check point 1

#include <LiquidCrystal.h>

LiquidCrystal lcd(12,11,5,4,3,2);

void setup()

{

lcd.begin(20,2);

lcd.print("06050172");

lcd.print("abcd");

}

void loop()

{

}

check point 2

#include <LiquidCrystal.h>

LiquidCrystal lcd(12,11,5,4,3,2);

void setup()

{

lcd.begin(20,2);

Serial.begin(9600);

}

void loop()

{

char a;

if(Serial.available())

{

a=Serial.read();

lcd.print(a);

}

}