



Lesson 4 - Student Activity #2 Guide

Designing and Developing Your Model

Code your model

In this activity you and your programming partner will put your planning into practice and you will make your new model.

1. Open up your model ("Water Pumping ***your name your partner's name NEW***")
2. Use the **Project Design Form** to guide you as you take turns **driving** and **navigating**.

Here is a tip:

- You can copy and paste code from other models to help you work more quickly.

When you are done, upload and share your project.

Don't forget to put both partners' names in the project title.