

# Andrew Criminski

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## Objective

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A passionate and quick learning computer scientist, seeking an entry level position in the field of software development.

## Education

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**Bachelor of Science:** Computer Science

GPA 3.00

**Clemson University**, Clemson, SC

Expected Graduation May 2017

## Relevant Course Work

### Software Engineering

- Developed a media player pulling data from Universal Media Server
- Lead group utilizing Iterative Design process
- Worked with Java Object oriented design patterns

### C++ 2D Game Development

- Created a 2D game using SDL library
- Used object oriented design patterns
- Practiced effective C++ programming

## Experienced

C, C++, Java, Android Development, Excel, Windows, Linux, Android

## Proficient

MATLAB, HTML, JavaScript, MySQL

## Activities

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Clemson University: **Tiger Band** [Fall 2013 – Spring 2016]

**Creative Inquiry:** Mobile App Development [Spring 2016 – Spring 2017]

- Developed an Android application for special needs students at Clemson University
- Worked with a group of students and faculty advisor
- Created MySQL database and PHP for integration between application and database

**Chi Psi Fraternity:** Academic Chair [Spring 2015 – Spring 2016]

- Managed study halls and tutoring for members
- Created new strategies to raise overall GPAs
- Gave weekly updates on overall performance

**Chi Psi Fraternity:** Brotherhood Chair [Spring 2017]

- Organized and ran events
- Managed a budget
- Came up with new strategies to keep members involved