

### **Education**

**Tsinghua University** 

August 2019 - July 2024

GPA: 3.83/4.0

Bachelor of Industrial Engineering (Major)
Bachelor of Psychology (Minor)

Bachelor of Psychology (Minor)

Cornell University (Undergraduate Exchange Program)

January 2023 - May 2023

Bachelor of Information Science (Major)

GPA: 4.11/4.0

## **Publications**

Zhipeng Li, **Yishu Ji**, Ruijia Chen, Tianqi Liu, Yuntao Wang, Yuanchun Shi, Yukang Yan. "Modelling Effects of Visual Attention on Noticeability of Body-Avatar Offsets in Virtual Reality". [In submission to: *The 2024 CHI Conference on Human Factors in Computing Systems*]

## Research Experience

## Tsinghua Pervasive Human Computer Interaction Lab

**July 2022 - September 2023** 

Research Assistant, advised by Dr. Yukang Yan and Prof. Yuanchun Shi

- O Goal: To model the noticeability of User-Avatar movement under VR settings.
- Designed and developed the experiment platform using Unity 3D.
- O Conducted the user study, and further analyzed the experiment data.

### **Cornell CIS Artifact Lab**

April 2023 - Present

Research Assistant, advised by Prof. Jeff Rzeszotarski

- Goal: To develop novel tools with LLMs that could perform automatic data analysis and visualization generation
- Performed prompt tuning on the LLMs.
- Modeled the behavioral process of performing data exploration.
- O Designed the user study, and built up an embedded experiment platform inside Jupyter Lab.

# **Course Projects**

## "Theory and Practice of HCI" Course - Final Project

- O Developed a shortcut for scanning and uploading files based on gesture interaction.
- "HCI Theory and Technology" Course Final Project
- O Built up an APP to classify and recommend photos according to the context information.
- "INFO4400 Qualitative User Research and Design Methods" Course Final Project
- $\,\circ\,$  Conducted a meta-research to help junior UX designers foster empathy with their users.
- O The project won the "Most Thoughtful Research Project Award".
- "User Experience Design" Course Final Project
- O Conducted a study about user's bullet chatting behaviors on the video platform "Bilibili".
- "Modern Human Factors" Course Final Project
- O Designed an APP prototype to enhance user experience of on-campus workout in Tsinghua.
- "Machine Learning and Big-Data" Course Final Project
- O Developed and trained a RNN for error prediction in wind turbines.

#### **Awards**

Tsinghua University The Comprehensive Excellence Scholarship October 2022

Tsinghua University "December 9th" Scholarship

October 2021

• The highest scholarship for Tsinghua sophomores.

Tsinghua University The Comprehensive Excellence Scholarship

October 2020

## **Skills**

## **Programming Skills**

- Basic programming language(C, Python etc.)
- Typesetting system (Latex)
- Applied statistics and data analysis (R, SPSS)
- Database system (SQL)

## **Design and Experiment Skills**

- O Human factor and human-centered design
- O User study design and implement
- O Qualitative and quantitative research methods

## **Data Processing and Statistical Analysis**

O Applied statistics and data analysis (SPSS, R)

# **Community Invlovement**

Tsinghua Student Art Trope - Member

Sep 2019 - Present

Student Union of IE Department - Minister of Diplomacy

Dec 2021 - Dec 2022