Lesson 5 - Student Activity #1 Guide

Completing and Debugging Your Code

Debug your model
In this activity you and your programming partner trace execution of your model and use **debugging** to fix any issues you find.

1. Open up your model ("Water Pumping ***your name your partner's name* NEW**")

2. Test your model out and fix any issues you find.

Here is a tip:
- Try to look at the code and model in sections to avoid getting overwhelmed.

When you are done, move on to Activity 2.
Don't forget to put both partners' names in the project title.