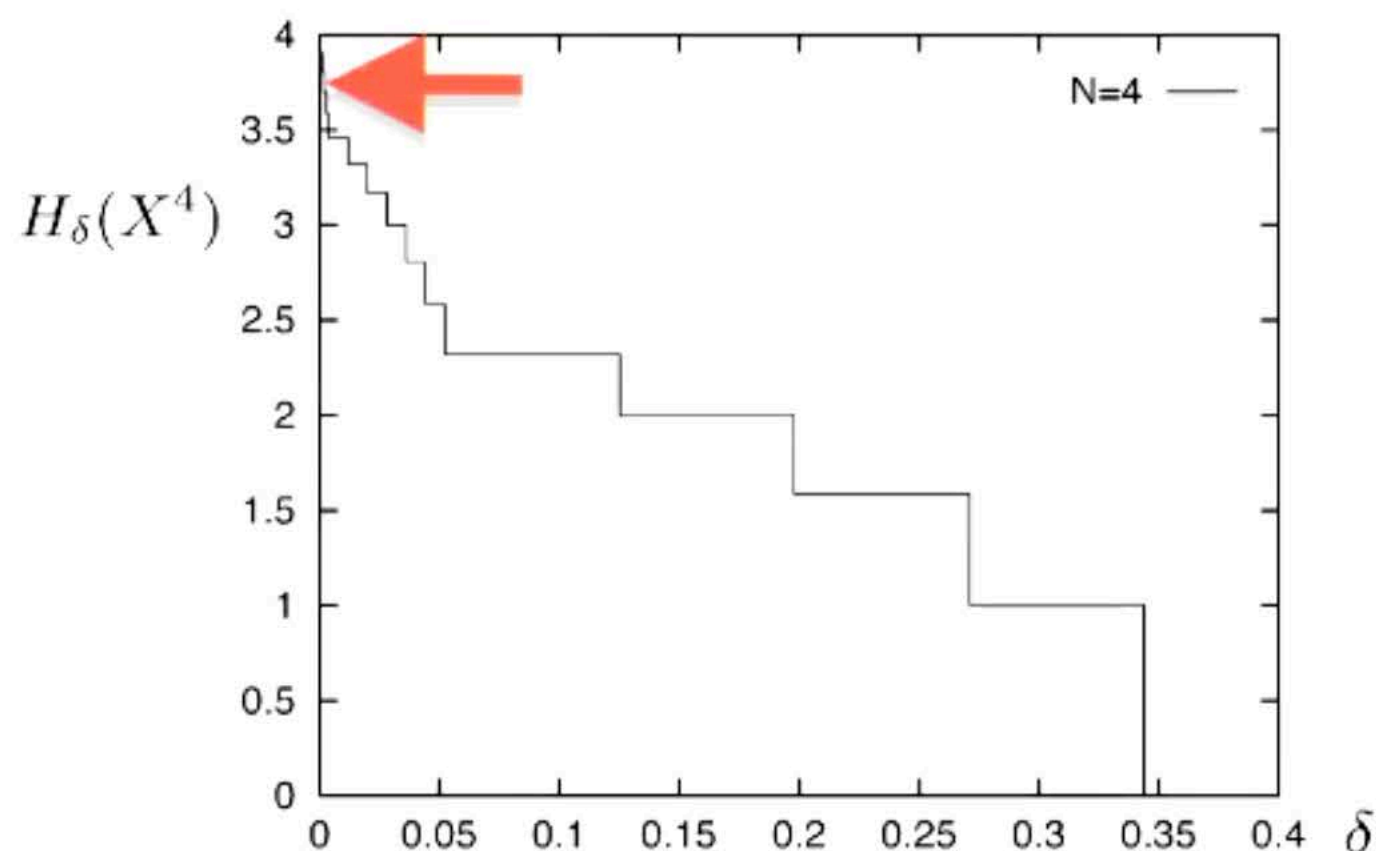


$$\delta = 0 \text{ gives } H_\delta(X^4) = \log_2 16 = 4$$

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htth	0.008	ttth	0.001
hhtt	0.008		

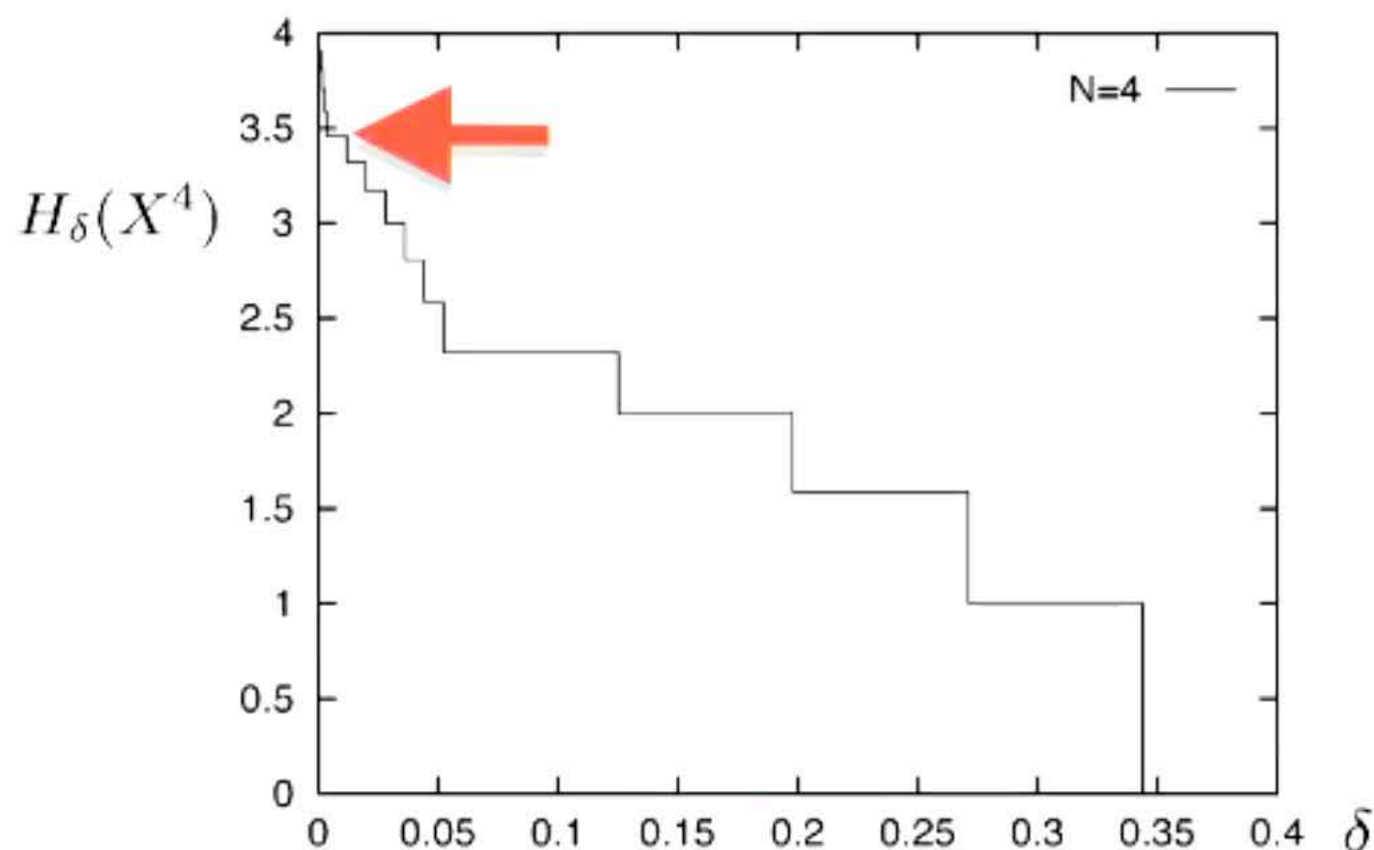


$$\delta = 0.0001 \text{ gives } H_\delta(X^4) = \log_2 15 = 3.91$$

Essential Bit Content of Extended Ensembles

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hhhh	0.656	thht	0.008
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hthh	0.073		
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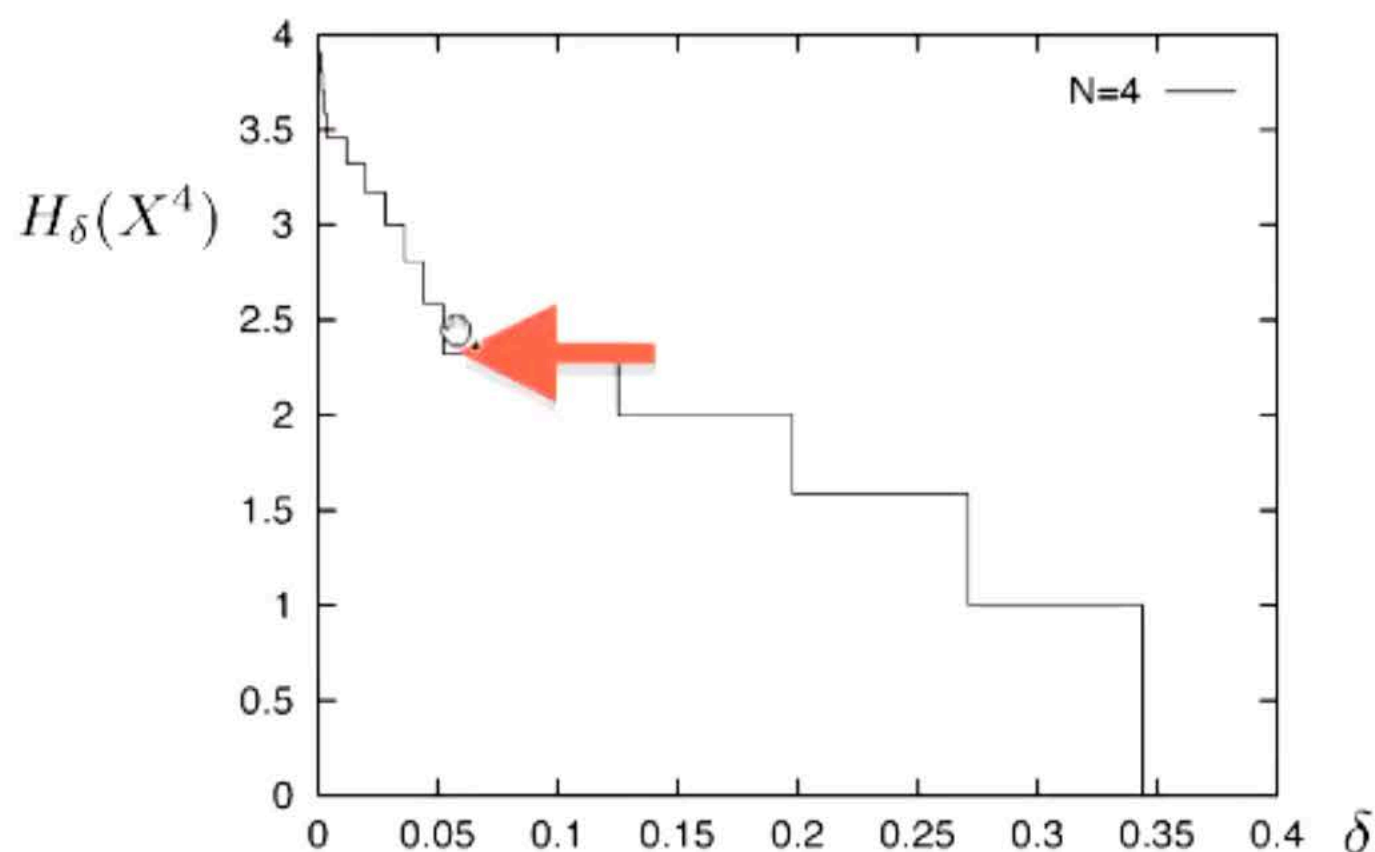


$$\delta = 0.005 \text{ gives } H_\delta(X^4) = \log_2 11 = 3.46$$

Essential Bit Content of Extended Ensembles

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hhhh	0.656		
hhht	0.073		
hhth	0.073		
hthh	0.073		
thhh	0.073		

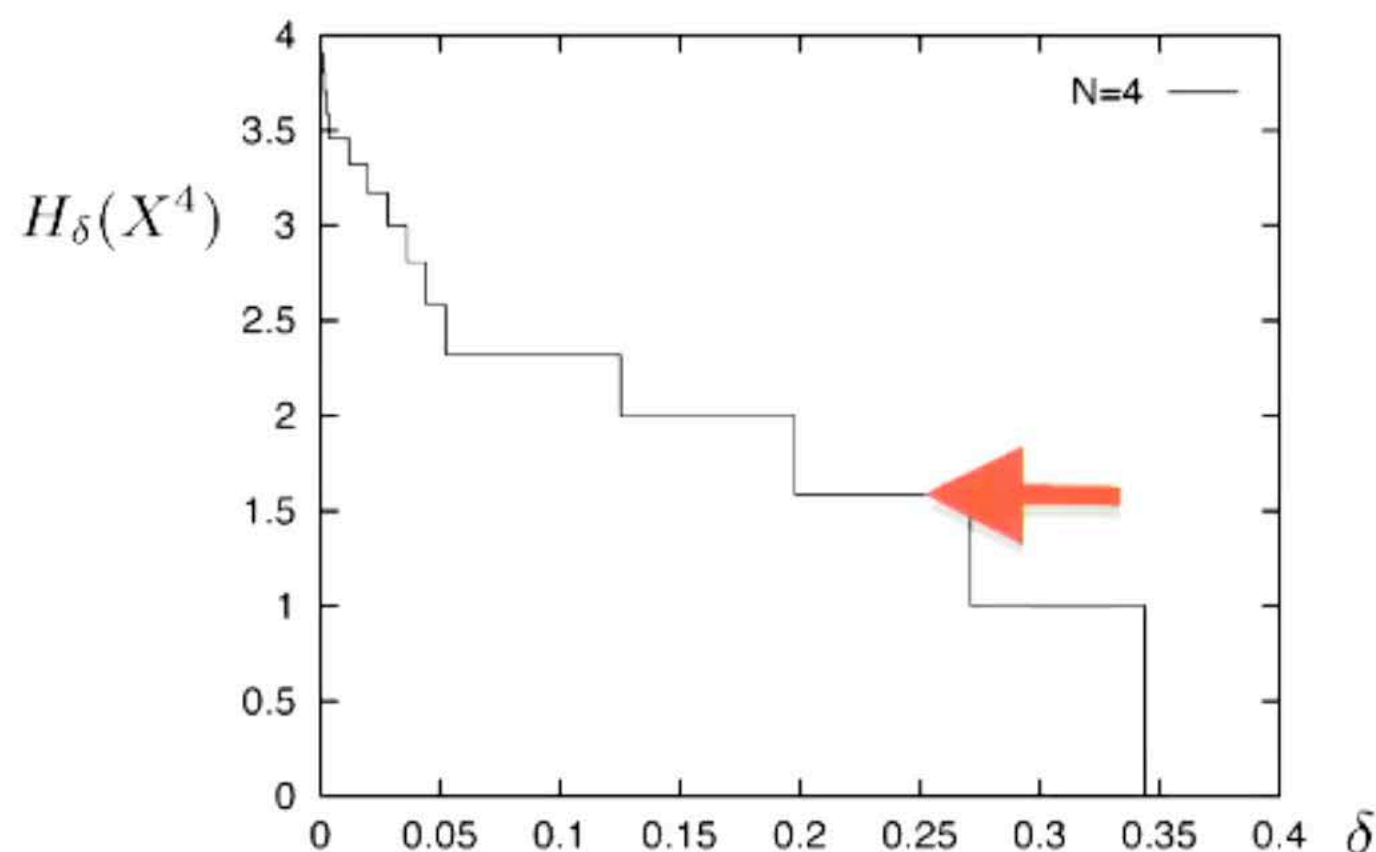


$$\delta = 0.05 \text{ gives } H_\delta(X^4) = \log_2 5 = 2.32$$

Essential Bit Content of Extended Ensembles

What if we use a **lossy uniform code** on the extended ensemble?

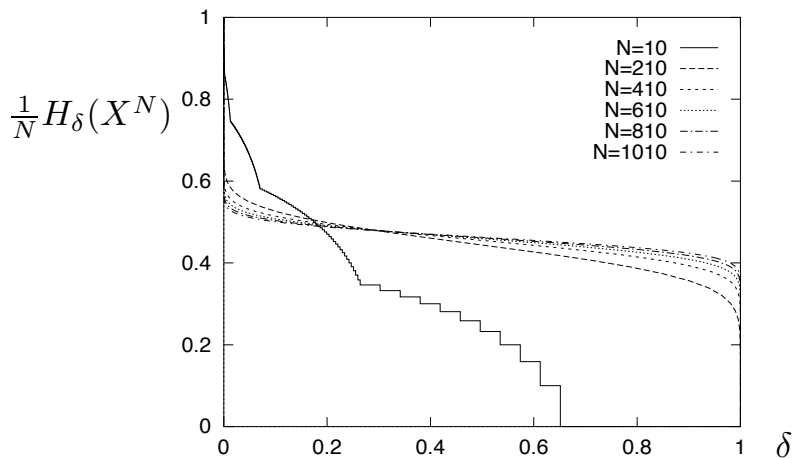
\mathbf{x}	$P(\mathbf{x})$	\mathbf{x}	$P(\mathbf{x})$
hhhh	0.656		
hhht	0.073		
hhth	0.073		



$$\delta = 0.25 \text{ gives } H_\delta(X^4) = \log_2 3 = 1.6$$

Essential Bit Content of Extended Ensembles

What happens as N increases?



Recall that the entropy of a single coin flip with $p_h = 0.9$ is $H(X) \approx 0.47$

Essential Bit Content of Extended Ensembles

Some Intuition

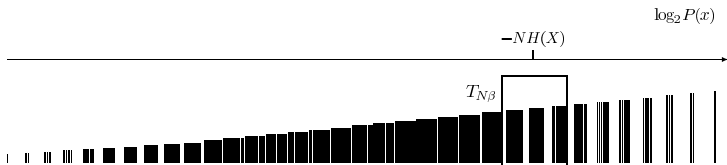
Why does the curve flatten for large N ?

Recall that for $N = 1000$ e.g., sequences with 900 heads are considered typical

Such sequences occupy most of the probability mass, and are roughly equally likely

As we increase δ , we will quickly encounter these sequences, and make small, roughly equal sized changes to $|\mathcal{S}_\delta|$

Typical Sets and the AEP (Review)

[illegible]

Typical Sets and the AEP (Review)

Typical Set

For “closeness” $\beta > 0$ the typical set $T_{N\beta}$ for X^N is

$$T_{N\beta} \stackrel{\text{def}}{=} \left\{ \mathbf{x} : \left| -\frac{1}{N} \log_2 P(\mathbf{x}) - H(X) \right| < \beta \right\}$$

The name “typical” is used since $\mathbf{x} \in T_{N\beta}$ will have roughly $p_1 N$ occurrences of symbol a_1 , $p_2 N$ of a_2 , \dots , $p_K N$ of a_K .

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The name “typical” is used since $\mathbf{x} \in T_{N\beta}$ will have roughly $p_1 N$ occurrences of symbol a_1 , $p_2 N$ of a_2 , \dots , $p_K N$ of a_K .

Asymptotic Equipartition Property (Informal)

As $N \rightarrow \infty$, $\log_2 P(x_1, \dots, x_N)$ is close to $-NH(X)$ with high probability.

For large block sizes “almost all sequences are typical” (i.e., in $T_{N\beta}$).

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3 The Source Coding Theorem

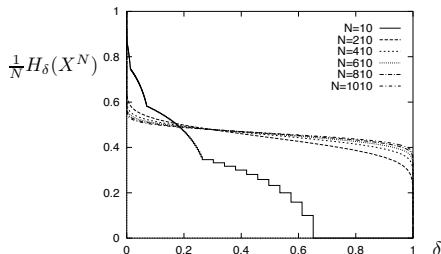
- Typical Sets
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The Source Coding Theorem

The Source Coding Theorem

Let X be an ensemble with entropy $H = H(X)$ bits. Given $\epsilon > 0$ and $0 < \delta < 1$, there exists a positive integer N_0 such that for all $N > N_0$

$$\left| \frac{1}{N} H_\delta(X^N) - H \right| < \epsilon.$$



- Given a **tiny** probability of error δ , the average bits per outcome can be made as close to H as required.
- Even if we allow a **large** probability of error, we **cannot** compress more than H bits per outcome for large sequences.

Warning: proof ahead



I don't expect you to **reproduce** the following proof

- I present it as it sheds some light on why the result is true
- And it is a remarkable and fundamental result
- You are expected to **understand** and **be able to apply** the theorem

Proof of the SCT

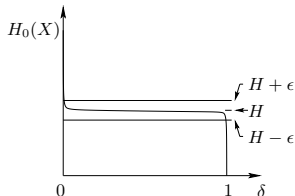
The absolute value of a difference being bounded (e.g., $|x - y| \leq \epsilon$) says two things:

- 1 When $x - y$ is positive, it says $x - y < \epsilon$ which means $x < y + \epsilon$
 - 2 When $x - y$ is negative, it says $-(x - y) < \epsilon$ which means $x < y - \epsilon$
- $|x - y| < \epsilon$ is equivalent to $y - \epsilon < x < y + \epsilon$

Using this, we break down the claim of the SCT into two parts: showing that for any ϵ and δ we can find N large enough so that:

Part 1: $\frac{1}{N} H_\delta(X^N) < H + \epsilon$

Part 2: $\frac{1}{N} H_\delta(X^N) > H - \epsilon$



Proof the SCT

Idea

Proof Idea: As N increases

- $T_{N\beta}$ has $\sim 2^{NH(X)}$ elements
- almost all \mathbf{x} are in $T_{N\beta}$
- S_δ and $T_{N\beta}$ increasingly overlap
- so $\log_2 |S_\delta| \sim NH$

Basically, we look to encode all typical sequences uniformly, and relate that to the essential bit content

Proof of the SCT (Part 1)

For $\epsilon > 0$ and $\delta > 0$, want N large enough so $\frac{1}{N}H_\delta(X^N) < H(X) + \epsilon$.

Recall (see Lecture 10) for the *typical set* $T_{N\beta}$ we have for any N, β that

$$|T_{N\beta}| \leq 2^{N(H(X)+\beta)} \quad (1)$$

and, by the AEP, for any β as $N \rightarrow \infty$ we have $P(x \in T_{N\beta}) \rightarrow 1$.

So for any $\delta > 0$ we can always find an N such that $P(x \in T_{N\beta}) \geq 1 - \delta$.

Now recall the definition of the *smallest δ -sufficient subset* S_δ : it is the **smallest** subset of outcomes such that $P(x \in S_\delta) \geq 1 - \delta$ so $|S_\delta| \leq |T_{N\beta}|$.

So, given any δ and β we can find an N large enough so that, by (1)

$$|S_\delta| \leq |T_{N\beta}| \leq 2^{N(H(X)+\beta)}$$

$$\log_2 |S_\delta| \leq \log_2 |T_{N\beta}| \leq N(H(X) + \beta)$$

$$H_\delta(X^N) = \log_2 |S_\delta| \leq \log_2 |T_{N\beta}| \leq N(H(X) + \beta)$$

Setting $\beta = \epsilon$ and dividing through by N gives result.

Proof of the SCT (Part 2)

For $\epsilon > 0$ and $\delta > 0$, want N large enough so $\frac{1}{N}H_\delta(X^N) > H(X) - \epsilon$.

Suppose this was **not** the case – that is, for every N we have

$$\frac{1}{N}H_\delta(X^N) \leq H(X) - \epsilon \iff |\mathcal{S}_\delta| \leq 2^{N(H(X)-\epsilon)}$$

Let's look at what this says about $P(x \in \mathcal{S}_\delta)$ by writing

$$\begin{aligned} P(x \in \mathcal{S}_\delta) &= P(x \in \mathcal{S}_\delta \cap T_{N\beta}) + P(x \in \mathcal{S}_\delta \cap \overline{T_{N\beta}}) \\ &\leq |\mathcal{S}_\delta| 2^{-N(H-\beta)} + P(x \in \overline{T_{N\beta}}) \end{aligned}$$

since every $x \in T_{N\beta}$ has $P(x) \leq 2^{-N(H-\beta)}$ and $\mathcal{S}_\delta \cap \overline{T_{N\beta}} \subset \overline{T_{N\beta}}$.

So

$$P(x \in \mathcal{S}_\delta) \leq 2^{-N(\epsilon-\beta)} + P(x \in \overline{T_{N\beta}}) \rightarrow 0 \text{ as } N \rightarrow \infty$$

since $P(x \in T_{N\beta}) \rightarrow 1$. But $P(x \in \mathcal{S}_\delta) \geq 1 - \delta$, by defn. **Contradiction**

Interpretation of the SCT

The Source Coding Theorem

Let X be an ensemble with entropy $H = H(X)$ bits. Given $\epsilon > 0$ and $0 < \delta < 1$, there exists a positive integer N_0 such that for all $N > N_0$

$$\left| \frac{1}{N} H_\delta(X^N) - H \right| < \epsilon.$$

If you want to uniformly code blocks of N symbols drawn i.i.d. from X

- If you use **more than $NH(X)$ bits per block** you can do so without almost **no loss of information** as $N \rightarrow \infty$
- If you use **less than $NH(X)$ bits per block** you will almost certainly **lose information** as $N \rightarrow \infty$

Interpretation of the SCT

The Source Coding Theorem

Let X be an ensemble with entropy $H = H(X)$ bits. Given $\epsilon > 0$ and $0 < \delta < 1$, there exists a positive integer N_0 such that for all $N > N_0$

$$\left| \frac{1}{N} H_\delta(X^N) - H \right| < \epsilon.$$

Making the error probability $\delta \approx 1$ doesn't really help

- We're still "stuck with" coding the typical sequences

Assumes we deal with X^N

- If outcomes are **dependent**, entropy $H(X)$ need not be the limit
- We won't look at such extensions

Implications of SCT

How practical is it to perform coding inspired by the SCT?

Not very!

- Theorem might require huge block sizes N_0
- We'd need lookup tables of size $|S_\delta(X^{N_0})| \sim 2^{N_0 \cdot H(X)}$

Can we design more practical compression algorithms?

- And will the entropy still feature with the fundamental limit?

Next time

We move towards more practical compression ideas

Prefix and **Uniquely Decodeable** variable-length codes

The **Kraft Inequality**