# Project 2: Taiko Drum Master (太鼓達人)

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# How to play (screen shot)



### Start window

click the "START" button to start the game, or the "EXIT" button to quit



### Game start

A 30 seconds countdown timer is set, the game stops when the time is up

### Control with key J and K

When the drum moving into the target region,

Press "  $\,$  J"  $\,$  to eliminate red drums, and "K"  $\,$  to eliminate blue drums

#### **Score**

If eliminate the bigger drums, get 5 points

If eliminate the smaller drums, get 10 points



# **Result window**

When the time is up, it shows the total score click the "RESTART" button to restart the game, or the "EXIT" button to quit