Metadata: https://www.youtube.com/watch?v=OdscGUlottI

Okay guys, I'm here today with Gordon Ryan, huge honor for me. Guys, today Gordon is gonna teach us here his passing guard system 2.0 So what's new there Gordon? All right, so this is a very interesting topic that I have and It looks like a kind of strange position, but when I actually get into it, it'll make sense First let's talk about why I developed this passing system and why you would ever stand like this when you're when you're passing When I first started training at Henzo's I was doing leg locks and I Was like locking everybody and it was going well And you know that that was good for a while and then everyone's leg lock defenses got so good That I couldn't leg lock anybody anymore So my submission rate started to go down and I was like, well, I need to do something else now If I can't leg lock people not submitting anyone I need to figure out how to pass them and actually get to their back or you know Finish them from mount or something else. So I was like, hmm. What can I do? So then I started developing body lock passing and I started using body lock passes and then that started out that that Was going well for you know, six months a year a year and a half and then guys started to realize that okay Gordon locks his hands around my hips. He's gonna pass me with the body lock So what they started to do was they started to bring the knees together like this and elbows together So then I went to go in the body lock and I can never get my hands wrapped around the guy Or they would just all together start playing a guard on their back in the sumpine position and then there's no waist exposure So you can't lock a body lock. So I was like man, I can't leg lock people and I can't body lock past people anymore So what can I do now? I was like, well, I'll force them into half guard so then I started playing from half guard and I started using ways to get chest to chest and I started passing guys from half guard and I developed a good half guard passing game and Then I got to a point where guys are playing with such good frames with his top leg and the bottom leg and it was almost impossible for me to go linear into my partner's far shoulder and Get any kind of upper body inside position and pass them. So I was like, well now I can't leg lock That's hard to body lock and I can't pass from half guard. So now what do I do? So then I started working on Toriondo passing. I'm like, well if I can't do If I can't do tight passing and I'll work on loose passing So I work started working on Toriondo passing and leg pummeling where I'll go in and I would start floating over my partner I mean started using leg pummeling like this and then you know That this was working for a while and look at this and the first passing instructional I was having a lot of success with leg pummeling and getting past my partner's legs and things like that And then I got to a point where everyone's so good at defending leg locks and leg pummeling It was hard to win those leg pummeling battles. So I was like, okay Well, then let me start to use Toriondo's So then I started using Toriondo's and I was able to get Outside of my partner's legs and I was able to start creating pressure side to side where he goes to bring his legs in I tore it on the back the other way and I start passing like that then that was working well, and then I was using a combination of all those things and then when I started to realize was Guys started to play with with wide open knees and legs and it would make it very hard for me to start getting To an angle of my partner So I go to Toriondo and he would extend the leg and I'll get caught up in De La Riva and I'll be playing for Minutes at a time inside this guy's guard so what I started to put an emphasis on was Getting past my partner's J point now The J point is the point at which my partner is in jeopardy of having his guard passed If I step past my partner's hip line, the hip line is a critical demarcation line Which will put him in jeopardy of having his guard passed. If I step to this position He just makes a small adjustment and reentangles me with his legs. But if I step past Bernardo's hip line Now he's in real danger He's in real jeopardy of having his guard passed He needs to give me a big reaction whether it's a high leg or whatever the case is to go into a guard recovery He's in jeopardy of being passed so I started to put a big emphasis on getting to the J point and Camping on this on this on this J point So we call it J point camping where I get to the J point the jeopardy the jeopardy point And then I just set up camp and I sit in this position But it's hard to get to this position on a tough

guy you're trying to Toriondo Maybe I do three feints and then from here for one time One of those times I get past the J point and now he just recovers and now I'm back inside of his guard again So I started to put an emphasis on getting past the hip line and staying there for as long amount of time as possible To tire guys out over time The problem with this is that when you go to Toriondo and the knees are wide You can't even get past the hip line to begin with So I started to use a Combination of Toriondo and high step passing where I would initially try to Toriondo like so and I would go into this J point camping everyone's seen a post on the knee and A hand and elbow inside the hip, but what everyone makes a mistake of is head position So the people go in here they start to try to pass and we're not just high legs They can recover guard So instead I play a game where I crash the far shoulder the second I get to this position. I take my head I put it on Bernardo's far shoulder. He's trying to face me And I play in this position. There's no way to go there. Bernardo tries to recover any way he can It's not an easy thing to do the high legs not there The only thing Bernardo can do is play a hand fighting game at this leg to stop me from running in the away But understand that you're not using any energy from here Bernardo's in a full crunch the whole time and if at any point his knees aren't being pulled to his chest He'll get passed if at any point Bernardo brings his knees away from his chest He gets his guard passed. So I sit in this position. I just play at the knee So when Bernardo goes to recover, I just sit here. He goes to recover. He goes to strip my hand No problem. He goes to get her full recovery I Just stay in this position for 10 20 30 seconds. That's crazy It's already a minute at a time and it's exhausting for the guy on bottom The problem is to get to this position is very hard on a good guy to get past the J point It's a difficult thing. So when I started to do when Toriondo started failing Was as I would go to start Torion doing he would extend his legs and make it hard with wide knees But now from here I would just start stuffing the leg stepping to his hip and stepping to this position here You have to understand the relationship between this if your partner's knees are to his chest it's a very hard thing to expose his hip and Step my foot to the inside usually his hands out here or his knees inside. It's hard to step to Bernardo's head But it's easy now to Toriondo If on the other hand Bernardo reaches his leg towards me It's hard for me to Toriondo, but it's easy To step to his head because it's now the knees coming away from the chest I can expose that hip and now I step into this position Where I form a temporary closed wedge Around Bernardo's leg like so Now from here I take either a V grip or a reverse V grip on Bernardo's ankle and I take a shoulder post like so It looks pretty unstable. So when I goes to move around from here You have a few seconds and start playing game where I can high step through and play a game from here And now I'm in a position where I'm past this J point and now from here I can either go into passing or when Bernardo goes to recover and bring the knees back inside And now from here we can use the high stepping combined with a Toriondo If the knees are to the chest Toriondo is easy. If I can't Toriondo and he reaches towards me I stuff a leg I step in and I step out and we use this dilemma to get past the J point past the hip line Now when Bernardo goes to recover, I have a multitude of options where as he goes to bring the knees back inside We go in and from here we start passing and the final The final piece of this is very worst-case scenario Bernardo entraps my leg with his bottom leg What people start doing is they will start Desperately reaching with their bottom leg to get to your leg and trap it and what I see this Slide them out and now he's bottom half guard chest to chest and this is exactly where I wanted to be the whole time I want to get chest to chest in half guard because now I know I'm gonna pass it. So I play this trilemma Toriondo High-stepping J-point camping and then we either pass from there We move to half guard and start passing from there and all this will be made easy by using a series of feints If you think about striking when a guy feints in his lead hand You think nothing of it when you think about wrestling that the guy feints a leg you think nothing of it But no one ever feints in an intelligent way when they're guard passing You know do this they move around but they're not real believable feints. It's like in wrestling If you just reach for a guy's leg No one believes that feint. You have to

change level and actually make a feint believable So I make a feint believable Where from here I throw the legs in one direction and I create tension in his legs We've all trained with those guys that feel like Gumby where you're gonna move their legs around and you're just like man I can't do anything with this guy So I want to create tension and put on those legs With tension running through the legs It makes it so much easier to move the legs around and predict where his body will be If I asked Bernardo or any one of you to pick me up and carry me across the room It'll be much easier if I was fully flexed the whole time and if I was just dead weight on the floor So the feints create tension running through your partner's legs So when I go to throw my partner's legs to one side and he reacts now this tension and now this makes it easier to actually Throw it to the side that I wanted and get a reaction. So I play a game where he's in front of it He's trying to play guard From here we create tension running through the legs with different kinds of feints and from here It's a pretty easy thing to start getting tension running through the legs and then creating an angle Where from here we can get past the hip line and start to go to work Because it's something that everybody can do and for example It seems to me that it's almost like a three-part system, right? It's the Toriano, the camping and the one, how do you call it? The high step And Toriano you learn in first week in Jiu-Jitsu, you know Yeah, so everything Toriano does. You pretty much take the very basic Jiu-Jitsu that everybody learns and you put a ton of timing on it Yeah to create tension and to create this dilemma between the three of them, right? You create a trilemma so that if they defend one they run to the other problem Then they defend that and they run to the first problem So it's this never-ending cycle that you do it for two minutes five minutes and there's almost like a fourth option That's a bonus. That's the half guard. Yeah, so worst case scenario the guy takes you back into the legs Okay, well now you're chest to chest in half guard and that was our main goal since the beginning exactly I wanted to use body blocks to step over into half guard when I couldn't do that I've forced the guy into half guard and try to go linear and get past the frames and pass from half guard My whole thing is passing from half guard. So there's just another way to get to half guard when I couldn't use the previous options Well, that's incredible. Yeah, so guys something that everybody can do, you know how to do Toriano You know how to do how to stay on top on half guard Even like the the camping it's pretty basic. Yeah, everyone everyone knows to keep fingers posture on the knee It's just the head position was what everyone messes up They always love the high leg So the whole thing is to start camping not allowed the high leg and then just play a game where they stay in that position Everyone goes there and they get so focused on getting to the head and the shoulders that they lose the whole position a lot of The times I just hang out there and I just camp in that position and you just see energy levels It's like a video game the energy level starts up here And as the match goes on it just drops drops drops drops drops and it's very very tiring from the guy on bottom And you're using almost no energy. Yeah, that's incredible So guys Gordon just shot an entire instructional all about that all about how to put these three parts in the system And it's coming out really really good and it's gonna be at bijfanatics.com very soon Maybe by the time you're watching it's already there. So make sure to check that out and thanks so much Gordon Please help me out to grow my youtube channel. Just click subscribe and to watch more videos. Just click under see more videos I hope you enjoyed BJJ fanatics.com use the promo code YouTube faria to get 10% off any instructional video improve your jiu-jitsu faster