

# Iterators

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# Agenda

- List comprehension
- Generator expressions
- Generator functions
- Iteration tools

# List comprehension

# List comprehension

- A pythonic syntax for replacing `map()` and `filter()`

# map

Runs a function on each item in the sequence

```
def times6(x):  
    return x * 6  
  
>>> data = [-2, -1, 0, 1, 2]  
  
>>> map(times6, data)  
[-12, -6, 0, 6, 12]  
  
>>> map(lambda x: x ** 2, data)  
[4, 1, 0, 1, 4]
```

# filter

Filter a sequence for items matching the condition

```
def negative(x):  
    return x < 0  
  
>>> data = [-2, -1, 0, 1, 2]  
  
>>> filter(negative, data)  
[-2, -1]  
  
>>> filter(lambda x: x % 2 == 0, data)  
[-2, 0, 2]
```

# Together

```
>>> data = [-2, -1, 0, 1, 2]
```

```
# filter + map
```

```
>>> filtered = filter(lambda x: x < 0, data)
>>> filtered_mapped = map(lambda x: x * 6, filtered)
>>> print(filtered_mapped)
[-12, -6]
```

```
# list comprehension
```

```
>>> list_comp = [x * 6 for x in data if x < 0]
>>> print(list_comp)
[-12, -6]
```

```
# filter + map
filtered = filter(filter_func, data)
result = map(map_func, filtered)
```

```
# list comprehension
result = [
    map_func(x)
    for x in data
    if filter_func(x)
]
```

```
# for loop
result = []
for x in data:
    if filter_func(x):
        result.append(map_func(x))
```



# Parallel list comprehension

Used for iterating over more than one list

```
>>> veg = ['eggplant', 'carrot', 'pepper']
>>> sauce = ['tehini', 'mustard', 'spicy']
>>> [(v, s) for v in veg for s in sauce]
[('eggplant', 'tehini'),
 ('eggplant', 'mustard'),
 ('eggplant', 'spicy'),
 ('carrot', 'tehini'),
 ('carrot', 'mustard'),
 ('carrot', 'spicy'),
 ('pepper', 'tehini'),
 ('pepper', 'mustard'),
 ('pepper', 'spicy')]
```

# Dictionary comprehension

Use a similar syntax to construct a dictionary

```
with open('/usr/share/dict/words') as f:  
    data = [word.strip() for word in f]
```

```
>>> res = {  
    word[:5]: word[-5:]  
    for word in data  
    if len(word) > 23  
}
```

```
>>> print(res)  
{'forma': 'ylate',  
 'patho': 'gical',  
 'scien': 'hical',  
 'tetra': 'alein',  
 'thyro': 'omize'}
```

# Set comprehension

A similar syntax for creating sets

```
>>> s = {word[-3:] for word in data if len(word) > 23}  
>>> print(s)  
{'ate', 'cal', 'ein', 'ize'}
```

# Q&A



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# Generator expressions

# Generator expressions

- List comprehensions are great for building a list of items
- But sometimes we don't need the actual list
- We just want to iterate over the items
- (Save time and memory)

# A “lazy” list

- Remember `range()` and `xrange()` [Python 2]?
- Generator expressions are to list comprehension as `xrange()` is to `range()`
- A “lazy” list that can return the next item each time

# Familiar syntax

Using parentheses () instead of brackets []

```
data = 'a small cat has jumped over my table'.split()
even_words_list = [word for word in data if len(word) % 2 == 0]
even_words_gen = (word for word in data if len(word) % 2 == 0)
```

```
>>> for item in even_words_list:
...     print(item)
jumped
over
my
```

```
>>> for item in even_words_gen:
...     print(item)
jumped
over
my
```



# But...

```
>>> print(even_words_gen)
<generator object <genexpr> at 0x10dd950f0>

# and

>>> len(even_words_gen)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: object of type 'generator' has no len()
```

# What's going on?

- List comprehension return a list
- Generator expressions return a generator

# So, what is a generator?

- First lets talk a bit about iterators

# What is an iterator?

- A mechanism for iterating over sequences

# What's inside an Iterator?

- `__next__()` function for getting the next item (`next()` in Python 2)
- Calling `__next__()` when there are no more items raises the `StopIteration` exception
- The `__iter__()` magic function that returns the iterator itself

```
data = [1, 2, 3]  
li = iter(data)
```

```
>>> next(li)  
1
```

```
>>> next(li)  
2
```

```
>>> next(li)  
3
```

```
>>> next(li)  
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
StopIteration
```

# What happens in a for loop?

```
for item in obj:  
    do_something(item)
```

Get iterator	<code>it = iter(obj)</code>
Get first item	<code>item = next(it)</code>
Get next item	<code>item = next(it)</code>
...	...
Get <u>last</u> item	<code>item = next(it)</code>
Get another item	<code>item = next(it) --&gt; raise StopIteration()</code>

# What happens in a for loop?

- The sequence's iterator is acquired by calling the `iter()` function (internally calling its `__iter__()` function)
- The sequence's items are provided by the iterator `iter` by calling `next(iter)` in each iteration (internally calling `__next__()`)
- Until a `StopIteration` is raised



# OK, so a generator is an iterator?

- Well, not exactly
- But since a generator implements the iterator protocol, it behaves the same in for loops

# Back to generator expressions

- Similar to list comprehensions
- The list is “lazy” - not created in advance, each item calculated when `next()` is called
- More efficient (time, memory) for large data sets

# Comparing run times

```
with open('/usr/share/dict/words') as f:  
    data = [word.strip() for word in f]
```

```
>>> len(data)  
235886
```

```
>>> %timeit [word for word in data]  
8.02 ms  $\pm$  550  $\mu$ s per loop (mean  $\pm$  std. dev. of 7 runs,  
100 loops each)
```

```
>>> %timeit (word for word in data)  
389 ns  $\pm$  8.8 ns per loop (mean  $\pm$  std. dev. of 7 runs,  
1000000 loops each)
```

```
# 1 nanosecond = 1/1,000,000 millisecond  
# --> creation time is about x20,000 faster
```

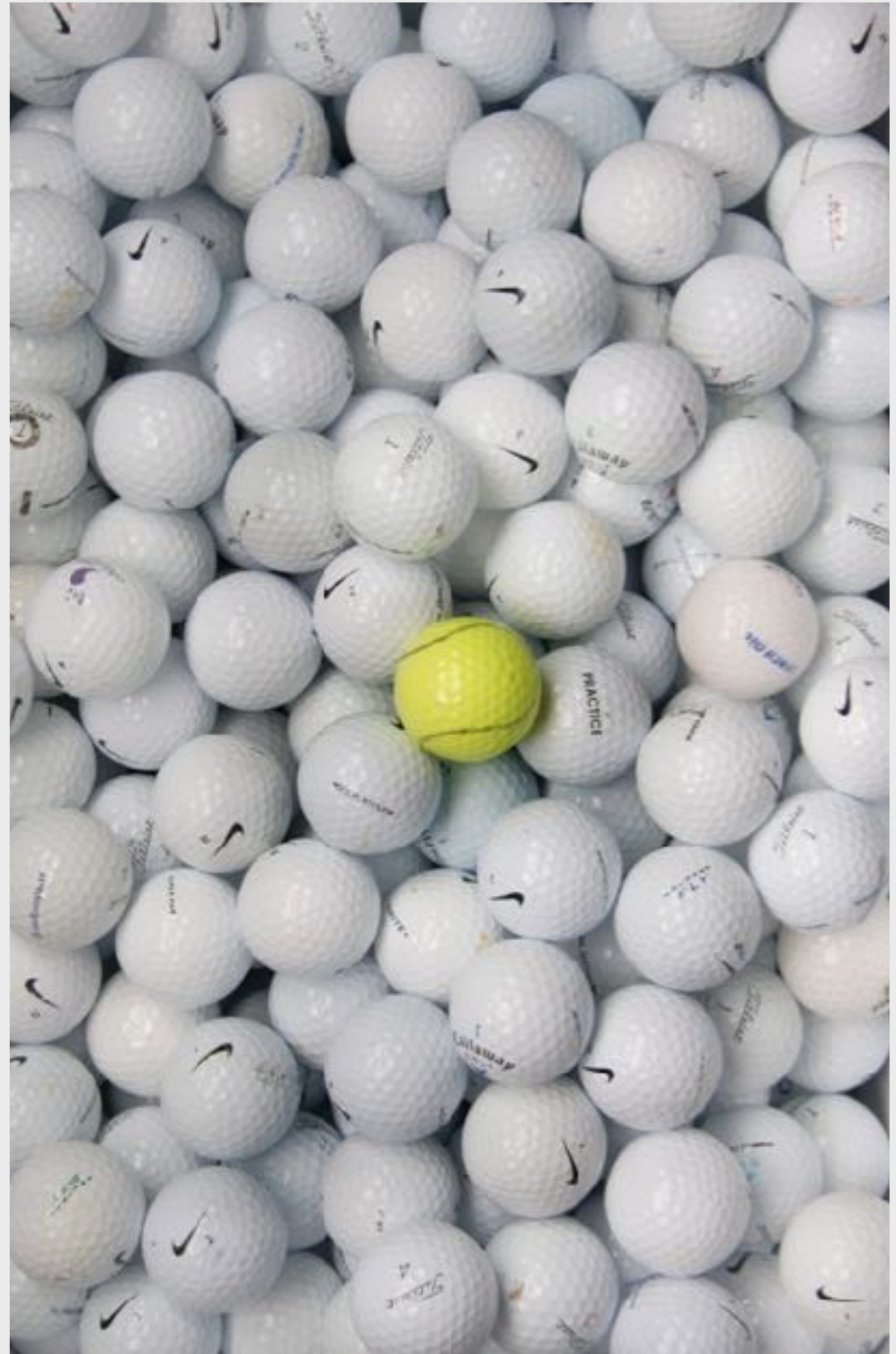
# Comparing memory size

- How much memory will loading a 1 petabyte (1,000 terabyte) file require:
  - With a list comprehension?
  - With a generator expression?

# Easily convert to list

```
>>> ge = (word.upper() for word in 'apple pie'.split())
>>> l = list(ge)
>>> print(l)
['APPLE', 'PIE']
```

# Q&A



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# Generator functions

# Iterating

- To iterate over an object it must implement:
  - The iterator protocol, or
  - The `__getitem__()` magic function



# `__getitem__()`

- Easy for objects that contain indexed items

# Implementing a list wrapper with `__getitem__()`

```
class ListWrapper(object):  
    def __init__(self, *elements):  
        self.elements = elements  
    def __getitem__(self, i):  
        return self.elements[i]  
  
>>> lw = ListWrapper(1, 22, 333)  
>>> lwi = iter(lw)  
>>> print(next(lwi))  
1  
>>> print(next(lwi))  
22  
>>> print(next(lwi))  
333  
>>> print(next(lwi))  
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
StopIteration
```

# Let's implement the iterator protocol

# Iterator protocol

- implement `__iter__()` to return itself
- Implement `__next__()`
- Raise `StopIteration` when there are no more items

# count iterator

```
class CountIterator(object):  
    def __init__(self):  
        self.curr = 0  
    def __iter__(self):  
        return self  
    def __next__(self):  
        res = self.curr  
        self.curr += 1  
        return res
```

```
>>> c = CountIterator()  
>>> ci = iter(c)  
>>> print(next(ci))  
0  
>>> print(next(ci))  
1  
>>> print(next(ci))  
2
```

# What to use?

- The `__getitem__()` approach is easy for indexed items
- The iterator protocol is implemented where there is logic involved

# Generator function

- A convenient way to implement the iterator protocol
- When next() is called the function yields the next value in the iteration

```
def count_func():  
    curr = 0  
    while True:  
        yield curr  
        curr += 1
```

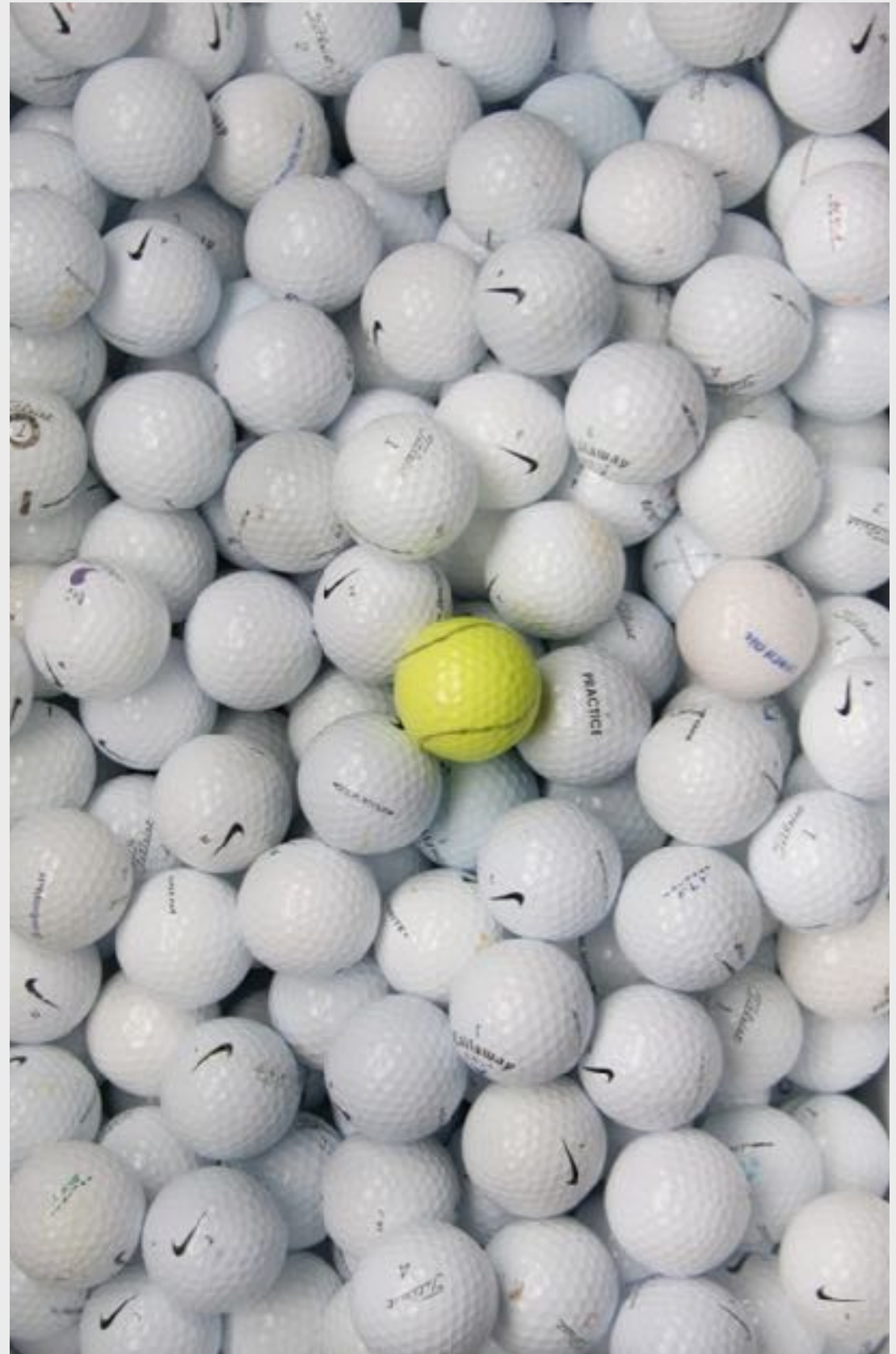
# Trying it out

```
def count_func():  
    curr = 0  
    while True:  
        yield curr  
        curr += 1
```

```
c = count_func()  
>>> print(next(c))  
0  
>>> print(next(c))  
1  
>>> print(next(c))  
2
```



# Q&A



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# Iteration tools - *itertools*

# itertools

- A collection of tools for creating, combining and manipulating iterators
- Inspired by APL, Haskell and SML languages

# Infinite iterators

- Following are iterators that can be called infinitely and will keep on returning items

# count()

## Arguments

[start=0] [, step=1]

Return growing numbers starting from `start` with the given `step`

```
>>> c = count(8, 2)
>>> print(next(c))
8
>>> print(next(c))
10
>>> print(next(c))
12
```

# cycle()

Arguments	
	iterable

Cycle through the elements in sequence `iterable`

```
>>> c = cycle(['cat', 'dog'])
>>> next(c)
'cat'
>>> next(c)
'dog'
>>> next(c)
'cat'
```

# repeat()

## Arguments

object[, times=None]

Repeatedly return object forever or given number of  
times

```
>>> r = repeat(3, times=2)
>>> next(r)
3
>>> next(r)
3
>>> next(r)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
StopIteration
```

# Q&A



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# Tools for one iterable

- Or the shortest of provided ones

# chain()

## Arguments

\*iterables

Return all items from first iterable, then second iterable, until the last one ends

```
>>> mine = [34, 12]

>>> theirs = [99, 1, 3]

>>> c = itertools.chain(mine, theirs)
>>> print(c)
<itertools.chain at 0x10fbb0080>

>>> list(c)
[34, 12, 99, 1, 3]
```

# compress()

## Arguments

data, selectors

Filter elements from data according to the truth value of the corresponding elements in selectors

```
>>> c = compress('cat', [True, False, True])
>>> next(c)
'c'
>>> next(c)
't'
>>> next(c)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
StopIteration
```

# takewhile()

## Arguments

predicate, iterable

Return elements from `iterable` as long as `predicate` is true

```
>>> t = takewhile(lambda x: x > 0, [1, 2, -1, 2, 3])
>>> next(t)
1
>>> next(t)
2
>>> next(t)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
StopIteration
```

# dropwhile()

**Arguments**

predicate, iterable

Drop elements from `iterable` as long as `predicate` is false, then start returning all elements from it

```
>>> d = dropwhile(lambda x: x > 0, [1, 2, -1, 2, 3])
>>> next(d)
-1
>>> next(d)
2
>>> next(d)
3
>>> next(d)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
StopIteration
```

# groupby()

- Receive an iterable and an optional key function
  - Iterable is expected to be sorted by that key function
- Returns (key, iterator) tuple for groups of items sharing that key

# groupby()

## Arguments

iterable[, key=None]

```
>>> gb = groupby(['cat', 'bag', 'leg', 'peg', 'dog', 'hog', 'bog'],
                  lambda x: x[1])
>>> for k, v in gb:
...     print('key={}', value={})'.format(k, list(v)))
...
key=(a), value=(['cat', 'bag'])
key=(e), value=(['leg', 'peg'])
key=(o), value=(['dog', 'hog', 'bog'])
```

# groupby()

- Result group iterators can be saved as lists
- Default key is the identity function
- Similar to Unix `uniq`



# filter() (builtin)

## Arguments

predicate, iterable

Return elements from `iterable` for which `predicate` is true. None predicate returns items that are True.

```
>>> f = ifilter(lambda x: x.islower(),  
                'a HUGE strawberry'.split())  
>>> next(f)  
'a'  
>>> next(f)  
'strawberry'  
>>> next(f)  
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
StopIteration
```

# filterfalse()

## Arguments

predicate, iterable

Return elements from `iterable` for which `predicate` is false. None predicate returns items that are False.

```
>>> f = ifilterfalse(lambda x: x.islower(),  
                    'a HUGE strawberry'.split())  
>>> next(f)  
'HUGE'  
>>> next(f)  
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
StopIteration
```

# islice()

## Arguments

iterable, stop  
iterable, start, stop[, step]

Returns items from `iterable` from `start` until `stop` with optional `step`

```
>>> s = islice('abcdefghijk', 1, 7, 2)
>>> next(s)
'b'
>>> next(s)
'd'
>>> next(s)
'f'
>>> next(s)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
StopIteration
```

# islice()

- Unlike regular slicing does not accept negative indices

# map() (builtin)

## Arguments

func, \*iterables

Call func with arguments from each of the iterables

```
>>> import operator
>>> im = map(operator.mul, 'ABC', (1, 2, 3))
>>> next(im)
'A'
>>> next(im)
'BB'
>>> next(im)
'CCC'
>>> next(im)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
StopIteration
```

# map() (builtin)

If func is None returns an iterable of tuples from the  
iterables

```
>>> im = map(None, 'ABC', (1, 2, 3))
>>> next(im)
('A', 1)
>>> next(im)
('B', 2)
>>> next(im)
('C', 3)
>>> next(im)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
StopIteration
```

# starmap()

**Arguments**

func, iterable

Call func with arguments from the iterable

```
>>> import operator
>>> sm = starmap(operator.mul, [('A', 1), ('B', 2), ('C', 3)])
>>> next(sm)
'A'
>>> next(sm)
'BB'
>>> next(sm)
'CCC'
>>> next(sm)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
StopIteration
```

# tee()

**Arguments**

iterable[, n=2]

Return n iterators for the provided iterable

```
>>> it1, it2 = tee(range(5))
>>> next(it1)  # first iterator
0
>>> next(it1)
1
>>> next(it1)
2
>>> next(it2)  # second iterator
0
>>> next(it2)
1
```



# zip() (builtin)

Arguments

iterables

Return an iterator that aggregates items in the same position from all iterables, similar to zip()

```
>>> iz = zip('abc', [1, 2, 3])
>>> next(iz)
('a', 1)
>>> next(iz)
('b', 2)
>>> next(iz)
('c', 3)
>>> next(iz)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
StopIteration
```

```
>>> stuff = ['Electric Light', 'Microwave Oven',  
...          'Canned Food']  
>>> people = ['Thomas Edison', 'Percy Spencer',  
...           'Nicolas Appert']  
>>> inventions = zip(people, stuff)  
>>> next(inventions)  
( 'Thomas Edison', 'Electric Light')  
>>> next(inventions)  
( 'Percy Spencer', 'Microwave Oven')  
>>> next(inventions)  
( 'Nicolas Appert', 'Canned Food')  
>>> next(inventions)  
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
StopIteration
```

# zip\_longest()

## Arguments

iterables[, fillvalue=None]

Similar to `zip()`, filling the shorter `iterables` with `fillvalue` items

```
>>> iz = zip('a', [1, 2, 3])
>>> next(iz)
('a', 1)
>>> next(iz)
Traceback (most recent call
last):
  File "<stdin>", line 1, in
<module>
StopIteration
```

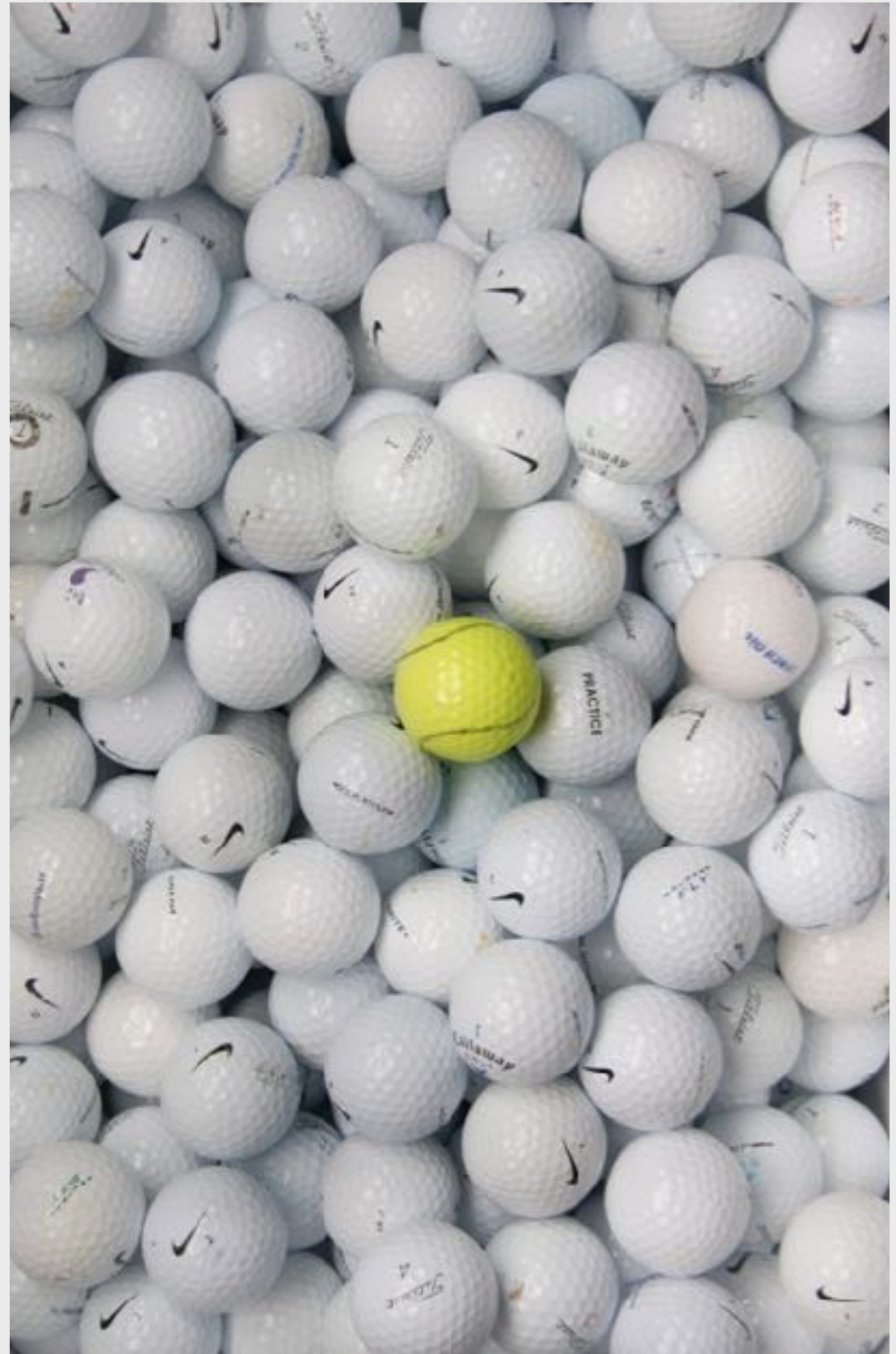
```
>>> from itertools import zip_longest
>>> iz = zip_longest('a', [1, 2, 3])
>>> next(iz)
('a', 1)
>>> next(iz)
(None, 2)
>>> next(iz)
(None, 3)
>>> next(iz)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
StopIteration
```

# Python 2 --> Python 3

- In Python 2 some functions returned a list and had an similar function in itertools for returning an iterator
- In Python 3 these functions return an iterator

Returns	Python 2	Python 3
list	<code>map(...)</code>	<code>list(map(...))</code>
list	<code>filter(...)</code>	<code>list(filter(...))</code>
list	<code>zip(...)</code>	<code>list(zip(...))</code>
list	<code>range(...)</code>	<code>list(range(...))</code>
iterator	<code>itertools.imap(...)</code>	<code>map(...)</code>
iterator	<code>itertools.ifilter(...)</code>	<code>filter(...)</code>
iterator	<code>itertools.izip(...)</code>	<code>zip(...)</code>
iterator	<code>xrange(...)</code>	<code>range(...)</code>

# Q&A



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# Combinatoric iterators

# product()

**Arguments**

\*iterables[, repeat]

Cartesian product of input iterables

```
>>> p = product('abc', '123')
>>> list(p)
[('a', '1'), ('a', '2'), ('a', '3'),
 ('b', '1'), ('b', '2'), ('b', '3'),
 ('c', '1'), ('c', '2'), ('c', '3')]
```



# permutations()

## Arguments

iterable[, r=len(iterable)]

Return r length permutations of the items in *iterable*

```
>>> p = permutations('abc', 2)
>>> list(p)
[('a', 'b'), ('a', 'c'), ('b', 'a'), ('b', 'c'),
 ('c', 'a'), ('c', 'b')]
```

# permutations()

Permutations are based on the items' position (not their value)

```
>>> list(permutations('aba'))  
[('a', 'b', 'a'), ('a', 'a', 'b'), ('b', 'a', 'a'),  
 ('b', 'a', 'a'), ('a', 'a', 'b'), ('a', 'b', 'a')]
```

# combinations()

Arguments	
	iterable, r

Return r length combinations of iterable

```
>>> list(combinations('abc', 2))  
[('a', 'b'), ('a', 'c'), ('b', 'c')]
```

# combinations\_with\_replacement()

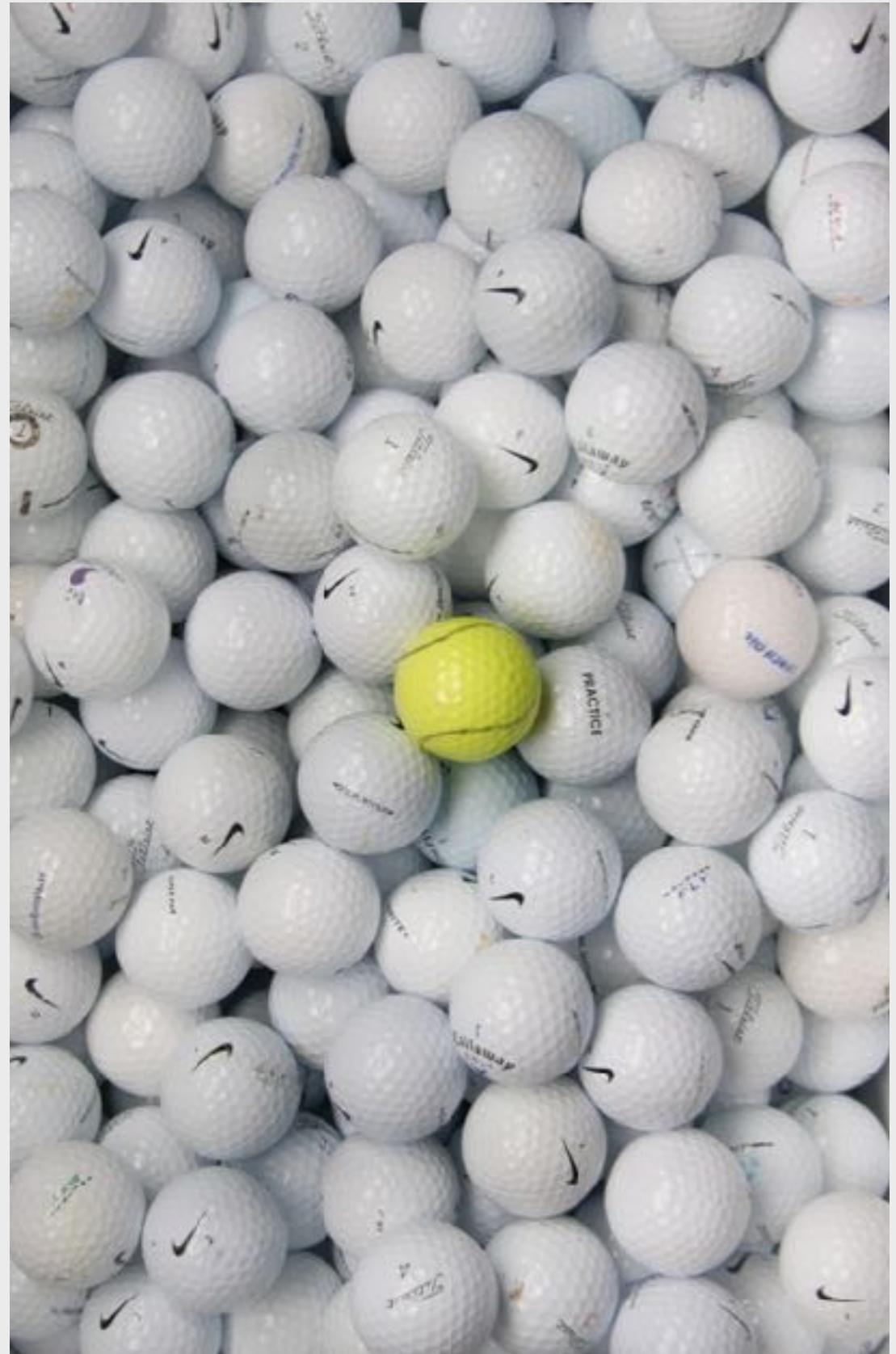
## Arguments

iterable, r

Return r length combinations of `iterable`, allowing individual elements to be repeated more than once

```
>>> list(combinations_with_replacement('abc', 2))  
[('a', 'a'), ('a', 'b'), ('a', 'c'), ('b', 'b'),  
 ('b', 'c'), ('c', 'c')]
```

# Q&A



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# Summary

- List comprehension for simple list manipulation
- Generator expressions for handling streams of data
- Generator functions for exposing iterators
- Itertools provide many functions for iterating over data

AC.



"  
TEASE  
TLW

QUESTION  
EVERYTHING

# Thanks!

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