
Algorithm 1 APP Embedding Algorithm

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1: Input:  $G(V, E, W)$ , Jumping Factor  $\alpha$ , Learning Rate  $\eta$ 
2: Output: Embedded Vector of  $\vec{s}_v, \vec{t}_v$  for each  $v \in V$ 
3: function PPREMBEDDING( $G, \alpha$ )
4:   Initialize:  $\vec{s}_v, \vec{t}_v, \forall v \in V$ 
5:   for each  $v \in V$  do
6:     for  $i = 0; i < \#Sample; i++$  do
7:        $u = \text{SampleEndPoint}(v)$ 
8:       StochasticGradientDescent( $v, u, 1$ )
9:       for  $j = 0; j < k; j++$  do
10:         $p = \text{RandomUniform}(V)$ 
11:        StochasticGradientDescent( $v, p, 0$ )
12:       end for
13:     end for
14:   end for
15: end function
16: function STOCHASTICGRADIENTDESCENT( $v, u,$   
    $label$ )
17:    $\vec{s}_v = \vec{s}_v - \eta (\sigma(\vec{s}_v \cdot \vec{t}_u) - label) \cdot \vec{t}_u$ 
18:    $\vec{t}_u = \vec{t}_u - \eta (\sigma(\vec{s}_v \cdot \vec{t}_u) - label) \cdot \vec{s}_v$ 
19: end function
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