Lecture 2: Linear Algebra

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Mathematics for Machine Learning https://yung-web.github.io/home/courses/mathml.html KAIST EE

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- Scalars: $a, b, c, \alpha, \beta, \gamma$
- Vectors: x, y, z
- Matrices: X, Y, Z
- Sets: A, B, C
- (Ordered) tuple: $B = (b_1, b_2, b_3)$
- Matrix of column vectors: $\mathbf{B} = [\mathbf{b}_1, \mathbf{b}_2, \mathbf{b}_3]$ or $\mathbf{B} = (\mathbf{b}_1 \ \mathbf{b}_2 \ \mathbf{b}_3)$
- Set of vectors: $\mathcal{B} = \{ {\it b}_1, {\it b}_2, {\it b}_3 \}$
- \mathbb{R} , \mathbb{C} , \mathbb{Z} , \mathbb{N} , \mathbb{R}^n , etc

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Roadmap



Roadmap



- (1) Systems of Linear Equations
- (2) Matrices
- (3) Solving Systems of Linear Equations
- (4) Vector Spaces
- (5) Linear Independence
- (6) Basis and Rank
- (7) Linear Mappings
- (8) Affine Spaces

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Algebra: a set of objects and a set of rules or operations to manipulate those objects

Linear algebra

Object: vectors v

• Operations: their additions $(\mathbf{v} + \mathbf{w})$ and scalar multiplication $(k\mathbf{v})$

Examples

Geometric vectors

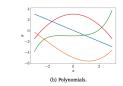
- High school physics

Polynomials

Audio signals

• Elements of \mathbb{R}^n





• For unknown variables $(x_1, \dots, x_n) \in \mathbb{R}^n$,

$$a_{11}x_1+\cdots+a_{1n}x_n=b_1$$

$$a_{m1}x_1+\cdots+a_{mn}x_n=b_m$$

Three cases of solutions

$$x_1 + x_2 + x_3 = 3$$

$$x_1 - x_2 + 2x_3 = 2$$
$$2x_1 + 3x_3 = 1$$

L2(1)

- Unique solution

$$x_1 + x_2 + x_3 = 3$$

$$x_1 - x_2 + 2x_3 = 2$$
$$x_2 + 3x_3 = 1$$

- Infinitely many solutions

$$x_1 + x_2 + x_3 = 3$$

$$x_1 - x_2 + 2x_3 = 2$$

$$2x_1 + 3x_3 = 5$$

• Question. Under what conditions, one of the above three cases occur?

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Matrix Representation



Roadmap



• A collection of linear equations

$$a_{11}x_1+\cdots+a_{1n}x_n=b_1$$

$$a_{m1}x_1+\cdots+a_{mn}x_n=b_m$$

• Matrix representations:

$$\begin{pmatrix} a_{11} \\ \vdots \\ a_{m1} \end{pmatrix} x_1 + \dots + \begin{pmatrix} a_{1n} \\ \vdots \\ a_{mn} \end{pmatrix} x_n = \begin{pmatrix} b_1 \\ \vdots \\ b_m \end{pmatrix} \iff \underbrace{\begin{pmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & & \vdots \\ a_{m1} & \cdots & a_{mn} \end{pmatrix}}_{\mathbf{A}} \underbrace{\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}}_{\mathbf{X}} = \underbrace{\begin{pmatrix} b_1 \\ \vdots \\ b_m \end{pmatrix}}_{\mathbf{A}}$$

• Understanding **A** is the key to answering various questions about this linear system Ax = b.

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• For two matrices $\mathbf{A} \in \mathbb{R}^{m \times n}$ and $\mathbf{B} \in \mathbb{R}^{m \times n}$,

$$m{A} + m{B} := egin{pmatrix} a_{11} + b_{11} & \cdots & a_{1n} + b_{1n} \ dots & & dots \ a_{m1} + b_{m1} & \cdots & a_{mn} + b_{mn} \end{pmatrix} \in \mathbb{R}^{m \times n}$$

• For two matrices $\mathbf{A} \in \mathbb{R}^{m \times n}$ and $\mathbf{B} \in \mathbb{R}^{n \times k}$, the elements c_{ij} of the product $\mathbf{C} = \mathbf{A}\mathbf{B} \in \mathbb{R}^{m \times k}$ is:

$$c_{ij} = \sum_{l=1}^{n} a_{il} b_{lj}, \quad i = 1, \ldots, m, \quad j = 1, \ldots, k.$$

• Example. $\mathbf{A} = \begin{pmatrix} 1 & 2 & 3 \\ 3 & 2 & 1 \end{pmatrix}$ and $\mathbf{B} = \begin{pmatrix} 0 & 2 \\ 1 & -1 \\ 0 & 1 \end{pmatrix}$, compute \mathbf{AB} and \mathbf{BA} .

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• A square matrix I_n with $I_{ii} = 1$ and $I_{ij=0}$ for $i \neq j$, where n is the number of rows and columns. For example,

$$I_2 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \quad I_4 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

- Associativity: For $A \in \mathbb{R}^{m \times n}$, $B \in \mathbb{R}^{n \times p}$, $C \in \mathbb{R}^{p \times q}$, (AB)C = A(BC)
- Distributivity: For $A, B \in \mathbb{R}^{m \times n}$, and $C, D \in \mathbb{R}^{n \times p}$, (i) (A + B)C = AC + BC and (ii) A(C + D) = AC + AD
- Multiplication with the identity matrix: For $\mathbf{A} \in \mathbb{R}^{m \times n}$, $\mathbf{I}_m \mathbf{A} = \mathbf{A} \mathbf{I}_n = \mathbf{A}$
- 1 # of rows = # of cols

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Inverse and Transpose



$$AB = I_n = BA$$
.

- Called regular/invertible/nonsingular, if it exists.
- If it exists, it is unique.
- How to compute? For 2×2 matrix,

$$\mathbf{A}^{-1} = \frac{1}{a_{11}a_{22} - a_{12}a_{21}} \begin{pmatrix} a_{22} & -a_{12} \\ -a_{21} & a_{11} \end{pmatrix}$$

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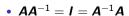
For a matrix **A** ∈ ℝ^{m×n}, **B** ∈ ℝ^{n×m} with b_{ij} = a_{ji} is the transpose of **A**, which we denote by **A**^T.

• Example. For
$$\mathbf{A} = \begin{pmatrix} 0 & 2 \\ 1 & -1 \\ 0 & 1 \end{pmatrix}$$
,

$$\mathbf{A}^{\mathsf{T}} = \begin{pmatrix} 0 & 1 & 0 \\ 2 & -1 & 1 \end{pmatrix}$$

• If $\mathbf{A} = \mathbf{A}^\mathsf{T}$, \mathbf{A} is called symmetric.

Inverse and Transpose: More Properties



•
$$(AB)^{-1} = B^{-1}A^{-1}$$

•
$$(A + B)^{-1} \neq A^{-1} + B^{-1}$$

$$\bullet \ \left(\boldsymbol{A}^{\mathsf{T}} \right)^{\mathsf{T}} = \boldsymbol{A}$$

$$\bullet \ (\mathbf{A} + \mathbf{B})^{\mathsf{T}} = \mathbf{A}^{\mathsf{T}} + \mathbf{B}^{\mathsf{T}}$$

•
$$(AB)^{\mathsf{T}} = B^{\mathsf{T}}A^{\mathsf{T}}$$

• If **A** is invertible, so is **A**^T.

- Multiplication by a scalar $\lambda \in \mathbb{R}$ to $\mathbf{A} \in \mathbb{R}^{m \times n}$
- Example. For $\mathbf{A} = \begin{pmatrix} 0 & 2 \\ 1 & -1 \\ 0 & 1 \end{pmatrix}$, $3 \times \mathbf{A} = \begin{pmatrix} 0 & 6 \\ 3 & -3 \\ 0 & 3 \end{pmatrix}$
- Associativity
 - $(\lambda \psi) \mathbf{C} = \lambda (\psi \mathbf{C})$
 - $\lambda(BC) = (\lambda B)C = B(\lambda C) = (BC)\lambda$
 - $(\lambda \mathbf{C})^{\mathsf{T}} = \mathbf{C}^{\mathsf{T}} \lambda^{\mathsf{T}} = \mathbf{C}^{\mathsf{T}} \lambda = \lambda \mathbf{C}^{\mathsf{T}}$
- Distributivity
 - $\circ (\lambda + \psi) \mathbf{C} = \lambda \mathbf{C} + \psi \mathbf{C}$
 - $\lambda(\mathbf{B} + \mathbf{C}) = \lambda \mathbf{B} + \lambda \mathbf{C}$

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Example

-3x + 2z = -1 x - 2y + 2z = -5/3-x - 4y + 6z = -13/3

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• Express the equation as its augmented matrix.

ρ_i: i-th equation

$$\begin{pmatrix}
-3 & 0 & 2 & | & -1 \\
1 & -2 & 2 & | & -5/3 \\
-1 & -4 & 6 & | & -13/3
\end{pmatrix}
\xrightarrow[-(1/3)\rho_1 + \rho_3]{(1/3)\rho_1 + \rho_2}$$

$$\begin{pmatrix}
-3 & 0 & 2 & | & -1 \\
0 & -2 & 8/3 & | & -2 \\
0 & -4 & 16/3 & | & -4
\end{pmatrix}$$

$$\xrightarrow{-2\rho_2 + \rho_3}$$

$$\begin{pmatrix}
-3 & 0 & 2 & | & -1 \\
0 & -2 & 8/3 & | & -2 \\
0 & 0 & 0 & | & 0
\end{pmatrix}$$

The two nonzero rows give -3x + 2z = -1 and -2y + (8/3)z = -2.

This helps us understand the set of solutions, e.g., each value of z gives a different solution.

solution
$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 0 & 1 & 2 & -1/2 \\ \hline \begin{pmatrix} 1/3 \\ 1 \\ 0 \end{pmatrix} & \begin{pmatrix} 1 \\ 7/3 \\ 1 \end{pmatrix} & \begin{pmatrix} 5/3 \\ 11/3 \\ 2 \end{pmatrix} & \begin{pmatrix} 0 \\ 1/3 \\ -1/2 \end{pmatrix}$$

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⁻ Parametrizing -3x + 2z = -1 and -2y + (8/3)z = -2 gives:

¹Examples from this slide to the next several slides come from Jim Hefferson's Linear Algebra book.



• The system $\begin{array}{ccc}
x + 2y - z &= 2 \\
2x - y - 2z + w &= 5
\end{array}$ reduces in this way.

$$\begin{pmatrix} 1 & 2 & -1 & 0 & 2 \\ 2 & -1 & -2 & 1 & 5 \end{pmatrix} \xrightarrow{-2\rho_1 + \rho_2} \begin{pmatrix} 1 & 2 & -1 & 0 & 2 \\ 0 & -5 & 0 & 1 & 1 \end{pmatrix}$$

It has solutions of this form.

$$\begin{pmatrix} x \\ y \\ z \\ w \end{pmatrix} = \begin{pmatrix} 12/5 \\ -1/5 \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 1 \\ 0 \\ 1 \\ 0 \end{pmatrix} z + \begin{pmatrix} -2/5 \\ 1/5 \\ 0 \\ 1 \end{pmatrix} w \quad \text{for } z, w \in \Re$$

• Note that taking z = w = 0 shows that the first vector is a particular solution of the system.

General approach

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- 1. Find a particular solution to $\mathbf{A}\mathbf{x} = \mathbf{b}$
- 2. Find all solutions to the homogeneous equation $\mathbf{A}\mathbf{x} = 0$
 - 0 is a trivial solution
- 3. Combine the solutions from steps 1. and 2. to the general solution
- Questions: A formal algorithm that performs the above?
 - Gauss-Jordan method: convert into a "beautiful" form (formally reduced row-echelon form)
 - Elementary transformations: (i) row swapping (ii) multiply by a constant (iii) row addition
- Such a form allows an algorithmic way of solving linear equations

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Example: Unique Solution

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Example: Infinite Number of Solutions



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• Start as usual by getting echelon form.

• Make all the leading entries one.

$$(-1/3)\rho_2 \xrightarrow{(x+y-z=2)} y-(2/3)z=5/3$$

$$z=2$$

• Finish by using the leading entries to eliminate upwards, until we can read off the solution.

$$x - y - 2w = 2$$

 $x + y + 3z + w = 1$
 $- y + z - w = 0$

• Start by getting echelon form and turn the leading entries to 1's.

Eliminate upwards.

• The parameterized solution set is:

$$\left\{ \begin{pmatrix} 9/5 \\ -1/5 \\ -1/5 \\ 0 \end{pmatrix} + \begin{pmatrix} 4/5 \\ -6/5 \\ -1/5 \\ 1 \end{pmatrix} w \mid w \in \mathbb{R} \right\}$$

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Algorithms for Solving System of Linear Equations



number of solutions of the homogeneous system

yes unique solutions solutions

no no no solutions solutions

Pseudo-inverse

$$\mathbf{A}\mathbf{x} = \mathbf{b} \Longleftrightarrow \mathbf{A}^{\mathsf{T}}\mathbf{A}\mathbf{x} = \mathbf{A}^{\mathsf{T}}\mathbf{b} \Longleftrightarrow \mathbf{x} = (\mathbf{A}^{\mathsf{T}}\mathbf{A})^{-1}\mathbf{A}^{\mathsf{T}}\mathbf{b}$$

- $\circ (A^TA)^{-1}A^T$: Moore-Penrose pseudo-inverse
- many computations: matrix product, inverse, etc
- 2. Gaussian elimination
 - intuitive and constructive way
 - cubic complexity (in terms of # of simultaneous equations)
- 3. Iterative methods
 - practical ways to solve indirectly
 - (a) stationary iterative methods: Richardson method, Jacobi method, Gaus-Seidel method, successive over-relaxation method
 - (b) Krylov subspace methods: conjugate gradients, generalized minimal residual, biconjugate gradients

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Roadmap



Group



- (1) Systems of Linear Equations
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- (3) Solving Systems of Linear Equations

particular

solution

exists?

- (4) Vector Spaces
- (5) Linear Independence
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- A set \mathcal{G} and an operation $\otimes : \mathcal{G} \times \mathcal{G} \mapsto \mathcal{G}$. $\mathcal{G} := (\mathcal{G}, \otimes)$ is called a group, if:
 - 1. Closure. $\forall x, y \in \mathcal{G}, x \otimes y \in \mathcal{G}$
 - 2. Associativity. $\forall x, y, z \in \mathcal{G}$, $(x \otimes y) \otimes z = x \otimes (y \otimes z)$
 - 3. Neutral element. $\exists e \in \mathcal{G}, \, \forall x \in \mathcal{G}, \, x \otimes e = x \text{ and } e \otimes x = x$
 - 4. Inverse element. $\forall x \in \mathcal{G}, \ \exists y \in \mathcal{G}, \ x \otimes y = e \ \text{and} \ y \otimes x = e.$ We often use $x^{-1} = y$.
- $G = (G, \otimes)$ is an Abelian group, if the following is additionally met:
 - ∘ Communicativity. $\forall x, y \in \mathcal{G}, x \otimes y = y \otimes x$

- $(\mathbb{Z},+)$ is an Abelian group
- $(\mathbb{N} \cup \{0\}, +)$ is not a group (because inverses are missing)
- (\mathbb{Z},\cdot) is not a group
- (\mathbb{R},\cdot) is not a group (because of no inverse for 0)
- $(\mathbb{R}^n, +)$, $(\mathbb{Z}^n, +)$ are Abelian, if + is defined componentwise
- $(\mathbb{R}^{m \times n}, +)$ is Abelian (with componentwise +)
- $(\mathbb{R}^{n\times n},\cdot)$
 - Closure and associativity follow directly
 - Neutral element: In
 - The inverse A^{-1} may exist or not. So, generally, it is not a group. However, the set of invertible matrices in $\mathbb{R}^{n\times n}$ with matrix multiplication is a group, called general linear group.

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Definition. A real-valued vector space $V = (\mathcal{V}, +, \cdot)$ is a set \mathcal{V} with two operations

- (a) $+: \mathcal{V} \times \mathcal{V} \mapsto \mathcal{V}$ (vector addition)
- (b) $\cdot : \mathbb{R} \times \mathcal{V} \mapsto \mathcal{V}$ (scalar multiplication),

where

- 1. $(\mathcal{V}, +)$ is an Abelian group
- 2. Distributivity.

$$\forall \lambda \in \mathbb{R}, \mathbf{x}, \mathbf{y} \in \mathcal{V}, \ \lambda \cdot (\mathbf{x} + \mathbf{y}) = \lambda \cdot \mathbf{x} + \lambda \mathbf{y}$$

$$\forall \lambda, \psi \in \mathbb{R}, \mathbf{x} \in \mathcal{V}, (\lambda + \psi) \cdot \mathbf{x} = \lambda \cdot \mathbf{x} + \psi \cdot \mathbf{x}$$

- 3. Associativity. $\forall \lambda, \psi \in \mathbb{R}, \mathbf{x} \in \mathcal{V}, \lambda \cdot (\psi \cdot \mathbf{x}) = (\lambda \psi) \cdot \mathbf{x}$
- 4. Neutral element. $\forall x \in \mathcal{V}, 1 \cdot x = x$

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Example



Vector Subspaces



- $\mathcal{V} = \mathbb{R}^n$ with
 - Vector addition: $\mathbf{x} + \mathbf{y} = (x_1 + y_1, \dots, x_n + y_n)$
 - Scalar multiplication: $\lambda \mathbf{x} = (\lambda x_1, \dots, \lambda x_n)$
- $\mathcal{V} = \mathbb{R}^{m \times n}$ with

 Vector addition: $\mathbf{A} + \mathbf{B} = \begin{pmatrix} a_{11} + b_{11} & \cdots & a_{1n} + b_{1n} \\ \vdots & & \vdots \\ a_{m1} + b_{m1} & \cdots & a_{mn} + b_{mn} \end{pmatrix}$
 - Scalar multiplication: $\lambda \mathbf{A} = \begin{pmatrix} \lambda a_{11} & \cdots & \lambda a_{1n} \\ \vdots & & \vdots \\ \lambda a_{m1} & \cdots & \lambda a_{mn} \end{pmatrix}$

Definition. Consider a vector space $V = (\mathcal{V}, +, \cdot)$ and $\mathcal{U} \subset \mathcal{V}$. Then, $U = (\mathcal{U}, +, \cdot)$ is called vector subspace (simply linear subspace or subspace) of V if U is a vector space with two operations '+' and '.' restricted to $\mathcal{U} \times \mathcal{U}$ and $\mathbb{R} \times \mathcal{U}$.

Examples

- For every vector space V, V and $\{0\}$ are the trivial subspaces.
- The solution set of Ax = 0 is the subspace of \mathbb{R}^n .
- The solution of $\mathbf{A}\mathbf{x} = \mathbf{b} \ (\mathbf{b} \neq 0)$ is not a subspace of \mathbb{R}^n .
- The intersection of arbitrarily many subspaces is a subspace itself.



- (5) Systems of Linear Equations
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• Definition. For a vector space V and vectors $x_1, \ldots, x_n \in V$, every $v \in V$ of the form $\mathbf{v} = \lambda_1 \mathbf{x}_1 + \cdots + \lambda_k \mathbf{x}_k$ with $\lambda_1, \dots, \lambda_k \in \mathbb{R}$ is a linear combination of the vectors $\mathbf{x}_1, \dots, \mathbf{x}_n \in V$.

- Definition. If there is a non-trivial linear combination such that $0 = \sum_{i=1}^k \lambda_i \mathbf{x}_i$ with at least one $\lambda_i \neq 0$, the vectors $\mathbf{x}_1, \dots, \mathbf{x}_n$ are linearly dependent. If only the trivial solution exists, i.e., $\lambda_1 = \ldots = \lambda_k = 0, x_1, \ldots, x_n$ are linearly independent.
- Meaning. A set of linearly independent vectors consists of vectors that have no redundancy.
- Useful fact. The vectors $\{x_1, \dots, x_n\}$ are linearly dependent, iff (at least) one of them is a linear combination of the others.
 - x 2y = 2 and 2x 4y = 4 are linearly dependent.

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Checking Linear Independence



Linear Combinations of Linearly Independent Vectors



- Gauss elimination to get the row echelon form
- All column vectors are linearly independent iff all columns are pivot columns (why?).
- Example.

$$\mathbf{x}_{1} = \begin{pmatrix} 1 \\ 2 \\ -3 \\ 4 \end{pmatrix}, \quad \mathbf{x}_{2} = \begin{pmatrix} 1 \\ 1 \\ 0 \\ 2 \end{pmatrix}, \quad \mathbf{x}_{3} = \begin{pmatrix} -1 \\ -2 \\ 1 \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 & -1 \\ 2 & 1 & -2 \\ -3 & 0 & 1 \\ 4 & 2 & 1 \end{pmatrix} \quad \rightsquigarrow \cdots \rightsquigarrow \quad \begin{pmatrix} 1 & 1 & -1 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{pmatrix}$$

• Every column is a pivot column. Thus, x_1 , x_2 , x_3 are linearly independent.

- Vector space V with k linearly independent vectors $\boldsymbol{b}_1, \boldsymbol{b}_2, \dots, \boldsymbol{b}_k$
- m linear combinations x_1, x_2, \ldots, x_m . (Q) Are they linearly independent?

$$\mathbf{x}_1 = \lambda_{11}\mathbf{b}_1 + \lambda_{21}\mathbf{b}_2 + \dots + \lambda_{k1}\mathbf{b}_k$$

$$\vdots$$

$$\mathbf{x}_m = \lambda_{1m}\mathbf{b}_1 + \lambda_{2m}\mathbf{b}_2 + \dots + \lambda_{km}\mathbf{b}_k$$

$$\mathbf{x}_{1} = \lambda_{11}\mathbf{b}_{1} + \lambda_{21}\mathbf{b}_{2} + \dots + \lambda_{k1}\mathbf{b}_{k}$$

$$\vdots$$

$$\mathbf{x}_{m} = \lambda_{1m}\mathbf{b}_{1} + \lambda_{2m}\mathbf{b}_{2} + \dots + \lambda_{km}\mathbf{b}_{k}$$

$$\mathbf{x}_{j} = (\mathbf{b}_{1}, \dots, \mathbf{b}_{k}) (\lambda_{1j}) (\lambda_{1j})$$

$$\vdots (\lambda_{kj}), \quad \mathbf{x}_{j} = \mathbf{B}\lambda_{j}$$

- $\sum_{i=1}^{m} \psi_i \mathbf{x}_i = \sum_{i=1}^{m} \psi_i \mathbf{B} \lambda_i = \mathbf{B} \sum_{i=1}^{m} \psi_i \lambda_i$
- $\{x\}$ linearly independent $\iff \{\lambda\}$ linearly independent

$$x_1 = b_1 - 2b_2 + b_3 - b_4$$

 $x_2 = -4b_1 - 2b_2 + 4b_4$
 $x_3 = 2b_1 + 3b_2 - b_3 - 3b_4$
 $x_4 = 17b_1 - 10b_2 + 11b_3 + b_4$

$$\mathbf{A} = \begin{pmatrix} \lambda_1 & \lambda_2 & \lambda_3 & \lambda_4 \end{pmatrix} = \begin{pmatrix} 1 & -4 & 2 & 17 \\ -2 & -2 & 3 & -10 \\ 1 & 0 & -1 & 11 \\ -1 & -4 & -3 & 1 \end{pmatrix} \rightsquigarrow \cdots \rightsquigarrow \begin{pmatrix} 1 & 0 & 0 & -7 \\ 0 & 1 & 0 & -15 \\ 0 & 0 & 1 & -18 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

• The last column is not a pivot column. Thus, x_1, x_2, x_3, x_3 are linearly dependent.

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Generating Set and Basis



Examples



- Definition. A vector space $V = (\mathcal{V}, +, \cdot)$ and a set of vectors $\mathcal{A} = \{x_1, \dots, x_k\} \subset \mathcal{V}$.
 - If every $v \in \mathcal{V}$ can be expressed as a linear combination of $\mathbf{x}_1, \dots, \mathbf{x}_k, \mathcal{A}$ is called a generating set of V.
 - The set of all linear combinations of A is called the span of A.
 - If \mathcal{A} spans the vector space V, we use $V = \operatorname{span}[\mathcal{A}]$ or $V = \operatorname{span}[x_1, \dots, x_k]$
- Definition. The minimal generating set \mathcal{B} of V is called basis of V. We call each element of \mathcal{B} basis vector. The number of basis vectors is called dimension of V.
- Properties
 - \circ ${\cal B}$ is a maximally 2linearly independent set of vectors in V.
 - Every vector $x \in V$ is a linear combination of \mathcal{B} , which is unique.

$$\mathcal{B}_1 = \{ \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \}, \mathcal{B}_2 = \{ \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \},$$

$$\mathcal{B}_3 = \left\{ \begin{pmatrix} 0.5 \\ 0.8 \\ 0.4 \end{pmatrix}, \begin{pmatrix} 1.8 \\ 0.3 \\ 0.3 \end{pmatrix}, \begin{pmatrix} -2.2 \\ -1.3 \\ 3.5 \end{pmatrix} \right\}$$

$$\mathcal{A} = \{ \begin{pmatrix} 1 \\ 2 \\ 3 \\ 4 \end{pmatrix}, \begin{pmatrix} 2 \\ -1 \\ 0 \\ 2 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 0 \\ -4 \end{pmatrix} \}$$

[•] Different bases \mathbb{R}^3

²Adding any other vector to this set will make it linearly dependent.



- Want to find a basis of a subspace $U = \text{span}[\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_m]$
 - 1. Construct a matrix $\mathbf{A} = (\mathbf{x}_1 \ \mathbf{x}_2 \ \cdots \ \mathbf{x}_m)$
 - 2. Find the row-echelon form of **A**.
 - 3. Collect the pivot columns.
- Logic: Collect x_i so that we have only trivial solution. Pivot columns tell us which set of vectors is linearly independent.
- See example 2.17 (pp. 35)

- Definition. The rank of $\pmb{A} \in \mathbb{R}^{m \times n}$ denoted by $\operatorname{rk}(\pmb{A})$ is # of linearly independent columns
 - Same as the number of linearly independent rows

•
$$\mathbf{A} = \begin{pmatrix} 1 & 2 & 1 \\ -2 & -3 & 1 \\ 3 & 5 & 0 \end{pmatrix} \rightsquigarrow \cdots \rightsquigarrow \begin{pmatrix} 1 & 2 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 0 \end{pmatrix}$$

Thus, $rk(\mathbf{A}) = 2$.

•
$$rk(\mathbf{A}) = rk(\mathbf{A}^T)$$

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Rank (2)



Roadmap



- The columns (resp. rows) of \mathbf{A} span a subspace U (resp. W) with $\dim(U) = \operatorname{rk}(\mathbf{A})$ (resp. $\dim(W) = \operatorname{rk}(\mathbf{A})$), and a basis of U (resp. W) can be found by Gauss elimination of \mathbf{A} (resp. \mathbf{A}^{T}).
- For all $\mathbf{A} \in \mathbb{R}^{n \times n}$, $\mathsf{rk}(\mathbf{A}) = n$, iff \mathbf{A} is regular (invertible).
- The linear system $\mathbf{A}\mathbf{x} = \mathbf{b}$ is solvable, iff $\text{rk}(\mathbf{A}) = \text{rk}(\mathbf{A}|\mathbf{b})$.
- For $\mathbf{A} \in \mathbb{R}^{m \times n}$, the subspace of solutions for $\mathbf{A}\mathbf{x} = 0$ possesses dimension $n \text{rk}(\mathbf{A})$.
- $\mathbf{A} \in \mathbb{R}^{m \times n}$ has full rank if its rank equals the largest possible rank for a matrix of the same dimensions. The rank of the full-rank matrix \mathbf{A} is min(# of cols, # of rows).

- (1) Systems of Linear Equations
- (2) Matrices
- (3) Solving Systems of Linear Equations
- (4) Vector Spaces
- (5) Linear Independence
- (6) Basis and Rank
- (7) Linear Mappings
- (8) Affine Spaces



- Interest: A mapping that preserves the structure of the vector space
- Definition. For vector spaces V,W, a mapping $\Phi:V\mapsto W$ is called a linear mapping (or homomorphism/linear transformation), if, for all $x,y\in V$ and all $\lambda\in\mathbb{R}$,
 - $\Phi(\mathbf{x}+\mathbf{y}) = \Phi(\mathbf{x}) + \Phi(\mathbf{y})$
- Definition. A mapping $\Phi: \mathcal{V} \mapsto \mathcal{W}$ is called
 - \circ Injective (단사), if $\forall x, y \in \mathcal{V}$, $\Phi(x) = \Phi(y) \implies x = y$
 - \circ Surjective (전사), if $\Phi(\mathcal{V}) = \mathcal{W}$
 - ∘ Bijective (전단사), if it is injenctive and surjective.

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- For bjective mapping, there exists an inverse mapping Φ^{-1} .
- Isomorphism if Ψ is linear and bijective.
- Theorem. Vector spaces V and W are isomorphic, iff $\dim(V) = \dim(W)$.
 - Vector spaces of the same dimension are kind of the same thing.
- Other properties
 - \circ For two linear mappings Φ and Ψ , $\Phi \circ \Psi$ is also a linear mapping.
 - If Φ is an isomorphism, so is Φ^{-1} .
 - For two linear mappings Φ and Ψ , $\Phi + \Psi$ and $\lambda \Psi$ for $\lambda \in \mathbb{R}$ are linear.

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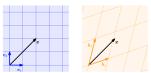
Coordinates

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Basis Change



 A basis defines a coordinate system.



• Consider an ordered basis $B = (\boldsymbol{b}_1, \boldsymbol{b}_2, \dots, \boldsymbol{b}_n)$ of vector space V. Then, for any $\boldsymbol{x} \in V$, there exists a unique linear combination

$$\mathbf{x} = \alpha_1 \mathbf{b}_1 + \ldots + \alpha_n \mathbf{b}_n.$$

- We call $\alpha = \begin{pmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{pmatrix}$ the coordinate of ${\pmb x}$ with respect to $B = ({\pmb b}_1, {\pmb b}_2, \dots, {\pmb b}_n)$.
- Basis change ⇒ Coordinate change

- Consider a vector space V and two coordinate systems defined by $B = (\boldsymbol{b}_1, \dots, \boldsymbol{b}_n)$ and $B' = (\boldsymbol{b}_1', \dots, \boldsymbol{b}_n')$.
- Question. For $(x_1, \ldots, x_n)_B \to (y_1, \ldots, y_n)_{B'}$, what is $(y_1, \ldots, y_n)_{B'}$?
- Theorem. $\begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix} = (\boldsymbol{b}'_1 \ \dots \ \boldsymbol{b}'_n)^{-1} (\boldsymbol{b}_1 \ \dots \ \boldsymbol{b}_n) \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$
- Regard $m{A}_{\Phi} = \left(m{b}_1' \ \dots \ m{b}_n'\right)^{-1} \left(m{b}_1 \ \dots \ m{b}_n\right)$ as a linear map

- B = ((1,0), (0,1) and B' = ((2,1), (1,2))
- $(4,2)_B \to (x,y)_{B'}$?
- Using $\begin{pmatrix} y_1 \\ \vdots \\ v_n \end{pmatrix} = \begin{pmatrix} \boldsymbol{b}_1' & \dots & \boldsymbol{b}_n' \end{pmatrix}^{-1} \begin{pmatrix} \boldsymbol{b}_1 & \dots & \boldsymbol{b}_n \end{pmatrix} \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$, $\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 2 & 1 \\ 1 & 2 \end{pmatrix}^{-1} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} \frac{2}{3} & -\frac{1}{3} \\ -\frac{1}{3} & \frac{2}{3} \end{pmatrix} \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} 2 \\ 0 \end{pmatrix}$

- Two vector spaces
 - V with basis $B = (\boldsymbol{b}_1, \dots, \boldsymbol{b}_n)$ and W with basis $C = (\boldsymbol{c}_1, \dots, \boldsymbol{c}_m)$
- What is the coordinate in C-system for each basis b_i ? For i = 1, ..., n,

$$\mathbf{b}_{j} = \alpha_{1j}\mathbf{c}_{1} + \dots + \alpha_{mj}\mathbf{c}_{m} \iff \mathbf{b}_{j} = (\mathbf{c}_{1} \cdots \mathbf{c}_{m}) \begin{pmatrix} \alpha_{1j} \\ \vdots \\ \alpha_{mj} \end{pmatrix}$$

$$\implies (\mathbf{b}_{1} \cdots \mathbf{b}_{n}) = (\mathbf{c}_{1} \cdots \mathbf{c}_{m}) \overbrace{\begin{pmatrix} \alpha_{11} & \cdots & \alpha_{1n} \\ \vdots & & \vdots \\ \alpha_{m1} & \cdots & \alpha_{mn} \end{pmatrix}}^{\mathbf{A}_{\Phi}}$$

• $\hat{x} = \mathbf{A}_{\Phi} \hat{y}$, where \hat{x} is the vector w.r.t B and \hat{y} is the vector w.r.t. C

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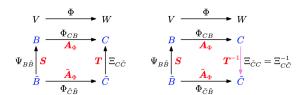
Basis Change: General Case



Image and Kernel



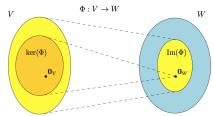
- For linear mapping $\Phi: V \mapsto W$, consider bases B, B' of V and C, C' of W $B = (\mathbf{b}_1 \cdots \mathbf{b}_n), B' = (\mathbf{b}'_1 \cdots \mathbf{b}'_n) \quad C = (\mathbf{c}_1 \cdots \mathbf{c}_m), C' = (\mathbf{c}'_1 \cdots \mathbf{c}'_m).$
- (inter) transformation matrices \mathbf{A}_{Φ} from B to C and \mathbf{A}'_{Φ} from B' to C'
- (intra) transformation matrices S from B' to B and T from C' to C
- Theorem. $\mathbf{A}_{\Phi}' = T^{-1}\mathbf{A}_{\Phi}S$



• Consider a linear mapping $\Phi: V \mapsto W$. The kernel (or null space) is the set of vectors in V that maps to $0 \in W$ (i.e., neutral element).

Definition.
$$\ker(\Phi) := \Phi^{-1}(0_W) = \{ \mathbf{v} \in V : \Phi(\mathbf{v}) = 0_W \}$$

- Image/range: set of vectors $w \in W$ that can be reached by Φ from any vector in V
- V: domain, W: codomain



- $0_V \in \ker(\Phi)$ (because $\Phi(0_V) = 0_W$)
- Both $Im(\Phi)$ and $ker(\Phi)$ are subspaces of W and V, respectively.
- Φ is one-to-one (injective) $\iff \ker(\Phi) = \{0\}$ (i.e., only 0 is mapped to 0)
- Since Φ is a linear mapping, there exists $\mathbf{A} \in \mathbb{R}^{m \times n}$ such that $\Phi : \mathbf{x} \mapsto \mathbf{A}\mathbf{x}$. Then, $\operatorname{Im}(\Phi) = \operatorname{column}$ space of \mathbf{A} which is the span of column vectors of \mathbf{A} .
- $\operatorname{rk}(\mathbf{A}) = \dim(\operatorname{Im}(\Phi))$

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• $\ker(\Phi)$ is the solution set of the homogeneous system of linear equations $\boldsymbol{A}\boldsymbol{x}=0$

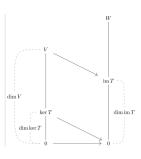
Theorem.

$$\dim(\ker(\Phi)) + \dim(\operatorname{Im}(\Phi)) = \dim(V)$$

- If $dim(Im(\Phi)) < dim(V)$, the kernel contains more than just 0.
- If dim(Im(Φ)) < dim(V), A_Φx = 0 has infinitely many solutions.
- If $\dim(V) = \dim(W)$ (e.g., $V = W = \mathbb{R}^n$), the followings are equivalent: Φ is
 - (1) injective, (2) surjective, (3) bijective,
 - In this case, Φ defines y = Ax, where A is regular.
- Simplified version. For $\mathbf{A} \in \mathbb{R}^{m \times n}$,

$$rk(\mathbf{A}) + nullity(\mathbf{A}) = n$$





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Roadmap

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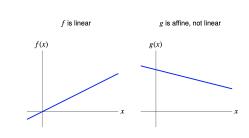
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Linear vs. Affine Function



- (1) Systems of Linear Equations
- (2) Matrices
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- linear function: f(x) = ax
- affine function: f(x) = ax + b
- sometimes (ignorant) people refer to affine functions as linear





Example

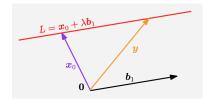


- Spaces that are offset from the origin. Not a vector space.
- Definition. Consider a vector space V, $\mathbf{x}_0 \in V$ and a subspace $U \subset V$. Then, the subset $L = \mathbf{x}_0 + U := \{\mathbf{x}_0 + \mathbf{u} : \mathbf{u} \in U\}$ is called affine subspace or linear manifold of V.
- U is called direction or direction space, and x_0 is support point.
- An affine subspace is not a vector subspace of V for $\mathbf{x}_0 \notin U$.
- Parametric equation. A k-dimensional affine space $L = \mathbf{x}_0 + U$. If $(\mathbf{b}_1, \dots, \mathbf{b}_k)$ is an ordered basis of U, any element $\mathbf{x} \in L$ can be uniquely described as

$$\mathbf{x} = \mathbf{x}_0 + \lambda_1 \mathbf{b}_1 + \dots + \lambda_k \mathbf{b}_k, \quad \lambda_1, \dots, \lambda_k \in \mathbb{R}$$

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- In \mathbb{R}^2 , one-dimensional affine subspace: line. $\mathbf{y} = \mathbf{x}_0 + \lambda \mathbf{b}_1$. $U = \operatorname{span}[\mathbf{b}_1]$
- In \mathbb{R}^3 , two-dimensional affine subspace: plane. $\mathbf{y} = \mathbf{x}_0 + \lambda_1 \mathbf{b}_1 + \lambda_2 \mathbf{b}_2$. $U = \text{span}[\mathbf{b}_1, \mathbf{b}_2]$
- In \mathbb{R}^n , (n-1)-dimensional affine subspace: hyperplane. $\mathbf{y} = \mathbf{x}_0 + \sum_{k=1}^{n-1} \lambda_i \mathbf{b}_i$. $U = \operatorname{span}[\mathbf{b}_1, \dots, \mathbf{b}_n]$



• For a linear mapping $\Phi: V \mapsto W$ and a vector $\mathbf{a} \in W$, the mapping $\phi: V \mapsto W$ with $\phi(\mathbf{x}) = \mathbf{a} + \Phi(\mathbf{x})$ is an affine mapping from V to W. The vector \mathbf{a} is called the translation vector.

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Review Questions

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Questions?

1)