



PorousMediaGAN

Implementation and data repository for

Reconstruction of three-dimensional porous media using generative adversarial neural networks

Authors

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Results

Cross-sectional views of the three trained models

- Beadpack Sample
Beadpack Comparison
- Berea Sample
Berea Comparison
- Ketton Sample
Ketton Comparison

Methodology

Process Overview

Instructions

Pre-requisites

- To run any of the `jupyter` notebooks follow instructions [here](#) or install via pip.

```
pip install jupyter
```

- In addition we make heavy use of `pandas` , `numpy` , `scipy` and `numba`
- We recommend the use of [anaconda](#)
- For numba instructions, you can find a tutorial and installation guideline [here](#).
- For the torch version of the code training and generating code please follow the instructions [here](#)
- In addition you will need to have installed torch packages `hdf5` and `dpnn`

```
luarocks install hdf5  
luarocks install dpnn
```

- For the pytorch version you will need to have installed `h5py` and `tifffile`

```
pip install h5py  
pip install tifffile
```

- Clone this repo

```
git clone https://github.com/LukasMosser/PorousMediaGAN  
cd PorousMediaGAN
```

Pre-trained model (Pytorch version only)

We have included a pre-trained model used for the Berea sandstone example in the paper in the repository.

- From the pytorch folder run `generate.py` as follows

```
python generator.py --seed 42 --imageSize 64 --ngf 32 --ndf 16 --nz 512 --netG [path to generator
```

Use the modifier `--imsize` to generate the size of the output images.

`--imsize 1` corresponds to the training image size

Replace `[path to generator checkpoint].pth` with the path to the provided checkpoint e.g.

`checkpoints\berea\berea_generator_epoch_24.pth`

Generating realizations was tested on GPU and CPU and is very fast even for large reconstructions.

Training

We highly recommend a modern Nvidia GPU to perform training.

All models were trained on `Nvidia K40` GPUs.

Training on a single GPU takes approximately 24 hours.

To create the training image dataset from the full CT image perform the following steps:

- Unzipping of the CT image

```
cd ./data/berea/original/raw
#unzip using your preferred unzipper
unzip berea.zip
```

- Use `create_training_images.py` to create the subvolume training images. Here an example use:

```
python create_training_images.py --image berea.tif --name berea --edgelenh 64 --stride 32 --targ
```

This will create the sub-volume training images as an hdf5 format which can then be used for training.

- Train the GAN

Use `main.py` to train the GAN network. Example usage:

```
python main.py --dataset 3D --dataroot [path to training images] --imageSize 64 --batchSize 128 --
```

Additional Training Data

High-resolution CT scan data of porous media has been made publicly available via the Department of Earth Science and Engineering, Imperial College London and can be found [here](#)

Data Analysis

We use a number of jupyter notebooks to analyse samples during and after training.

- Use `code\notebooks\Sample Postprocessing.ipynb` to postprocess sampled images

- Converts image from hdf5 to tiff file format
- Computes porosity
- Use `code\notebooks\covariance\Compute Covariance.ipynb` to compute covariances
 - To plot results use `Covariance Analysis.ipynb` and `Covariance Graphs.ipynb` as an example on how to analyse the samples.

Image Morphological parameters

We have used the image analysis software [Fiji](#) to analyse generated samples using [MorpholibJ](#).

The images can be loaded as tiff files and analysed using `MorpholibJ\Analyze\Analyze Particles 3D`.

Results

We additionally provide the results used to create our publication in `analysis`.

- Covariance $S_2(r)$
- Image Morphology
- Permeability Results

The Jupyter notebooks included in this repository were used to generate the graphs of the publication.

Citation

If you use our code for your own research, we would be grateful if you cite our publication [ArXiv](#)

```
@article{pmgan2017,
  title={Reconstruction of three-dimensional porous media using generative adversarial neural networks},
  author={Mosser, Lukas and Dubrule, Olivier and Blunt, Martin J.},
  journal={arXiv preprint arXiv:1704.03225},
  year={2017}
}
```

Acknowledgement

The code used for our research is based on [DCGAN](#) for the [torch](#) version and the [pytorch](#) example on how to implement a [GAN](#). Our dataloader has been modified from [DCGAN](#).

[O. Dubrule](#) thanks Total for seconding him as a Visiting Professor at Imperial College.