

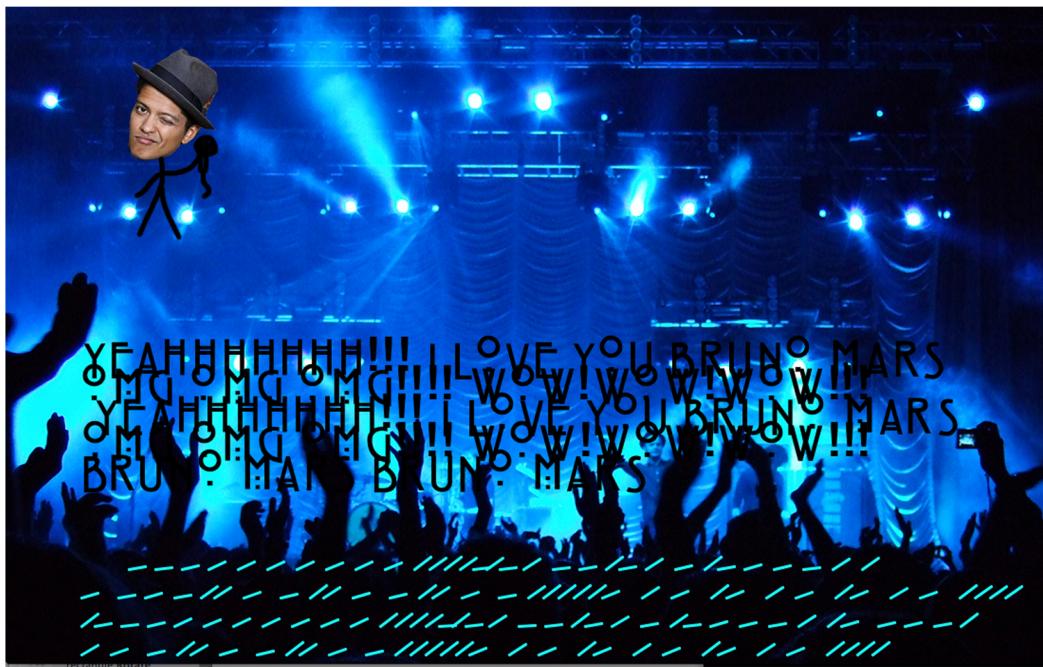
# **SDES 3107 DESIGN & COMPUTERS 4**

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JOSH'S CLASS MON 12-3

# 1



- I reworked P\_3\_1\_3\_03 by changing the cursor to Bruno Mars, load a concert image as the background wallpaper, add the stroke and change the colours of the lines to neon blue and ellipses to black, so they look like the audiences at the back of the stadium.

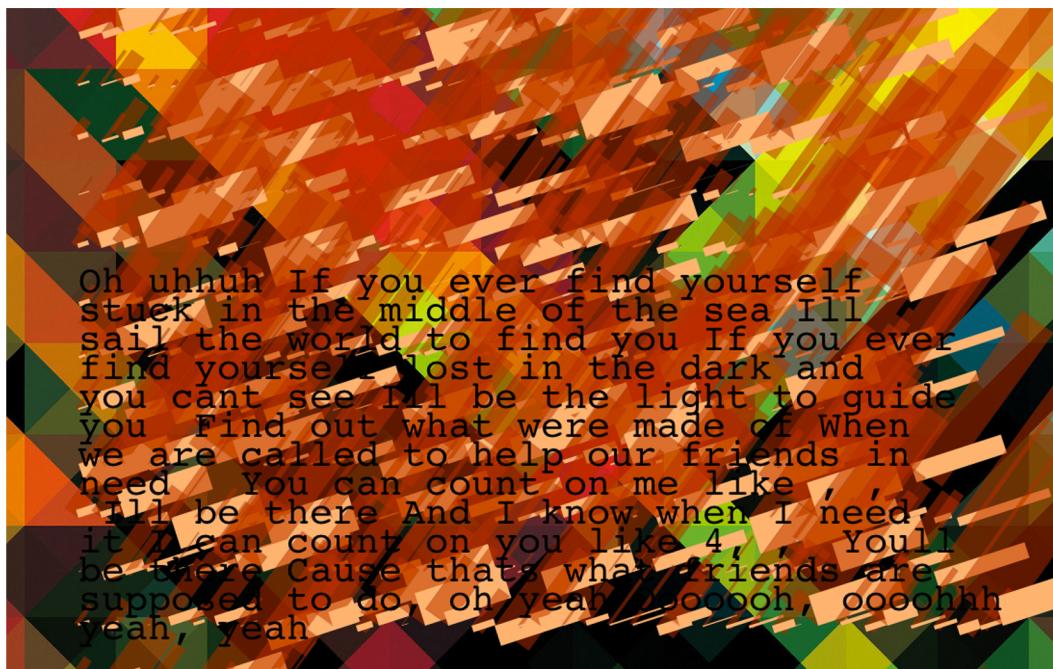


- Also, the text data file, i changed the words like "Bruno Mars, i love you" etc to pretend the audiences(Bruno mar's fans) yelled in the concert.

# 2

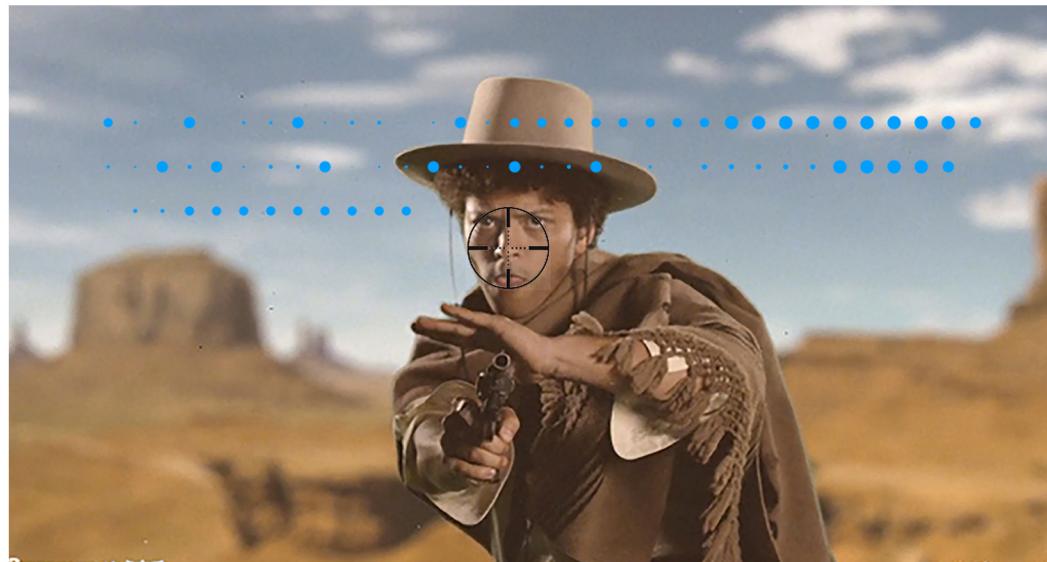


- I reworked P\_3\_1\_3\_03 by changing the shapes to all rectangles. Make the screen smaller to 1100 x 700. Load an image for the background and it looks playful and abstract. When cursor moves, all the rectangles colour change too.



- All the elements have been rotated and no longer enlarge in horizontally. Also size change when you move your mouse along to Y position. Text data file has been changed to Bruno Mars' song 'Count on me' and text size changed to 40.

# 3

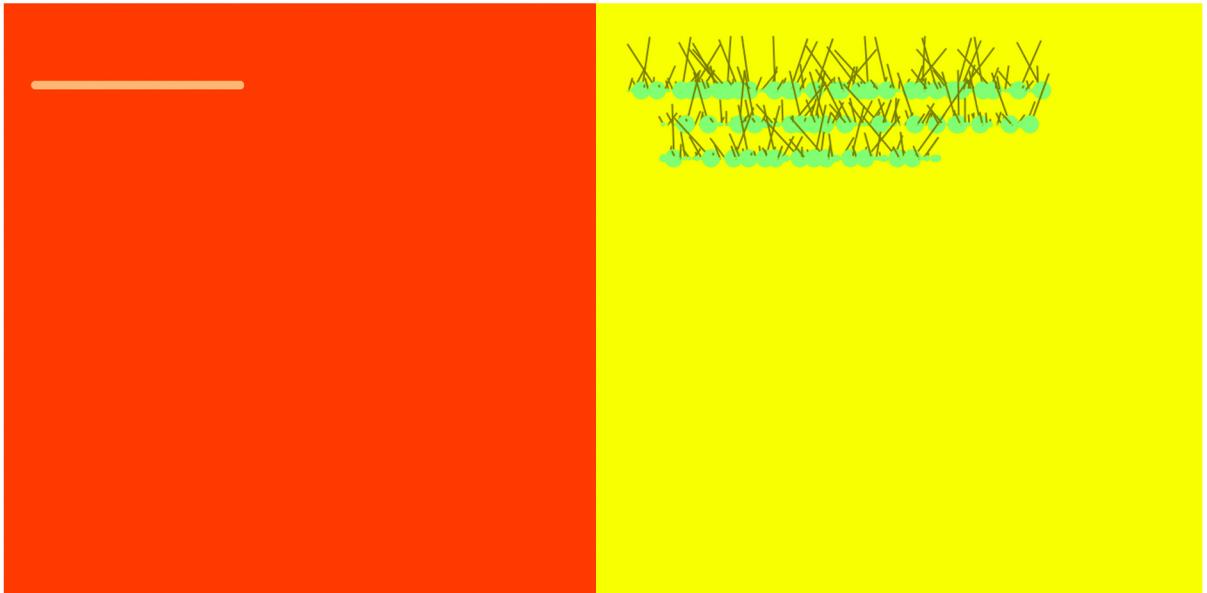


- I reworked P\_3\_1\_3\_03 by changing the lines to rectangles. Make the screen smaller to 1040 x 560 so it fits the Bruno Mars wallpaper. Add stroke Weight to all the rectangles and they are all brown stroke and fill in orange colour. No stroke for the ellipses but fill in blue colour.

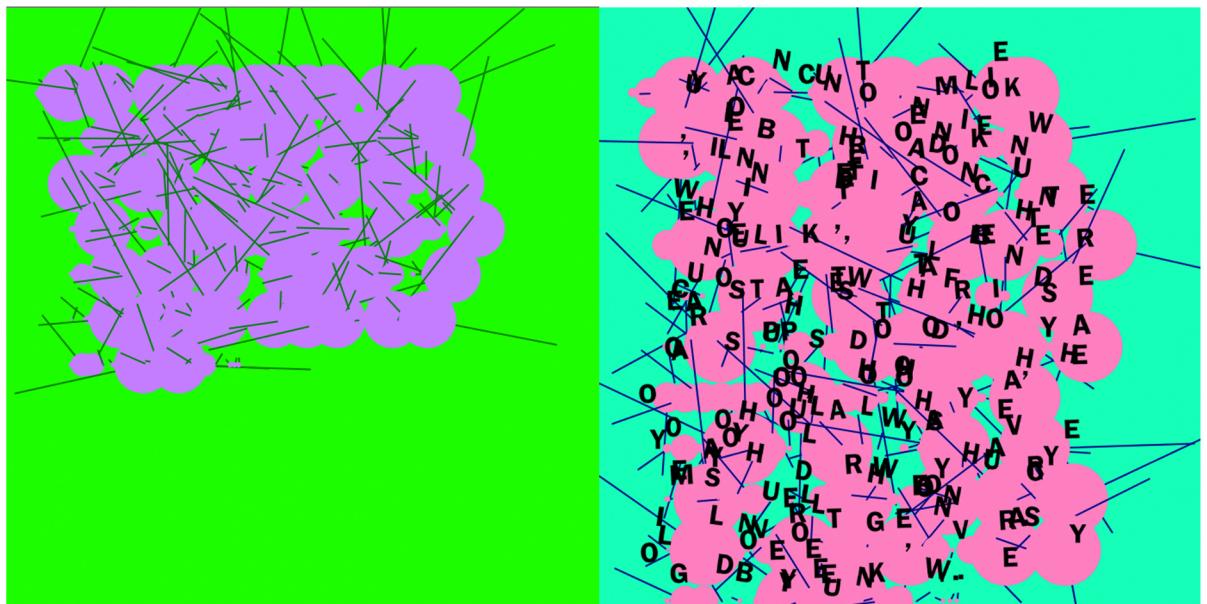


- Cursor icon changed to be a gun shot target. Text data file renamed as ("bruno\_mars.txt") and text size to 45. Also elements and text location has been changed too.

# 4



■ I reworked P\_3\_1\_3\_03 and change the screen size to 700x700. Background colour and the elements colour (include lines and ellipses) changing when you move the cursor from top left to right bottom.



■ Text data file changed to be Bruno Mars' lyrics, load new font for that and the text size will enlarge by moving the cursor along the X axis.

# 5

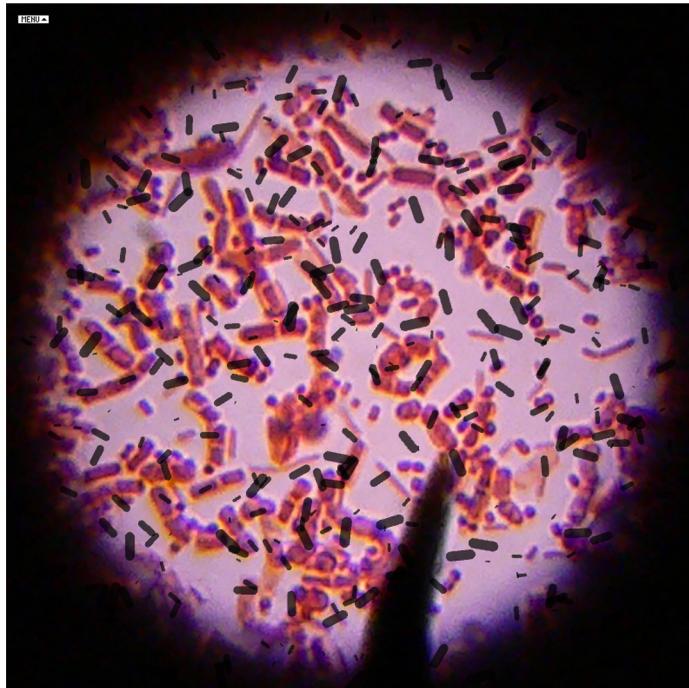


- I reworked P\_3\_1\_3\_03 and change the lines to triangles. Colours of the trianlges changed when mouse pressed. Data text file changed to Bruno mars' lyrics and also load a new bigger font. Add a galaxy wallpaper as the background wallpaper. Also, all the elements changed the position to 40,310.

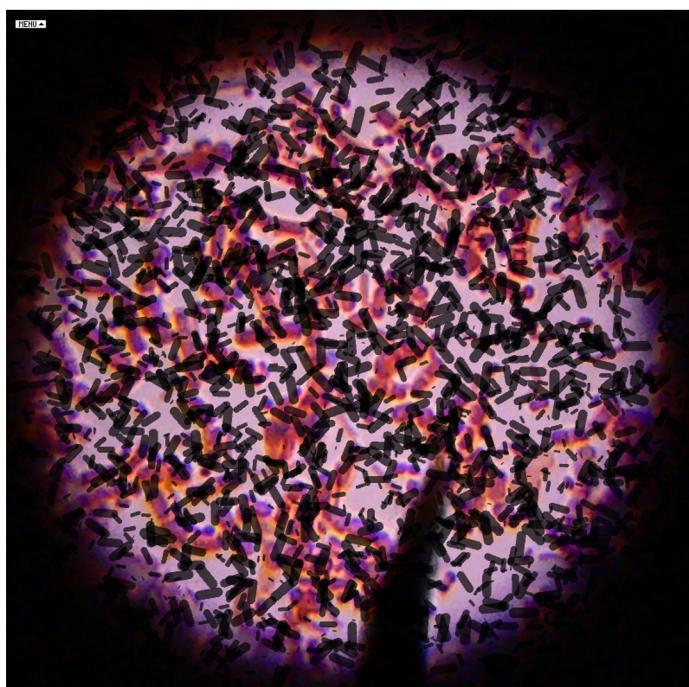


- Colours of lines and position change when you move the cursor along the Y axis. Text location changed to the center and overlapped with the triangles and ines.

# 6



- I reworked M\_1\_5\_02 and load an image(bacteria under microscope) as the new background wallpaper. Screen size changed to 794 x 794. Add the heavy stroke (1.0) to all the elements and stepSize to 40. Also the gui active background changed to be neon green.

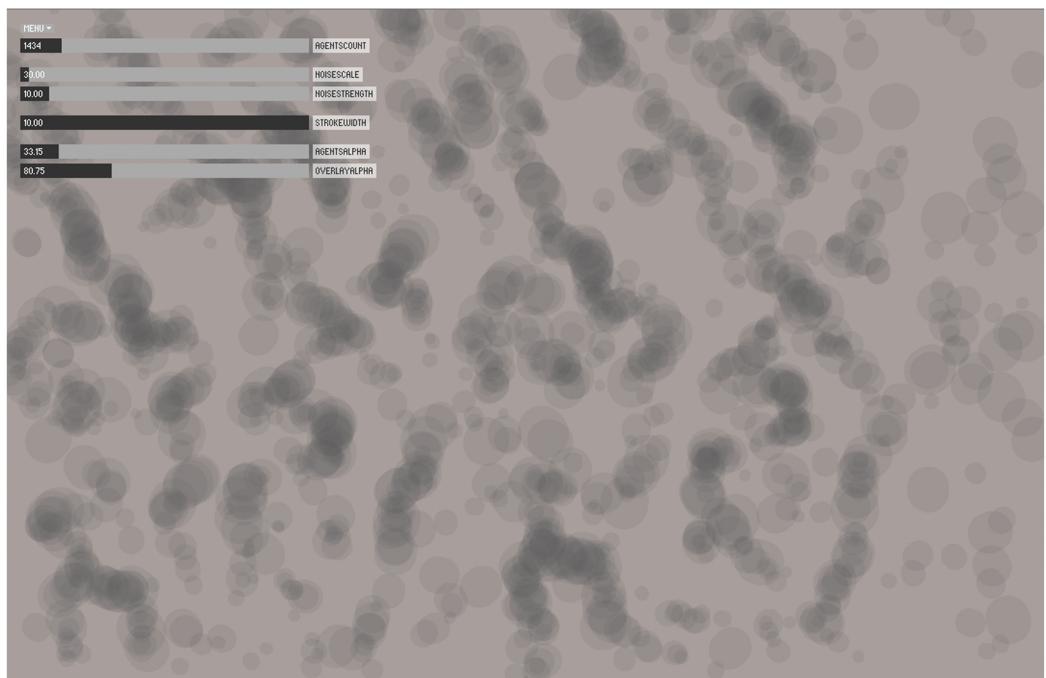


- Adjust the numbers of agents by changing the numbers of agentCount from the gui.

# 7

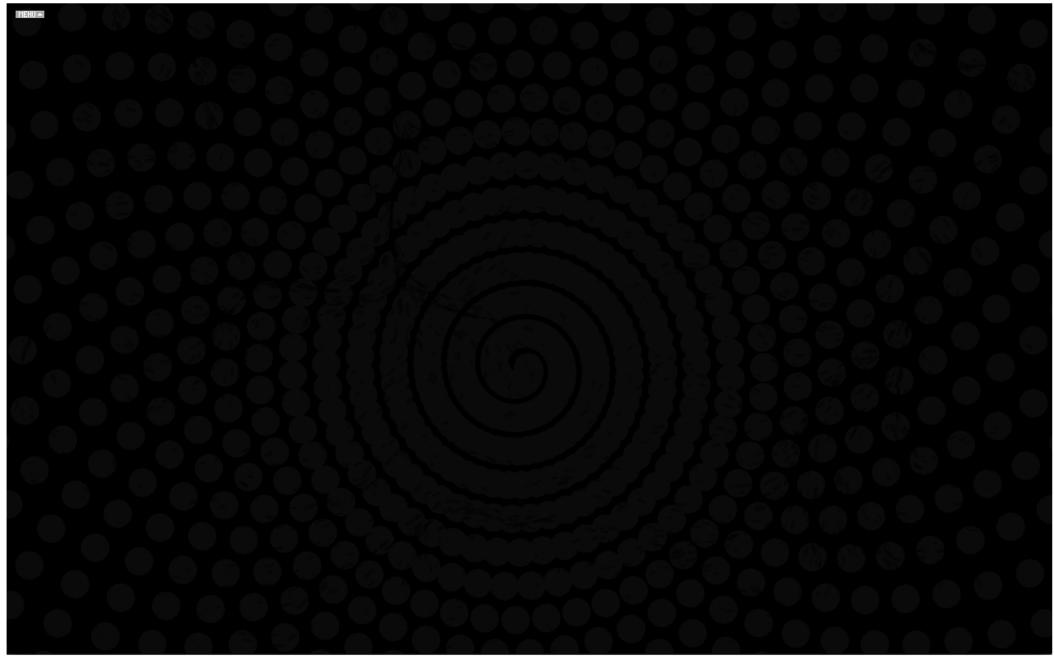


■ I reworked M\_1\_5\_02 and the background colour changes automatically in every single seconds. Less agentsCount appear on the screen, which make the lines become "bubble-like" and rising up to the top.

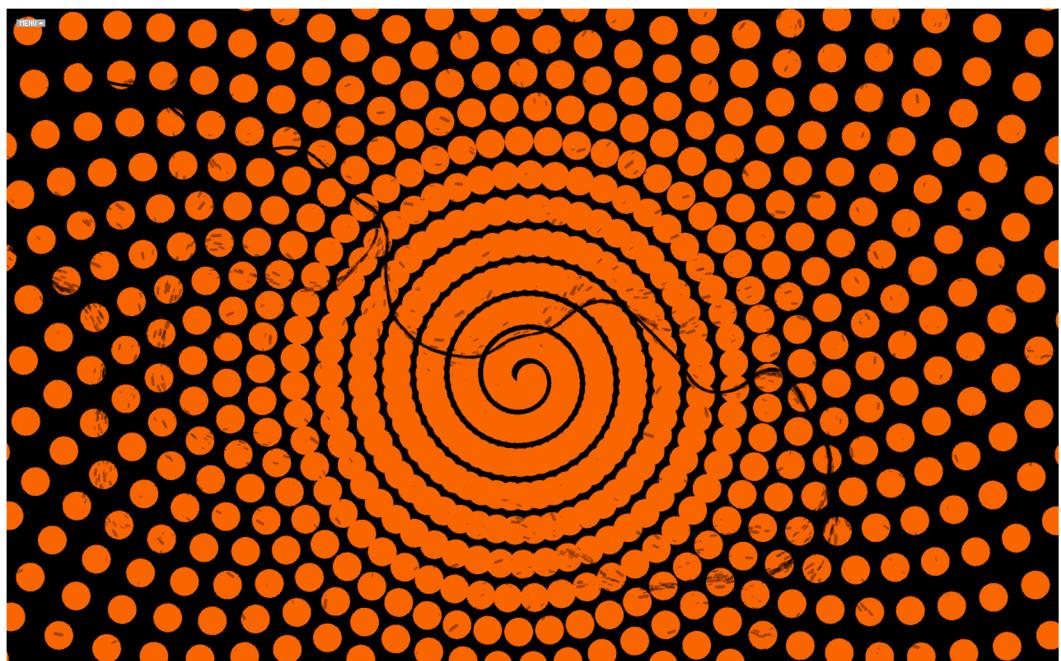


■ Screen size also set to 1080 x 700. Also, numbers of bubble changes when you change the agentsCount. The higher of agentsCount you got, the more bubbles shown on the screen.

# 8



- I reworked M\_1\_5\_02 by changing the background to black colour. Resize the screen to 1280 x 800.



- A spiral orange pattern shown when mousepressed. People can see through the agents running around the orange spiral area. Also, the gui active background has been changed to orange colour to match the colour of the spiral.

# 9



- I reworked M\_1\_5\_02 by loading an tv old screen image as the background wallpaper. Screen size changed to 800 x 480 to fit the wallpaper. Also changed the agents to thinner lines, adjust the strokeWidth and noiseStrength.

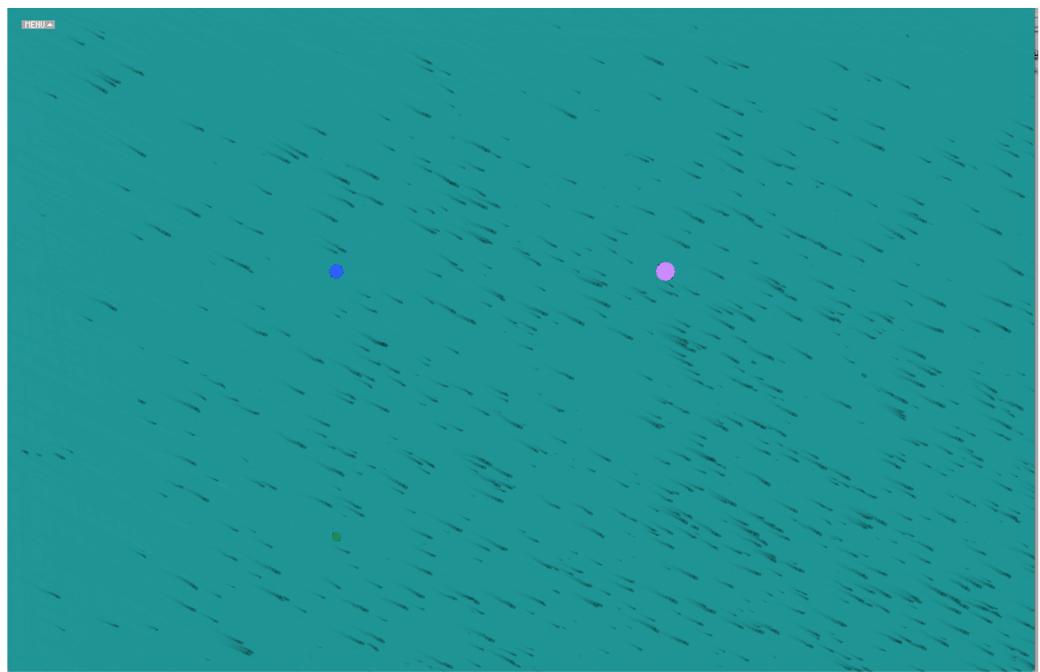


- Agent now goes horizontally instead of running around randomly. Also, after 5 - 10 seconds all the lines will cover the whole screen so it looks like the TV got effected.

# 10



- I reworked M\_1\_5\_02 by changing the lines to become "little fishes". But at the begining, lines flashing then disappear in 5secs.



- ,Then, the little fishes swim from the top down to the bottom. Also, add three different colours ellipses go with the cursor. Set the screen size to 1080 x 700 and fill with aquablue colour.