

1、关于变量的赋值：

2、方法形参的值传递机制：值传递

1、形参和实参

2、值传递机制

1、形参是基本数据类型

2、形参是引用数据类型

1、关于变量的赋值：

1、如果变量是基本数据类型，此时赋值的变量所保存的是数据值。

2、如果变量是基本数据类型，此时赋值的变量所保存的是地址值。

```
1 class Order{
2     int orderId;
3 }
4 public class ValueTransferTest {
5     public static void main(String[] args) {
6         System.out.println("====基本数据类型====");
7         int m = 10;
8         int n = m;
9         // 赋值的变量所保存的是数据值
10        System.out.println("m = " + m + ", n = " + n); // m = 10, n = 10
11        m = 20;
12        System.out.println("m = " + m + ", n = " + n); // m = 20, n = 10
13
14        System.out.println("====引用数据类型====");
15
16        //赋值的变量所保存的是地址值
17        Order o1 = new Order();
18        o1.orderId = 1001;
19        Order o2 = o1;
20        System.out.println("o1 = " + o1.orderId + ", o2 = " + o2.orderId); // o1 = 1001, o2 =1001
21        o2.orderId = 1002;
22        System.out.println("o1 = " + o1.orderId + ", o2 = " + o2.orderId); // o1 = 1002, o2 =1002
23    }
24 }
```

2、方法形参的值传递机制：值传递

1、形参和实参

形参：方法定义时，声明在小括号里面的参数

实参：方法调用时 实际传给形参的参数值

2、值传递机制

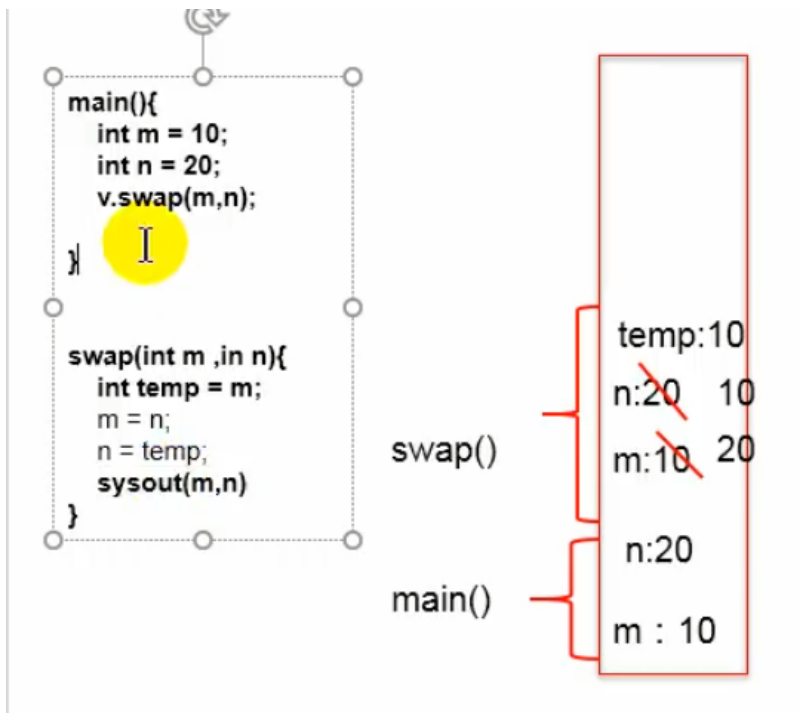
1、形参是基本数据类型

将实参基本数据类型变量的“数据值”传递给形参

```

1 public class ValueTransferTest2 {
2     public static void main(String[] args) {
3         int m = 10;
4         int n = 20;
5         System.out.println("m = " + m + ", n = " + n);
6
7         //交换两个变量的操作
8         int tmp = m;
9         m = n;
10        n = tmp;
11        System.out.println("m = " + m + ", n = " + n);
12    }
13 }

```



2、形参是引用数据类型

将实参引用数据类型变量的“地址值”传递给形参

例题1:

```

1 class Data{
2     int m;
3     int n;
4 }
5 public class ValueTransferTest1 {
6     public static void main(String[] args) {
7         Data data = new Data();
8         data.m = 10;
9         data.n = 20;
10        System.out.println("m = " + data.m + ", n = " + data.n);
11
12        ValueTransferTest1 v = new ValueTransferTest1();
13        v.swap(data);
14        System.out.println("m = " + data.m + ", n = " + data.n);
15    }
16 }

```

```

17 public void swap(Data data){
18     int tmp = data.m;
19     data.m = data.n;
20     data.n = tmp;
21 }
22 }

```

```

class Data{
    int m;
    int n;
}

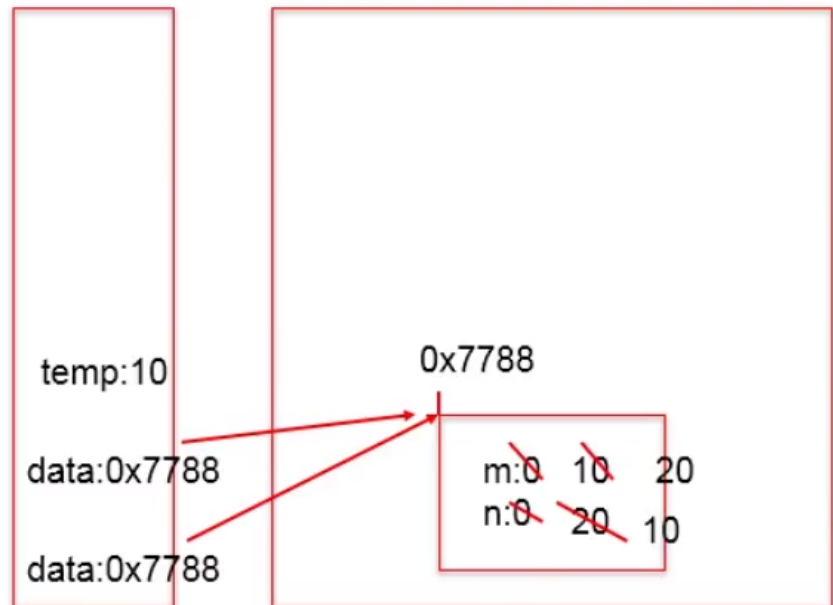
```

```

main(){
    Data data = new Data();
    data.m = 10;
    data.n = 20;
    v.swap(data);
    sysout(data.m,data.n);
}

swap(Data data){
    int tmp = data.m;
    data.m = data.n;
    data.n = tmp;
}

```



例题2：数组的交换

```

1 public class ArrayTransfer {
2     public static void main(String[] args) {
3         ArrayTransfer test = new ArrayTransfer();
4         int[] arr = new int[]{1,6,0,5,7,2,9};
5         test.printfArray(arr);
6         System.out.println();
7         test.sort(arr);
8         test.printfArray(arr);
9     }
10
11     //遍历数组
12     public void printfArray(int[] arr){
13         for(int i = 0; i < arr.length; i++){
14             System.out.print(arr[i] + " ");
15         }
16     }
17
18     //冒泡排序
19     public void sort(int[] arr){
20         for(int i = 0; i < arr.length; i++){
21             for(int j = 0; j < arr.length - 1 - i; j++){
22                 if(arr[j] > arr[j + 1]){
23                     swap(arr, j, j+1);
24                 }
25             }
26         }
27     }

```

```

28 //交换数组中指定两个位置的元素
29 public void swap(int[] arr,int i,int j){
30     int tmp = arr[i];
31     arr[i] = arr[j];
32     arr[j] = tmp;
33 }
34 }

```

3、经典例题

1. 题目 (10分)

```

public class Test {
    public static void main(String[] args) {
        int a=10;
        int b=10;
        method(a,b); //需要在method方法被调用之后, 仅打印出a=100,b=200. 请写出method方法的代码
        System.out.println("a="+a);
        System.out.println("b="+b);
    }
}

```

Handwritten notes: "a b" with arrows pointing to the variables in the code.

法一:

```

public static void method(int a, int b) {
    // 在不改变原本题目的前提下, 如何写这个函数才能在main函数中输出a=100, b=200?
    a = a*10;
    b = b*20;
    System.out.println(a);
    System.out.println(b);
    System.exit(0);
}

```

法二:

```

public static void method(int a, int b) {
    PrintStream ps = new PrintStream(System.out);
    @Override
    public void println(String x) {
        if("a=10".equals(x)){
            x = "a=100";
        } else if("b=10".equals(x)){
            x = "b=200";
        }
        super.println(x);
    }
};

System.setOut(ps);

```

