

Yingfan (Eric) Chen

☎ (206) 665 9199 • ✉ yingfc@uw.edu • in yingfc • 🌐 yingfc

Education

University of Washington

Seattle, WA

B.S. in Computer Science, GPA: 3.91/4.00

September 2019 – December 2022

Related Coursework: Distributed Systems, Artificial Intelligence, Advanced Algorithms, Databases, Systems Programming, Hardware/Software Interface, Machine Learning, Data Structures and Parallelism, Software Design and Implementation, Web Programming, System and Software Tools.

Work Experience

Tesla

Shanghai, China

Data Engineer Intern - Big Data/BI Team

July 2021 - Sept 2021

- Data Visualization: Developed real-time production line dashboards using Dash & Echarts framework in Python that triggers synchronous data fetching from databases(Presto + Vertica), and instant front-end display. Reduced the onsite feedback cycle from ten minutes to almost real-time.
- Data Warehousing: Built and deployed high-availability ClickHouse cluster using Zookeeper on Linux servers. Conducted Kafka injection into ClickHouse for stream-data processing and multi-platform data migration. Implemented the distributed database management system demo as the proof of concept using Docker (github/yingfc/clickhouse_cluster).
- Dev Environment: Combined python dependencies of dashboard projects into an all-in-one customized artifact to standardize dashboard development for higher efficiency, and organized ClickHouse cluster environment properties on Docker and AWS EC2.

UW Sensors, Energy, and Automation Laboratory (SEAL)

Seattle, WA

Software Developer

March 2021 - May 2021

- Code environment setup: Set up Flutter development environment as project skeleton for three teams. Offered tutorials for Flutter development, including basic syntax and app interactivity.
- Project DevOps setup: Built three DevOps CI/CD pipelines for project development, standardized auto building and testing to improve development efficiency.

Momenta.ai

Suzhou, China

Software Engineer Intern - High-Definition Map Data Service Team

June 2020 - Oct 2020

- HD Map Data compiler: Developed a High-Definition map data pipeline with functional programming by Scala, processing map data from raw reads to organized data via topology reorganization and semantic computation.
- Map Data compilation: Implemented topological filtering method to cluster map data via features, enabled visual debugging and reduced the dependency on upstream data accuracy, reduced compilation time of 200km of high-way raw data from 40 minutes to 20 minutes.
- DevOps Workflow Optimization: Created and maintained the Azure DevOps CI/CD pipeline for feature development, and set up the Staging-Prod pipeline triggers to enable auto-tagging for release and auto-deployment on Kubernetes to improve project deployment efficiency by 40%.

Projects

Campus Path Finding Tool

Jan 2021 – March 2021

- Web-based application on UW campus path planning/finding tool used React and SparkJava framework to design GUI and implemented the MVC design pattern.

Skills

- **Programming Languages:** Proficient in Java, Scala, Python, SQL, JavaScript, HTML/CSS; Familiar with C/C++; Previously used R, Matlab.
- **Software & Tools:** JetBrains (IntelliJ, PyCharm, DataGrip), Microsoft (Azure DevOps, Visual Studio), Atlassian(Bitbucket, Jira, Confluence), Git, Docker, Gradle, Maven, ClickHouse, Zookeeper.

Accomplishments

- **Tesla First Hackathon - Best Innovation Prize** August 2021
- **University of Washington Dean's List - Annual Dean's List** 2020, 2021
- **Euclid Mathematics Contest at University of Waterloo - World Top 10%** May 2019