ECE368 Project3 Report Yinuo Li

	run_time	width	height	xcoord	ycoord
r6_flr.txt	Θ	1.100000e+01	1.500000e+01	9.000000e+00	0.000000e+00
r3_flr.txt	0	9.793506e+06	2.573651e+06	9.637800e+05	2.320255e+06
r4_flr.txt	0	9.653391e+06	1.018544e+07	7.987561e+06	3.441761e+06
r5_flr.txt	0	2.745456e+07	1.320092e+07	2.447639e+07	1.683258e+06

I used postorder to generate the width and height for every node.

I used preorder to generate the xcoord and ycoord for every node.

In postorder traversal, the root is visited after both subtrees. Postorder traversal is defined as follows,

- 1. Traverse the left subtree in postorder.
- 2. Traverse the right subtree in postorder 3. Visit the root.
- 3. Visit the root.

Time complexity : O(n) Space complexity : O(n)

In preorder traversal , each node is processed before (pre) either of its sub trees. This is the simplest traversal to understand. However, even though each node is processes before the subtrees, it still requires that some information must be maintained while moving down the tree. In the example above, the 1 is processed first, then the left sub tree followed by the right subtree. Therefore, processing must return to the right sub tree after finishing the processing left sub tree we must maintain root information. The obvious ADT for such information is a stack. Because of its "Last in First Out" Structure it is possible to get the information about the right subtrees back in the reverse order. Preorder traversal is defined as follows,

- 1. Visit the root.
- 2. Traverse to the left subtree in preorder.
- 3. Traverse the right subtree in preorder.

Time complexity :O(n) Space complexity : O(n)

Therefore, for my algorithm, Time complexity :O(n) Space complexity : O(n)