

### SCC361: Artificial Intelligence

Week 3: Clustering and Classification

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#### Attendance Check-in

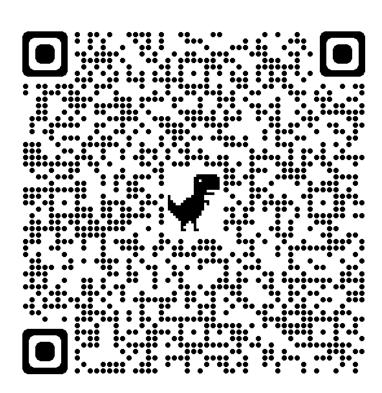


# Be sure to check in to all timetabled sessions using Attendance Check-in

#### To check in:

- Check the Attendance Hub in iLancaster
- Click Check In
- Wait for the "You are checked in" confirmation page
- Here is a the demo

Please DO NOT leave a timetabled session without your attendance being registered



#### Last Week: Feature Extraction

#### Sobel Filter

$$\mathbf{G}_x = egin{bmatrix} +1 & 0 & -1 \ +2 & 0 & -2 \ +1 & 0 & -1 \end{bmatrix} * \mathbf{A} \quad ext{and} \quad \mathbf{G}_y = egin{bmatrix} +1 & +2 & +1 \ 0 & 0 & 0 \ -1 & -2 & -1 \end{bmatrix} * \mathbf{A}$$



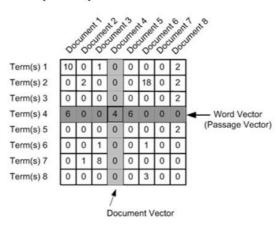






$$\mathbf{G}=\sqrt{{\mathbf{G}_x}^2+{\mathbf{G}_y}^2}$$

- Term Frequency Inverse Document Frequency
  - For a corpus of documents *D*:
    - Term Frequency (TF)
      - Frequency counts (log transformed)
      - $TF_{t,d} = \begin{cases} 1 + \log_{10} c(t,d) & \text{if } c(t,d) > 0 \\ 0 & \text{otherwise} \end{cases}$
    - Inverse Document Frequency (IDF)
      - |D| = # all documents
      - $|\{d \in D: t \in d\}|$  = # documents with t
      - $IDF_t = \log\left(\frac{|D|}{|\{d \in D: t \in d\}|}\right)$
      - · Words like 'the' or 'of' have low IDF
    - **TF-IDF**:  $TF \times IDF$

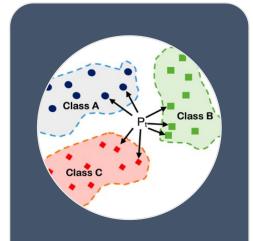


01000 Child	1-01-N
King Man e	encoding

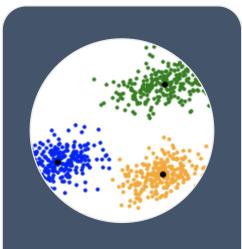
word	features				
king	1	0	0	0	0
queen	0	1	0	0	0
man	0	0	1	0	0
woman	0	0	0	1	0
child	0	0	0	0	1

### Next Four Weeks: Fundamental ML

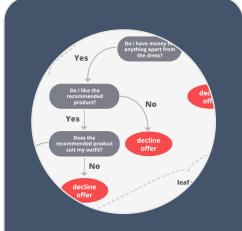




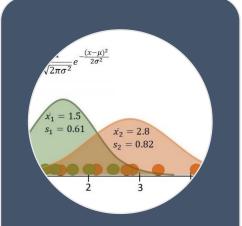
KNN



K-Means



Decision
<u>Trees</u>



Naïve Bayes



Generic Algorithms

# Lancaster Marinersity

### **Expected Learning Outcomes**

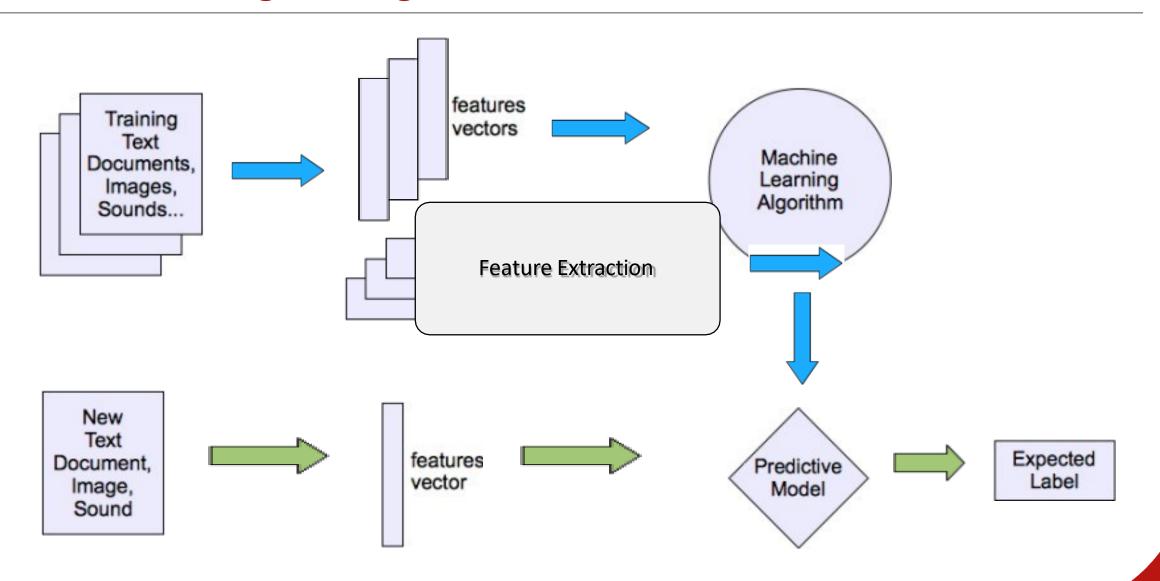
#### By the end of this week:

- Distinguish between classification and clustering as supervised and unsupervised learning methods
- Demonstrate how clustering algorithms work
- Demonstrate how classification algorithms work
- Understand their typical application scenarios



# Machine Learning

### Machine Learning Paradigm



### Machine Learning Paradigm

**Training Data** 

The observed set of example data

**Test Data** 

Previously unseen data generated by the same process as the training data

Training process

Inferring or learning something about the process that generated the training data **Prediction** 

Using the inference to make predictions about the test data

**Evaluation** 

Comparing the prediction outputs with the correct test data outputs

### Machine Learning Paradigm

**Training Data** 

The observed set of example data

**Validation Data** 

Data tested during the training process

**Test Data** 

Previously unseen data generated by the same process as the training data

Training process

Inferring or learning something about the process that generated the training data **Prediction** 

Using the inference to make predictions about the test data

**Evaluation** 

Comparing the prediction outputs with the correct test data outputs

### Supervised vs Unsupervised

#### **Supervised learning**

- Given a set of feature-label pairs, find a rule that predicts the label associated with a previously unseen input
  - Classification
  - Regression

#### **Unsupervised learning**

- Given a set of feature vectors (without labels) group them into some "natural clusters"
  - Clustering
  - Association

# Classification

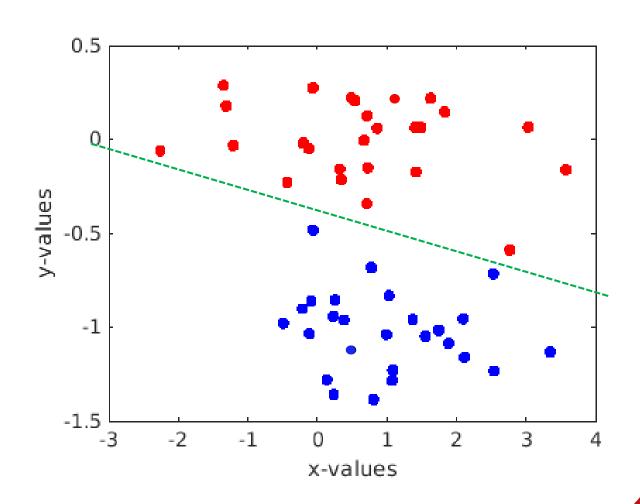
### Classification

A supervised learning concept used in building machine learning models that categorise data items into classes

Classifier is trained to specify which of k categories some input belongs to

A classifier is a function:

$$f: \mathbb{R}^n \to \{1, \dots, c\}$$



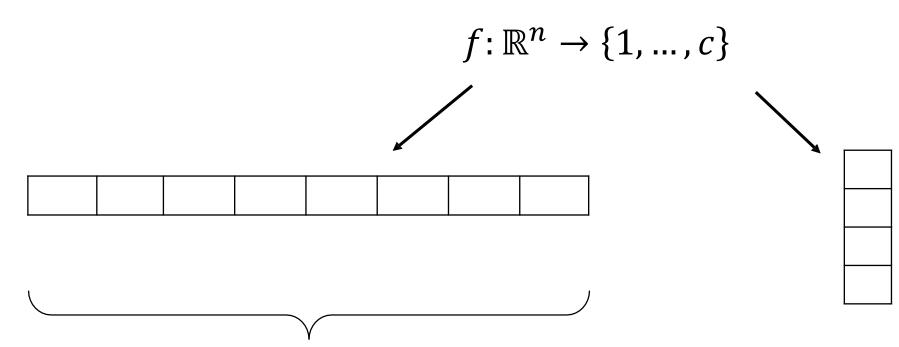
### Classification

**Aim:** find f such that  $f(x) = y \in \{1, ..., c\}$  where

**Feature vectors** 

x =feature vector and

y = class label



Classes, labels, categories

### Iris Dataset Example

**Aim:** find f such that  $f(x) = y \in \{1, ..., c\}$  where

x = feature vector: values of measurements

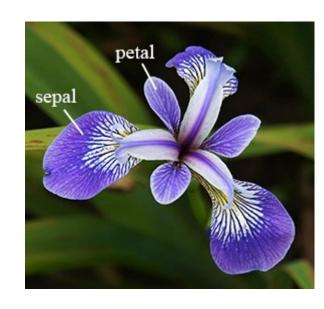
y = class label: names of species

$$f: \mathbb{R}^n \to \{1, \dots, c\}$$

$$c = 3$$

$$n = 150 \times 4$$

	Sepal Length	Sepal Width	Petal Length	Petal Width
--	--------------	-------------	--------------	-------------



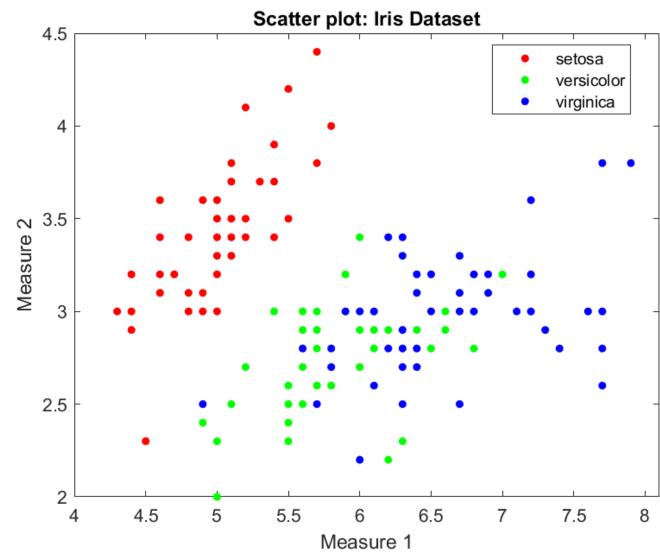
setosa versicolor virginica

**Feature vectors** 

Classes, labels, categories

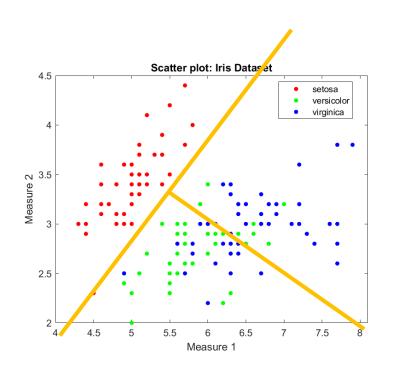
### Iris Dataset Example

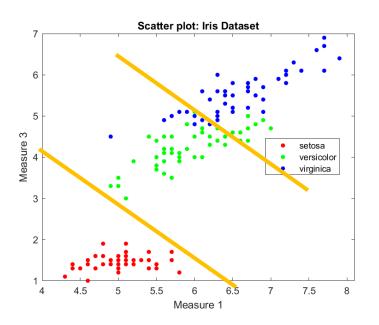
Measure1	Measure2	Measure3	Measure4	Class1	Class2
5.1	3.5	1.4	0.2	1	setosa
4.9	3	1.4	0.2	1	setosa
4.7	3.2	1.3	0.2	1	setosa
4.6	3.1	1.5	0.2	1	setosa
5	3.6	1.4	0.2	1	setosa
5.4	3.9	1.7	0.4	1	setosa
4.6	3.4	1.4	0.3	1	setosa
5	3.4	1.5	0.2	1	setosa
4.4	2.9	1.4	0.2	1	setosa
4.9	3.1	1.5	0.1	1	setosa
5.4	3.7	1.5	0.2	1	setosa
4.8	3.4	1.6	0.2	1	setosa
4.8	3	1.4	0.1	1	setosa
4.3	3	1.1	0.1	1	setosa
5.8	4	1.2	0.2	1	setosa
5.7	4.4	1.5	0.4	1	setosa
5.4	3.9	1.3	0.4	1	setosa
5.1	3.5	1.4	0.3	1	setosa
5.7	3.8	1.7	0.3	1	setosa
5.1	3.8	1.5	0.3	1	setosa
5.4	3.4	1.7	0.2	1	setosa
5.1	3.7	1.5	0.4	1	setosa
4.6	3.6	1	0.2	1	setosa
5.1	3.3	1.7	0.5	1	setosa
4.8	3.4	1.9	0.2	1	setosa
7	3.2	4.7	1.4	2	versicolor
6.4	3.2	4.5	1.5	2	versicolor
6.9	3.1	4.9	1.5	2	versicolor
5.5	2.3	4	1.3	2	versicolor

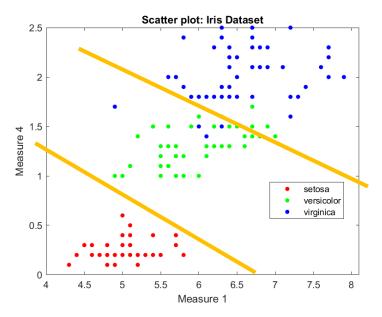


### Iris Dataset Example







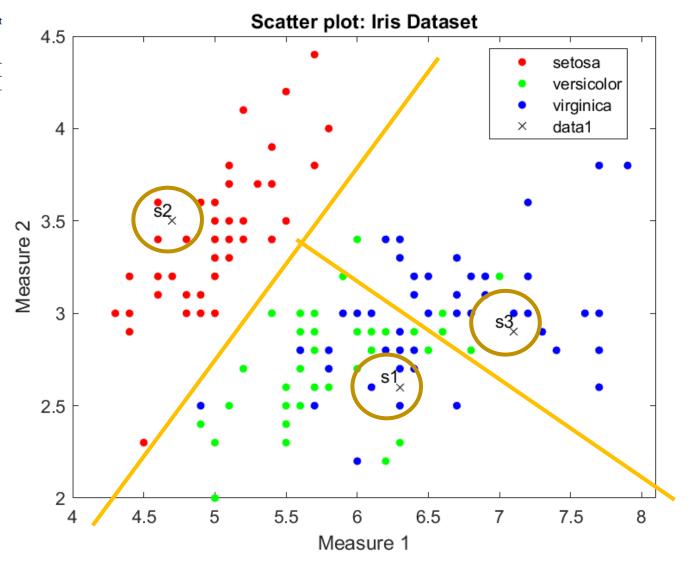


### Iris Dataset Example

#### 2.5: Classification

Add the following samples to the graphs created in Section 2.2 and use this to estimate the class that they belong to.

	Measure 1	Measure 2	Measure 3	Measure 4
Sample 1	6.3	2.6	4.1	1.2
Sample 2	4.7	3.5	1.5	0.3
Sample 3	7.1	2.9	5.5	2.1



# k-Nearest Neighbour

## K-Nearest Neighbour



Car



???



Bicycle



# Lancaster Market University

### K-Nearest Neighbour

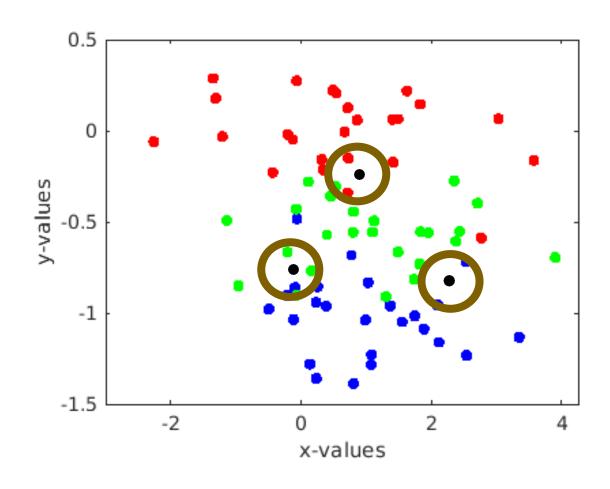
#### Given training data and a test point

Look at the k most similar examples

Assign the majority class label k = number of nearest neighbours to search for

Special case: k = 1

1 nearest neighbour

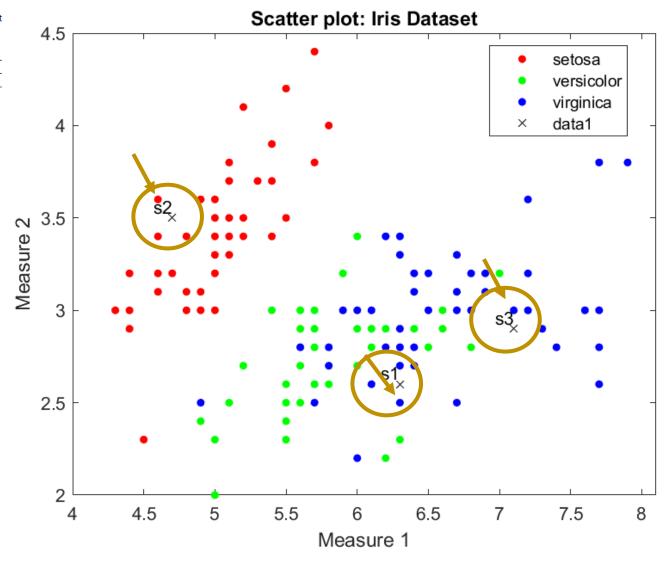


### Iris Dataset Example

#### 2.5: Classification

Add the following samples to the graphs created in Section 2.2 and use this to estimate the class that they belong to.

	Measure 1	Measure 2	Measure 3	Measure 4
Sample 1	6.3	2.6	4.1	1.2
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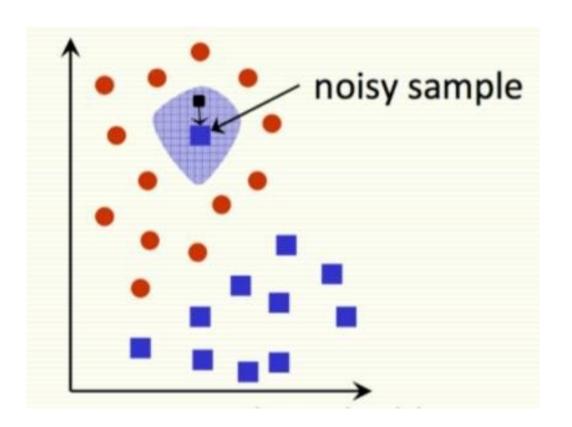


### 1-Nearest Neighbour

1-NN is sensitive to mis-labelled data

Every example in the blue shaded area will be misclassified as the blue class

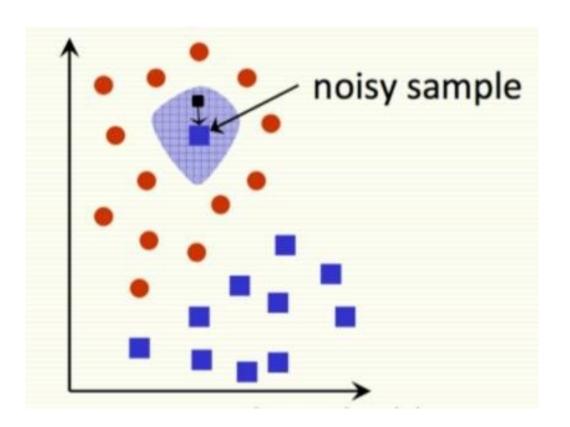
Solution? Increase *k* 



### 3-Nearest Neighbour

3-NN reduces the classification error

Every example in the blue shades will now be classified correctly as the red class



### 1-Nearest Neighbour

Iris Example

Using 1-Nearest Neighbour and all of the measures, can we determine the species of the 4<sup>th</sup> row?

Sepal Length $(m_1)$	Sepal Width $(m_2)$	Petal Length $(m_3)$	Petal Width $(m_4)$	Species
2.3	4.3	1.2	2.4	setosa
3.4	6.4	4.5	2.3	Versicolor
6.4	4.2	2.1	1.2	virginica
2.5	3.5	2.7	2.1	???

### 1-Nearest Neighbour

Iris Example

Using 1-Nearest Neighbour and all of the measures, can we determine the species of the 4<sup>th</sup> row?

Distance to 4 <sup>th</sup> Row	Sepal Length $(m_1)$	Sepal Width $(m_2)$	Petal Length $(m_3)$	Petal Width $(m_4)$	Species
1.73	2.3	4.3	1.2	2.4	Setosa
3.54	3.4	6.4	4.5	2.3	Versicolor
4.11	6.4	4.2	2.1	1.2	virginica
0	2.5	3.5	2.7	2.1	???

$$||a-b||_2 = \sqrt{\sum_i (a_i - b_i)^2}$$

#### **Summation**

Let  $\mathbf{u} \in \mathbb{R}^n$  and assume  $1 \le a, b \le n$ 

The summation of  $\mathbf{u}$  from a to b

i.e. a and b and greater than or equal to 1 and less than or equal to n

$$\sum_{x=a}^{b} \mathbf{u}[x] = \mathbf{u}[a] + \mathbf{u}[a+1] + \dots + \mathbf{u}[b]$$

Can think of this as a *for* loop:

```
count = 0;
for x = a:b
    count = count + u(x);
end
```

or we could form a vector and use a summation

```
count = sum(u(a:b))
```

#### **Summation**



Let 
$$\mathbf{u} \in \mathbb{R}^n$$
 and  $A = \{1, 2, ..., n\}$ 

A is a set of values

The summation of **u** over the set A

$$\sum_{x \in A} \mathbf{u}[x] = \mathbf{u}[\mathbf{1}] + \mathbf{u}[\mathbf{2}] + \dots + \mathbf{u}[\mathbf{n}]$$

#### Can think of this as a *for* loop:

```
count = 0;
for x = 1:length(A)
    count = count + u(A(x));
end
```

or we could form a vector and use a summation

$$count = sum(u(A))$$

### 1-Nearest Neighbour

Iris Example

Using 1-Nearest Neighbour and all of the measures, can we determine the species of the 4<sup>th</sup> row?

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$$||a - b||_2 = \sqrt{\sum_i (a_i - b_i)^2}$$

### 1-Nearest Neighbour

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### 1-Nearest Neighbour

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3.54	3.4	6.4	4.5	2.3	Versicolor
4.11	6.4	4.2	2.1	1.2	virginica
0	2.5	3.5	2.7	2.1	???

$$||a - b||_2 = \sqrt{\sum_i (a_i - b_i)^2}$$

**Species** 

### 1-Nearest Neighbour

Iris Example

Using 1-Nearest Neighbour and all of the measures, can we determine the species of the 4<sup>th</sup> row?

to 4 <sup>th</sup> Row	Length $(m_1)$	Width $(m_2)$	Length $(m_3)$	Width $(m_4)$	
1.73	2.3	4.3	1.2	2.4	Setosa
3.54	3.4	6.4	4.5	2.3	Versicolor
4.11	6.4	4.2	2.1	1.2	virginica
0	2.5	3.5	2.7	2.1	???

Petal

**Petal** 

Sepal

Distance: Euclidean

$$||a-b||_2 = \sqrt{\sum_i (a_i - b_i)^2}$$

Sepal

**Distance** 

### 1-Nearest Neighbour

Iris Example

Using 1-Nearest Neighbour and all of the measures, can we determine the species of the 4<sup>th</sup> row?

Distance to 4 <sup>th</sup> Row	Sepal Length $(m_1)$	Sepal Width $(m_2)$	Petal Length $(m_3)$	Petal Width $(m_4)$	Species
1.73	2.3	4.3	1.2	2.4	Setosa
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4.11	6.4	4.2	2.1	1.2	virginica
0	2.5	3.5	2.7	2.1	???

$$||a - b||_2 = \sqrt{\sum_i (a_i - b_i)^2}$$

$$ED = sqrt(sum((a-b).^2))$$

### 1-Nearest Neighbour

Iris Example

Using 1-Nearest Neighbour and all of the measures, can we determine the species of the 4<sup>th</sup> row?

Distance to 4 <sup>th</sup> Row	Sepal Length $(m_1)$	Sepal Width $(m_2)$	Petal Length $(m_3)$	Petal Width $(m_4)$	Species
1.53	2.3	4.3	1.2	2.4	Setosa
1.81	3.4	6.4	4.5	2.3	Versicolor
1.08	6.4	4.2	2.1	1.2	virginica
0	2.5	3.5	2.7	2.1	???

Distance: Euclidean

What if we only use measures  $m_3$  and  $m_4$ 

$$||a-b||_2 = \sqrt{\sum_i (a_i - b_i)^2}$$

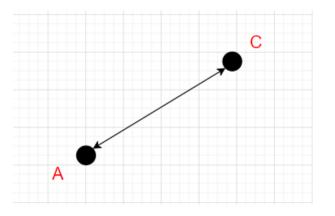
# Distance Metrics

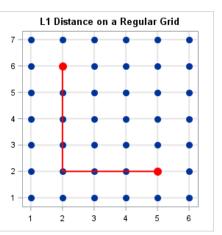
### **Common Distance Metrics**

Name	Formula		
Euclidean Distance	$  a - b  _2 = \sqrt{\sum_i (a_i - b_i)^2}$		
Square Euclidean Distance	$  a - b  _2^2 = \sum_i (a_i - b_i)^2$		
Manhattan Distance	$  a - b  _1 = \sum_{i}  a_i - b_i $		
Maximum Distance	$  a - b  _{\infty} = \max_{i}  a_i - b_i $		
Mahalanobis Distance	$\sqrt{(a-b)^{T}S^{-1}(a-b)}$ where S is the Covariance matrix		
Cosine Distance	$\frac{\sum_{i=1}^{n} a_{i} b_{i}}{\sqrt{\sum_{i=1}^{n} a_{i}^{2}} \sqrt{\sum_{i=1}^{n} b_{i}^{2}}}$		
Hamming Distance	$\sum_{i=0}^{n} \begin{cases} 1 & \text{if } a_i \neq b_i \\ 0 & \text{otherwise} \end{cases}$		

### **Common Distance Metrics**

Name	Formula
Euclidean Distance	$  a - b  _2 = \sqrt{\sum_i (a_i - b_i)^2}$
Square Euclidean Distance	$  a - b  _2^2 = \sum_i (a_i - b_i)^2$
Manhattan Distance	$  a - b  _1 = \sum_{i}  a_i - b_i $
Maximum Distance	$  a - b  _{\infty} = \max_{i}  a_i - b_i $



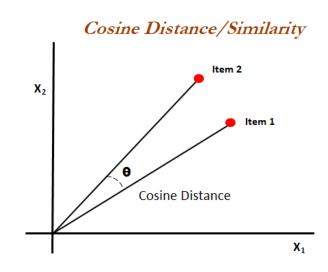


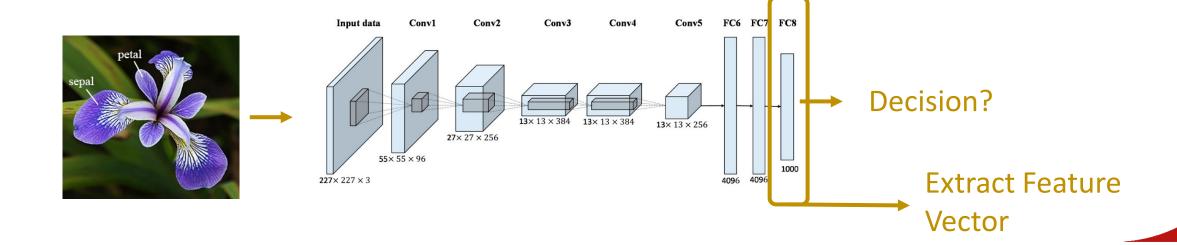
### Common Distance Metrics: Cosine Distance



### Cosine Distance between a and b

$$\frac{\sum_{i=1}^{n} a_{i} b_{i}}{\sqrt{\sum_{i=1}^{n} a_{i}^{2}} \sqrt{\sum_{i=1}^{n} b_{i}^{2}}}$$





### Common Distance Metrics: Bray-Curtis Distance

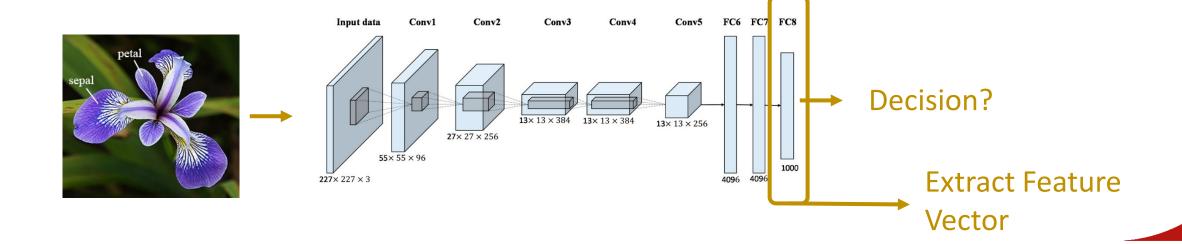


Bray-Curtis Distance between a and b

$$1 - 2 \frac{\sum_{i} \min(a_i, b_i)}{|a| + |b|}$$

$$a = \{a_1, a_2, a_3, ..., a_{|a|}\}$$
  
 $b = \{b_1, b_2, b_3, ..., b_{|b|}\}$ 

 $\operatorname{sum}(\min(a_1,b_1),\min(a_2,b_2),\min(a_3,b_3),\dots,\min(a_{|a|},b_{|b|}))$ 





### Common Distance Metrics: Hamming Distance

How many letters are different between two words

С	Α	Т	Total Difference
V	E	Т	
1	1	0	2

Hamming Distance = 
$$\sum_{i=0}^{n} \begin{cases} 1 & \text{if } a_i \neq b_i \\ 0 & \text{otherwise} \end{cases}$$

NB: We must have |a| = |b|

	Α	R	T	ı	F	ı	С	I	Α	L			Total Difference
•	1	N	Т	Е	L	L	I	G	Е	N	С	Е	?



The number of changes needed to change word a into word b

С	Α	Т	Number of Changes
V	Α	Т	1
V	Е	T	2



The number of changes needed to change word a into word b

Α	R	T	I	F	I	С	I	Α	L			Number of Changes
I	N	Т	E	L	L	ı	G	E	N	С	E	<u> </u>

### Levenshtein Distance:

$$\operatorname{lev}(a,b) = \begin{cases} |a| & \text{if } |b| = 0 \\ |b| & \text{if } |a| = 0 \end{cases}$$

$$\operatorname{lev}(\operatorname{tail}(a), \operatorname{tail}(b)) & \text{if } \operatorname{head}(a) = \operatorname{head}(b)$$

$$\operatorname{lev}(\operatorname{tail}(a), b) & \text{otherwise}$$

$$\operatorname{lev}(\operatorname{tail}(a), \operatorname{tail}(b)) & \text{otherwise}$$



The number of changes needed to change word a into word b

С	Α	T	Number of Changes			
V	А	Т	1			
V	Е	Т	2			

### Levenshtein Distance:

$$\operatorname{lev}(a,b) = \begin{cases} |a| & \text{if } |b| = 0 \\ |b| & \text{if } |a| = 0 \end{cases}$$

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$$\operatorname{lev}(\operatorname{tail}(a), b) & \text{otherwise}$$

$$\operatorname{lev}(\operatorname{tail}(a), \operatorname{tail}(b)) & \text{otherwise}$$

### Common Distance Metrics: Levenshtein Distance

$$\begin{cases} lev(v,vet) = 3 \\ lev(t,vet) = 1 + \min \\ \begin{cases} lev(v,vet) = 2 \\ lev(v,vet) = lev(v,vet) = 0 \\ lev(v,vet) = 2 \end{cases} \\ lev(at,vet) = 1 + \min \\ \begin{cases} lev(at,vet) = 1 + \min \\ lev(at,vet) = 1 \end{cases} \\ lev(at,vet) = 1 + \min \\ \begin{cases} lev(v,vet) = 1 \\ lev(v,vet) = 1 \end{cases} \\ lev(v,vet) = 1 + \min \\ \begin{cases} lev(v,vet) \\ lev(v,vet) = 1 \\ lev(v,vet) = 1 \end{cases} \\ lev(v,vet) = 1 + \min \\ \begin{cases} lev(v,vet) \\ lev(v,vet) = 1 \\ lev(v,vet) = 1 \end{cases} \\ lev(v,vet) = 1 + \min \\ \begin{cases} lev(v,vet) \\ lev(v,vet) = 1 \\ lev(v,vet) = 1 \end{cases} \\ lev(v,vet) = 1 + \min \\ lev(v,vet) = 1 + \min$$



Let m=|a| and n=|b|Create a  $(m+1)\times(n+1)$  matrix d – here, column and row indices start at 0 Set

$$d(i,0) = i$$
 for  $i = 0...m$   
 $d(0,j) = j$  for  $j = 0...n$ 

for i from 1 to m for j from 1 to n if a[i] = b[j] then sub = 0, otherwise sub = 1  $d[i,j] = \min \begin{cases} d[i-1,j] + 1 \\ d[i,j-1] + 1 \\ d[i-1,j-1] + sub \end{cases}$  answer d[i,j]

Example: lev(vet, cat)

		V	E	Т
	0	1	2	3
С	1	1	2	3
Α	2	2	2	3
T	3	3	3	2



Example: lev(artificial, intelligence)

		Α	R	т	I	F	I	С	I	A	L
	0	1	2	3	4	5	6	7	8	9	10
1	1	1	2	3	3	4	4	5	6	7	8
N	2	2	2	3	4	4	5	5	6	7	8
Т	3	3	3	2	3	4	5	6	6	7	8
E	4	4	4	3	3	4	5	6	7	7	8
L	5	5	5	4	4	4	5	6	7	8	7
L	6	6	6	5	5	5	5	6	7	8	8
1	7	7	7	6	5	6	5	6	6	7	8
G	8	8	8	7	6	6	6	6	7	7	8
E	9	9	9	8	7	7	7	7	7	8	8
N	10	10	10	9	8	8	8	8	8	8	9
С	11	11	11	10	9	9	9	9	9	9	9
E	12	12	12	11	10	10	10	10	10	10	10



### SCC361: Artificial Intelligence

Week 3: Clustering and Classification

Dr Bryan M. Williams

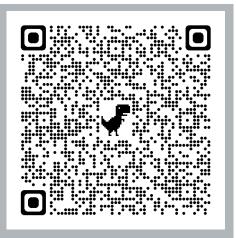
School of Computing and Communications, Lancaster University

Office: InfoLab21 C46 Email: b.williams6@lancaster.ac.uk

### Be sure to check in to all timetabled sessions using Attendance Check-in

### To check in:

- Check the Attendance Hub in iLancaster
- Click Check In
- Wait for the "You are checked in" confirmation page
- Here is a the demo



Please DO NOT leave a timetabled session without your attendance being registered

### **KNN** and Distance



d	$m_1$	$m_2$	$m_3$	$m_4$	l
1.73	2.3	4.3	1.2	2.4	1
3.54	3.4	6.4	4.5	2.3	2
4.11	6.4	4.2	2.1	1.2	3
0	2.5	3.5	2.7	2.1	???

1	noisy sample
	• • • • • • • • • • • • • • • • • • •

Name	Formula
Euclidean Distance	$  a - b  _2 = \sqrt{\sum_i (a_i - b_i)^2}$
Square Euclidean Distance	$  a - b  _2^2 = \sum_i (a_i - b_i)^2$
Manhattan Distance	$  a - b  _1 = \sum_{i}  a_i - b_i $
Maximum Distance	$  a - b  _{\infty} = \max_{i}  a_i - b_i $
Mahalanobis Distance	$\sqrt{(a-b)^{T}S^{-1}(a-b)}$ where S is the Covariance matrix
Cosine Distance	$\frac{\sum_{i=1}^{n} a_{i} b_{i}}{\sqrt{\sum_{i=1}^{n} a_{i}^{2}} \sqrt{\sum_{i=1}^{n} b_{i}^{2}}}$
Hamming Distance	$\sum_{i=0}^{n} \begin{cases} 1 & \text{if } a_i \neq b_i \\ 0 & \text{otherwise} \end{cases}$

### **Application of KNN Classification**

### Image recognition

• Face detection, optical character recognition

### Sentiment analysis

• aka opinion mining e.g. politics, product reviews

### Text classification

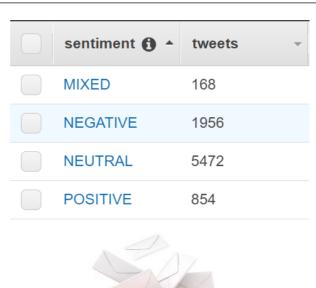
• e.g. classifying news to topics (technology, sports, entertainment)

### **Email Classification and Spam filtering**

• sorting emails into appropriate folders and removing spams

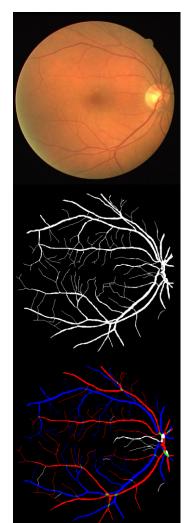
### Authorship attribution

• identifying writing styles of different authors.









# Measures of Success and Error Measures



### Machine Learning Paradigm

### **Training Data**

The observed set of example data

### **Test Data**

Previously unseen data generated by the same process as the training data

Training process

Inferring or learning something about the process that generated the training data **Prediction** 

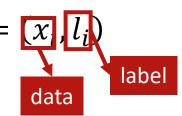
Using the inference to make predictions about the test data

**Evaluation** 

Comparing the prediction outputs with the correct test data outputs

### **Evaluation**

Suppose we have a method f and a test set  $S_x = \{X_1, \dots, X_n\}$  where  $X_i = [x], l_i[x]$ 



Our method estimates the label as

$$\widehat{l_i} = f(x_i)$$

If the model is suitable, we should have

$$\widehat{l_i} = l_i$$
 for all  $i = 1, ..., n$ 

$$Accuracy = \frac{Number\ of\ test\ elements\ where\ the\ estimated\ label\ is\ correct}{Number\ of\ test\ elements}$$

### **Accuracy**

Accuracy is a measure of how close your estimate is to the actual value

For classification with categorical labels:

Accuracy = ratio of **correct estimates** to **all estimates** 

$$Accuracy = \frac{Number\ of\ test\ elements\ where\ the\ estimated\ label\ is\ correct}{Number\ of\ test\ elements}$$

$$Accuracy = \frac{\sum_{i} b(l_{i}, \widehat{l_{i}})}{|S_{x}|} \text{ where } b(l_{i}, \widehat{l_{i}}) = \begin{cases} 1 & \text{if } l_{i} = \widehat{l_{i}} \\ 0 & \text{if } l_{i} \neq \widehat{l_{i}} \end{cases}$$

### Accuracy

### Example





$$l_1 = \text{"dog"}$$

$$l_1 = \text{"dog"}$$
  $\widehat{l_1} = f(x_1) = \text{"dog"}$   $b(l_1, \widehat{l_1}) = 1$ 

$$b(l_1, \widehat{l_1}) = 1$$



$$l_2 = \text{"dog}$$

$$l_2 = \text{"dog"}$$
  $\widehat{l_2} = f(x_2) = \text{"dog"}$   $b(l_2, \widehat{l_2}) = 1$ 

$$b(l_2, \widehat{l_2}) = 1$$





$$l_3 = "cat"$$

$$l_3 = \text{"cat"}$$
  $\widehat{l_3} = f(x_3) = \text{"cat"}$   $b(l_3, \widehat{l_3}) = 1$ 

$$\int b(l_3)$$

$$b(l_3, \widehat{l_3}) = 1$$





$$l_4 = \text{"cat"}$$

$$l_4 = \text{"cat"}$$
  $\widehat{l_4} = f(x_4) = \text{"dog"} \times b(l_4, \widehat{l_4}) = 0$ 

$$b(l_4,$$

$$b(l_4, \widehat{l_4}) = 0$$





$$l_5 = \text{"cat"}$$

$$l_5 = \text{"cat"}$$
  $\widehat{l}_5 = f(x_5) = \text{"cat"}$   $b(l_5, \widehat{l}_5) = 1$ 



$$b(l_5, \widehat{l_5}) = 1$$

$$Accuracy = \frac{\sum_{i} b(l_{i}, \widehat{l_{i}})}{|S_{x}|}$$

$$|S_x| = 5$$

$$\sum_{i} b(l_i, \widehat{l_i}) = 1 + 1 + 1 + 0 + 1$$
= 4

$$Accuracy = \frac{4}{5} = 0.8 = 80\%$$

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### Accuracy

### Non-categorical

What if model output is not categorical?

Example: determine location of centre of pupil

More meaningful: **distance** such as  $L^2$ -norm:

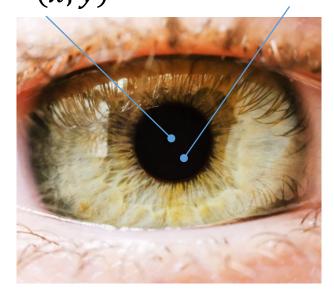
$$Accuracy = ||l - \hat{l}||_2 = \sqrt{(x - \hat{x})^2 + (y - \hat{y})^2}$$

E.g. 
$$l = (95,101), \hat{l} = (100,103)$$

$$Accuracy = ||l - \hat{l}||_2 = \sqrt{(95 - 100)^2 + (101 - 103)^2}$$
  
=  $\sqrt{(-5)^2 + (-2)^2} = \sqrt{25 + 4} = \sqrt{29} \approx 5.385$ 

Actual Centre l = (x, y)

Predicted Centre  $\hat{l} = (\hat{x}, \hat{y})$ 



### **Confusion Matrices**

Accuracy is important as an overall view.

### Example:

- Suppose we are developing a new automated technique for Glaucoma diagnosis
- Our technique is 95% accurate on a test set of 10,000 people
- It is wrong for 5%
  - But which ones???



Healthy eyes



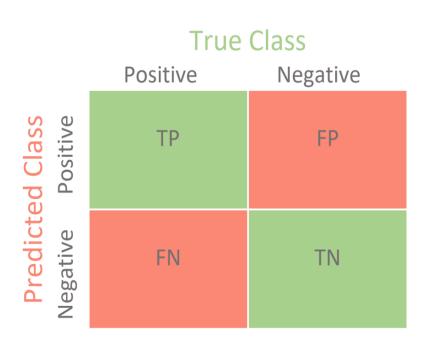
Periphial vision loss due to glaucoma

### **Confusion Matrices**

- Confusion Matrices give us more insight.
  - TP: We predicted positive and we were right
  - TN: We predicted negative and we were right
  - **FP**: We predicted **positive** and we were **wrong**
  - FN: We predicted negative and we were wrong

### Examples:

- Positive = Glaucoma, Negative = Healthy
- Positive = Cats, Negative = Dogs



### **Confusion Matrices**

### Glaucoma (GL) Diagnosis Example:

- Our technique is 95% accurate on a test set of 10,000 people
- Our test set includes
  - 500 GL Patients
  - 9500 Non-GL Patients
- Scenario 1: Our results:
  - All GL Patients diagnosed correctly
  - 9000 Healthy patients diagnosed correctly
  - 500 Healthy patients mis-diagnosed

	True Class					
<b>5</b> 1:		GL	Healthy			
Predicted Class	GL	500	500			
Class	Healthy	0	9000			

$$Accuracy = \frac{TP + TN}{TP + TN + FP + FN} = 0.95$$

### **Confusion Matrices**

### Glaucoma (GL) Diagnosis Example:

- Our technique is 95% accurate on a test set of 10,000 people
- Our test set includes
  - 500 GL Patients
  - 9500 Non-GL Patients
- Scenario 2: Our results:
  - All Healthy Patients diagnosed correctly
  - All DL patients mis-diagnosed

	True Class					
5 1:		GL	Healthy			
Predicted Class	GL	0	0			
Ciass	Healthy	500	9500			

$$Accuracy = \frac{TP + TN}{TP + TN + FP + FN} = 0.95$$

### **Confusion Matrices**

### What other measures can we consider?

- **Sensitivity**, recall, hit rate, true positive rate
- **Specificity**, selectivity, true negative rate
- **Precision**, positive predicted value
- Negative predictive value
- Miss rate, false negative rate
- Fall out, false positive rate
- False discovery rate
- False omission rate
- **F1 score**, dice coefficient



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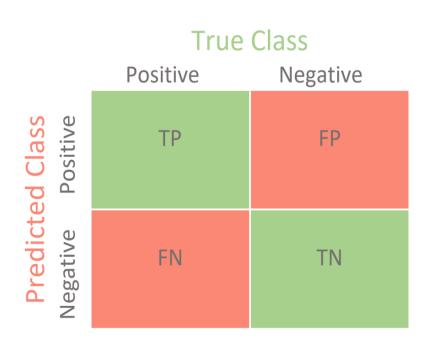
### Sensitivity and Specificity

**Sensitivity:** Probability of *positive* outcome if truly positive

$$Sensitivity = \frac{TP}{TP + FN} = \frac{TP}{|Positives|}$$

**Specificity:** Probability of *negative* outcome if truly *negative* 

$$Specificity = \frac{TN}{TN + FP} = \frac{TN}{|Negatives|}$$



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### Sensitivity and Specificity

### Example

Scenario 1	True Class		
		GL	Healthy
Predicted Class	GL	500	500
Class	Healthy	0	9000

Sensitivity = 
$$\frac{TP}{TP + FN} = \frac{500}{500 + 0} = 1$$
  
Specificity =  $\frac{TN}{TN + FP} = \frac{9000}{9000 + 500} \approx 0.95$ 

Scenario 2	True Class		
		GL	Healthy
Predicted Class	GL	0	0
	Healthy	500	9500

$$Sensitivity = \frac{TP}{TP + FN} = \frac{0}{500 + 0} = 0$$
$$Specificity = \frac{TN}{TN + FP} = \frac{9500}{9500 + 0} = 1$$

### Sensitivity and Specificity

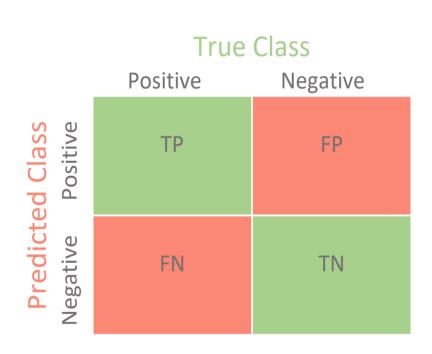
**Sensitivity:** Probability of *positive* outcome if truly positive

$$Sensitivity = \frac{TP}{TP + FN} = \frac{TP}{|Positives|}$$

**Specificity:** Probability of *negative* outcome if truly *negative* 

$$Specificity = \frac{TN}{TN + FP} = \frac{TN}{|Negatives|}$$

- Usually consider sensitivity and specificity together.
- Aim for high sensitivity and high specificity.
- Can use trade-off thresholds.



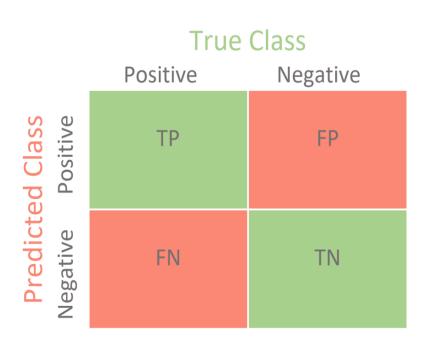
### Precision and Negative Predicted Value (NPV)

**Precision:** Proportion of *truly positive* outcomes to *positive predictions* 

$$Precision = \frac{TP}{TP + FP} = \frac{TP}{|Predicted \ Positives|}$$

**NPV:** Proportion of *truly negative* outcomes to *predicted negative* 

$$NPV = \frac{TN}{TN + FN} = \frac{TN}{|Predicted\ Negatives|}$$



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### Precision and Negative Predicted Value (NPV)

### Example

Scenario 1	True Class		
		GL	Healthy
Predicted Class	GL	500	500
Class	Healthy	0	9000

$$Precision = \frac{TP}{TP + FP} = \frac{500}{500 + 500} = 0.5$$

$$NPV = \frac{TN}{TN + FN} = \frac{9000}{9000 + 0} = 1$$

Scenario 2	True Class		
Predicted Class		GL	Healthy
	GL	0	0
	Healthy	500	9500

Precision = 
$$\frac{TP}{TP + FP} = \frac{0}{0+0} = undefined$$
  
 $NPV = \frac{TN}{TN + FN} = \frac{9500}{9500 + 500} = 0.95$ 

### Precision and Negative Predicted Value (NPV)

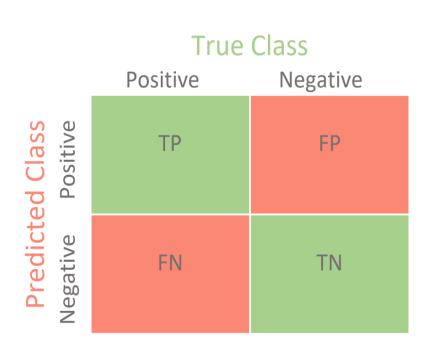
**Precision:** Proportion of *truly positive* outcomes to *positive predictions* 

$$Precision = \frac{TP}{TP + FP} = \frac{TP}{|Predicted \ Positives|}$$

**NPV:** Proportion of *truly negative* outcomes to *predicted negative* 

$$NPV = \frac{TN}{TN + FN} = \frac{TN}{|Predicted\ Negatives|}$$

- Should consider precision and NPV together.
- Aim for high precision and NPV.
- Often consider precision and recall (sensitivity) together



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### F<sub>1</sub> Score

It can be difficult to compare a pair of values

Aim to reduce to a single value

We use harmonic mean when interested in average *rate* 

 $F_1$  score is the harmonic mean of precision and recall

$$F_{1} = \frac{2}{recall^{-1} + precision^{-1}} = 2\frac{precision \cdot recall}{precision + recall}$$
$$= \frac{2TP}{2TP + FP + FN}$$

For our examples:

Example 1: 
$$F_1 = \frac{2.500}{2.500 + 500 + 0} = \frac{1000}{1500} \approx 0.66$$

Example 2: 
$$F_1 = \frac{2 \cdot 0}{2 \cdot 0 + 0 + 500} = 0$$

### **Confusion Matrices**

### Back to our example

Measure	Scenario 1	Scenario 2
TP	500	0
TN	9000	9500
FP	500	0
FN	0	500
Accuracy	0.95	0.95
Sensitivity	1	0
Specificity	0.947	1
Precision	0.5	Undefined
NPV	1	0.95
F1 Score	0.667	0

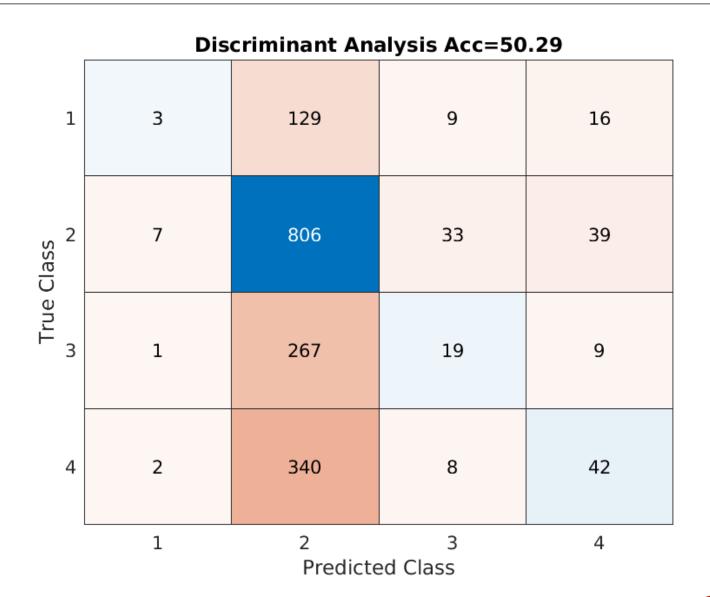
Scenario 1	True Class		
		GL	Healthy
Predicted Class	GL	500	500
Class	Healthy	0	9000

Scenario 2	True Class		
		GL	Healthy
Predicted Class	GL	0	0
Class	Healthy	500	9500

### **Non-Binary Confusion Matrices**

Compute accuracy in the same way.

There exist generalised versions of F1 Score etc but this is not covered here.



### **Example: Security System**

False Acceptance Rate:

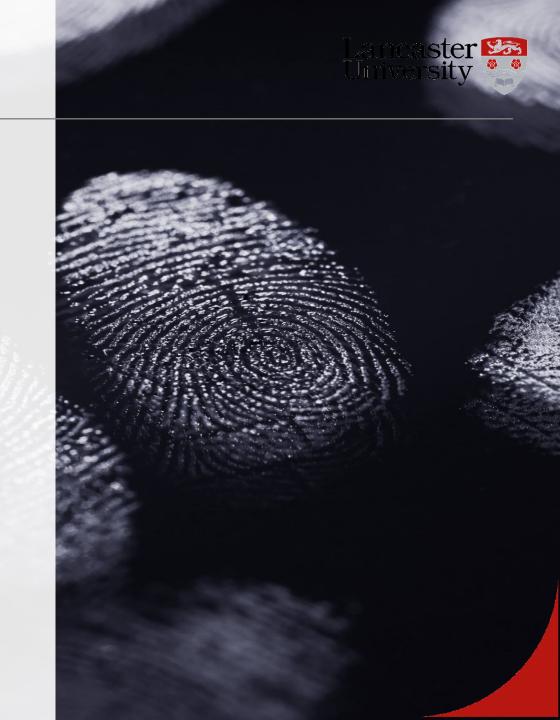
$$FAR = \frac{Incorrect\ Authentication}{Total\ Attempts}$$

False Rejection Rate:

$$FRR = \frac{Incorrect\ Rejection}{Total\ Attempts}$$

Aim: minimise both FAR and FRR.

Equal Error Rate: when FAR = FRR



### **Example: Clinical Test**

So how to choose hyperparameters?

<b>Best Accuracy</b>
----------------------

Threshold: 0.67

Accuracy: 0.80

Sensitivity: 0.49

Specificity: 0.90

Precision: 0.64

F\_1 Score: 0.55

### Best F\_1 Score

Threshold: 0.59

Accuracy: 0.73

Sensitivity: 0.80

Specificity: 0.70

Precision: 0.48

F\_1 Score: 0.60

### **Best Youden Index**

Threshold: 0.59

Accuracy: 0.73

Sensitivity: 0.80

Specificity: 0.70

Precision: 0.48

F\_1 Score: 0.60

### **Best Precision**

Threshold: 0.83

Accuracy: 0.76

Sensitivity: 0.07

Specificity: 1.00

Precision: 0.92

F 1 Score: 0.13

At 0.95 sensitivity, we have: 0.41 specificity

# Clustering

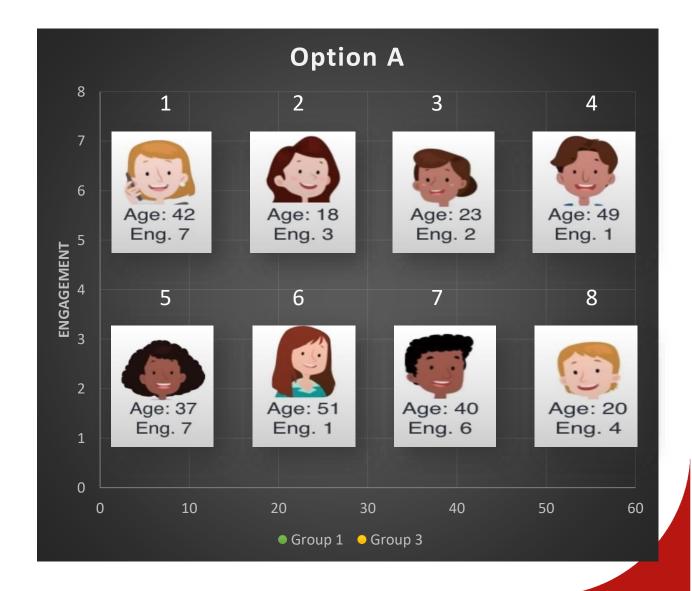
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### **Customer Engagement Data**

Here are the **ages** (in years) and **engagements** (in days/weeks) of our customers that use our app.

If we have to put them into three groups to effectively serve them, how should we do that?

Α	{1,5,6} {4,8} {2,3,7}
В	{1,8,3} {4,7,2} {5,6}
С	{2,8,3} {5,7,1} {4,6}
D	{3,7,8} {4,1} {2,5,6}

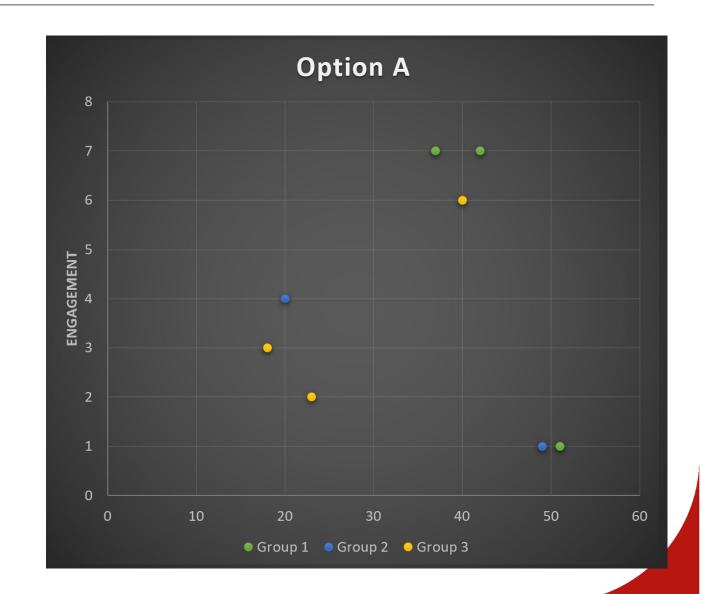


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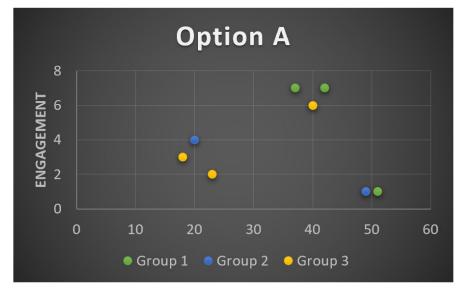
Α	{1,5,6} {4,8} {2,3,7}
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D	{3,7,8} {4,1} {2,5,6}

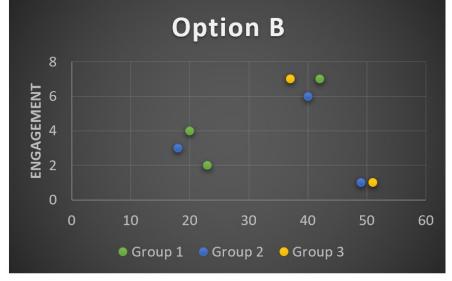


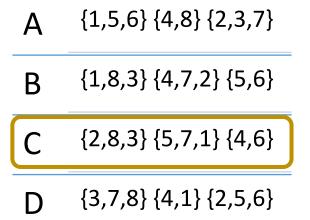
### **Customer Engagement Data**

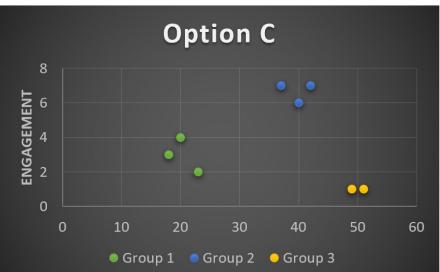
Here are the **ages** (in years) and **engagements** (in days/weeks) of our customers that use our app.

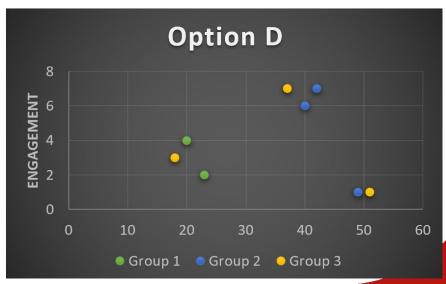
If we have to put them into three groups to effectively serve them, how should we do that?











### Learning from Data

#### **ML Goal**

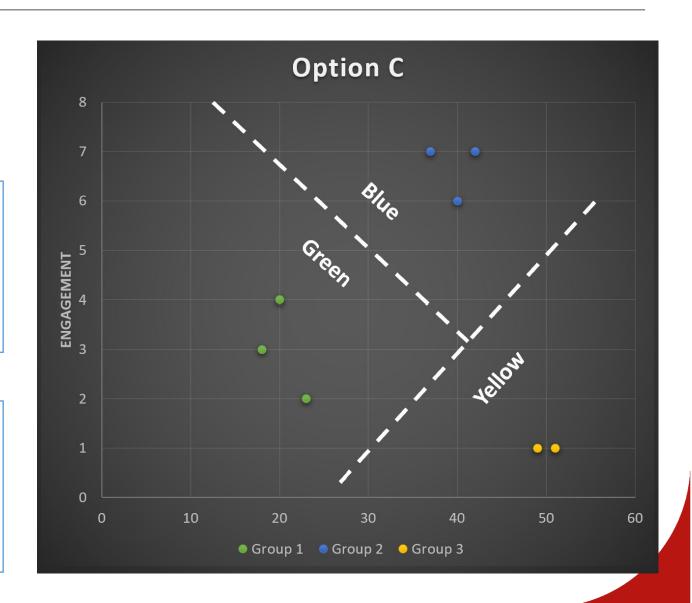
Learn from observed data in two ways

### 1: Clustering

 Identify meaningful patterns, clusters or groups in observed data points

#### 2: Classification

 Classify or categorise new data points into one of the identified groups



### What is Clustering?

Grouping data into "clusters"

Optimisation with constraints:

- Number of clusters
- Minimum distance between clusters

Reduce dissimilarity between members in a cluster







Non-Simpson Family

Two common methods:

Hierarchical

K-Means

### K-Means Clustering

#### K-Means clustering is an optimisation problem

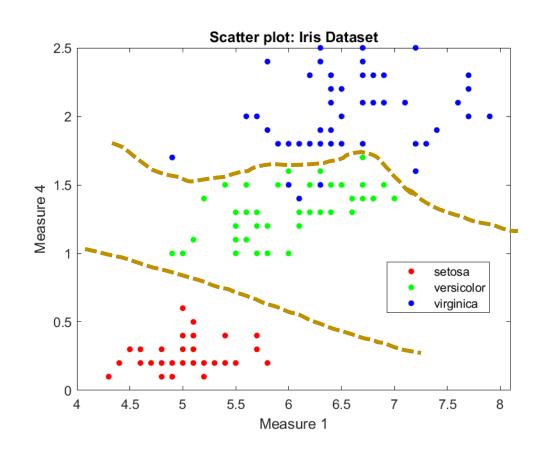
#### Aim:

Minimize the within-cluster sum of squares (WCSS) i.e. variance

Given n observations  $(x_1, x_2, ..., x_n)$ , where each is a d-dimensional real vector, K-Means partitions the n observations into k sets S where  $k \le n$ :

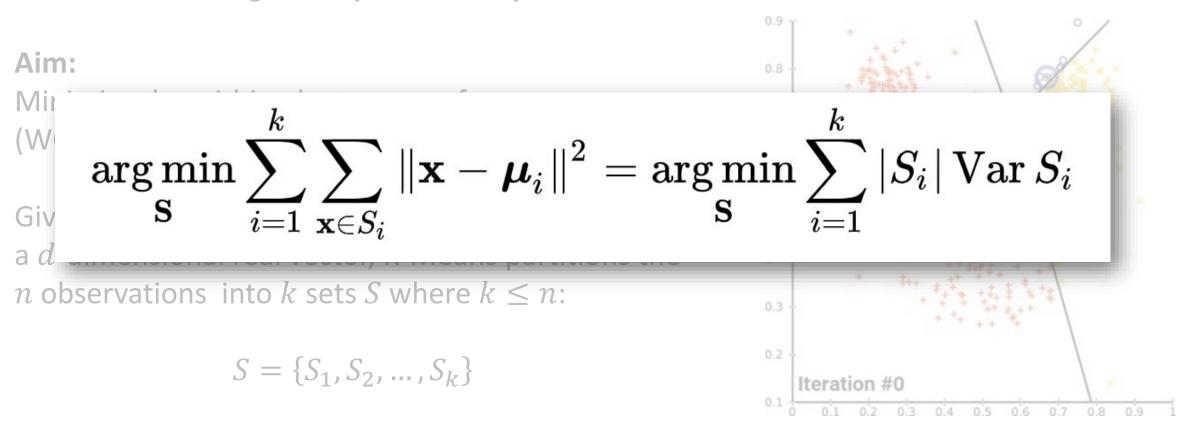
$$S = \{S_1, S_2, \dots, S_k\}$$

Such that the variance of each subset  $S_i$  is minimised.



### K-Means Clustering

K-Means clustering is an optimisation problem

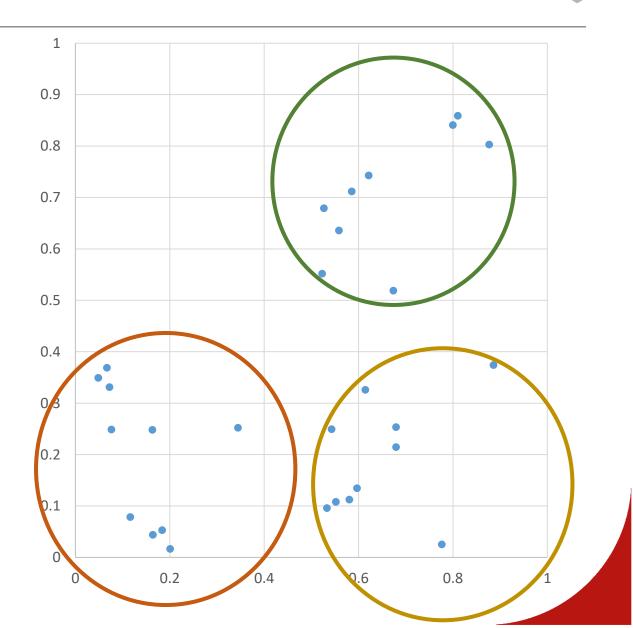


Such that the variance of each subset  $S_i$  is minimised.

Source: K-Means Clustering on Wikipedia

#### **How K-Means Works**

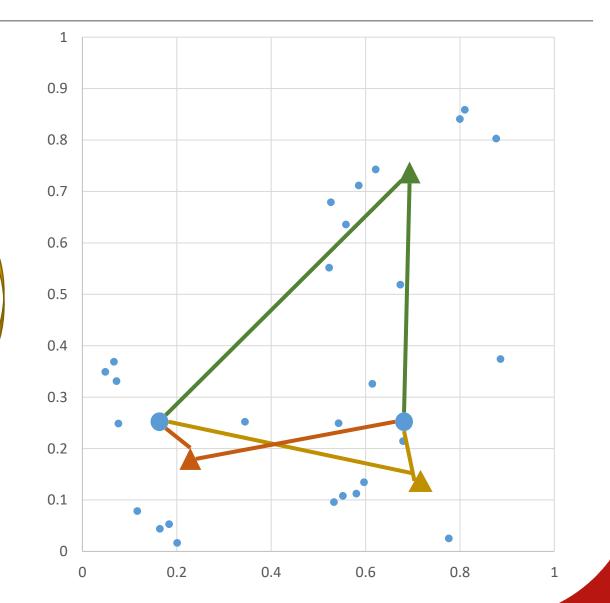
- Choose k, i.e. the number of clusters
- Place *k* centroids
- while true:
  - Create k clusters by assigning each point to closest centroid
    - Calculate distance from centroids
    - Find minimum distance
    - Copy label
  - compute k new centroids by averaging points in each cluster
  - if centroids don't change:
    - stop



#### **How K-Means Works**

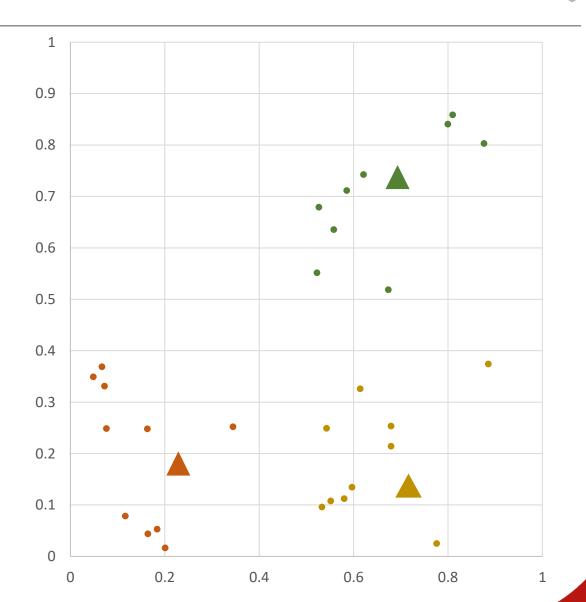
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#### **How K-Means Works**

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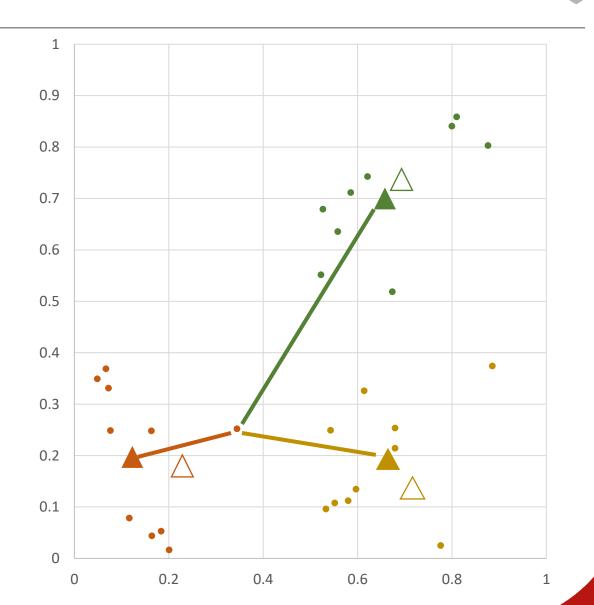
#### **How K-Means Works**

### Algorithm:

- Choose k, i.e. the number of clusters
- Place k centroids

#### while true:

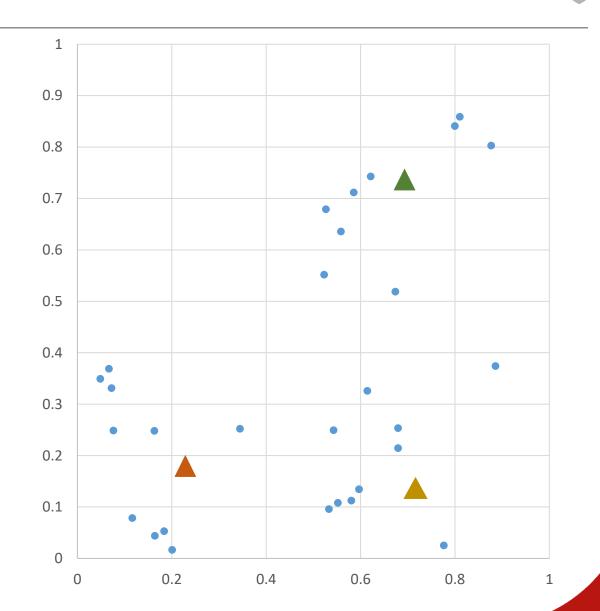
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### Changing the Initialisation

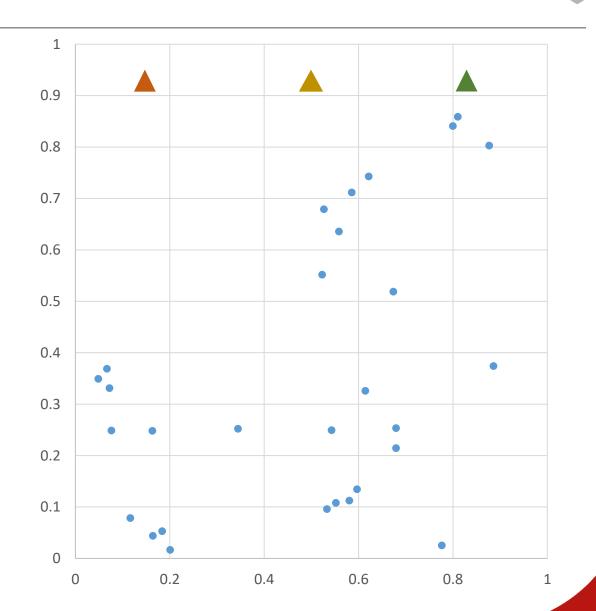
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### Changing the Initialisation

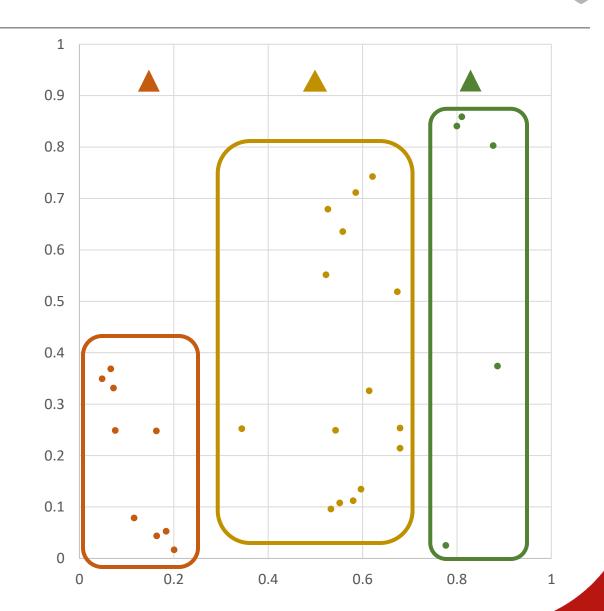
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    - stop



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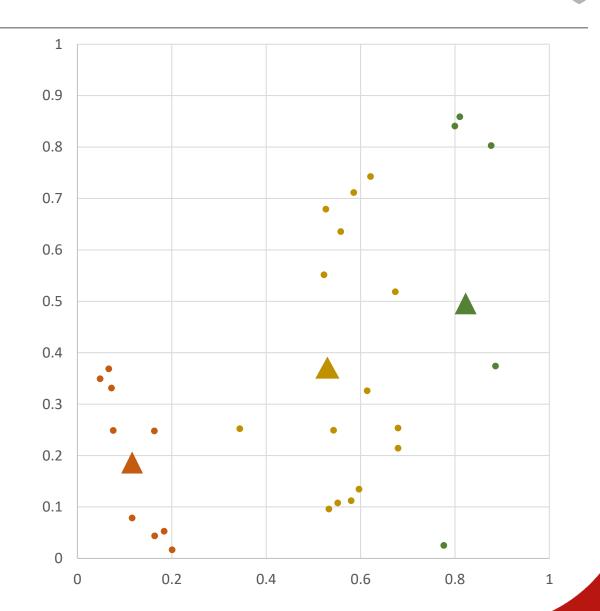
### Changing the Initialisation

- Choose k, i.e. the number of clusters
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- while true:
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    - Find minimum distance
    - Copy label
  - compute k new centroids by averaging points in each cluster
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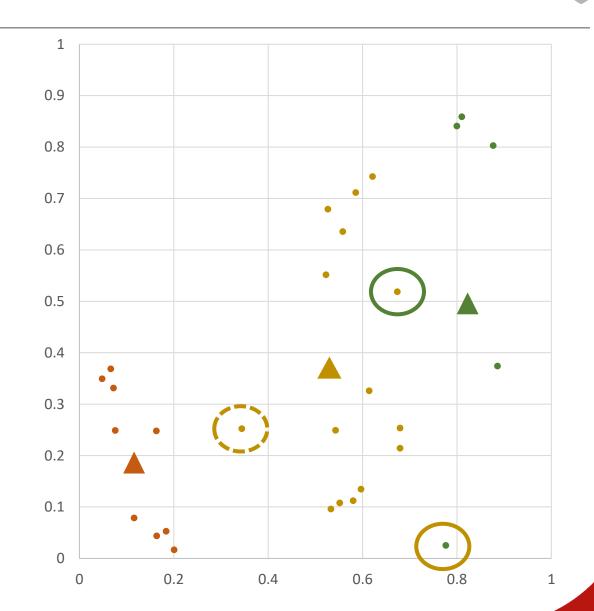
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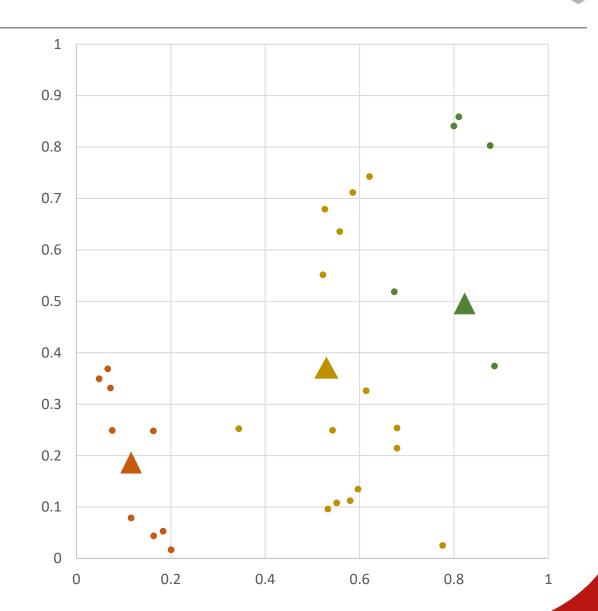
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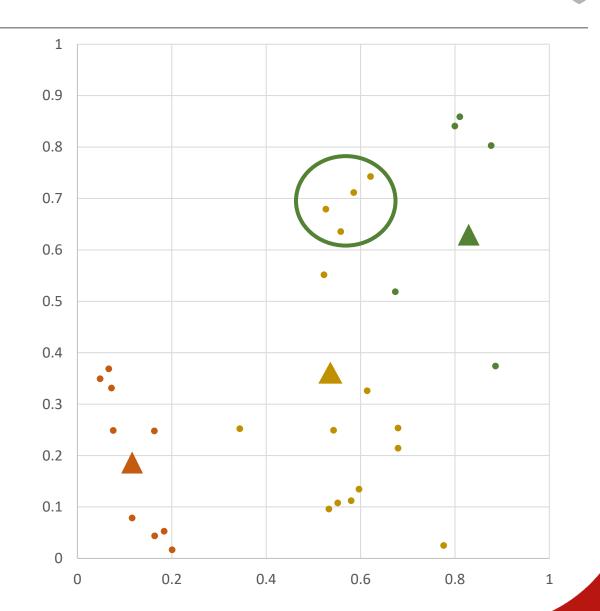
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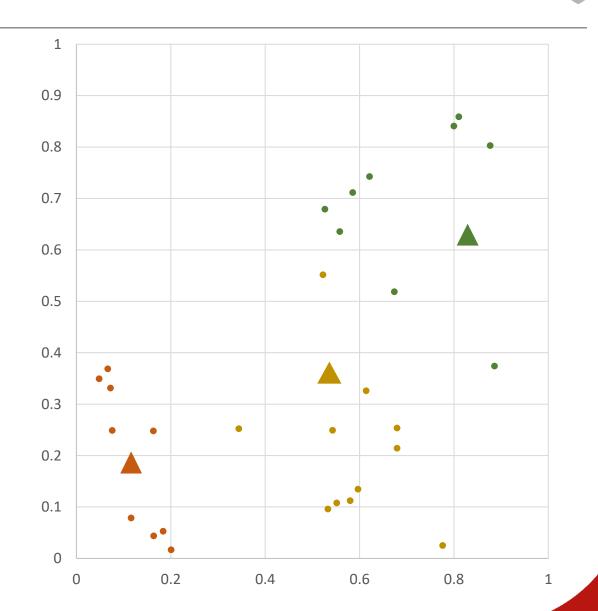
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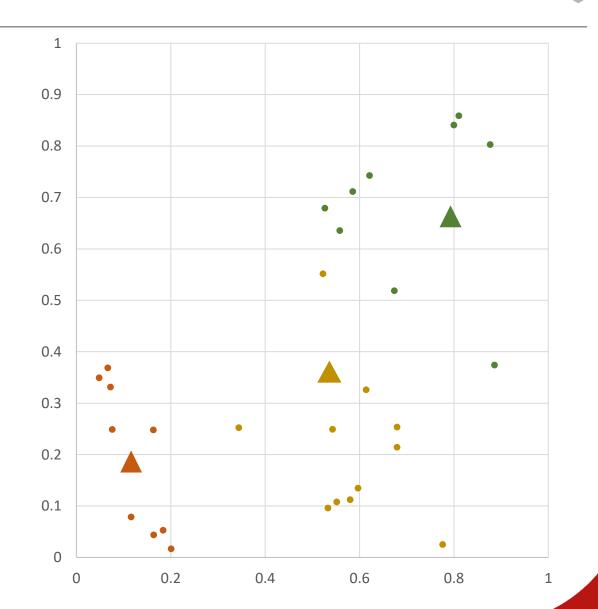
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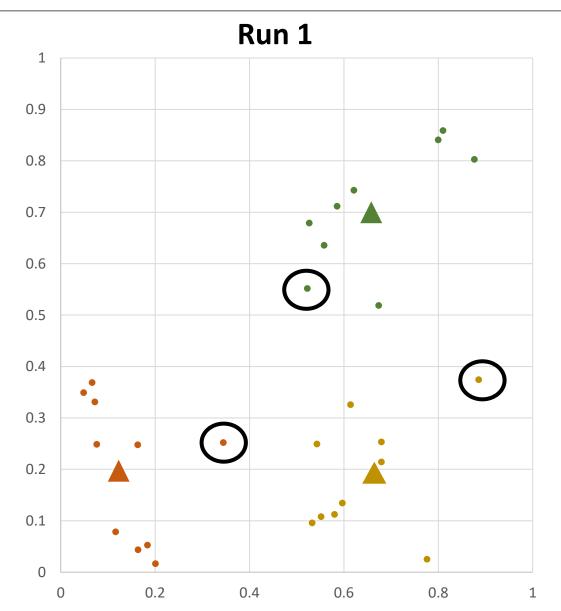
## Lancaster Marinersity

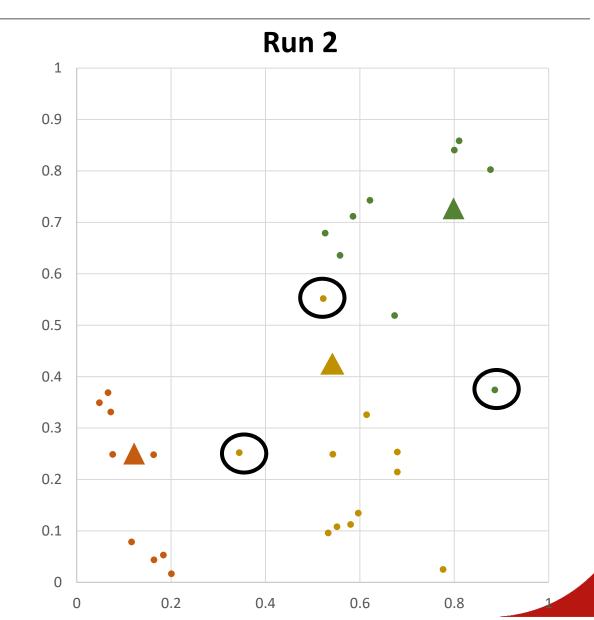
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### Changing the Initialisation





### K-Means Summary

### Efficiency

• K-Mean is efficient but has some weaknesses

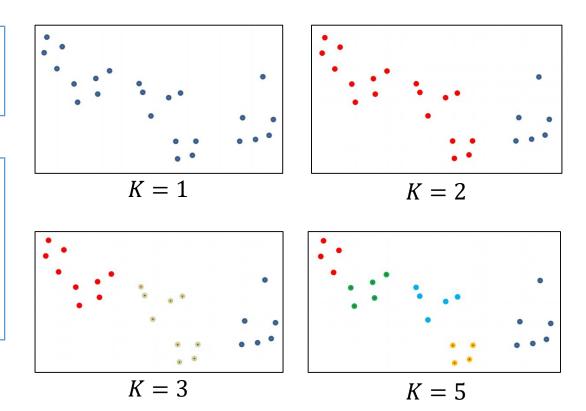
### K-Means Summary

#### Efficiency

• K-Mean is efficient but has some weaknesses

#### **Number of Clusters**

- ullet You don't necessarily know  $oldsymbol{k}$ , i.e. number of clusters
- You can choose "wrong" k and get strange results.



How do we choose the right k?

### K-Means Summary

#### Efficiency

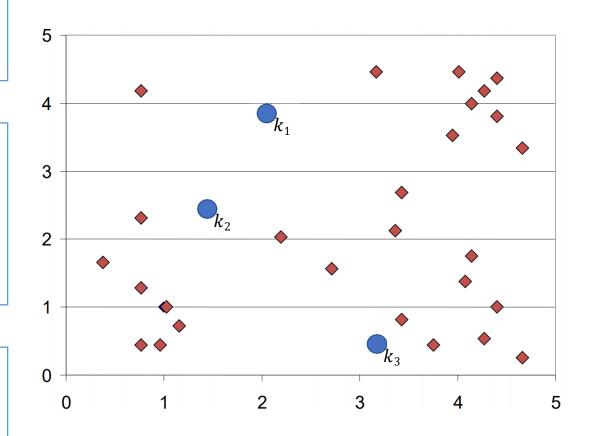
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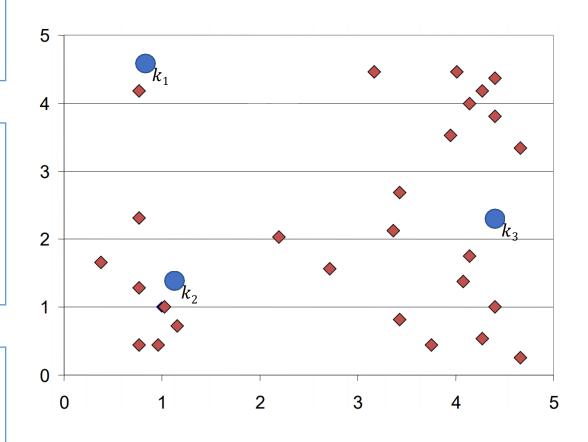
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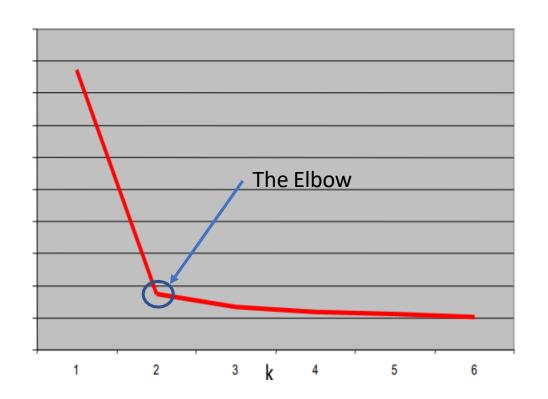
- Initial centroids are chosen at random
- Centroids can be too close



### K-Means Summary

#### How can we choose k?

- A prior knowledge of the data space can help
  - Three classes of flowers in the Iris dataset
  - Two types of emails: good and spam
- Use the Elbow method
  - Try different values and look for abrupt change in result
- Run hierarchical clustering on subset of data



### **K-Means Summary**

# Mitigating Initial Centroids Dependency

- Use a random number seed
- Define a minimum distance min(d) between clusters:

$$d_1, d_2, d_3 \ge \min(d)$$

• Define the minimum data points in a cluster.

