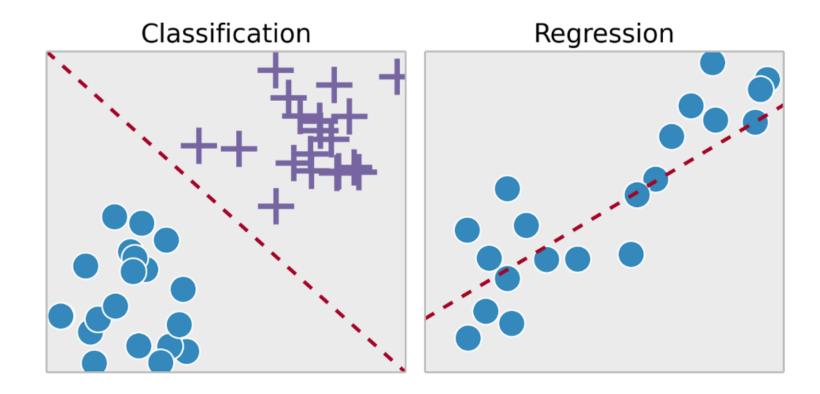
Classification

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Reference: Bishop, Christopher M. Pattern recognition and machine learning. Springer, 2006.

Classification problem



Goal: The goal in classification is to take an input vector \mathbf{x} and to assign it to one of K discrete classes C_k , k = 1, ..., K.

Goal: The goal in regression is to take an input vector \boldsymbol{x} and predict the value of a real number.

Regression

Training data

$$\mathcal{D} = \{ (x_n, y_n) \mid n = 1, ..., N \}$$

- Features/Inputs $x_n \in \mathbb{R}^D$
- Response/Output $y_n \in \mathbb{R}$

Classification

Training data

$$\mathcal{D} = \{ (x_n, y_n) \mid n = 1, ..., N \}$$

- Features/Inputs $\mathbf{x}_n \in \mathbb{R}^D$
- Labels/Output $y_n \in a$ set of discrete numbers

4.1.1 Two classes

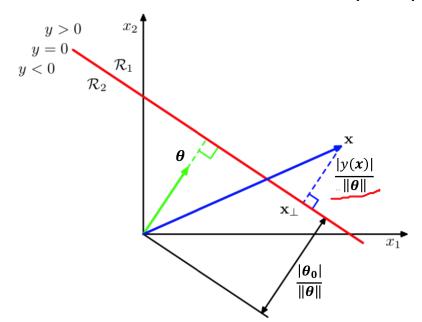
• Linear classifiers $h: \mathbb{R}^D \to \{-1, +1\}$ $h(x; \theta, \theta_0) = \text{sign}(y(x)) = \text{sign}(\theta^T x + \theta_0)$

where θ is called a <u>weight vector</u>, and θ_0 is a bias or offset. y(x) is the discriminant function.

 $\operatorname{sign}(y) = \begin{cases} +1 & \text{if } y \ge 0, \\ -1 & \text{if } y < 0. \end{cases}$

An input vector x is assigned to class +1 if $y \ge 0$ and to class -1 otherwise.

• The decision boundary is defined by the hyperplane y(x) = 0, a (D-1)-dimensional hyperplane within the D-dimensional input space.

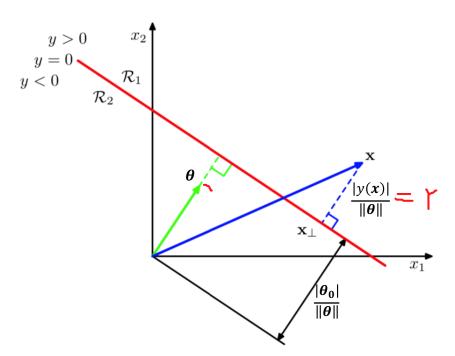


- Two points x_A and x_B both lie on the decision boundary y(x) = 0. Then, we have $\theta^T(x_A x_B) = 0$ and hence the vector θ is orthogonal to the decision boundary.
- Consider a point x and let x_{\perp} be its orthogonal projection onto the decision boundary. The perpendicular distance between x and the decision boundary is given by,

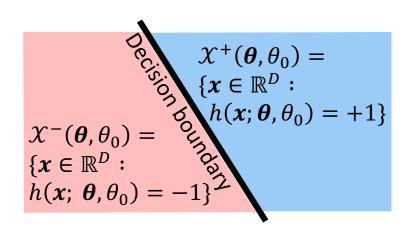
$$r = \frac{|y(x)|}{\|\boldsymbol{\theta}\|}$$

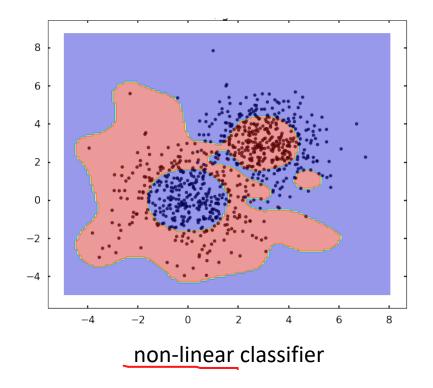
The distance from the origin to the decision surface is given by





Decision Regions





linear classifier

A classifier *h* partitions the space into decision regions that are separated by decision boundaries. In each region, all the points map to the same label. Many regions could have the same label.

4.1.1 Two classes

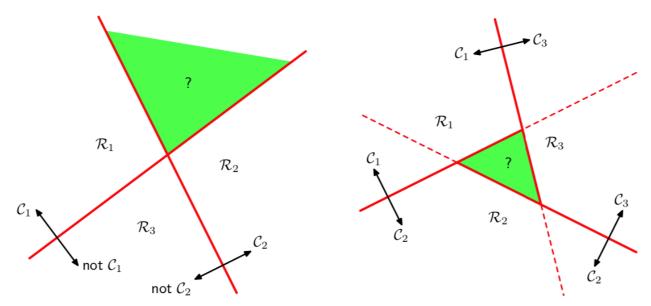
- Compact representation
- Similar to linear regression, it is convenient to use a more compact notation in which we introduce an additional dummy 'input' value $x_0 = 1$ and then define $\theta = [\theta_0, \theta_1, \theta_2, ..., \theta_D]^T$ and $x = [x_0, x_1, x_2, ..., x_D]^T$ so that $y(x) = \theta^T x$
- In this case, the decision surfaces are \underline{D} -dimensional hyperplanes passing through the origin of the $\underline{D}+1$ -dimensional expanded input space.

• The training data \mathcal{D} is linearly \mathbb{X} separable if there exist parameters $\boldsymbol{\theta} = [\theta_0, \theta_1, \theta_2, \dots, \theta_D]^T$ such that for all $(x, y) \in \mathcal{D}$,

$$y(\boldsymbol{\theta}^{\mathsf{T}}x) > 0$$

4.1.2 Multiple classes

• Now we consider a linear classifier for K > 2 classes.



对于多分类有两种策略:

- One-versus-the-rest classifier. Use K-1 classifiers. Each classifier solves a two-class problem: separating points in a particular class \mathcal{C}_k from points not in that class.
- One-versus-one classifier. Use K(K-1)/2 classifiers, one for every possible pair of classes. Each point is classified according to a majority vote amongst the classifiers.
- However, both methods suffer from the problem of ambiguous regions.

4.1.2 Multiple classes

To avoid these difficulties, we consider a single K-class classifier comprising
 K linear functions of the form

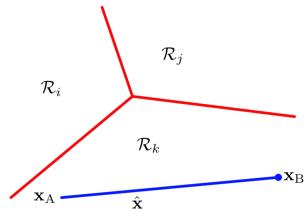
$$y_k(\mathbf{x}) = \boldsymbol{\theta}_k^T \mathbf{x} + \theta_{k0}$$
 将x归类为使y最大的k

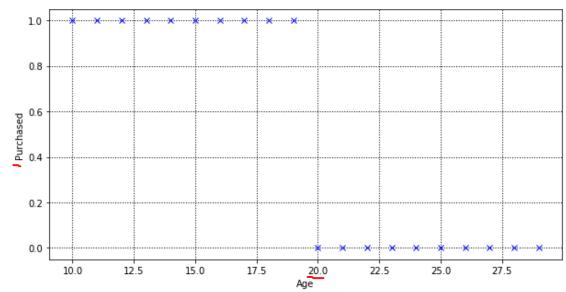
- we then assign a point x to class C_k if $y_k(x) > y_j(x)$ for all $j \neq k$.
- The decision boundary between class C_k and class C_j is therefore given by $y_k(\mathbf{x}) = y_j(\mathbf{x})$ and hence corresponds to a (D-1)-dimensional hyperplane defined by

$$(\boldsymbol{\theta}_k - \boldsymbol{\theta}_j)^{\mathrm{T}} \boldsymbol{x} + (\boldsymbol{\theta}_{k0} - \boldsymbol{\theta}_{j0}) = 0$$

- This has the same form as the decision boundary for the two-class case discussed in Section 4.1.1, and so analogous geometrical properties apply.
- The decision regions of this classifier are singly connected and convex

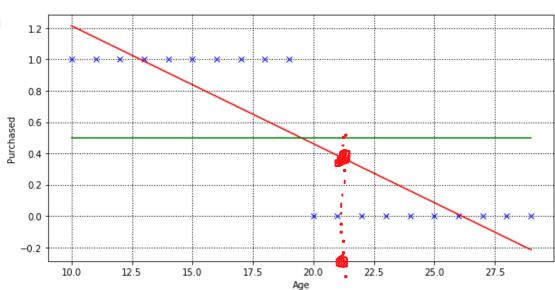
"Singly connected and convex": Two points x_A and x_B both lie inside decision region \mathcal{R}_k . Any point \widehat{x} that lies on the line connecting x_A and x_B must also lie in \mathcal{R}_k





Our sample training dataset of 20 customers and the

You can use <u>0.5</u> as threshold to tell which class a data point belongs to



- We use the tools from least squares to solve classification.
- Problem setting
- Each class \mathcal{C}_k is described by its own compact linear model

$$y_k(\mathbf{x}) = \mathbf{\theta}_k^T \mathbf{x}$$

where k = 1, ..., K. We group these together using vector notation

$$\underline{y}(x) = \underline{\mathbf{\Theta}^T} x$$

- Where Θ is a matrix whose k^{th} column comprises the D+1-dimensional vector $\boldsymbol{\theta}_{k}=(\theta_{k0},\theta_{k1},...,\theta_{kD})^{\mathrm{T}}$ and $\boldsymbol{x}=(x_{0},x_{1},x_{2},...,x_{D})^{\mathrm{T}}$ is the corresponding augmented input vector with a dummy input $x_{0}=1$.
- A new input x is assigned to the class for which $y_k = \theta_k^T x$ is largest.

- Consider a training data set $\{x_n, y_n\}$ where $n=1,\ldots, N$, and define a matrix \underline{Y} whose n^{th} row is the vector y_n^{T} , together with a matrix \underline{X} whose n^{th} row is x_n^{T} . The square error function is written as $\mathbf{Tr}:\underline{w}$, \mathbf{m} \mathbf{p} \mathbf{p} \mathbf{p} \mathbf{p} \mathbf{p} \mathbf{p}

$$L(\mathbf{\Theta}) = \frac{1}{2} \operatorname{Tr} \{ (\mathbf{X}\mathbf{\Theta} - \mathbf{Y})^{\mathrm{T}} (\mathbf{X}\mathbf{\Theta} - \mathbf{Y}) \}$$
 使用最小二乘的迹表示error

• Setting the derivative with respect to • to zero, and rearranging, we obtain the closed-form solution for •:

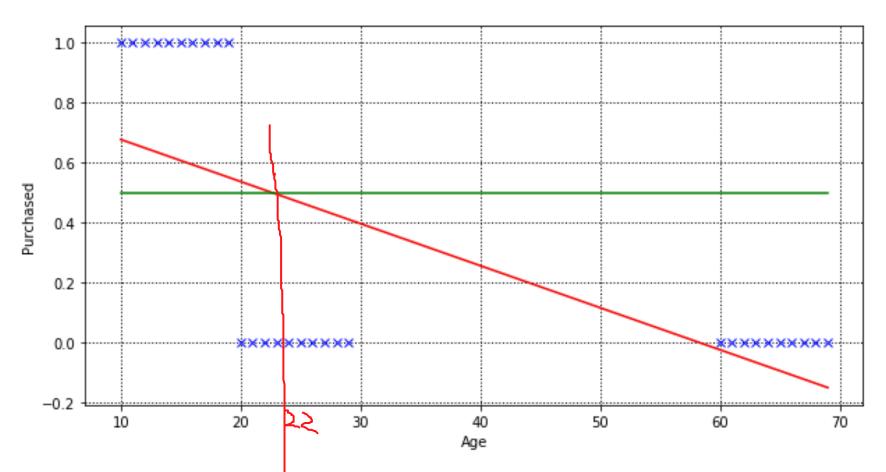
$$\mathbf{\Theta} = \left(X^{\mathrm{T}} X \right)^{-1} X^{\mathrm{T}} Y = X^{\dagger} Y$$

• where X^{\dagger} is the pseudo-inverse of X. We obtain

$$y(x) = \mathbf{\Theta}^T x = Y^T (X^{\dagger})^T x$$

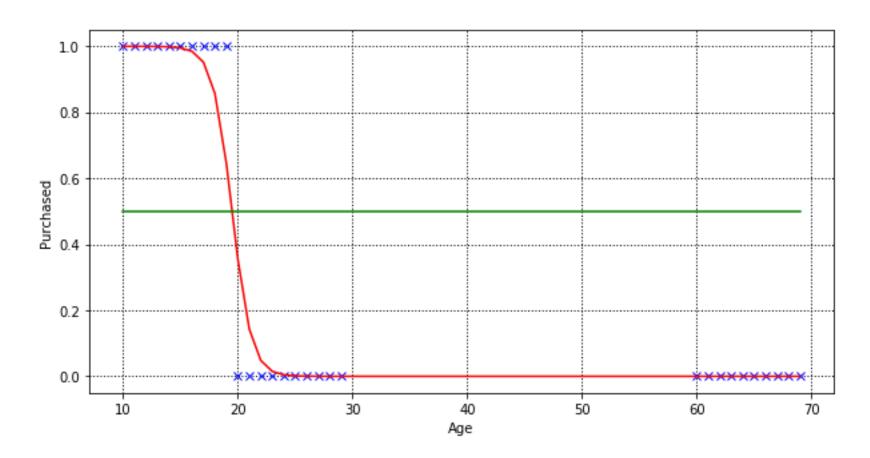
• y(x) is a $K \times 1$ -dim vector. The predicted class label corresponds to the largest value in y(x).

Problems with Least squares



• If you still use 0.5 as the threshold, people between 20 and 22 will be misclassified.

- We can use Logistic regression to solve this problem
- Note: logistic regression is a classification method, not a linear regression method.



4.1.7 The Perceptron Algorithm

Rosenblatt (1962)

 $\mathcal{L}_1(\theta; x, y)$ is the loss for one training sample (x, y)

Classifier:

$$h(\mathbf{x}; \boldsymbol{\theta}) = \operatorname{sign}(\boldsymbol{\theta}^{\mathrm{T}} \mathbf{x})$$

Let $\mathcal{L}_1(\boldsymbol{\theta}; \boldsymbol{x}, y) = 1$ (0 otherwise) if

- $y \neq h(x; \theta)$, or
- (x, y) is on decision boundary (x, y) [boundary]

Note that $y(\boldsymbol{\theta}^{\mathrm{T}}\boldsymbol{x}) \leq 0$ if

- $\theta^T x$ and y differ in sign, or
- $\theta^{\mathrm{T}}x$ is zero

[misclassified]

[misclassified]

[boundary]

$$\mathcal{L}_1(\boldsymbol{\theta}; \boldsymbol{x}, \boldsymbol{y}) = [y(\boldsymbol{\theta}^{\mathrm{T}} \boldsymbol{x}) \leq 0] = \mathrm{Loss}(y(\boldsymbol{\theta}^{\mathrm{T}} \boldsymbol{x}))$$

where $Loss(z) = [z \le 0]$ is the zero-one loss.

Training Loss

Loss
$$(z) = [z \le 0]$$

$$\mathcal{L}_{\underline{1}}(\boldsymbol{\theta}; \boldsymbol{x}, y) = \text{Loss}(y(\boldsymbol{\theta}^{T} \boldsymbol{x}))$$

$$\mathcal{L}_{\underline{n}}(\boldsymbol{\theta}; \mathcal{D}) = \frac{1}{n} \sum_{(\boldsymbol{x}, y) \in \mathcal{D}} \mathcal{L}_{\underline{1}}(\boldsymbol{\theta}; \boldsymbol{x}, y)$$

数据集的loss是每个数据点loss的均值

J(a) y_1 y_2 y_3 y_2 y_3 y_4 y_3 y_4 y_3 y_4 y_4 y_3 y_4 y_4

Gradient is zero <u>almost everywhere!</u>

Gradient descent not possible.

Perceptron – a Mistake-Driven Algorithm

- 1. Initialize $\theta = 0$.
- 2. For each data $(x, y) \in \mathcal{D}$,
 - a. Check if $h(x; \theta) = y$.
 - b. If not, update θ to correct the mistake.
- 3. Repeat Step (2) until no mistakes are found.

Perceptron Algorithm

Weights may be initialized to 0 or to a small random value

- 1. Initialize $\theta = 0$.
- 2. For each data $(x, y) \in S_n$,
 - a. If $y(\theta^{\top}x) \leq 0$, i. $\theta \leftarrow \theta + yx$.
- 3. Repeat Step (2) until no mistakes are found.

Due to the constant feature trick $x_0 = 1$, update for θ_0 will be $\theta_0 \leftarrow \theta_0 + yx_0 = \theta_0 + y$.

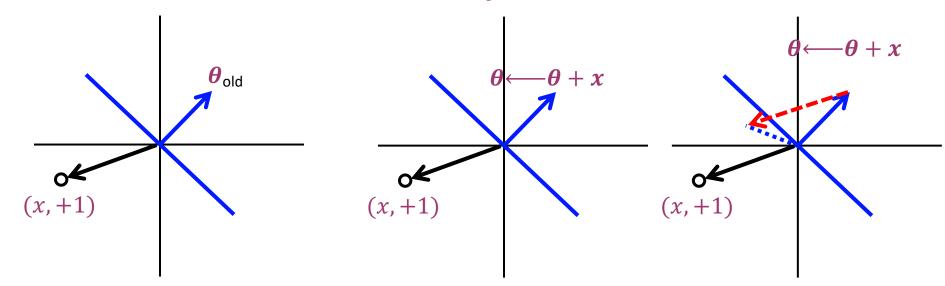
Intuition behind $\theta \leftarrow \theta + yx$.

- We are making a mistake on a positive sample
- That is, y = +1, but $\theta^{\top} x \le 0$
- According to this update, the new vector $\theta_{new} = \theta_{old} + yx = \theta_{old} + x$
- The new prediction will be

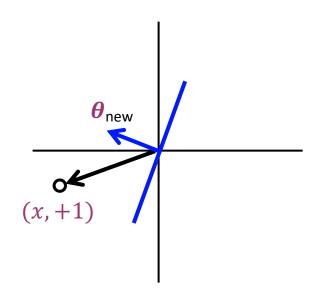
$$\boldsymbol{\theta}_{new}^{\mathsf{T}} \boldsymbol{x} = (\boldsymbol{\theta}_{old} + \boldsymbol{x})^{\mathsf{T}} \boldsymbol{x} = \boldsymbol{\theta}_{old}^{\mathsf{T}} \boldsymbol{x} + \boldsymbol{x}^{\mathsf{T}} \boldsymbol{x} > \boldsymbol{\theta}_{old}^{\mathsf{T}} \boldsymbol{x}$$

• For a positive example, the Perceptron update will increase the score assigned to the same input

Intuition behind $\theta \leftarrow \theta + yx$.



A mistake on a positive sample



Example

Training data

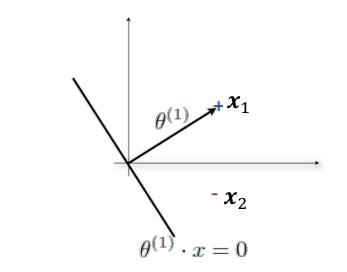
- $(x_1, y_1) = ((2, 2)^T, +1)$ $(x_2, y_2) = ((2, -1)^T, -1)$

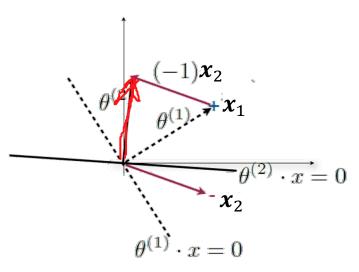
Apply the perceptron algorithm to the data to find a classifier $h(x; \theta), \theta = (\theta_1, \theta_2)$, that separates the data.

Example

Training data

- $(x_1, y_1) = ((2, 2)^T, +1)$
- $(x_2, y_2) = ((2, -1)^T, -1)$
- Initialize $\theta = (0,0)^{\mathsf{T}}$.
- Since $y_1 \theta^T x_1 = 0$, set $\theta = (0,0) + (2,2)^T = (2,2)^T$.
- Since $y_2 \theta^{\top} x_2 = -2$, set $\theta = (2,2)^{\top} - (2,-1)^{\top} = (0,3)^{\top}$.
- $y_1 \boldsymbol{\theta}^{\mathsf{T}} \boldsymbol{x}_1 = 6 > 0$
- $y_2 \boldsymbol{\theta}^{\mathsf{T}} \boldsymbol{x}_2 = 3 > 0$
- No more mistakes, so we are done.





Perceptron Algorithm

Training Set (Linearly Separable)

$$(x_1, y_1), (x_2, y_2), ..., (x_N, y_N)$$

2. Model (Set of Perceptrons)

$$h(\mathbf{x}; \boldsymbol{\theta}) = \operatorname{sign}(\theta_0 x_0 + \theta_1 x_1 + \dots + \theta_D x_D)$$

3. Training Loss (Fraction of Misclassified/Boundary Points)

$$\mathcal{L}_n(\boldsymbol{\theta}) = \frac{1}{N} \sum_{(\boldsymbol{x}, \boldsymbol{y}) \in \mathcal{D}} \left[y(\boldsymbol{\theta}^\top \boldsymbol{x}) \le 0 \right]$$

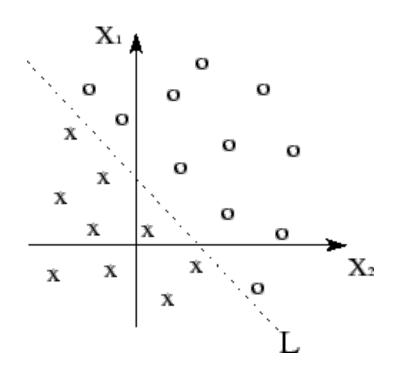
Algorithm (Mistake-Driven Algorithm)

Linearly Separable

The training data \mathcal{D} is linearly separable if there exists a parameters $\boldsymbol{\theta}$ and θ_0 such that for all $(x, y) \in \mathcal{D}$,

$$y(\underline{\boldsymbol{\theta}^{\top}}\underline{x} + \theta_0) > 0.$$

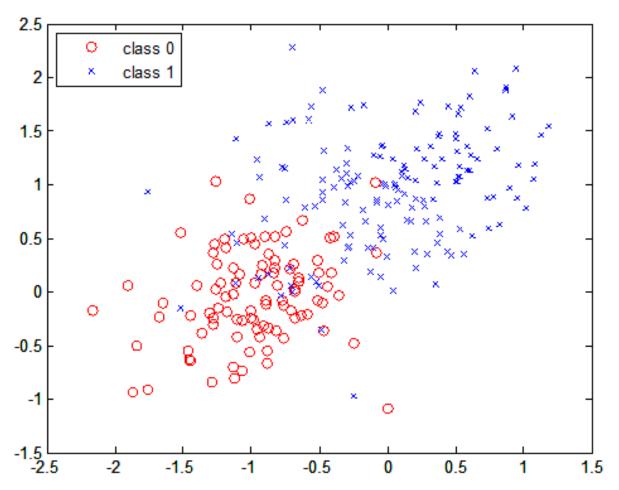
Perceptron algorithm can only be applied to dataset that is linearly separable



Check your understanding

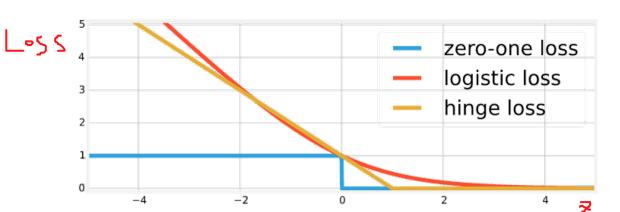
- Classification deals with discrete label space.
- We can do multi-way classification using a single classifier.
- In multi-way classification $y(x) = \mathbf{O}^T x$, the classifier weight θ_k can be shared by different classes.
- In Perceptron algorithm, whenever a sample is misclassified, one step of θ update $\theta \leftarrow \theta + yx$ will correct it.
- Trained on a linearly separable training set, a perceptron classifier will make no mistake on both training and test sets.

Hinge Loss



Perceptron algorithm does not converge for training sets that are not linearly separable.

Loss Functions



Training Loss

$$\mathcal{L}_n(\boldsymbol{\theta}) = \frac{1}{N} \sum_{(\boldsymbol{x}, \boldsymbol{y}) \in \mathcal{D}} \text{Loss} \left[\boldsymbol{y}(\boldsymbol{\theta}^\top \boldsymbol{x}) \right] \longrightarrow \boldsymbol{z}$$

Zero-One Loss

$$Loss_{01}(z) = [\underline{z \le 0}]$$

Hinge Loss

$$Loss_{H}(z) = max\{1 - z, 0\}$$

CONVEX!

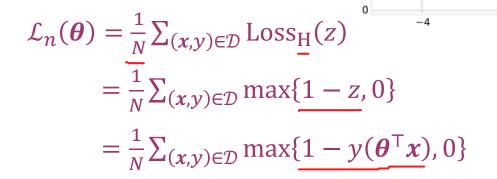
Penalize large mistakes more.

Penalize near-mistakes, i.e. $0 \le z \le 1$.

错误越大惩罚越大

Hinge Loss

Find θ that minimizes



Gradient

$$\overline{V}_{\underline{z}} Loss_{H}(z) = \begin{cases} \frac{0 & \text{if } z > 1, \\ -1 & \text{otherwise.} \end{cases}$$

zero-one loss

logistic loss

hinge loss

$$\underline{\nabla_{\theta}} Loss_{H} (y(\theta^{T} x)) = \begin{cases} 0 & \text{if } y(\theta^{T} x) > 1, \\ -yx & \text{otherwise.} \end{cases}$$

Stochastic Gradient Descent

- 1. Initialize $\theta = 0$.
- 2. Select data $(x, y) \in \mathcal{D}$ at random.
 - a. If $y(\theta^{\top}x) \leq \underline{1}$, then i. $\theta \leftarrow \underline{\theta} + \eta_k \underline{yx}$.
- i. $\theta \leftarrow \theta + \eta_k \underline{yx}$.

 3. Repeat Step (2) until convergence. (e.g. when improvement in $\mathcal{L}(\theta)$ is small enough)

Differences from Perceptron Algorithm

- Check $z \le 1$ rather than $z \le 0$
- η_k rather than $\eta = 1$

Hinge Loss Algorithm

1. Training Set (Not Necessarily Linearly Separable)

$$(x_1, y_1), (x_2, y_2), ..., (x_N, y_N)$$

Model (Set of Perceptrons)

$$h(\mathbf{x}; \boldsymbol{\theta}) = \operatorname{sign}(\theta_0 x_0 + \theta_1 x_1 + \dots + \theta_D x_D)$$

3. Training Loss (Hinge Loss)

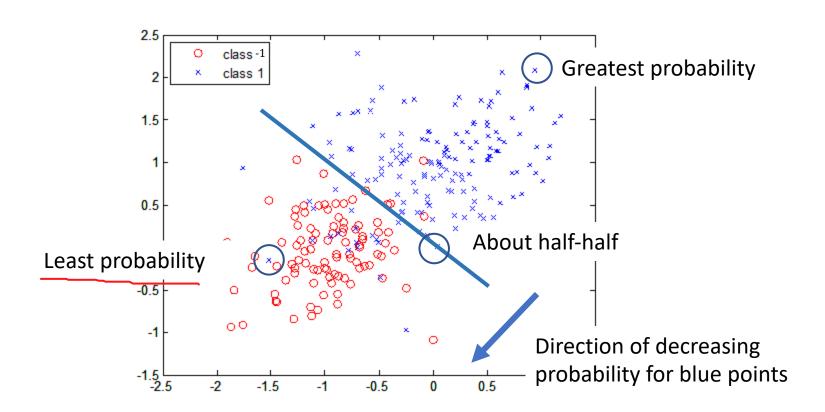
$$\mathcal{L}_n(\boldsymbol{\theta}) = \frac{1}{N} \sum_{(\boldsymbol{x}, \boldsymbol{y}) \in \mathcal{D}} \max\{1 - y(\boldsymbol{\theta}^{\top} \boldsymbol{x}), 0\}$$

3. Algorithm (Gradient Descent)

$$\boldsymbol{\theta} \longleftarrow \boldsymbol{\theta} + \frac{\eta_k}{\underline{N}} \sum_{(\boldsymbol{x}, \boldsymbol{y}) \in \mathcal{D}} y \boldsymbol{x}$$

N: usually use a mini batch, so can be replaced by M

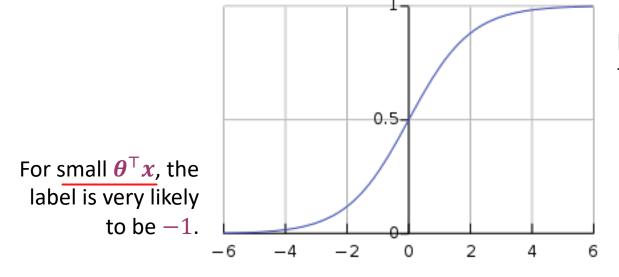
Logistic Regression



Probabilistic Model

Model the probability that the label y is +1 given the feature is x.

$$h: \underline{\mathbb{R}^D} \to [0,1]$$
 即概率
$$h(x; \boldsymbol{\theta}) = \underline{\mathbb{P}}(y = +1 \mid \boldsymbol{x}) = \operatorname{sigmoid}(\boldsymbol{\theta}^{\mathsf{T}} \boldsymbol{x})$$



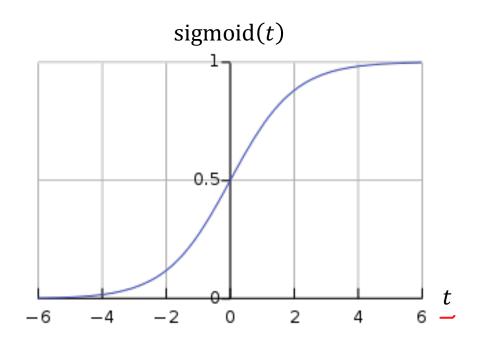
For large $\theta^{\top} x$, the label is very likely to be +1.

Sigmoid function

$$sigmoid(t) = \frac{1}{1 + e^{-t}}$$

sigmoid: $\mathbb{R} \to [0, 1]$

Sometimes also known as the logistic function.



Super useful formula

sigmoid
$$(-t) = \frac{1}{1+e^t} = \frac{e^{-t}}{e^{-t}+1} = 1 - \frac{1}{e^{-t}+1} = 1 - \frac{1}{e^{-t}+1}$$

Label Probabilities

$$\mathbb{P}(y = +1 \mid x) = \operatorname{sigmoid}(\boldsymbol{\theta}^{\mathsf{T}} x) = \operatorname{sigmoid}(\underline{y}(\boldsymbol{\theta}^{\mathsf{T}} x))$$

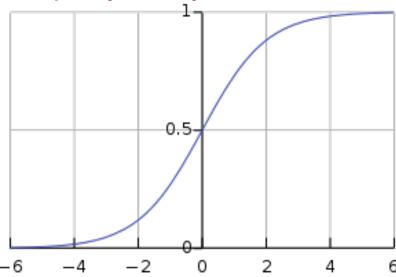
To get the other label probability,

$$\mathbb{P}(\underline{y = -1} | \underline{x}) = 1 - \mathbb{P}(y = +1 | x)$$

$$= 1 - \underline{\text{sigmoid}}(\underline{\theta^{\top} x})$$

$$= \underline{\text{sigmoid}}(-\theta^{\top} x) = \underline{\text{sigmoid}}(\underline{y}(\theta^{\top} x))$$

Thus, $\mathbb{P}(y|x) = \operatorname{sigmoid}(y(\theta^{\top}x))$ for both $y \in \{+1, -1\}$.



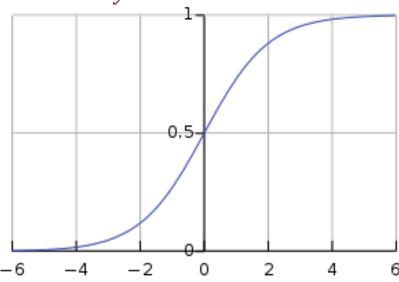
Label Predictions

Find out which label is more probable.

$$\mathbb{P}(y = +1 \mid x) \ge \mathbb{P}(y = -1 \mid x) \iff h(x; \theta) \ge \frac{1}{2}$$

If $h(x; \theta) \ge \frac{1}{2}$, then we predict the label of x is y = +1.

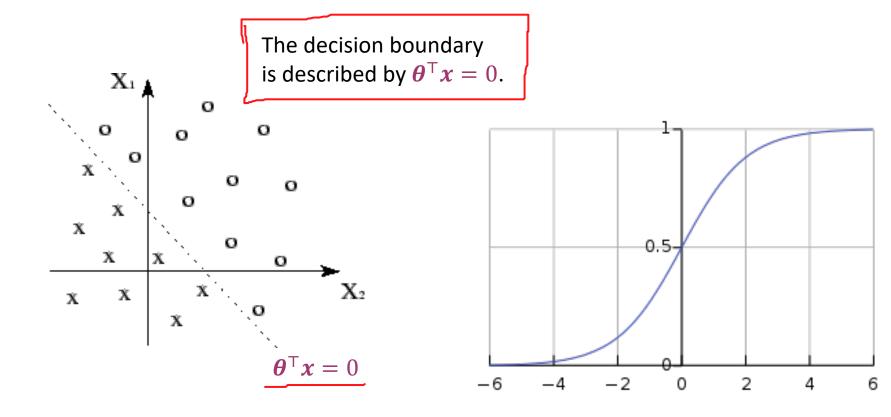
If $h(x; \theta) < \frac{1}{2}$, then we predict the label of x is y = -1.



Decision Boundary

$$h(\mathbf{x}; \boldsymbol{\theta}) \ge \frac{1}{2} \iff \text{sigmoid}(\boldsymbol{\theta}^{\top} \mathbf{x}) \ge \frac{1}{2} \iff \boldsymbol{\theta}^{\top} \mathbf{x} \ge 0$$

$$h(\mathbf{x}; \boldsymbol{\theta}) < \frac{1}{2} \iff \text{sigmoid}(\boldsymbol{\theta}^{\mathsf{T}} \mathbf{x}) < \frac{1}{2} \iff \boldsymbol{\theta}^{\mathsf{T}} \mathbf{x} < 0$$



Likelihood

Probability of label y given feature x

$$\mathbb{P}(y|\mathbf{x}) = \operatorname{sigmoid}(y(\mathbf{\theta}^{\mathsf{T}}\mathbf{x}))$$

 $\mathbb{P}(y|\mathbf{x}) = \operatorname{sigmoid}(y(\mathbf{\theta}^{\top}\mathbf{x})).$ $L(\mathbf{\theta}; \mathcal{D})$ is called the *likelihood* of the dataset \mathcal{D} .

Probability of labels $y_1, ..., y_N$ given features $x_1, ..., x_N$

$$L(\boldsymbol{\theta}; \mathcal{D}) = \mathbb{P}(y_1, ..., y_N | \boldsymbol{x}_1, ..., \boldsymbol{x}_N)$$

$$= \mathbb{P}(y_1 | \boldsymbol{x}_1) \times \cdots \times \mathbb{P}(y_N | \boldsymbol{x}_N)$$

$$= \Pi_{(\boldsymbol{x}, \boldsymbol{y}) \in \mathcal{D}} \mathbb{P}(\boldsymbol{y} | \boldsymbol{x})$$

Maximizing $L(\theta; \mathcal{D})$ is the same as maximizing $\log L(\theta; \mathcal{D})$, which is the same as minimizing $-\frac{1}{N} \log L(\theta; \mathcal{D})$.

Logistic Loss

Minimize the training loss

$$\mathcal{L}(\boldsymbol{\theta}) = -\frac{1}{N} \log L(\boldsymbol{\theta}; \mathcal{D})$$

$$= -\frac{1}{N} \log \prod_{(x,y) \in \mathcal{D}} \mathbb{P}(y|x)$$

$$= -\frac{1}{N} \sum_{(x,y) \in \mathcal{D}} \log \mathbb{P}(y|x)$$

$$= -\frac{1}{N} \sum_{(x,y) \in \mathcal{D}} \log \frac{1}{1 + e^{-y(\boldsymbol{\theta}^{T}x)}}$$

$$= \frac{1}{N} \sum_{(x,y) \in \mathcal{D}} \log(1 + e^{-y(\boldsymbol{\theta}^{T}x)})$$

$$= \frac{1}{N} \sum_{(x,y) \in \mathcal{D}} \operatorname{Loss}(y(\boldsymbol{\theta}^{T}x))$$

Loss(z) = $log(1 + e^{-z})$ is the *logistic loss*.

Loss Functions

Training Loss

$$\mathcal{L}(\boldsymbol{\theta}) = \frac{1}{N} \sum_{(\boldsymbol{x}, \boldsymbol{y}) \in \mathcal{D}} \text{Loss}(\boldsymbol{y}(\boldsymbol{\theta}^{\mathsf{T}} \boldsymbol{x}))$$

Zero-One Loss

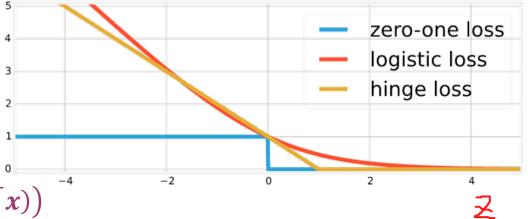
$$Loss_{01}(z) = [z \le 0]$$

Hinge Loss

$$Loss_{H}(z) = max\{1 - z, 0\}$$

Logistic Loss

$$Loss_{L}(z) = log(1 + e^{-z})$$



$$z = y(\boldsymbol{\theta}^{\mathsf{T}} \boldsymbol{x})$$

Perceptron Algorithm

Hinge Loss Algorithm

Logistic Regression

Some folks use \log_2 instead of \log_e so that $\operatorname{Loss}_L(0) = 1$.

Gradient

$$\frac{\operatorname{Loss}_{L}(z) = \log(1 + e^{-z})}{\nabla_{z} \operatorname{Loss}_{L}(z) = \frac{-e^{-z}}{1 + e^{-z}} = \frac{-1}{e^{z} + 1} = -\operatorname{sigmoid}(-z) = \operatorname{sigmoid}(z) - 1}$$

By chain rule, the gradient for 1 training sample $\nabla_{\theta} \mathcal{L}_1(\theta; x, y)$ is

$$\overline{V_{\theta}} Loss_{L}(y(\theta^{T}x)) = yx(sigmoid(z) - 1)$$

$$= \begin{cases} x(h(x; \theta) - 1) & \text{if } y = +1, \\ x(h(x; \theta) - 0) & \text{if } y = -1. \end{cases}$$

$$= x(h(x; \theta) - [y = 1])$$

Training Gradient

$$\nabla_{\boldsymbol{\theta}} \mathcal{L}(\boldsymbol{\theta}; \mathcal{D}) = \frac{1}{N} \sum_{(\boldsymbol{x}, \boldsymbol{y}) \in \mathcal{D}} \nabla_{\boldsymbol{\theta}} \mathcal{L}_{1}(\boldsymbol{\theta}; \boldsymbol{x}, \boldsymbol{y})$$
$$= \frac{1}{N} \sum_{(\boldsymbol{x}, \boldsymbol{y}) \in \mathcal{D}} \boldsymbol{x}(h(\boldsymbol{x}; \boldsymbol{\theta}) - [\boldsymbol{y} = 1])$$

Compare this with the training gradient for least squares

$$\nabla_{\boldsymbol{\theta}} \mathcal{L}(\boldsymbol{\theta}; \mathcal{D}) = \frac{1}{N} \sum_{(\boldsymbol{x}, \boldsymbol{y}) \in \mathcal{D}} \boldsymbol{x}(f(\boldsymbol{x}; \boldsymbol{\theta}) - \underline{\boldsymbol{y}})$$

In regression, we have:
$$L(\theta, X, y) = \underbrace{\frac{1}{N} \sum_{n=1}^{N} (y_n - f(x_n, \theta))^2}_{f(x_n, \theta) = \theta^T x_n}$$

Gradient Descent

- 2. Update $\theta \leftarrow \theta \frac{\eta_k}{N} \sum_{(x,y) \in \mathcal{D}} x(h(x; \theta) [y = 1])$
- 3. Repeat (2) until convergence. (e.g. when improvement in $\mathcal{L}(\theta; \mathcal{D})$ is small enough)

Logistic Regression

1. Training Set (Not Necessarily Linearly Separable)

$$(x_1, y_1), (x_2, y_2), ..., (x_N, y_N)$$

Model (Set of Sigmoid Neurons)

$$h(\mathbf{x}; \boldsymbol{\theta}) = \operatorname{sigmoid}(\theta_0 x_0 + \theta_1 x_1 + \dots + \theta_D x_D)$$

3. Training Loss (Logistic Loss)

$$\mathcal{L}(\boldsymbol{\theta}) = \frac{1}{N} \sum_{(x,y) \in \mathcal{D}} \log (1 + e^{-y(\boldsymbol{\theta}^{\mathsf{T}} x)})$$

3. Algorithm (Gradient Descent)

$$\boldsymbol{\theta} \longleftarrow \boldsymbol{\theta} - \frac{\eta_k}{N} \sum_{(\boldsymbol{x}, \boldsymbol{y}) \in \mathcal{D}} \boldsymbol{x} (h(\boldsymbol{x}; \boldsymbol{\theta}) - [\boldsymbol{y} = 1])$$

Regularized Logistic Regression

 When your data has a high-dimensional feature, or your training set is small, you might have the over-fitting problem.

$$\mathcal{L}(\boldsymbol{\theta}) = \frac{1}{N} \sum_{(x,y) \in \mathcal{D}} \log(1 + e^{-y(\boldsymbol{\theta}^{\mathsf{T}} x)}) + \frac{\lambda}{2N} \sum_{j=1}^{\underline{D}} \theta_j^2$$

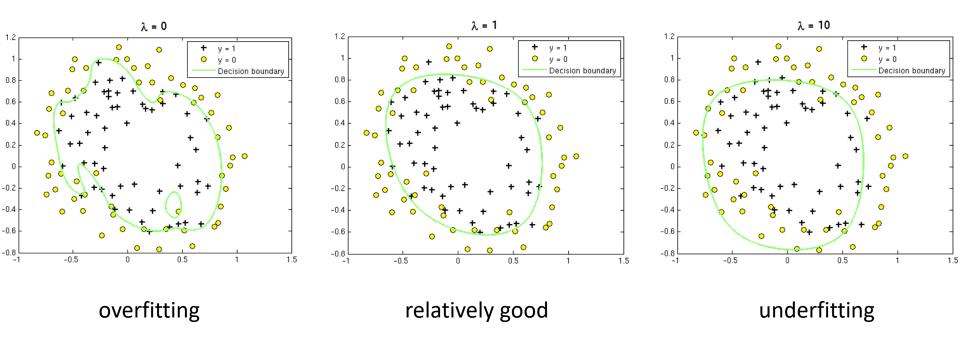
- We are doing regularization on $\theta_1, \theta_2, \dots, \theta_D$
- When using gradient descent, we have

ng gradient descent, we have
$$\underline{\theta_0} \leftarrow \theta_0 - \frac{\eta_k}{N} \sum_{(x,y) \in \mathcal{D}} x^{(0)}(h(x; \boldsymbol{\theta}) - [y = 1])$$

$$\underline{\theta_j} \leftarrow \theta_j - \frac{\eta_k}{N} \left[\sum_{(x,y) \in \mathcal{D}} x^{(j)}(h(x; \boldsymbol{\theta}) - [y = 1]) + \underline{\lambda} \, \underline{\theta_j} \right]$$

$$j = 1, 2, ..., D$$

Regularized Logistic Regression



Lots of research in classification architecture / loss function design

- Softmax loss (softmax cross-entropy loss)
- AM-Softmax F. Wang, J. Cheng, W. Liu, and H. Liu. Additive margin softmax for face verification. IEEE Signal Processing Letters, 2018.
- NormFace F. Wang, X. Xiang, J. Cheng, and A. L. Yuille. Normface: L2 hypersphere embedding for face verification. ACM MM, 2017
- Triplet loss with hard mining F. Schroff, D. Kalenichenko, and J. Philbin. Facenet: A unified embedding for face recognition and clustering. CVPR 2015
- Lifted structure loss H. Oh Song, Y. Xiang, S. Jegelka, and S. Savarese. Deep metric learning via lifted structured feature embedding. CVPR 2016
- etc
- Circle Loss Sun, Yifan, et al. "Circle loss: A unified perspective of pair similarity optimization." CVPR 2020.