Fruits Classification

Contributor: Yichen Yang, Cecilia Wu, Jiawei Xiong, Michael Peng, Wen Yao

- 1. Business Problem
- 2. Dataset Intro and EDA
- 3. Model
 - a. CNN(baseline)
 - b. Advanced CNN Models
 - c. EfficientNet
 - d. Transformer-Based Models
- 4. Web Application Display



Business problem



Problem

Grocery stores face
 frequent revenue loss and
 customer delays due to
 incorrect labeling or
 pricing of fresh produce at
 self-checkout kiosks



Motivation

We aim to improve
 accuracy, speed, and user
 experience by leveraging
 visual recognition to classify
 the right fruit and thus
 streamlining the
 self-checkout process



Goal

high-accuracy machine learning models to automatically classify fruits and vegetables using images, and build a functional prototype web application

Analysis Scope

1

Expected Outcome:

- Train image classifiers to detect produce categories accurately
- Compare model performance to find the most suitable one for real-time use
- Build a deployable prototype to simulate self-checkout classification with real camera input

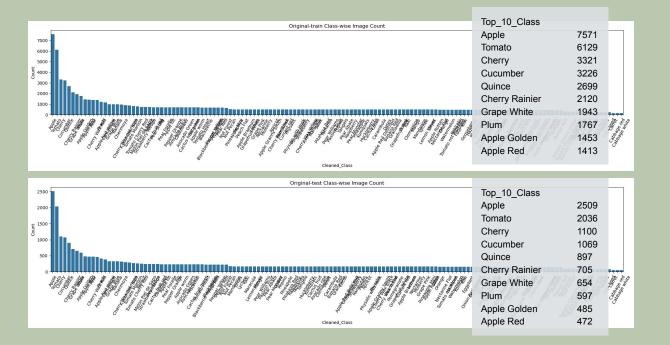
2

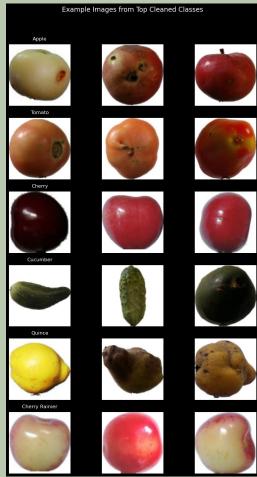
Models Explored:

- Baseline: CNN with 2 convolutional layers
- Improved Models:
 - ResNet-50
 - EfficientNet-B0
 - MobileNet-V3
 - ViT
 - Swin

Dataset Preprocessing

• In original dataset, we get 142 categories with 102790 pictures in training dataset and 34314 in test dataset. All of them have shape of 100x100.

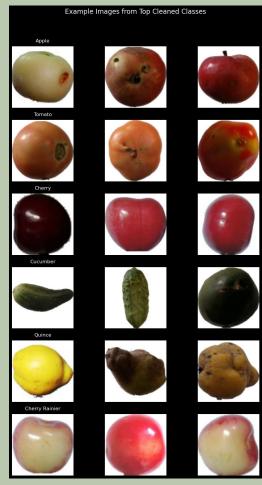




Dataset Preprocessing

• We noticed there are some similar categories, like 'apple' and 'apple red' in original data, so we extracted out the fruits name and treated them both as 'apple'. Also, to keep the balance of each category, we randomly picked 50 pictures from each category (for the category with less than 50 pictures, we just use them all). We got 77 classes with 3822 pictures in training dataset and 3815 pictures in testing dataset.





Baseline Model: 2-Layer CNN

Architecture

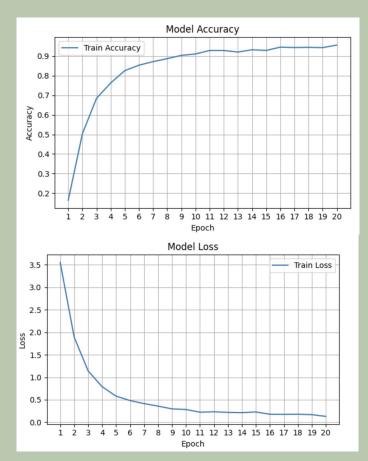
- A lightweight Convolutional Neural Network (CNN)
- 2 convolutional layers with ReLU activation: Conv2D(32, 3x3) → Conv2D(64, 3x3)
- MaxPooling2D layers after each convolution to reduce spatial dimensions
- A Flatten layer followed by:
 - a. Dense(128) with ReLU
 - b. Dropout(0.5) to reduce overfitting
 - c. Output layer with softmax activation

Training Setup - Use best hyperparameters

- Loss Function: categorical_crossentropy
- Optimizer: Adam
- Epochs: 20

Results

- Final Training Accuracy: 95.74%
- **Test Accuracy:** 87.87%



ResNet-50 Model

Architecture

- A deep Residual Network with 50 layers, designed to combat vanishing gradients and allow efficient training of very deep models
- Initial layers: Conv2D(64, 7x7) → MaxPooling(3x3)
- Core:

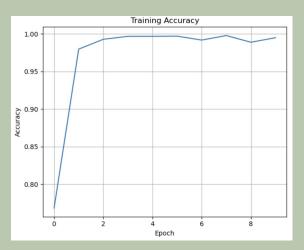
Uses bottleneck blocks:

Conv1x1 \rightarrow Conv3x3 \rightarrow Conv1x1 + skip connection repeated across 4 stages:

Conv2_x: 3 blocks Conv3_x: 4 blocks Conv4_x: 6 blocks

Conv5 x: 3 blocks

Final layers:
GlobalAveragePooling → Dense(1000) → Softmax





ResNet-50 Model

Training Setup - Use best hyperparameters

Loss Function: CrossEntropyLoss

Optimizer: Adam

Epochs: 10 (fine-tuning on custom dataset)

Results

• Final Training Accuracy: 99.76%

• **Test Accuracy**: 97.80%

 Notable improvement over baseline CNN due to deeper architecture and pretrained features

Misclassified Classes:

Avocado: 0.680 (34/50)

• Apple: 0.833 (40/48)

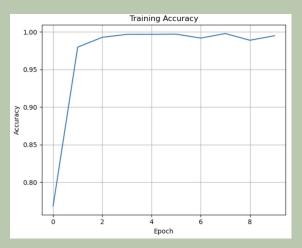
Corn Husk: 0.860 (43/50)

• Corn: 0.860 (43/50)

Cherry: 0.898 (44/49)

• Eggplant: 0.960 (48/50)

Blackberrie: 0.977 (43/44)





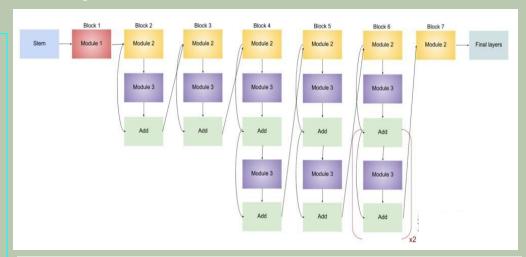
Efficient Model in Computer Vision

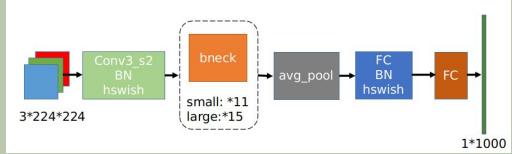
EfficientNet-B0 (5.3M parameters):

- Uses compound scaling to balance depth, width, and resolution.
- Better accuracy with fewer parameters.
- Good for tasks with limited compute budget.

MobileNet-V3 (5.4M parameters):

- Lightweight CNN optimized for mobile and embedded devices.
- Combines depthwise separable convolutions with squeeze-and-excitation modules.
- Fast inference speed, suitable for real-time applications.





Training Setting

Setting	Details		
Models	EfficientNet-B0 and MobileNet-V3		
Loss Function	CrossEntropyLoss		
Optimizer	AdamW (lr=3e-5)		
Epochs	10		
Device	GPU (if available)		
Training Process	Train on training set, evaluate on validation set		
Metrics	Training loss, training accuracy, validation accuracy		

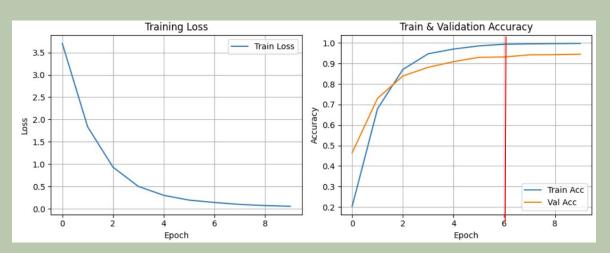
Result

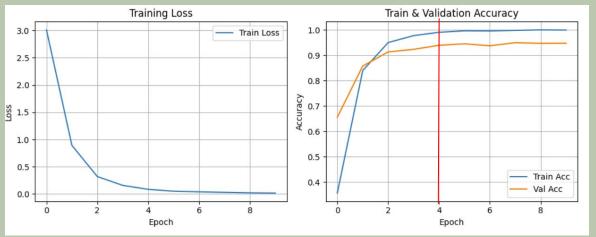
EfficientNet-B0:

Training loss: 99.77% Test loss: 94.52%

MobileNet-V3:

Training loss: 99.97% Test loss: 94.72%





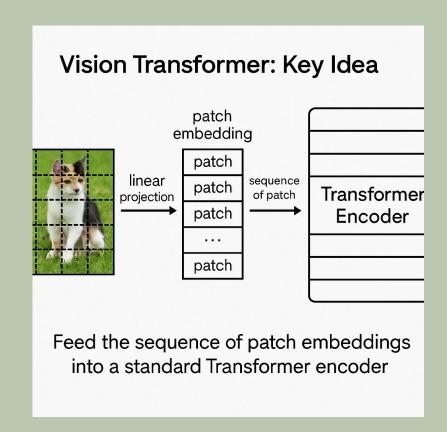
Transformer in Computer Vision

Transformers, originally developed for natural language processing, have been successfully adapted to computer vision by treating images as sequences of patches instead of words.

The key idea is to:

- Split an image into fixed-size patches
- Flatten and linearly project each patch into an embedding vector
- Feed the sequence of patch embeddings into a standard Transformer encoder

This allows the model to capture **global dependencies** between image regions using **self-attention**, unlike CNNs which focus on local neighborhoods



Architecture Overview

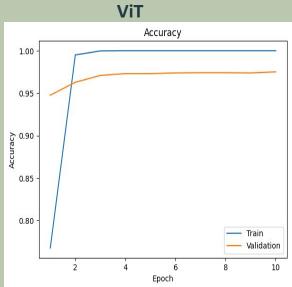
Source:

ViT (Vision Transformer): Implemented via <u>timm library</u> (~ 327 Mb) Swin(Shifted Window Transformer): Implemented via <u>timm library</u> (~105 Mb)

Component	ViT Swin Transformer			
Patch Embedding	Linear projection of 16×16 patches	Conv2D patch embed with 4×4 kernel		
Position Encoding	Absolute positional embeddings	Implicit via window shifting		
Attention	Global self-attention	Local window-based self-attention		
Structure	Flat, fixed resolution	Hierarchical, multi-stage		
Downsampling	Not used	Patch merging between stages		
Head	[CLS] token + linear classifier	Global average pooling + linear classifier		

Unlike ViT, which uses **global attention**, Swin Transformer restricts self-attention to **non-overlapping local windows**.

Training Process



Training accuracy: 100% Test accuracy: 97.51%

Misclassified Classes:

Avocado: 0.680 (34/50) Apple: 0.688 (33/48) Corn Husk: 0.720 (36/50) Beetroot: 0.760 (38/50) Pepino: 0.820 (41/50) Pear: 0.878 (43/49) Tomato: 0.898 (44/49) Corn: 0.900 (45/50) Blackberrie: 0.909 (40/44) Eggplant: 0.940 (47/50)

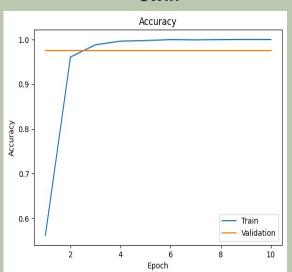
Cucumber: 0.952 (40/42)

Strawberry: 0.980 (49/50)

Potato Red: 0.980 (49/50)

Cherry: 0.959 (47/49)

Swin



Training accuracy: 100% Test accuracy: 98.82%

Misclassified Classes:

Avocado: 0.680 (34/50) Corn Husk: 0.780 (39/50) Pear: 0.796 (39/49) Cherry: 0.796 (39/49) Apple: 0.833 (40/48) Tomato: 0.837 (41/49) Pepino: 0.960 (48/50) Eggplant: 0.980 (49/50)

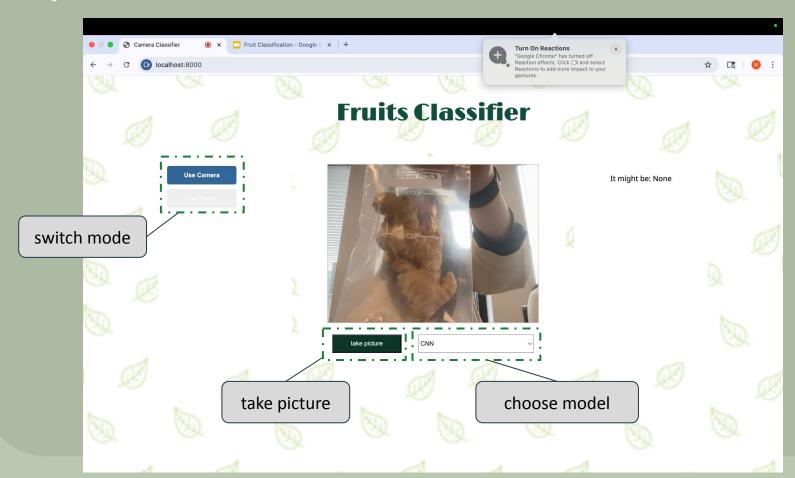
Model Comparison

Model	CNN(base)	ResNet-50	EfficientNet-B0	MobileNet-V3	ViT	Swin
Training Accuracy	95.40%	99.76%	99.77%	99.97%	100%	100%
Test accuracy	88.52%	97.80%	94.52%	94.71%	97.51%	98.82%

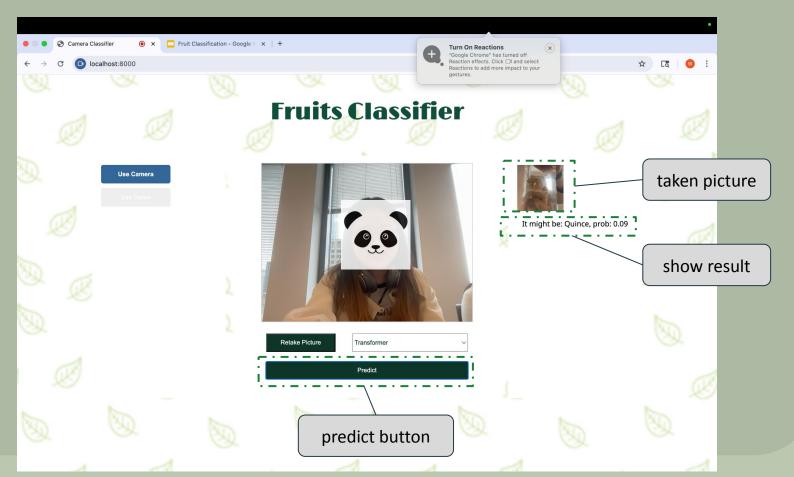
Conclusion

- CNN (base) achieves decent training accuracy but shows signs of underfitting compared to deeper architectures.
- **ResNet-50** is a strong and reliable choice with high generalization capability.
- Lightweight models like **EfficientNet-B0** and **MobileNet-V3** offer good trade-offs between accuracy and efficiency, though they may not match transformer models in pure performance.
- Swin Transformer shows the best overall performance, achieving perfect training accuracy and the highest test accuracy

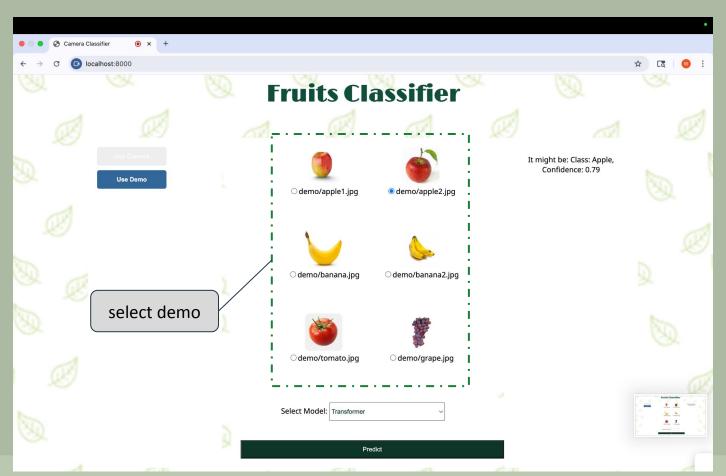
Sample Interface - Use Camera



Sample Interface - Use Camera



Sample Interface - Use Demo



Thank You! Q&A