

## Bbox

+ WRONG\_VOLUME

- + Bbox()
- + Bbox()
- + Bbox()
- + Intersects()
- + Intersect()
- + MoveBy()
- + volume()
- + center()
- + scale()
- + min\_point()
- + max\_point()
- + GetScaleX()
- + GetScaleY()
- + GetScaleZ()
- + UpdateScaleAndCenter()