

Advanced Python Topics Course @ Samsung

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Course Materials

<https://tinyurl.com/python-topics-3> (<https://tinyurl.com/python-topics-3>)

Tools

Interpreter

- <http://python.org> (<http://python.org>) (Download latest Python 2 or 3)

IDE

- PyCharm (<https://www.jetbrains.com/pycharm/>) (<https://www.jetbrains.com/pycharm/>)
- Vim (<https://www.vim.org/>) (<https://www.vim.org/>)
- Anything but Windows Notepad

In [1]:

```
def foo(a, b):  
    return a + b
```

In [2]:

```
foo(34, 792)
```

Out[2]:

```
826
```

In [3]:

```
foo('cat', 'dog')
```

Out[3]:

```
'catdog'
```

In [6]:

```
d = {'first': 'cat', 'second': 'dog'}  
d = [45, 67, 'dfsadfsd']
```

In [7]:

```
for key in d:  
    print(key)
```

```
45  
67  
dfsadfsd
```

In [8]:

```
foo(78, '1')
```

```
-----  
-----  
TypeError                                Traceback (most recent call  
1 last)  
<ipython-input-8-d68eeacacc92> in <module>()  
----> 1 foo(78, '1')  
  
<ipython-input-1-89a95242c6a7> in foo(a, b)  
      1 def foo(a, b):  
----> 2     return a + b
```

TypeError: unsupported operand type(s) for +: 'int' and 'str'

In [9]:

```
foo(str(78), '1')
```

Out[9]:

```
'781'
```

In [10]:

```
1, 2, 3
```

Out[10]:

```
(1, 2, 3)
```

In [11]:

```
def foo():  
    return 23, 'banana'
```

In [12]:

```
foo()
```

Out[12]:

```
(23, 'banana')
```

In [13]:

```
res = foo()
```

In [14]:

```
print(res)
```

```
(23, 'banana')
```

In [15]:

```
a, b = foo()
```

In [16]:

```
a
```

Out[16]:

```
23
```

In [17]:

```
b
```

Out[17]:

```
'banana'
```

In [18]:

```
a, b = (99, 100)
```

In [19]:

```
a
```

Out[19]:

```
99
```

In [20]:

```
b
```

Out[20]:

```
100
```

In [21]:

```
c = a, b
```

In [22]:

```
c
```

Out[22]:

```
(99, 100)
```

In [23]:

```
a, b = b, a
```

In [24]:

```
dict(a=34, b=67, v=900)
```

Out[24]:

```
{'a': 34, 'b': 67, 'v': 900}
```

In [25]:

```
c = 'banana'
```

In [26]:

```
id(c)
```

Out[26]:

```
4404276392
```

In [27]:

```
c2 = c.upper()
```

In [28]:

```
c2
```

Out[28]:

```
'BANANA'
```

In [29]:

```
id(c2)
```

Out[29]:

```
4404906616
```

In [33]:

```
a = 'cat'
b = a
print('a', id(a))
print('b', id(b))
a = 'dog'
print(id(a))
```

```
a 4370498984
```

```
b 4370498984
```

```
4404907400
```

In [34]:

```
a
```

Out[34]:

```
'dog'
```

In [36]:

```
f"what a nice {a}"
```

Out[36]:

```
'what a nice dog'
```

In [37]:

```
d = [1, 2, 3]
```

In [38]:

```
di = iter(d)
```

In [39]:

```
next(di)
```

Out[39]:

```
1
```

In [40]:

```
next(di)
```

Out[40]:

```
2
```

In [41]:

```
next(di)
```

Out[41]:

```
3
```

In [42]:

```
next(di)
```

```
-----  
-----  
StopIteration                                Traceback (most recent call  
1 last)  
<ipython-input-42-6c6a363d385f> in <module>()  
----> 1 next(di)
```

StopIteration:

In [43]:

```
d = {1: '1', 2: '2'}  
2 in d
```

Out[43]:

```
True
```

In [44]:

```
if 2 in d:  
    print('hi')
```

hi

In [45]:

```
d
```

Out[45]:

```
{1: '1', 2: '2'}
```

In [50]:

```
def check_if_something():  
    return {1: '1', 2: '2'}  
  
d = check_if_something()  
if d:  
    for k, v in d.items():  
        print('hi: ', k, v)
```

hi: 1 1

hi: 2 2

In [52]:

```
from collections import namedtuple
```

```
Quad = namedtuple('Quad', 'a b c')
```

In [53]:

```
Quad(a=12, b=45, c=34)
```

Out[53]:

```
Quad(a=12, b=45, c=34)
```

In [54]:

```
Quad = namedtuple('Quad', ['a', 'b', 'c'])
```

In [55]:

```
Quad(a=12, b=45, c=34)
```

Out[55]:

```
Quad(a=12, b=45, c=34)
```

In [56]:

```
Quad(1, 2)
```

```
-----  
-----
```

```
TypeError                                Traceback (most recent call  
last)
```

```
<ipython-input-56-30fbbbed23e51> in <module>()
```

```
----> 1 Quad(1, 2)
```

```
TypeError: __new__() missing 1 required positional argument: 'c'
```

In [57]:

```
v = Quad(1, 2, 3)
```

In [59]:

```
print(v)
```

```
Quad(a=1, b=2, c=3)
```

In [60]:

```
v.a
```

Out[60]:

```
1
```

In [61]:

```
help(v)
```


Help on Quad in module __main__ object:

```
class Quad(builtins.tuple)
|   Quad(a, b, c)
|
|   Method resolution order:
|       Quad
|       builtins.tuple
|       builtins.object
|
|   Methods defined here:
|
|   __getnewargs__(self)
|       Return self as a plain tuple.  Used by copy and pickle.
|
|   __repr__(self)
|       Return a nicely formatted representation string
|
|   _asdict(self)
|       Return a new OrderedDict which maps field names to their val
ues.
|
|   _replace(_self, **kwds)
|       Return a new Quad object replacing specified fields with new
values
|
|   -----
|
|   Class methods defined here:
|
|   _make(iterable, new=<built-in method __new__ of type object at 0
x10447a010>, len=<built-in function len>) from builtins.type
|       Make a new Quad object from a sequence or iterable
|
|   -----
|
|   Static methods defined here:
|
|   _new(_cls, a, b, c)
|       Create new instance of Quad(a, b, c)
|
|   -----
|
|   Data descriptors defined here:
|
|   a
|       Alias for field number 0
|
|   b
|       Alias for field number 1
|
|   c
|       Alias for field number 2
|
|   -----
|
|   Data and other attributes defined here:
|
|   _fields = ('a', 'b', 'c')
```

```
| _source = "from builtins import property as _property, tuple..._i  
temget...
```

```
-----  
-----  
Methods inherited from builtins.tuple:
```

```
__add__(self, value, /)  
    Return self+value.
```

```
__contains__(self, key, /)  
    Return key in self.
```

```
__eq__(self, value, /)  
    Return self==value.
```

```
__ge__(self, value, /)  
    Return self>=value.
```

```
__getattr__(self, name, /)  
    Return getattr(self, name).
```

```
__getitem__(self, key, /)  
    Return self[key].
```

```
__gt__(self, value, /)  
    Return self>value.
```

```
__hash__(self, /)  
    Return hash(self).
```

```
__iter__(self, /)  
    Implement iter(self).
```

```
__le__(self, value, /)  
    Return self<=value.
```

```
__len__(self, /)  
    Return len(self).
```

```
__lt__(self, value, /)  
    Return self<value.
```

```
__mul__(self, value, /)  
    Return self*value.n
```

```
__ne__(self, value, /)  
    Return self!=value.
```

```
__rmul__(self, value, /)  
    Return self*value.
```

```
count(...)  
    T.count(value) -> integer -- return number of occurrences of  
value
```

```
index(...)  
    T.index(value, [start, [stop]]) -> integer -- return first i  
ndex of value.
```

| Raises ValueError if the value is not present.

In [62]:

```
def foo(func):  
    return func()
```

In [63]:

```
foo(list)
```

Out[63]:

```
[]
```

In [64]:

```
foo([])
```

```
-----  
-----  
TypeError                                Traceback (most recent call  
last)  
<ipython-input-64-542a79b56cff> in <module>()  
----> 1 foo([])  
  
<ipython-input-62-b54098fde56c> in foo(func)  
      1 def foo(func):  
----> 2     return func()
```

TypeError: 'list' object is not callable

In [65]:

```
foo(tuple)
```

Out[65]:

```
()
```

In [66]:

```
int()
```

Out[66]:

```
0
```

In [67]:

```
int(1)
```

Out[67]:

```
1
```

In [68]:

```
def tasty():  
    return 'tasty'
```

In [69]:

```
foo(tasty)
```

Out[69]:

```
'tasty'
```

In [70]:

```
foo(lambda: 'tasty')
```

Out[70]:

```
'tasty'
```

In [71]:

```
def call_with_x(func, x):  
    return func(x)
```

In [72]:

```
def x_2(x):  
    return x**2
```

```
call_with_x(x_2, 9)
```

Out[72]:

```
81
```

In [73]:

```
call_with_x(lambda x: x**2, 4)
```

Out[73]:

```
16
```

In [74]:

```
from collections import deque
```

```
q = deque([1, 2, 3])
```

In [76]:

```
for i in q:  
    print(i)
```

```
1  
2  
3
```

In [77]:

```
q
```

Out[77]:

```
deque([1, 2, 3])
```

In [78]:

```
q
```

Out[78]:

```
deque([1, 2, 3])
```

In [79]:

```
help(q)
```

Help on deque object:

```
class deque(builtins.object)
| deque([iterable[, maxlen]]) --> deque object
|
| A list-like sequence optimized for data accesses near its endpoints.
|
```

Methods defined here:

```
__add__(self, value, /)
    Return self+value.
```

```
__bool__(self, /)
    self != 0
```

```
__contains__(self, key, /)
    Return key in self.
```

```
__copy__(...)
    Return a shallow copy of a deque.
```

```
__delitem__(self, key, /)
    Delete self[key].
```

```
__eq__(self, value, /)
    Return self==value.
```

```
__ge__(self, value, /)
    Return self>=value.
```

```
__getattr__(self, name, /)
    Return getattr(self, name).
```

```
__getitem__(self, key, /)
    Return self[key].
```

```
__gt__(self, value, /)
    Return self>value.
```

```
__iadd__(self, value, /)
    Implement self+=value.
```

```
__imul__(self, value, /)
    Implement self*=value.
```

```
__init__(self, /, *args, **kwargs)
    Initialize self. See help(type(self)) for accurate signature.
```

```
__iter__(self, /)
    Implement iter(self).
```

```
__le__(self, value, /)
    Return self<=value.
```

```
__len__(self, /)
    Return len(self).
```

```
__lt__(self, value, /)
```

```

    Return self<value.

__mul__(self, value, /)
    Return self*value.n

__ne__(self, value, /)
    Return self!=value.

__new__(*args, **kwargs) from builtins.type
    Create and return a new object. See help(type) for accurate
signature.

__reduce__(...)
    Return state information for pickling.

__repr__(self, /)
    Return repr(self).

__reversed__(...)
    D.__reversed__() -- return a reverse iterator over the deque

__rmul__(self, value, /)
    Return self*value.

__setitem__(self, key, value, /)
    Set self[key] to value.

__sizeof__(...)
    D.__sizeof__() -- size of D in memory, in bytes

append(...)
    Add an element to the right side of the deque.

appendleft(...)
    Add an element to the left side of the deque.

clear(...)
    Remove all elements from the deque.

copy(...)
    Return a shallow copy of a deque.

count(...)
    D.count(value) -> integer -- return number of occurrences of
value

extend(...)
    Extend the right side of the deque with elements from the it
erable

extendleft(...)
    Extend the left side of the deque with elements from the ite
rable

index(...)
    D.index(value, [start, [stop]]) -> integer -- return first i
ndex of value.
    Raises ValueError if the value is not present.

insert(...)

```



```

    D.insert(index, object) -- insert object before index

pop(...)
    Remove and return the rightmost element.

popleft(...)
    Remove and return the leftmost element.

remove(...)
    D.remove(value) -- remove first occurrence of value.

reverse(...)
    D.reverse() -- reverse *IN PLACE*

rotate(...)
    Rotate the deque n steps to the right (default n=1). If n i
s negative, rotates left.

```

Data descriptors defined here:

```

maxlen
    maximum size of a deque or None if unbounded

```

Data and other attributes defined here:

```

__hash__ = None

```

In [81]:

```
q = Quad(1, 2, 3)
```

In [82]:

```
q[0]
```

Out[82]:

```
1
```

In [83]:

```

def is_comment_line(line):
    """Checks if provided line is a comment.

    The function checks if the provided line is a comment
    by inspecting it's characters to see wether it starts
    with a a "#" char.

    :param line: the line to be checked
    :return: true if the line is indeed a comment, false otherwise
    """
    return line.startswith("#")

```

In [84]:

```
help(is_comment_line)
```

Help on function is_comment_line in module __main__:

```
is_comment_line(line)
```

Checks if provided line is a comment.

The function checks if the provided line is a comment by inspecting it's characters to see wether it starts with a a "#" char.

:param line: the line to be checked

:return: true if the line is indeed a comment, false otherwise

In [85]:

```
is_comment_line?
```

In [86]:

```
is_comment_line.__doc__
```

Out[86]:

```
'Checks if provided line is a comment.\n\nThe function check\ns if the provided line is a comment\nby inspecting it\'s charac\nters to see wether it starts\nwith a a "#" char.\n\n:param line: the line to be checked\n:return: true if the line is i\nndeed a comment, false otherwise\n'
```

In []:

```
a = 'cat'\nb = a\nprint(b)
```

In [2]:

```
print(3)
```

3

In [3]:

```
'A'.islower()
```

Out[3]:

False

In [4]:

```
'a'.islower()
```

Out[4]:

True

In [5]:

```
str.islower('a')
```

Out[5]:

True

In [6]:

```
data = [(1, 300), (60, 5), (3000, 9)]  
sorted(data, key=lambda x: x[1])
```

Out[6]:

```
[(60, 5), (3000, 9), (1, 300)]
```

In [18]:

```
import functools  
import operator  
  
def calculate(exp):  
    """  
    >>> calculate("3 + 32 + 45 + 7")  
    87  
    >>> calculate("3+++ 32")  
    35  
    >>> calculate("+ 25 +++6 +")  
    31  
    """  
    return functools.reduce(operator.add,  
                             map(int,  
                                 filter(str.isdigit,  
                                         map(str.strip,  
                                               exp.split("+")))))
```

In [20]:

```
calculate('33 + 0')
```

Out[20]:

33

In [16]:

```
'3 '.isdigit()
```

Out[16]:

False

In [24]:

```
def foo():
    i = 300
    def bar():
        return i + 32
    i = 500
    return bar

a = foo()
print(a())
```

532

In [25]:

```
foo(aaaa=500)
```

```
-----
-----
TypeError                                Traceback (most recent call
1 last)
<ipython-input-25-28ba2ef7e235> in <module>()
----> 1 foo(aaaa=500)
```

TypeError: foo() got an unexpected keyword argument 'aaaa'

In [31]:

```
def counter(fn):
    count = 0
    wrapper.count = 0

    def wrapper():
        count += 1
        res = fn()
        print("+++ fn call counter is {}".format(wrapper.count))
        return res
    return wrapper

def cookie():
    print("cookie")

cc = counter(cookie)
```

In [32]:

```
cc()
```

cookie

```
-----
-----
AttributeError                                Traceback (most recent call
1 last)
<ipython-input-32-f6b58c567c1a> in <module>()
----> 1 cc()

<ipython-input-31-8326e6b5f14a> in wrapper()
      5         count += 1
      6         res = fn()
----> 7         print("+++ fn call counter is {}".format(wrapper.cou
nt))
      8         return res
      9         #wrapper.count = 0
```

AttributeError: 'function' object has no attribute 'count'

In [52]:

```
class A:
    def __init__(self):
        self.__ver = 9

class B(A):
    def set_ver(self, value):
        self.__ver = value
        self.banana = 45

    def __repr__(self):
        return f"B(banana={self.banana})"

a = A()
```

In [49]:

```
a.__ver
```

```
-----
-----
AttributeError                                Traceback (most recent call
1 last)
<ipython-input-49-c2f4984d2431> in <module>()
----> 1 a.__ver

AttributeError: 'A' object has no attribute '__ver'
```

In [35]:

```
a._A__ver
```

Out[35]:

9

In [40]:

```
b = B()
```

In [41]:

```
b.set_ver(900)
```

In [42]:

```
dir(b)
```

Out[42]:

```
['_A__ver',  
 '_B__ver',  
 '__class__',  
 '__delattr__',  
 '__dict__',  
 '__dir__',  
 '__doc__',  
 '__eq__',  
 '__format__',  
 '__ge__',  
 '__getattr__',  
 '__gt__',  
 '__hash__',  
 '__init__',  
 '__init_subclass__',  
 '__le__',  
 '__lt__',  
 '__module__',  
 '__ne__',  
 '__new__',  
 '__reduce__',  
 '__reduce_ex__',  
 '__repr__',  
 '__setattr__',  
 '__sizeof__',  
 '__str__',  
 '__subclasshook__',  
 '__weakref__',  
 'set_ver']
```

In [43]:

```
b._B__ver
```

Out[43]:

900

In [45]:

```
b._A__ver = 700
```

In [46]:

```
b._A__ver
```

Out[46]:

700

In [47]:

```
print(b)
```

<__main__.B object at 0x104284668>

In [54]:

```
c = B()  
c.set_ver(34)  
print(c)
```

B(banana=45)

In [55]:

```
print(c)
```

B(banana=45)

In [63]:

```
class C:  
    count = 0  
  
    @staticmethod  
    def foo():  
        print(4)
```

In [64]:

```
c = C()  
c.foo()
```

4

In [62]:

```
C.foo()
```

4

In [65]:

```
c.count
```

Out[65]:

0

In [66]:

```
C.count
```

Out[66]:

0

In [77]:

```
class Table(object):
    def __init__(self):
        self._color = None

    @property
    def color(self):
        return self._color

    @color.setter
    def color(self, value):
        if value == 'Yellow':
            raise ValueError('Evil color')
        self._color = value
```

In [75]:

```
t = Table()
```

In [76]:

```
t.color = 'Yellow'
```

```
-----
-----
```

```
ValueError                                Traceback (most recent call
1 last)
```

```
<ipython-input-76-46130d8b5080> in <module>()
```

```
----> 1 t.color = 'Yellow'
```

```
<ipython-input-74-bc7c5b793d42> in color(self, value)
```

```
    10     def color(self, value):
    11         if value == 'Yellow':
----> 12             raise ValueError('Evil color')
    13         self._color = value
```

```
ValueError: Evil color
```


In [70]:

```
t.color
```

Out[70]:

```
'Yellow'
```