



# Front-end development: Tricky Parts

## JavaScript – closures

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The following exercise contains the following subjects:

- closures

### Instructions

Without running the code below, explain in your own words what the result of each block of code will be and why.

#### Block 1

```
(function immediateA(a) {  
  return (function immediateB(b) {  
    console.log(a);  
  })(1);  
})(0);
```

## Block 2

```
let count = 0;
(function immediate() {
  if (count === 0) {
    let count = 1;
    console.log(count);
  }
  console.log(count);
})();
```

## Block 3

```
var module = (function () {
  var foo = 'foo'
  function addToFoo (bam) {
    foo = bam;
    return foo;
  }
  var publicInterface = {
    bar: function () {
      return 'bar';
    },
    bam: function () {
      return addToFoo('bam')
    }
  }
  return publicInterface
})();
console.log(module.bar())
console.log(module.bam())
```

## Block 4

```
function createIncrement() {  
  let count = 0;  
  function increment() {  
    count++;  
  }  
  let message = `Count is ${count}`;  
  function log() {  
    console.log(message);  
  }  
  return [increment, log];  
}  
const [increment, log] = createIncrement();  
increment();  
increment();  
increment();  
log();
```

## Block 5

```
var x = 10;  
console.log(x);  
if (true) {  
  (function() {  
    var x = 20;  
    console.log(x);  
  })();  
}  
console.log(x);
```

## Block 6

```
var x = 10;
console.log(x);
function test(){
  var x = 20;
  console.log(x);
  if (x > 10) {
    let x = 30;
    console.log(x);
  }
  console.log(x);
}
test();
console.log(x);
```

## Block 7

```
var x;
x = 10;
function test(){
  var x;
  if (x > 20) {
    x = 50;
  }
  console.log(x);
}
test();
```

## Block 8

```
function test(){
  var x, y;
  if (false) {
    x = 50;
  }
  console.log(x);
  console.log(y);
  y = 100;
  console.log(y);
}
test();
```

## Block 9

```
function test(){
  foo();
  bar();
  function foo(){
    console.log('foo');
  }
  var bar = function() {
    console.log('bar');
  }
}
test();
```