CSCI-UA 0480-042 Computer Vision

Homework 3

Enter your name and NetID below.

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The main goals of this assignment include:

- 1. Giving an introduction to Mask-RCNN
- 2. Training the predictors for a given dataset
- 3. Finetuning the entire network for the same dataset

Also accompanying each part, there are a few questions (**12 questions in total**) -- 10 mandatory + 2 extra credit. The first 10 questions are worth 100 points and the extra credit questions are worth 20 points.

Please give your answers in the space provided. This homework has a mix of conceptual and coding questions. You can quickly navigate to coding questions by searching (Ctrl/Cmd-F) for TODO:

Part 1: Introduction to Mask-RCNN

<u>Mask-RCNN (https://arxiv.org/pdf/1703.06870.pdf)</u> is a network used for instance segmentation. Instance segmentation can be thought of as a hybrid of semantic segmentation and object detection. In other words, we don't want to just find the bounding boxes for each object in our image, we're also interested in finding the segmentation mask of *each object instance*.

Instance Segmentation as a Hybrid of Semantic Segmentation and Object Detection

Image Credits: https://towardsdatascience.com/single-stage-instance-segmentation-a-review-1eeb66e0cc49 (https://towardsdatascience.com/single-stage-instance-segmentation-a-review-1eeb66e0cc49)

Mask-RCNN is built on top of Faster-RCNN, which is a network used for object detection. Faster-RCNN has 2 outputs for each candidate object (Region of Interest or Rol) - a class label and a bounding box offset. Mask-RCNN adds a third branch to Faster-RCNN for predicting segmentation masks on each Rol.

We'll first briefly go over Faster-RCNN. Faster-RCNN has 2 stages:

- Region Proposal Network (RPN): Given the image, it proposes candidate object bounding boxes. Previous
 object detection models such as RCNN and Fast-RCNN handled this separately from the CNN model.
 Faster-RCNN takes a different approach -- it integrates these two components into the same network to
 achieve speedup.
- 2. **Fast-RCNN:** This stages takes each candidate Rol and extracts features from the image feature vector using RolPool. Using these Rol features, it performs classification and bounding box regression.

Mask-RCNN framework for instance segmentation

Mask-RCNN has the same 2-stage procedure, but in the 2nd stage, instead of just predicting the classification label and the bounding box offset, it predicts **in parallel** a binary mask for each Rol.

Mask-RCNN relies on a pretrained network (called the "backbone" in the paper) to extract features from the image. These features are fed into the Region Proposal Network (RPN) to generate candidate Rols. For each Rol candidate, a fixed size Rol feature vector is generated using an RolAlign layer. This Rol feature map is then provided to the classifier, bounding box predictor and the segmentation mask to generate the final output.

Question 1

Training uses a multi-task loss function. What are the three components in this loss function? Is the loss computed per image or per Rol?

Answer:

Classification loss, bounding box loss, and mask loss. The loss is computed on each sampled Rol.

Question 2

This blog post (https://lilianweng.github.io/lil-log/2017/12/31/object-recognition-for-dummies-part-3.html) by Lilian Weng gives a nice overview of the object detection (RCNN type) networks. In the blog post, it is mentioned that Mask-RCNN uses RolAlign instead of RolPool. Explain briefly in 3-4 lines why this is being done.

Answer

First of all, RoI pooling has a major problem in that it loses a lot of data in the process. Therefore, every time Mask-RCNN uses RoIPool, part of the information about the object is missing, which in turns lowers the precision of the model. RoI Align on the other hand, does not use quantization for data pooling. Compared to Fast RCNN that uses quantization twice, mask RCNN is faster with RoI Align, as well as more precise than RoI Pool.

Question 3

What are the different backbones explored in the Mask-RCNN paper? They are denoted in the paper using network-depth-features nomenclature. What is the advantage of using a ResNet-FPN backbone over a ResNet-C4 backbone for feature extraction?

Answer

In the paper, ResNet-101-C4, ResNet-101-FPN, ResNeXt-101-FPN are explored. FPN uses a top-down architecture with lateral connections to build an in-network feature pyramid from a single-scale input, and it is advantageous to use FPN because it gives excellent gains in both accuracy and speed.

Part 2: Training the Predictors for a New Dataset

In this section, we'll start with a pretrained Mask-RCNN model that uses Resnet-50-FPN as the backbone. This model was trained on MS-COCO dataset which is widely used for multiple vision tasks such as object detection, instance segmentation, etc.

MS-COCO has 91 classes (90 for objects + 1 for background). Some sample objects in the dataset include person, car, bicycle, knife, train, etc.

Along with this homework file, we have also provided another sample dataset (we'll refer to it as the <u>Nature dataset (https://towardsdatascience.com/custom-instance-segmentation-training-with-7-lines-of-code-ff340851e99b)</u>). It isn't a standard dataset, but it's small enough (600 train + 200 test images) and allows us to easily demo finetuning a pretrained Mask-RCNN model. This dataset contains only 2 classes - squirrel and butterfly.

Our goal in part2 and part3 of this assignment is to take the pretrained Mask-RCNN model and finetune/train it for this dataset. However, here in part2, instead of finetuning the entire network, we'll train only the final layers.

In Homework 2, we've shown how one could feed data into the network using Dataset s and DataLoader s. We'll use the same strategy here for finetuning the model.

We've based this homework on this <u>PyTorch tutorial on Object Detection Finetuning</u> (<u>https://pytorch.org/tutorials/intermediate/torchvision_tutorial.html</u>).

```
In [40]: import numpy as np
         import torch
         import torchvision
         import json # for reading from json file
         import glob # for listing files inside a folder
         from PIL import Image, ImageDraw # for reading images and drawing masks on the
         # Create a custom dataset class for Nature
         # dataset subclassing PyTorch's Dataset class
         class NatureDataset(torch.utils.data.Dataset):
             def init (self, root, transforms):
                 self.transforms = transforms
                 # Load all image files, sorting them to
                 # ensure that they are aligned with json files
                 imgs = glob.glob(root + '/*.jpg')
                 imgs += glob.glob(root + '/*.png') # some images are in png format
                 self.imgs = sorted(imgs)
                 # Mask data is stored in a json file
                 masks = glob.glob(root + '/*.json')
                 self.masks = sorted(masks)
                 # Each image can have multiple object instances, and each
                 # instance is associated with either of these 2 labels.
                 # Need to convert str-labels to ids. So we'll use
                 # this label-to-index mapping.
                 # Note: we can't start from 0 because 0 is restricted
                 # to the "background" class
                 self.label_to_id = {'squirrel': 1, 'butterfly': 2}
             def __getitem__(self, idx):
                 # Have already aligned images and JSON files; can now
                 # simply use the index to access both images and masks
                 img path = self.imgs[idx]
                 mask_path = self.masks[idx]
                 # Read image using PIL. Image and convert it to an RGB image
                 img = Image.open(img path).convert("RGB")
                 # TODO: Read image height, width and mask data from
                 # the JSON file
                 with open(mask path, 'r') as fp:
                     # TODO: Using json library read the dictionary
                     # from the fp
                     json dict = json.load(fp)
                     # TODO:
                     height = img.height
                     # TODO:
```

```
width = img.width
    # TODO:
    poly_shapes_data = np.array(img)
# TODO: Each image can have multiple mask instances.
# Using the polygon points, generate the 2d-mask
# using PIL's ImageDraw.polygon
masks = []
labels = []
for shape_data in poly_shapes_data:
    polygon_points = [tuple(point) for point in shape_data['points']]
    # TODO: Using Image.new() create an image of size (width, height)
    # and fill it with 0s.
    mask img = Image.new('L', (width, height), 0)
    # TODO: Draw the mask on the base image we just created
    ImageDraw.Draw(img).polygon(polygon points, outline=1, fill=1)
    mask = np.array(mask_img)
    masks.append(mask)
    label = shape_data['label']
    labels.append(label)
# Each mask instance also has an associated label which is str-type
# Convert the str into an int using the mapping we created in __init__
labels = [self.label to id[label] for label in labels]
# TODO: Generate the bounding boxes for each instance
# from the 2d masks
num_objs = len(masks)
boxes = []
for i in range(num objs):
    # TODO: Use np.where() to find where masks[i] == True.
    # pos will be a 2d-list of indices
    pos = np.where(masks[i])
    # In pos, find the min x- and y- indices;
    # max x- and y- indices. This will give us our box bounds.
    # TODO:
    xmin = np.min(pos[1])
    # TODO:
    xmax = np.max(pos[1])
    # TODO:
    ymin = np.min(pos[0])
    # TODO:
    ymax = np.max(pos[0])
    boxes.append([xmin, ymin, xmax, ymax])
# Convert everything into a torch. Tensor
```

```
boxes = torch.as_tensor(boxes, dtype=torch.float32)
    labels = torch.as_tensor(labels, dtype=torch.int64)
   masks = torch.as_tensor(masks, dtype=torch.uint8)
   image_id = torch.tensor([idx])
   area = (boxes[:, 3] - boxes[:, 1]) * (boxes[:, 2] - boxes[:, 0])
   # Assume all instances are not crowd
   iscrowd = torch.zeros((num_objs,), dtype=torch.int64)
   target = {}
   target["boxes"] = boxes
   target["labels"] = labels
   target["masks"] = masks
   target["image_id"] = image_id
   target["area"] = area
   target["iscrowd"] = iscrowd
   # Apply transforms
   if self.transforms is not None:
        img, target = self.transforms(img, target)
    return img, target
def __len__(self):
    return len(self.imgs)
```

Question 4

Complete the TODO sections in the above block. Specifically:

- 1. Read image height, width and polygon shapes data from the JSON file.
- 2. Generate 2D masks from the polygon points. You can follow this idea: https://stackoverflow.com/a/3732128 (https://stackoverflow.com/a/3732128)
- 3. Generate the bounding boxes from the mask data. Assume that the bounding box is a rectangle with the smallest area enclosing the mask.

You may find this json schema useful:

```
{
   "shapes": [ # list of object instances; masks are represented as polygons
       ## data for instance1
       {
           "label": "" # label for instance1
           "points": [] # 2d list of polygon points [(x1, y1), (x2, y2), ..]
       },
       ## data for instance2
       {
           "label": []
           "points": []
       },
   ],
   "imagePath": ""
   "imageData" : ""
   "imageHeight": <integer>
   "imageWidth": <integer>
}
```

In [41]: # Alternatively, you could also uncomment the line below to see a sample json
 file
!cat '../shared/datasets/nature-dataset/train/s (3).json'

}

Having implemented our NatureDataset class, let's create the Dataset and the DataLoader objects. Note that we're not using torchvision.transforms, instead we're using transforms provided in a separate script in this directory called transforms.py.

```
In [42]: import transforms as T
         def get transform(train):
             transforms = []
             transforms.append(T.ToTensor())
             if train:
                 transforms.append(T.RandomHorizontalFlip(0.5))
             return T.Compose(transforms)
         # use our dataset and defined transformations
         dataset = NatureDataset('../shared/datasets/nature-dataset/train', get_transfo
         rm(train=True))
         dataset test = NatureDataset('.../shared/datasets/nature-dataset/test', get tra
         nsform(train=False))
         import utils
         # define training and validation data loaders
         data loader = torch.utils.data.DataLoader(
             dataset, batch size=2, shuffle=True,
             collate_fn=utils.collate_fn)
         data loader test = torch.utils.data.DataLoader(
             dataset test, batch size=1, shuffle=False,
             collate fn=utils.collate fn)
```

Now let's visualize one image from our dataset.

```
In [43]:
         import matplotlib.pyplot as plt
         img, targets = dataset[506]
         # np.transpose docs: https://numpy.org/doc/stable/reference/generated/numpy.tr
         anspose.html
         # img is a PyTorch tensor, can convert it to a NumPy tensor by calling .numpy
         () on it.
         plt.imshow(np.transpose(img.numpy(), (1, 2, 0)));
                                                    Traceback (most recent call last)
         <ipython-input-43-607bc7d52e44> in <module>
               1 import matplotlib.pyplot as plt
         ----> 3 img, targets = dataset[506]
               5 # np.transpose docs: https://numpy.org/doc/stable/reference/generate
         d/numpy.transpose.html
         <ipython-input-40-ee7348cd3a9b> in __getitem__(self, idx)
                         labels = []
              66
                         for shape_data in poly_shapes_data:
         ---> 67
                             polygon_points = [tuple(point) for point in shape_data['p
         oints']]
```

IndexError: only integers, slices (`:`), ellipsis (`...`), numpy.newaxis (`No
ne`) and integer or boolean arrays are valid indices

TODO: Using Image.new() create an image of size (width,

And here's the corresponding mask.

68

69

height)

We'll be training the final layers of the pretrained Mask-RCNN model (with Resnet-50-FPN backbone) available in the torchvision package. So let's download the model:

```
In [33]:
         model p2 = torchvision.models.detection.maskrcnn resnet50 fpn(pretrained=True)
         Downloading: "https://download.pytorch.org/models/maskrcnn resnet50 fpn coco-
         bf2d0c1e.pth" to /home/jovyan/.cache/torch/hub/checkpoints/maskrcnn_resnet50_
         fpn_coco-bf2d0c1e.pth
         66.1%IOPub message rate exceeded.
         The notebook server will temporarily stop sending output
         to the client in order to avoid crashing it.
         To change this limit, set the config variable
         `--NotebookApp.iopub msg rate limit`.
         Current values:
         NotebookApp.iopub_msg_rate_limit=1000.0 (msgs/sec)
         NotebookApp.rate limit window=3.0 (secs)
         85.0%IOPub message rate exceeded.
         The notebook server will temporarily stop sending output
         to the client in order to avoid crashing it.
         To change this limit, set the config variable
         `--NotebookApp.iopub msg rate limit`.
         Current values:
         NotebookApp.iopub_msg_rate_limit=1000.0 (msgs/sec)
         NotebookApp.rate limit window=3.0 (secs)
         100.0%
```

Question 5

Recall what we said earlier: For training for the new dataset, we need to modify its box predictor (FastRCNNPredictor) and its mask predictor (MaskRCNNPredictor) to match with the new dataset. Complete the code cell below.

You may find these docs for FastRCNNPredictor and MaskRCNNPredictor useful:

FastRCNNPredictor Docs

MaskRCNNPredictor Docs

Training these layers can take several minutes on a CPU, so we've provided GPUs to make this faster. It should take ~5 mins to run the training in Part2. But before that, we want to ensure that PyTorch is able to access the GPU by printing the device PyTorch is currently (prints cuda if it's using a GPU, otherwise it prints cpu).

Now we want to freeze all the layers below these predictors. We can do this by setting the <code>.requires_grad</code> attribute of the parameters we want to freeze to <code>False</code>. Read more about <code>requires_grad</code> from <code>this PyTorch</code> <code>page on Autograd mechanics (https://pytorch.org/docs/stable/notes/autograd.html#excluding-subgraphs-from-backward)</code>.

In order to do the computation on a GPU, we have to move the model from main memory to GPU memory. This can be done by simply calling .to(device) on the model. See the docs (https://pytorch.org/docs/stable/generated/torch.nn.Module.html#torch.nn.Module.to) for more information.

```
In [35]: import itertools

# Freeze model and move it to device
device = torch.device('cuda') if torch.cuda.is_available() else torch.device(
'cpu')
print("Using", device)

for param in model_p2.parameters():
    param.requires_grad = False

pred_params = itertools.chain(
    model_p2.roi_heads.mask_predictor.parameters(),
    model_p2.roi_heads.box_predictor.parameters()
)

for param in pred_params:
    param.requires_grad = True

model_p2 = model_p2.to(device)
```

Using cpu

We were able to verify that PyTorch is able to access a GPU. Now let's see the layers inside the model_p2.roi_heads to understand what we have modified here (we just modified box_predictor and mask_predictor). You could also verify the output below from figure 4 in the Mask-RCNN paper. You'll notice that it's the exact same network on the right part of that figure.

```
In [36]:
         model p2.roi heads
Out[36]: RoIHeads(
           (box roi pool): MultiScaleRoIAlign()
           (box head): TwoMLPHead(
             (fc6): Linear(in features=12544, out features=1024, bias=True)
             (fc7): Linear(in features=1024, out features=1024, bias=True)
           (box predictor): FastRCNNPredictor(
             (cls score): Linear(in features=1024, out features=3, bias=True)
             (bbox_pred): Linear(in_features=1024, out_features=12, bias=True)
           (mask roi pool): MultiScaleRoIAlign()
           (mask head): MaskRCNNHeads(
             (mask fcn1): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=
         (1, 1))
             (relu1): ReLU(inplace=True)
             (mask_fcn2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=
             (relu2): ReLU(inplace=True)
             (mask_fcn3): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=
         (1, 1))
             (relu3): ReLU(inplace=True)
             (mask_fcn4): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=
         (1, 1))
             (relu4): ReLU(inplace=True)
           (mask predictor): MaskRCNNPredictor(
             (conv5_mask): ConvTranspose2d(256, 256, kernel_size=(2, 2), stride=(2,
         2))
             (relu): ReLU(inplace=True)
             (mask fcn logits): Conv2d(256, 3, kernel size=(1, 1), stride=(1, 1))
           )
         )
```

Question 6

We just printed the head architecture. From the above output, list all the layers we're training along their names.

For example, if we're training mask fcn1 of mask head you'll specify:

mask head.mask fcn1: 2d-Conv layer with 256 input channels, 256 output channels and kernel size = (3, 3).

Note: We're **only** asking for layers with trainable parameters.

Answer

box_head.fc6: linear with 12544 in features and 1024 out features

box_head.fc7: linear with 1024 in features and 1024 out feature

mask_head.mask_fcn1: 2d-Conv layer with 256 input channels, 256 output channels and kernel size = (3, 3)

mask_head.mask_fcn2: 2d-Conv layer with 256 input channels, 256 output channels and kernel size = (3, 3)

mask_head.mask_fcn3: 2d-Conv layer with 256 input channels, 256 output channels and kernel size = (3, 3)

mask_head.mask_fcn4: 2d-Conv layer with 256 input channels, 256 output channels and kernel size = (3, 3)

Both the dataloaders and model have been prepared for training. All that remains is to set an optimizer and a learning rate scheduler. When we create an optimizer, we have to provide it the list of trainable parameters.

Question 7

How many trainable parameters are we passing to the optimizer?

Here's an example to calculate # of trainable parameters in a fully connected layer with:

- 1. an additive bias
- 2. in channels = 1024
- 3. out channels = 10

The number of trainable parameters here will be 1024*10 + 10 = 10250.

Answer

125441024+1024+10241024+1024+2562564=14,157,824

Now we can finally start the training process.

```
In [39]: num_epochs = 3

from engine import train_one_epoch, evaluate

for epoch in range(num_epochs):
    print("Epoch", epoch)
    # train for one epoch, printing every 10 iterations
    train_one_epoch(model_p2, optimizer, data_loader, device, epoch, print_fre
q=10)
    # update the learning rate
    lr_scheduler.step()
    # evaluate on the test dataset
    evaluate(model_p2, data_loader_test, device=device)
```

Epoch 0

```
UnidentifiedImageError
                                          Traceback (most recent call last)
<ipython-input-39-fdfcd67d49af> in <module>
            print("Epoch", epoch)
      7
            # train for one epoch, printing every 10 iterations
            train_one_epoch(model_p2, optimizer, data_loader, device, epoch,
----> 8
print freq=10)
            # update the learning rate
     9
     10
            lr scheduler.step()
~/hw3/engine.py in train one epoch(model, optimizer, data loader, device, epo
ch, print freq)
                lr_scheduler = utils.warmup_lr_scheduler(optimizer, warmup_it
     24
ers, warmup factor)
     25
---> 26
            for images, targets in metric logger.log every(data loader, print
freq, header):
     27
                images = list(image.to(device) for image in images)
     28
                targets = [{k: v.to(device) for k, v in t.items()} for t in t
argets]
~/hw3/utils.py in log every(self, iterable, print freq, header)
    207
                    1)
    208
                MB = 1024.0 * 1024.0
--> 209
                for obj in iterable:
    210
                    data time.update(time.time() - end)
    211
                    vield obi
/opt/conda/envs/cv sp21/lib/python3.8/site-packages/torch/utils/data/dataload
er.py in next (self)
                if self._sampler_iter is None:
    433
    434
                    self. reset()
                data = self. next data()
--> 435
    436
                self. num yielded += 1
                if self. dataset kind == DatasetKind.Iterable and \
    437
/opt/conda/envs/cv sp21/lib/python3.8/site-packages/torch/utils/data/dataload
er.py in next data(self)
            def next data(self):
    473
    474
                index = self. next index() # may raise StopIteration
                data = self. dataset fetcher.fetch(index) # may raise StopIt
--> 475
eration
    476
                if self._pin_memory:
    477
                    data = utils.pin memory.pin memory(data)
/opt/conda/envs/cv sp21/lib/python3.8/site-packages/torch/utils/data/ utils/f
etch.py in fetch(self, possibly_batched_index)
            def fetch(self, possibly batched index):
     42
     43
                if self.auto collation:
---> 44
                    data = [self.dataset[idx] for idx in possibly_batched_ind
ex1
     45
                else:
                    data = self.dataset[possibly_batched_index]
     46
/opt/conda/envs/cv sp21/lib/python3.8/site-packages/torch/utils/data/ utils/f
etch.py in <listcomp>(.0)
            def fetch(self, possibly_batched_index):
     42
```

```
43
                if self.auto collation:
---> 44
                    data = [self.dataset[idx] for idx in possibly_batched_ind
ex]
     45
                else:
                    data = self.dataset[possibly batched index]
     46
<ipython-input-25-8921081bf879> in getitem (self, idx)
     58
                    # TODO:
---> 59
                    poly shapes data = np.array(Image.open(mask path))
     60
                # TODO: Each image can have multiple mask instances.
     61
/opt/conda/envs/cv sp21/lib/python3.8/site-packages/PIL/Image.py in open(fp,
 mode, formats)
   2956
            for message in accept warnings:
   2957
                warnings.warn(message)
-> 2958
            raise UnidentifiedImageError(
                "cannot identify image file %r" % (filename if filename else
   2959
 fp)
   2960
UnidentifiedImageError: cannot identify image file '../shared/datasets/nature
-dataset/train/s (227).json'
```

In order to analyze the output, you'll need to know what an IoU score is. You can read this blog: https://www.pyimagesearch.com/2016/11/07/intersection-over-union-iou-for-object-detection/)

Question 8

In an image (grey box) of size 12x16, there is an object whose ground truth mask is the box with the dashed edge (green color) and the model's predicted mask is the box with the dash-dotted edge (red color). Calculate the IoU score for this prediction.



Answer

Area of overlap = 5x4=20, area of union = 7x5+5x1=40. So IoU=20/40=1/2

Let's see the model's prediction for a sample from the test set.

```
In [44]: img, target = dataset_test[1]

# put the model in evaluation mode
model_p2.eval()

with torch.no_grad():
    prediction = model_p2([img.to(device)])
```

```
IndexError
                                          Traceback (most recent call last)
<ipython-input-44-609c428988d9> in <module>
----> 1 img, target = dataset test[1]
      2
      3 # put the model in evaluation mode
      4 model p2.eval()
<ipython-input-40-ee7348cd3a9b> in getitem (self, idx)
                labels = []
     65
     66
                for shape_data in poly_shapes_data:
---> 67
                    polygon points = [tuple(point) for point in shape data['p
oints']]
     68
     69
                    # TODO: Using Image.new() create an image of size (width,
height)
IndexError: only integers, slices (`:`), ellipsis (`...`), numpy.newaxis (`No
```

ne`) and integer or boolean arrays are valid indices

Here's the sample image.

```
In [ ]: Image.fromarray(img.mul(255).permute(1, 2, 0).byte().numpy())
```

And here's the mask generated by the finetuned model.

```
In [ ]: Image.fromarray(prediction[0]['masks'][0, 0].mul(255).byte().cpu().numpy())
```

Part 3: Finetuning the Entire Network

Let's see what happens when we fine-tune the entire network. That is, instead of just learning the weights in the final layers, we'll let the weights of the entire network change during the training process.

```
In [45]: model_p3 = torchvision.models.detection.maskrcnn_resnet50_fpn(pretrained=True)
```

Question 9

Just like in question 5, we're interested in fine-tuning the pretrained model for our new dataset, so we will again need to modify its box predictor (FastRCNNPredictor) and its mask predictor (MaskRCNNPredictor) to match with our new dataset. Complete the code cell below. Hint: This is exactly the same as question 5.

Again, let's ensure that we're using the GPU by printing the device info. This finetuning process takes even longer because we have more trainable parameters, hence there will be more computations.

We'll use the same optimizer and learning rate scheduler as before.

Let's start the finetuning process.

```
In [49]: num_epochs = 3

from engine import train_one_epoch, evaluate

for epoch in range(num_epochs):
    print("Epoch", epoch)
    # train for one epoch, printing every 10 iterations
    train_one_epoch(model_p3, optimizer, data_loader, device, epoch, print_fre
    q=10)
    # update the learning rate
    lr_scheduler.step()
    # evaluate on the test dataset
    evaluate(model_p3, data_loader_test, device=device)
```

Epoch 0

```
IndexError
                                          Traceback (most recent call last)
<ipython-input-49-79b4d7944962> in <module>
            print("Epoch", epoch)
            # train for one epoch, printing every 10 iterations
     7
            train_one_epoch(model_p3, optimizer, data_loader, device, epoch,
----> 8
print freq=10)
            # update the learning rate
     9
     10
            lr scheduler.step()
~/hw3/engine.py in train one epoch(model, optimizer, data loader, device, epo
ch, print freq)
     24
                lr scheduler = utils.warmup lr scheduler(optimizer, warmup it
ers, warmup factor)
     25
---> 26
            for images, targets in metric logger.log every(data loader, print
freq, header):
     27
                images = list(image.to(device) for image in images)
     28
                targets = [{k: v.to(device) for k, v in t.items()} for t in t
argets]
~/hw3/utils.py in log every(self, iterable, print freq, header)
    207
                    1)
    208
                MB = 1024.0 * 1024.0
--> 209
                for obj in iterable:
    210
                    data time.update(time.time() - end)
    211
                    vield obi
/opt/conda/envs/cv sp21/lib/python3.8/site-packages/torch/utils/data/dataload
er.py in next (self)
                if self._sampler_iter is None:
   433
   434
                    self. reset()
                data = self. next data()
--> 435
   436
                self. num yielded += 1
    437
                if self. dataset kind == DatasetKind.Iterable and \
/opt/conda/envs/cv sp21/lib/python3.8/site-packages/torch/utils/data/dataload
er.py in next data(self)
            def next data(self):
   473
   474
                index = self. next index() # may raise StopIteration
                data = self. dataset fetcher.fetch(index) # may raise StopIt
--> 475
eration
   476
                if self._pin_memory:
    477
                    data = utils.pin memory.pin memory(data)
/opt/conda/envs/cv sp21/lib/python3.8/site-packages/torch/utils/data/ utils/f
etch.py in fetch(self, possibly_batched_index)
     42
            def fetch(self, possibly batched index):
     43
                if self.auto collation:
---> 44
                    data = [self.dataset[idx] for idx in possibly_batched_ind
ex1
     45
                else:
                    data = self.dataset[possibly_batched_index]
     46
/opt/conda/envs/cv sp21/lib/python3.8/site-packages/torch/utils/data/ utils/f
etch.py in <listcomp>(.0)
            def fetch(self, possibly_batched_index):
     42
```

```
43
                if self.auto collation:
---> 44
                    data = [self.dataset[idx] for idx in possibly_batched_ind
ex
                else:
     45
     46
                    data = self.dataset[possibly batched index]
<ipython-input-40-ee7348cd3a9b> in getitem (self, idx)
                labels = []
     66
                for shape_data in poly_shapes_data:
                    polygon points = [tuple(point) for point in shape data['p
---> 67
oints']]
     68
                    # TODO: Using Image.new() create an image of size (width,
     69
height)
IndexError: only integers, slices (`:`), ellipsis (`...`), numpy.newaxis (`No
ne`) and integer or boolean arrays are valid indices
```

We'll generate the output for the same image, but this time with the new finetuned model.

ne`) and integer or boolean arrays are valid indices

```
In [50]: img, target = dataset_test[1]

# put the model in evaluation mode
model_p3.eval()
with torch.no_grad():
    prediction = model_p3([img.to(device)])

Image.fromarray(img.mul(255).permute(1, 2, 0).byte().numpy())
```

```
IndexError
                                          Traceback (most recent call last)
<ipython-input-50-10948511ac9d> in <module>
----> 1 img, target = dataset_test[1]
      3 # put the model in evaluation mode
      4 model p3.eval()
      5 with torch.no_grad():
<ipython-input-40-ee7348cd3a9b> in getitem (self, idx)
     65
                labels = []
     66
                for shape data in poly shapes data:
                    polygon points = [tuple(point) for point in shape data['p
---> 67
oints']]
     68
     69
                    # TODO: Using Image.new() create an image of size (width,
height)
IndexError: only integers, slices (`:`), ellipsis (`...`), numpy.newaxis (`No
```

Here's the predicted image.

Question 10

Does this model perform better than the trained model in part2? Explain why.

Answer

As I am unable to find the result due to a mistake in the code, I do believer it will perform better than the trained model in part 2. Because this model uses more data to train, and more data to train will result in better performance.

Part 4: Extra Credit Questions

Question 11 [15 points]

Can fully convolutional networks (FCN) be used for object detection? In Mask-RCNN we have 3 branches — mask, classification, and bounding box regression — out of which the last 2 have fully connected (FC) layers. Can this entire pipeline be replaced by a fully convolutional network? If possible, give 1 or 2 networks to support your claim.

Answer

I think FCN can be used for object detection. More specifically, regional based FCN, or R-FCN has been used in studies to achieve good results in object detection, such as this paper: https://arxiv.org/pdf/1605.06409.pdf (https://arxiv.org/pdf/1605.06409.pdf)

In terms of replacing the entire pipeline by a fully convolutional network, it should be possible if we use the ideas of R-FCN, utilizes position-sensitive score maps to address a dilemma between translation-invariance in image classification and translation-variance in object detection.

Question 12 [5 points]

What is the advantage of using CONV layers over FC/Dense layers?

Answer

Conv layers are very good at extracting useful information, it also retains the data shape, making it easy to visualize and detect local features.

In []:	
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