# pybind11 & CMake

Combining Python and C++ using pybind11 Introduction to CMake



# Agenda

# Combi ni ng Pyt hon and C++ usi ng pybi nd11

Why and how?

Case study: MurTree project

Tutorial

Building a Python wrapper for C++ code

### I nt r oducti on to CMake

What is CMake and how is it used? Tutorial

Using CMake to build an application

- Make C++ libraries available in Python (wrappers)
- Increase the performance of Python

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fast but unfriendly

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friendly but slow

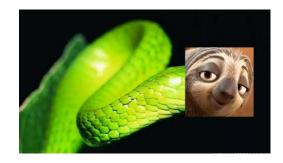
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- Increase the performance of Python



fast but unfriendly

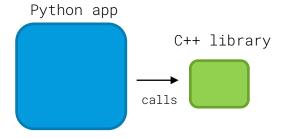


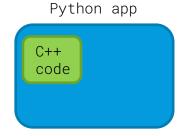
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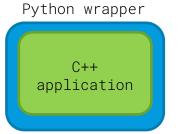


fast and friendly

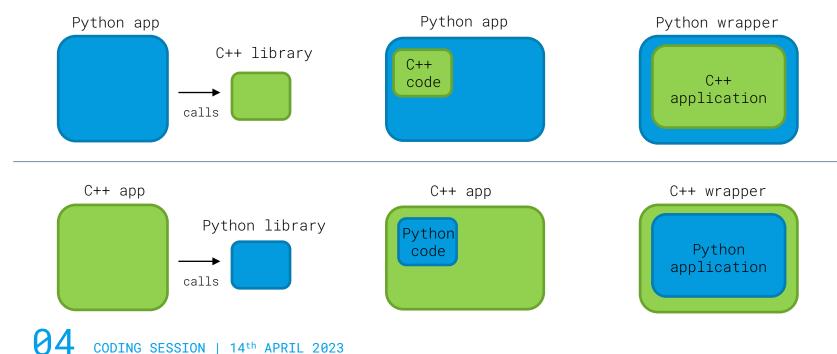
Multiple ways to do it



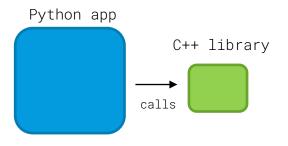


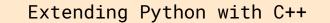


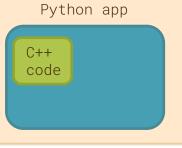
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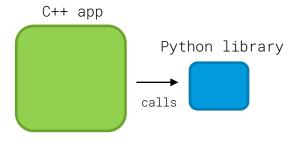


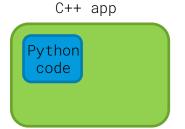


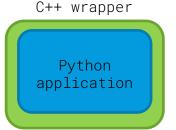


Python wrapper

C++ application





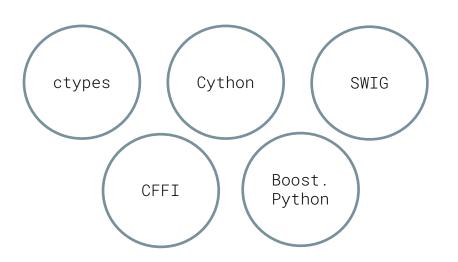


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# Extending Python with C++

Various tools to do the job

https://stromberg.dnsalias.org/~strombrg/speeding-python/





https://pybind11.readthedocs.io/

# Extending Python with C++

### pybind11

- Lightweight library that creates Python bindings for C++ code
- Exposes C++ types in Python and viceversa
- Compatible with modern C++ language features
- Project example: KpLib https://gitlab.com/muellergroup/kplib



https://tech.blueyonder.com/python-calling-c++/

# Case Study: MurTree

### **Project description**

- Researcher developed a C++ application. He wants his application to be available for Python users. The DCC builds a Python wrapper for MurTree using pybind11.
- Things in our favour:
  - codebase is small
  - simple architecture
  - no dependencies



https://github.com/MurTree/murtree

## Case Study: MurTree

### **Overview**



MurTree GitHub organization repositories

- murtree original c++ code
- pymurtree bindings only (uses murtree repo)
- murtree-data input datasets

### pymurtree

- pyproject.toml registers dependency on pybind11, setuptools and gitpython
- setup.py clones murtree repo using gitpython and adds bindings using pybind function
- src/main.cpp declares python bindings for cpp code

# Let's take a look at the code

# Pybind11 Mini Tutorial

### Creating a Python module from existing C++ code

Goal: run the following python code where the add function is implemented in C++

```
>>import pymymath
>>pymymath.add(1,3)
>>4.0
```



https://github.com/yiquintero/dcc-codingsession-pybind11

# Pybind11 Mini Tutorial

### Adding a new feature to mymath and pymymath

Goal: Add a new function to the mymath library and expose it to Python users by adding it to the pymymath module

● Don't forget to uninstall the previous pymymath module using "pip uninstall pymymath"

```
>>import pymymath
>>pymymath.subtract(3,1)
>>2.0
```



https://github.com/yiquintero/dcc-codingsession-pybind11