

# Computer vision

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## Homework1

### Basic Image Manipulation

#### Description

Part1. Write a program to do the following requirement.

(a) upside-down lena.bmp

Swap the information of the pixel a to pixel b in the way below.

0	1	2	3
4	5	6	7
8	9	10	11
12	13	14	15

12	1	2	3
4	5	6	7
8	9	10	11
0	13	14	15

12	13	2	3
4	5	6	7
8	9	10	11
0	1	14	15

12	13	14	3
4	5	6	7
8	9	10	11
0	1	2	15

```
//1a upside
for (int i = 0; i < img.rows/2; i++) {
    for (int j = 0; j < img.cols; j++) {
        a = A.at<Vec3b>(i, j);
        b = A.at<Vec3b>(img.rows - i - 1, j);
        A.at<Vec3b>(i, j) = b;
        A.at<Vec3b>(img.rows - i - 1, j) = a;
    }
}
```

### (b) right-side-left lena.bmp

Swap the information of the pixel a to pixel b in the way below.

0	1	2	3
4	5	6	7
8	9	10	11
12	13	14	15

3	1	2	0
4	5	6	7
8	9	10	11
12	13	14	15

3	1	2	0
7	5	6	4
8	9	10	11
12	13	14	15

3	1	2	0
7	5	6	4
11	9	10	8
12	13	14	15

```
//1b leftright
for (int j = 0; j < img.cols / 2; j++) {
    for (int i = 0; i < img.rows; i++) {
        a = B.at<Vec3b>(i, j);
        b = B.at<Vec3b>(i, img.cols - j - 1);
        B.at<Vec3b>(i, j) = b;
        B.at<Vec3b>(i, img.cols - j - 1) = a;
    }
}
```

### (c) diagonally flip lena.bmp

Swap the information of the pixel a to pixel b in the way below.

0	1	2	3
4	5	6	7
8	9	10	11
12	13	14	15

0	4	2	3
1	5	6	7
8	9	10	11
12	13	14	15

0	4	8	3
1	5	6	7
2	9	10	11
12	13	14	15

0	4	8	3
1	5	9	7
2	6	10	11
12	13	14	15

```
//1c mirror
for (int i = 0; i < img.rows; i++) {
    for (int j = 0; j < i; j++) {
        if (i == j) {
            continue;
        }
        a = C.at<Vec3b>(i, j);
        b = C.at<Vec3b>(j, i);
        C.at<Vec3b>(i, j) = b;
        C.at<Vec3b>(j, i) = a;
    }
}
```

**Part2. Write a program or use software to do the following requirement.**

**(d) rotate lena.bmp 45 degrees clockwise**

Use the function “getRotationMatrix2D” to calculate an affine matrix of 2D rotation and use the function “warpAffine” to apply the affine transformation to the image.

```
//2a rotate
Point2f center(img.rows / 2, img.cols / 2);
Mat rot = getRotationMatrix2D(center, -45, 1.0);
warpAffine(img, D, rot, img.size());
```

**(e) shrink lena.bmp in half**

Use the function “resize” to shrink the image into 256x256.

```
//2b shrink
resize(E, E, Size(img.rows*0.5, img.cols*0.5), 0, 0, CV_INTER_LINEAR);
```

**(f) binarize lena.bmp at 128 to get a binary image**

Use the function “threshold” to binarize the image.

```
//2c binarize
threshold(F, F, 128, 255, THRESH_BINARY);
```

## Result

### Part 1

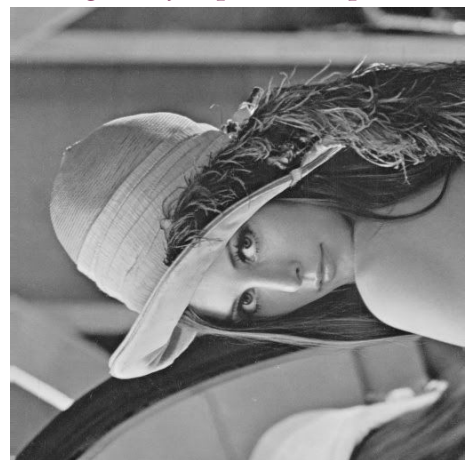
**(a) upside-down lena.bmp**



**(b) right-side-left lena.bmp**



**(c) diagonally flip lena.bmp**



## Part 2

(d) rotate in 45 degrees clockwise



(e) shrink lena.bmp in half



(f) binarize lena.bmp



## Reference:

1. <https://docs.opencv.org/2.4/>