

Metadata: <https://www.youtube.com/watch?v=Cz06a0NIWlc>

Okay guys so we're gonna this is how we're gonna get to the shin wizard again and I'm going to show you a good entry that I like to use okay so if I'm in with it you know the butt skew or whatever you want to call it I like butterfly guy a little bit I don't love it just because the outside of my knees are exposed and that's that's another story all together I like to choose the hip you know you can the benefits of this butterfly is you have two legs inside the fight and you can choose the hip but me personally I was a different style I like to switch and be here and part of that is I just like it it's always worked for me I can switch to a lot of things like x-carver versex if he steps a leg up and I can have a nice little clamp so if he moves laterally I feel sick I can chase him I can pull him in and I can also pick the hip the high outside of my knee and this right here I just like it it works for me but it also allows me to bust the leg out so if I get control like say he comes down it's very easy for me now let's stretch that leg out and come to a snap and now I can feel it attack okay so it's just what works for me I like it a lot I've been doing it since ma'am I've been doing it forever because I just was never a fan of the butterfly guard even though I have a higher guard for butterfly guards just I was I was a closed guard player and that's just the reason why and so I went to butterfly I was I was impatient with it I like this version better but I do think butterfly is awesome just like I love rubber guard I think it's awesome I don't play it I trained it learned it but I don't play it but however I really like it I think it's cool so you don't always have to do the things you like I guess all right so now what I'm going to do here from this position is everything's going to be based on how Andy's playing me here drop down a little bit so let's stay balanced okay so one of the things I'll do is I like to give to get anything you do to hurt somebody you're going to get a reaction so one of the things I like to do is when I'm working here whether I'm doing I'm not always looking for my high ups whether it's head arms or whatever but one of the things I'll do is I'll jam my knee just like that into his body because when I do that it doesn't it stings a little bit but it also allows me to get my hips a little closer and start picking my side a little bit but when I go here what happens this arm tends to go there it tends to fight this near leg because this near leg is the problem for him this other leg is protected so the first element he wants to fight is this near leg some guys will come even lacing if he does that he's giving me a shin blizzard same with half guard if I'm here and he goes over and under he's giving me the shin blizzard so as soon as he goes here and I catch my shin blizzard I'm already locked so now it's all about getting my bottom leg out if I get my bottom leg out he's caught so if he's here right now my bottom legs free soon as I come out of the hole he's already here it's set before it's over it's a set and it's the same thing here if I if I'm here not messing with the push-pull and I get him to grab that leg I'm already there so I relock on my own shin I keep this tight because even though he has a long rash guard on I gotta assume he's gonna be sweaty all right so after I do that I'm already on my hand here my bottom leg is already to the outside so I don't have to take this out I don't have to worry about him going for a double pass I can just I'm already here so he wants even if he tries to run behind me he drops this down and tries to move behind me I still get this out he's caught so I'm setting the lock early and the easiest thing for me to do is give the get give up to him soon as he engages now he chose to engage because he chose to engage I can attack why did he choose to engage because that was the leg that's closest to him even if he wanted to pull it out for a leg lock doesn't matter to me okay so I'm making him commit to this leg and there's a lot of things you can do for you can even if we'll go we'll focus on this for now then I'm going to some half guard but when I'm here and we're fighting I can push his arms down and pull them to make sure it's here even if he's not really grabbing me yet if I have his arm if I have his arm down his arm is down and it's on to the outside of my leg all it's gonna take now is for me to get a good head position and I'm already caught I'm already locking it so right here he's gonna have a tough time getting his arm out okay and all I need to do is hip out okay so all I need him to do is to commit to attack he's not committing I pull it in now he's already gonna go so boom get the knee in there okay I just gotta get him to

commit to that leg so I can force it or he can just grab it if he's not grabbing it give him a nice little bump now another detail to this so let me demonstrate this again before I add this here so if I'm here and we're playing and he doesn't want to come in I can just go push there's the knee I bump into him there's a balance it comes when I bump him he's gonna grab the leg secondary okay same with half guard I'll just cover it because it's already on the other side if I'm in my combat path or I'm playing or I'm playing this position he goes to weave over and bottom he's giving me the lock my big thing get my hand get my other leg out drive with her back and he's going right into that shin wizard so we're going some techniques here in a little bit on technical feeds and grabbing but the simplest thing to do in the world is again a little sting give it to him come forward and he will commit to that leg now one more as you can be just simply try to get up if you simply try to get up and you keep his head down he has a good chance he's got attack that leg to chase you so I'm in that same so we're here and we're moving so what happens now I'm just going to give him a little push okay when I push he always does the opposite he's gonna come forward all right no one's just gonna fall back for me so I'm gonna go from this position I'm gonna go chest push and then I'm gonna go head down as I go head down I'm gonna come out so I'm here I'm gonna push head down there's see how his legs those arms gonna go there quickly make that transition lock it up here and now I usually do this like very quick very very quick so it's a little tricky to do it slow because when you do it with your do it fast it pops faster okay so you're just trying to get him to engage you just keep drilling it get drilling it even if you don't push or pull like if he's back and just come right up boom you see how I just drive that range to him he's gotta fight this that under is too far but he could try to pull back or where we go once I go here now when I retract this he won't be able to fall backwards I retract it okay one of my favorite submissions and the basic wrestling well I don't know how basic it is but it's a college wrestling move that you'd see if you watch any college wrestling match up I'm gonna see it but they utilize it differently and of course they're not allowed to do submission holds unless they're like a brother one of the Schultz brothers they would they break stuff you know you're a badass when they have to have an extra referee to watch to see if the guy's asleep because you use a choke to put him asleep before you turn up that's that's how badass those guys were so if you're a grappler stay you're wrestling so you're wrestling okay so so that's some more basics other shit with