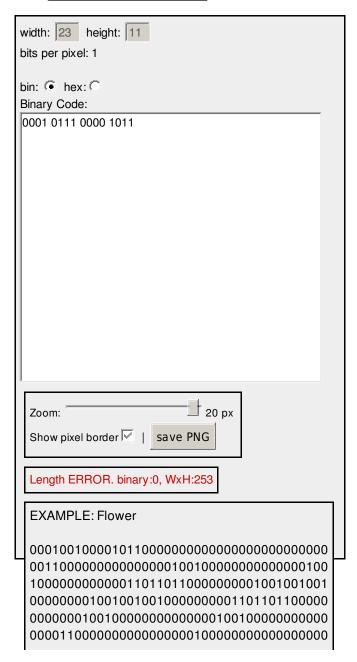
## Introduction to Computer Science B&W Pixelation v.2

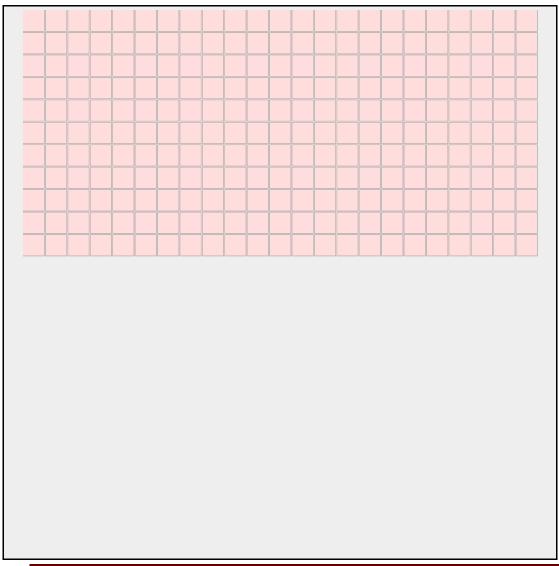
## **Directions:**

## **B&W File Protocol:**

## File Format Structure

1 byte	width	
1 byte	height	
n bits		
	B&W color info 0 = black 1 = white (# bits = width*height)	





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