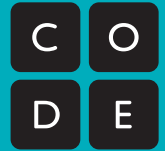Name: _____   Date: _____   Per: _____

Video Game Planning
Code.org Computer Science in Algebra

C O
D E

Use this form to plan out your video game. Once your game is complete, the player will move up and down, the target and danger will move from left and right, and you will earn points by touching the target, and lose points by touching the danger.

Created by:

The game takes place in:
(This will be the background image in your game)

The player is a:
(The player moves up and down)

The target is a:
(The Target moves left and right)

The danger is a:
(The Danger moves left and right)