

Characters and Digits Recognition Using Neural Networks

Yiyue Zhang





Abstract

- Motivation: Using Neural Networks to perform digits and characters recognition on DSP Board.
- Goal: Allowing user to write characters and digits on paper and display the printed version of them on a display in a relative short time.
- Application: Conversion from handwritten characters to printed forms.





Abstract

Method:

- Having user to write any characters or digits on a white paper (with gridlines)
- Using a camera to capture user's writing
- Using pre-trained model to obtain weighted matrix (CNN related)
- Using DSP board to perform recognition
- Using a display to output the recognized characters or digits





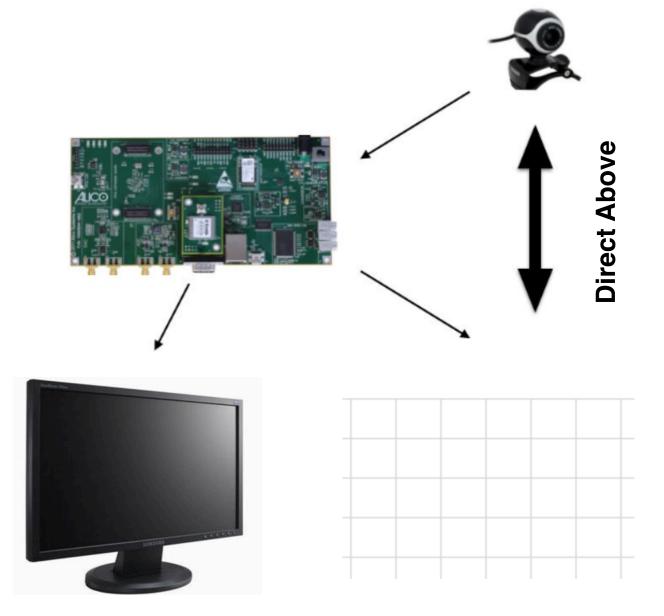
Description of System

System consists of:

Camera

DSP Board

Display







Description of Possible Algorithms

Possible Algorithms:

K-nearest-neighbors

Linear classifier (1-layer NN)

Convolutional net LeNet-5





Complexity Analysis

- Size of Neural Networks
- Training for Neural Networks
- Accuracy on characters and digits recognition
- Speed of testing on DSP
- Display on screen





Major Challenges

- Understanding Neural Networks
- Training for Neural Networks basing on TensorFlow
- Using camera inputs as tests
- Using simple networks to achieve a high enough accuracy
- Speed of testing on DSP





Modeling Tasks

- Using The Chars74K dataset, which is for handdrawn characters.
- 55 samples per class.
- The pen stroke trajectories are provided,
- Using for on-line handwritten character recognition methods.



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Human Factors

- The size of characters that user writes
- Inside gridlines or Outside gridlines
- care vs poor handwriting





Training

 This project requires training on a small neural network. The training and testing samples from The Chars74 dataset





Rough Schedule

	Best Case	Worst Case
Constructing and Training Neural Network	Feb 27-03	Feb 27-03
Display of 55 different characters on screen	March 06-10	Feb 27-03
Applying NN to DSP	Spring Break	Mar 20-24
Finishing Up and Testing	Mar 20-24	Mar 27-31
Optimizing computational Speed	Mar 27-31	Before April 5th





Final Test

- User should write any characters (Uppercase or Lowercase) and digits on a paper with gridlines
- When user finish writing all characters/digits, user need to hit a button to signal the finish of writing
- After a relative short amount time, the handwritten characters/digits should be displayed on the screen in their printed forms
- The accuracy of this transformation should be high.
- We should allow some mistakes, like distinguishing 0-0, 1-1.



Board

- DaVinci: Digital Video Processor
- Camera
- Display





References

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