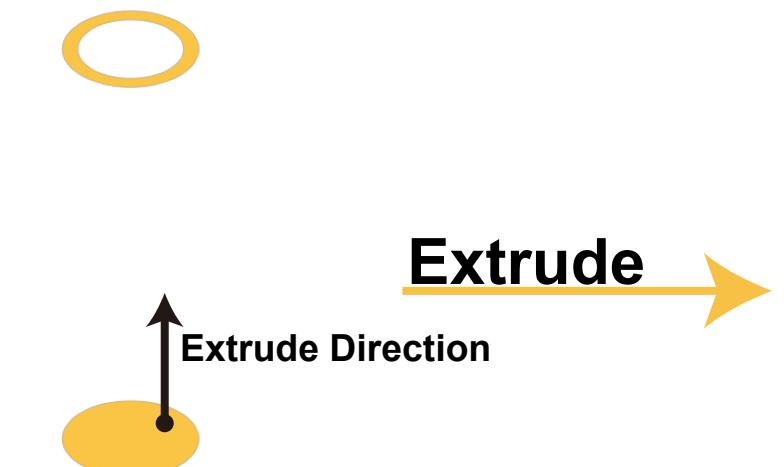
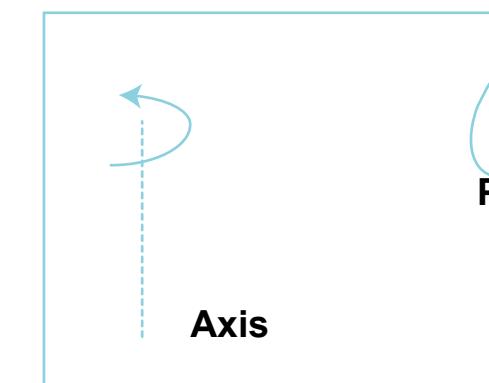


Extrude(6, 2, NewBody)
Analyze

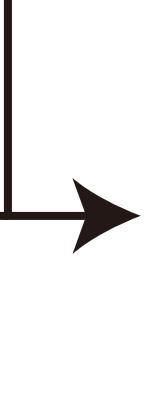


Extrude

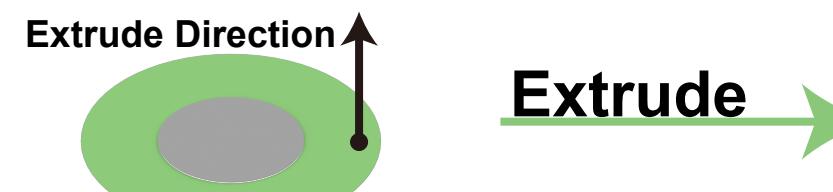


Revolve

Subtract

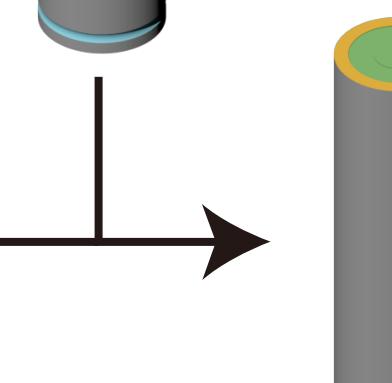


Revolve(5, Subtract)
Analyze

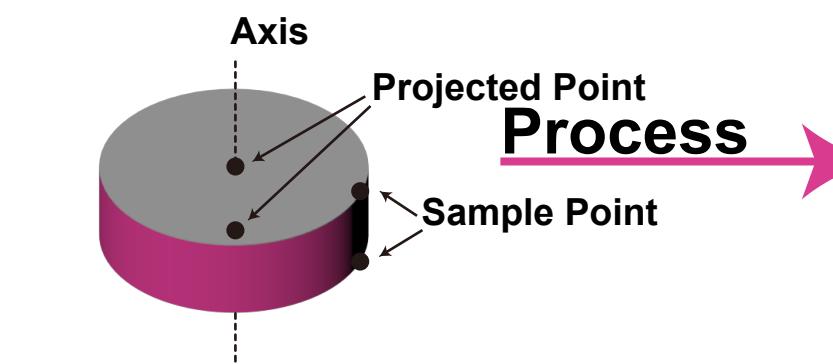


Extrude

Subtract

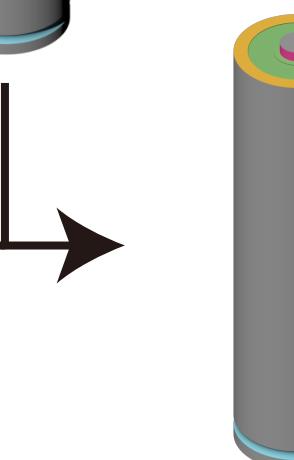


Extrude(3, 4, Subtract)
Analyze



Revolve

Unite



Revolve(1, Unite)
Analyze