

## Homework5

### Mathematical Morphology - Gray Scaled Morphology

#### Description

Write programs which do gray-scale morphology on a gray-scale image(lena.bmp):

Each part of the program is based on homework4.

#### (a) Dilation

Scan each pixel to be the center. For each center, scan with the octagonal 3-5-5-3 kernel and find the local maxima to be the new value of the current pixel.

```
41 void dilation(Mat ori, Mat dil) {
42     for (int i = 2; i < img_rows - 2; i++) {
43         for (int j = 2; j < img_cols - 2; j++) {
44             int maximum = -10;
45             for (int a = i - 2; a < i + 3; a++) {
46                 for (int b = j - 2; b < j + 3; b++) {
47                     if (a == i - 2 && b == j - 2) {
48                         continue;
49                     }
50                     else if (a == i - 2 && b == j + 2) {
51                         continue;
52                     }
53                     else if (a == i + 2 && b == j - 2) {
54                         continue;
55                     }
56                     else if (a == i + 2 && b == j + 2) {
57                         continue;
58                     }
59                     else {
60                         if (ori.at<uchar>(a, b) >= maximum) {
61                             maximum = ori.at<uchar>(a, b);
62                         }
63                     }
64                 }
65             }
66             dil.at<uchar>(i, j) = maximum;
67         }
68     }
69 }
```

### (b) Erosion

Scan each pixel to be the center. For each center, scan with the octagonal 3-5-5-5-3 kernel and find the local minima to be the new value of the current pixel.

```
11 void erosion(Mat ori, Mat ero) {
12     for (int i = 2; i < img_rows - 2; i++) {
13         for (int j = 2; j < img_cols - 2; j++) {
14             int minimum = 999;
15             for (int a = i - 2; a < i + 3; a++) {
16                 for (int b = j - 2; b < j + 3; b++) {
17                     if (a == i - 2 && b == j - 2) {
18                         continue;
19                     }
20                     else if (a == i - 2 && b == j + 2) {
21                         continue;
22                     }
23                     else if (a == i + 2 && b == j - 2) {
24                         continue;
25                     }
26                     else if (a == i + 2 && b == j + 2) {
27                         continue;
28                     }
29                     else {
30                         if (ori.at<uchar>(a, b) <= minimum) {
31                             minimum = ori.at<uchar>(a, b);
32                         }
33                     }
34                 }
35             }
36             ero.at<uchar>(i, j) = minimum;
37         }
38     }
39 }
```

### (c) Opening

Apply erosion and then dilation to the grayscale image. The program uses the result of (b) and applies dilation on it.

```
87 //Opening
88 Mat open = original.clone();
89 dilation(ero, open);
90 imwrite("c_open.jpg", open);
```

### (d) Closing

Apply dilation and then erosion to the binary image. The program uses the result of (a) and applies erosion on it.

```
92 //Closing
93 Mat close = original.clone();
94 erosion(dil, close);
95 imwrite("d_close.jpg", close);
```

## Result

(a) Dilation



(b) Erosion



(c) Opening



(d) Closing



## Reference:

1. *lecture slide*