

Mathematical Foundation of Computer Sciences VII

Pushdown Systems

Guoqiang Li

School of Software, Shanghai Jiao Tong University

Pushdown Systems

Pushdown System (PDS)

Definition

A **pushdown system (PDS)** is a triplet (P, Γ, Δ) where

- P is a finite set of states,
- Γ is finite stack alphabet, and
- $\Delta \subseteq P \times \Gamma^{\leq 2} \times P \times \Gamma^{\leq 2}$ is a finite set of transitions, where $(p, v, q, w) \in \Delta$ is denoted by $(p, v) \rightarrow (q, w)$.

$$\frac{(p, \gamma) \rightarrow (p', \gamma') \in \Delta}{\langle p, \gamma w \rangle \hookrightarrow \langle p', \gamma' w \rangle} \quad \text{Inter} \quad \frac{(p, \gamma) \rightarrow (p', \alpha\beta) \in \Delta}{\langle p, \gamma w \rangle \hookrightarrow \langle p', \alpha\beta w \rangle} \quad \text{Push}$$

$$\frac{(p, \gamma) \rightarrow (p', \epsilon) \in \Delta}{\langle p, \gamma w \rangle \hookrightarrow \langle p', w \rangle} \quad \text{Pop}$$

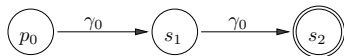
$$\frac{(p, \gamma) \rightarrow (p', \gamma') \in \Delta}{\langle p, \gamma w \rangle \hookrightarrow \langle p', \gamma' w \rangle} \quad \text{Inter} \qquad \frac{(p, \gamma) \rightarrow (p', \alpha\beta) \in \Delta}{\langle p, \gamma w \rangle \hookrightarrow \langle p', \alpha\beta w \rangle} \quad \text{Push}$$

$$\frac{(p, \gamma) \rightarrow (p', \epsilon) \in \Delta}{\langle p, \gamma w \rangle \hookrightarrow \langle p', w \rangle} \quad \text{Pop}$$

$$\frac{(p, \epsilon) \rightarrow (p', \alpha) \in \Delta}{\langle p, w \rangle \hookrightarrow \langle p', \alpha w \rangle} \quad \text{Simple-Push}$$

$$\frac{(p, \alpha\beta) \rightarrow (p', \gamma) \in \Delta}{\langle p, \alpha\beta w \rangle \hookrightarrow \langle p', \gamma w \rangle} \quad \text{Nonstandard-Pop}$$

Reachability of PDS: Pre^*



$$\Delta = \{r_1, r_2, r_3, r_4\}$$



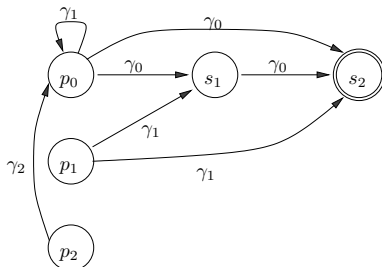
$$r_1 = \langle p_0, \gamma_0 \rangle \hookrightarrow \langle p_1, \gamma_1 \gamma_0 \rangle$$

$$r_2 = \langle p_1, \gamma_1 \rangle \hookrightarrow \langle p_2, \gamma_2 \gamma_0 \rangle$$

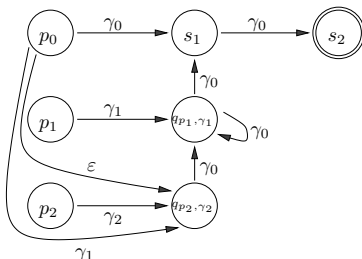


$$r_3 = \langle p_2, \gamma_2 \rangle \hookrightarrow \langle p_0, \gamma_1 \rangle$$

$$r_4 = \langle p_0, \gamma_1 \rangle \hookrightarrow \langle p_0, \varepsilon \rangle$$



Pre^* : If $\langle p, \gamma \rangle \hookrightarrow \langle p', w \rangle$, and $p' \xrightarrow{w}^* q$, then (p, γ, q) .



- If $\langle p, \gamma \rangle \hookrightarrow \langle p', \varepsilon \rangle$ and $p' \xrightarrow{\gamma^*} q$, then (p', ε, q)
- If $\langle p, \gamma \rangle \hookrightarrow \langle p', \gamma' \rangle$ and $p' \xrightarrow{\gamma^*} q$, then (p', γ', q)
- If $\langle p, \gamma \rangle \hookrightarrow \langle p', \gamma' \gamma'' \rangle$ and $p' \xrightarrow{\gamma^*} q$, then $(p', \gamma', q_{p', \gamma'})$ and $(q_{p', \gamma'}, \gamma'', q)$

Well-Structured Transition Systems

Definition

A quasi-order (D, \leq) is a reflexive transitive binary relation on D . It is a well-quasi-order (WQO) if, for each infinite sequence a_1, a_2, \dots in D , there exist i, j with $i < j$ and $a_i \leq a_j$.

Definition

A **well-structured transition system (WSTS)** is a triplet $M = \langle (P, \preceq), \rightarrow \rangle$ where (P, \preceq) is a WQO, and $\rightarrow \subseteq P \times P$ is **monotonic**, i.e., for each $p_1, p_2, q_1 \in P$, $p_1 \rightarrow q_1$ and $p_1 \preceq p_2$ imply that there exists q_2 with $p_2 \rightarrow q_2 \wedge q_1 \preceq q_2$.

Well-Structured Pushdown Systems

WSPDS is a triplet $\langle (P, \preceq), (\Gamma, \leq), \Delta \rangle$, where

- $(P, \preceq), (\Gamma, \leq)$ are well-quasi-orders,
- Δ is monotonic.

Two subclasses

- pushdown VAS $\langle (P, \preceq), \Gamma, \Delta \rangle$
- vector pushdown systems $\langle P, (\Gamma, \leq), \Delta \rangle$

However...

- pushdown VAS \subset WSPDS
- Vector pushdown systems $=$ WSPDS

A Final Quiz

Do *pre** and *post** work in WSPDS?