

# Testing

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# Agenda

- Testing with unittest
- Monkey patching

# unittest

- An implementation of the JUnit family

# Testing terminology

- Test fixture - required preparation for test
- Test case - the smallest unit of testing
- Test suite - a collection of test cases and test suites
- Test runner - a framework for running the tests

# Code to be tested

```
class FunnyString(object):  
    def __init__(self, string):  
        self._data = string  
  
    def __len__(self):  
        return len(self._data)  
  
    def __str__(self):  
        return str(self._data)  
  
    def __pos__(self):  
        return self._data.upper()  
  
    def __neg__(self):  
        return self._data.lower()
```

# Simple test

```
import unittest
from funnystring import FunnyString

class FunnyStringLengthTestCase(unittest.TestCase):
    def runTest(self): # the function containing the test
        fs = FunnyString('A biG Banana')
        self.assertEqual(len(fs), 12, 'incorrect length')

if __name__ == '__main__':
    unittest.main()
```

# Run it

```
$ python testFunnyString.py
```

```
.
```

```
-----
```

```
Ran 1 test in 0.000s
```

```
OK
```

# Let's add another test

```
import unittest
from funnystring import FunnyString

class FunnyStringLengthTestCase(unittest.TestCase):
    def runTest(self):
        fs = FunnyString('A biG Banana')
        self.assertEqual(len(fs), 12, 'incorrect length')

class FunnyStringStrTestCase(unittest.TestCase):
    def runTest(self):
        fs = FunnyString('A biG Banana')
        self.assertEqual(str(fs), 'A biG Banana',
                          'incorrect string representation')

if __name__ == '__main__':
    unittest.main()
```



# Code duplication!

- The two test classes share most of the code
- Solution:
  1. Extract preparation code to `setUp()`
  2. Extract common base class

# A common base class

```
class FunnyStringBaseTestCase(unittest.TestCase):  
    def setUp(self):  
        self.fs = FunnyString('A biG Banana')  
  
    # Optional:  
    def tearDown(self):  
        pass  
  
class FunnyStringLengthTestCase(FunnyStringBaseTestCase):  
    def runTest(self):  
        self.assertEqual(len(self.fs), 12,  
                           'incorrect length')  
  
class FunnyStringStrTestCase(FunnyStringBaseTestCase):  
    def runTest(self):  
        self.assertEqual(str(self.fs), 'A biG Banana',  
                           'incorrect string representation')
```

# Class duplication

- As we add more test each will require a separate but almost identical class
- Solution:
  - Multiple test methods share the same fixture
  - Test function begin with `test_`

# Multiple tests in TestCase

```
class FunnyStringTestCase(unittest.TestCase):  
    def setUp(self):  
        self.fs = FunnyString('A biG Banana')  
  
    def test_length(self):  
        self.assertEqual(len(self.fs), 12,  
                           'incorrect length')  
  
    def test_str(self):  
        self.assertEqual(str(self.fs), 'A biG Banana',  
                           'incorrect str representation')
```

# Running the tests

- As a `__main__` module
- From the command line

# Inside the module

```
import unittest
from funnystring import FunnyString

class FunnyStringLengthTestCase(unittest.TestCase):
    def test_length(self):
        fs = FunnyString('A biG Banana')
        self.assertEqual(len(fs), 12,
                          'incorrect length')

if __name__ == '__main__':
    unittest.main()
```

# Command line

```
# run all tests from testFunnyString5
```

```
$ python -m unittest --verbose testFunnyString5
```

```
test_int_exception (testFunnyString5.FunnyStringTestCase) ... ok
```

```
test_length (testFunnyString5.FunnyStringTestCase) ... ok
```

```
test_str (testFunnyString5.FunnyStringTestCase) ... ok
```

```
-----  
Ran 3 tests in 0.000s
```

```
OK
```

```
# run specific function test_length of the class FunnyStringTestCase
```

```
# in testFunnyString5
```

```
$ python -m unittest -v testFunnyString5.FunnyStringTestCase.test_length
```

```
test_length (testFunnyString5.FunnyStringTestCase) ... ok
```

```
-----  
Ran 1 test in 0.000s
```

```
OK
```

# Assertions

- Validate expected conditions, e.g.:
  - **assertEqual**: actual value == expected value
  - **assertTrue**: received value is True
  - **assertRaises**: exception raised



Method	Checks that
<code>assertEqual(a, b)</code>	<code>a == b</code>
<code>assertNotEqual(a, b)</code>	<code>a != b</code>
<code>assertTrue(x)</code>	<code>bool(x)</code> is True
<code>assertFalse(x)</code>	<code>bool(x)</code> is False
<code>assertIs(a, b)</code>	<code>a</code> is <code>b</code>
<code>assertIsNot(a, b)</code>	<code>a</code> is not <code>b</code>
<code>assertIsNone(x)</code>	<code>x</code> is None
<code>assertIsNotNone(x)</code>	<code>x</code> is not None
<code>assertIn(a, b)</code>	<code>a</code> in <code>b</code>
<code>assertNotIn(a, b)</code>	<code>a</code> not in <code>b</code>
<code>assertIsInstance(a, b)</code>	<code>isinstance(a, b)</code>
<code>assertNotIsInstance(a, b)</code>	<code>not isinstance(a, b)</code>

# Different assertions

```
class FunnyStringTestCase(unittest.TestCase):  
    def setUp(self):  
        self.fs = FunnyString('A biG Banana')  
  
    def test_length(self):  
        self.assertEqual(len(self.fs), 12, 'incorrect length')  
  
    def test_str(self):  
        self.assertTrue(str(self.fs) == 'A biG Banana',  
                          'incorrect string representation')
```

# Expected exceptions

```
>>> ', '.join([1, 2, 3])
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: sequence item 0: expected str instance, int
found
```

# Expected exeptions

```
# test_file.py
import unittest

class JoinTest(unittest.TestCase):
    def test_join_ints(self):
        with self.assertRaises(TypeError):
            ', '.join([1, 2, 3])

    def test_join_ints_check_message(self):
        with self.assertRaisesRegex(TypeError,
                                    '.*int found$'):
            ', '.join([1, 2, 3])
```

```
$ python3 -m unittest test_file
```

```
..
```

```
-----
Ran 2 tests in 0.000s
```

```
OK
```

# setUp() and tearDown()

- Prepare the system for testing:
  - Create class instances, variables, etc.
  - Create tables in database and fill in data
- Clean up:
  - Reset database

# Skipping tests

```
# test_file.py
import unittest

def my_upper(text):
    return text

class MyTestCase(unittest.TestCase):
    def test_my_upper(self):
        self.assertTrue(my_upper('eXampLe').isUpper())
```

# Skipping tests

```
$ python -m unittest test_file
F
=====
FAIL: test_my_upper (__main__.MyTestCase)
-----
Traceback (most recent call last):
  File "<ipython-input-7-cc634f338464>", line 10, in test_my_upper
    self.assertTrue(my_upper('eXampLe').isupper())
AssertionError: False is not true
-----
Ran 1 test in 0.002s

FAILED (failures=1)
```

# Skipping tests

```
# test_file.py
import unittest

def my_upper(text):
    return text

class MyTestCase(unittest.TestCase):

    @unittest.skip("demonstrating skipping")
    def test_my_upper(self):
        self.assertTrue(my_upper('eXampLe').isUpper())
```

```
$ python -m unittest test_file
```

```
S
```

```
-----
```

```
Ran 1 test in 0.005s
```

```
OK (skipped=1)
```



# Q&A



<https://secure.flickr.com/photos/21560098@N06/3836926854/>

AC.



"  
TEASEF  
TLW

QUESTION  
EVERYTHING

# Thanks!

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