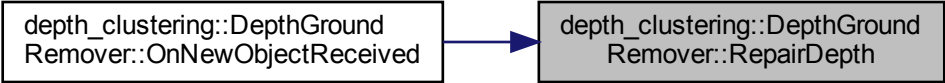


depth_clustering::DepthGround
Remover::OnNewObjectReceived



```
graph LR; A["depth_clustering::DepthGround  
Remover::OnNewObjectReceived"] --> B["depth_clustering::DepthGround  
Remover::CreateAngleImage"]
```

depth_clustering::DepthGround
Remover::CreateAngleImage