

Metadata: https://www.youtube.com/watch?v=UeXnBDJSI_4

Okay, so now we're going to go now start applying this cradle with the Gi from the pass and how to Apply these concepts and how to get to the T-junction how to get to the check mate point for the pass or for the mount Okay, so one of the first guard that's very annoying is one of the most common that people complain about Is the Z guard. Okay, this is a very comfortable position because it's far away from me He's praying with the knee and I cannot get close A lot of people tend to do this way and stuff and then kind of start sometimes they go shift But they start to be too far away to defend and people find it difficult okay, so Everything is only going to be about to get the collar weaved from the Under the leg. Okay. Usually what I used to do from here. I kind of keep controlling the guy's grip here Okay, so he kind of I keep him a little bit away from me Okay, and I'll raise my knee just the tip of the knee above Okay, when I'm here, I secure then I go for the collar So this is already I'm halfway there, okay a lot of pressure on the thigh Okay, don't stay back once I'm here lean forward Because you don't be afraid of being thrown there. Try to throw me over there Doesn't exist the pressure Okay, if I'm here I can keep him distance and then he can kind of get a grip to kind of stretch out It makes pressure on the grip. We will be able to deal with that later. But at the moment if I get it go both hands Drag it and go Push me over here. See I'm on it, I'm on it. Now look I'm going to shift one two and Secure I'm already halfway If the person stay how it is here, I'm happy I'll step in shin to shin what I'm doing Back in the game When I'm in the back in the game Sometimes what I do usually I put so much pressure here that he's uncomfortable. He said man, please just let the head out You know, if I make him fight me. Oh, thank you very much Okay, or if you get knocked on that, you know what to do? Secure the head, spread your arms, raise and draw The same thing over and over again, right? The worst opponent, you know to fight against Is an opponent that has a purpose. The guy that has a purpose is so annoying to fight against because it doesn't matter How many things you give to him or how tempting something for him to change his plan He'll never change because he knows what he wants and he's happy to be where he want to be. Okay, so this is the annoying guy so One more time I'm here securing, being one, secure the collar, base, ha! Mind, being four, I jump to the side Come here, if he locks his feet, you know, very tight I will use my hamstring to break and pull his knee to me. So if you come here See, I'm here, I'll pull this knee up and I kick with my hamstring like donkey feet All right, don't try to go here, I want to undo This grip, so I need to kick with my hamstring so I can get this grip out So I have the grip deep on the collar, all right, and I go lift and I go then I Place my knee Up here with the shin and now I won't waste no time. Okay, I'm just gonna go flick down Secure, straight away as soon as I replace my knee instead of my hand, I let it go. Now I can go Even if the more experienced you are, okay, I'm doing it, when you start spinning it You can still do the pass from here Look, you cannot do much against me, try to do something here See look, look, he cannot do nothing at all Same thing, insecure, all right, so you can approach When I'm here, I can do the same thing without Let it go, but if you want as well, you can go, get the head And then do the Kiryu practice Wow so over and over again You're gonna get into the checkpoint and you're gonna put it in checkmarks And you can choose either side or if he defends one side, the other one will be always open Okay, so I put him in check to the point that he cannot defend two things at the same time. So one more time Here, secure, knee up, collar, pah Face, lean forward, he's not pushing me back, lean forward, if he grips my sleeve, no problem Look, knee out Break, happy days, look, shoot, pah Push me through, pow, again, lean Secure, same thing Always replacing and I secure the pass, okay When I do it a little bit in real time, a couple times, you can see probably, yeah, you can do it everywhere All right