YIZHENG (JERRY) SHI

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EDUCATION

Yale University

Master of Science in Computer Science, GPA: 4.0/4.0

Aug 2023 - May 2025

University of Wisconsin - Madison

Bachelor of Science in Computer Science, GPA: 4.0/4.0

Aug 2020 - May 2023

Relevant Courses: Building Scalable Distributed Systems, Network Security, Cloud Computing Architecture, Operating Systems, Computer Networks, Database Systems, Data Structures and Algorithms

EXPERIENCE

Software Engineer Intern

May 2024 - Aug 2024

Morningstar

Chicago, IL, USA

- Architected and optimized scalable database solutions using PostgreSQL and DynamoDB, improving query performance and reliability for over 15TB of financial records with 99.99% uptime.
- Engineered a cloud-native database health monitoring system using AWS Lambda, CloudWatch, and Python, detecting slow queries and index inefficiencies, reducing MTTR by 40% and achieving adoption across 20 internal teams.
- Implemented DynamoDB optimization with Global Secondary Indexes (GSI) and Auto Scaling, reducing average query latency from 500ms to 200ms while handling 10K+ QPS
- Designed and deployed a Write-Through Redis caching layer with Spring Cache, reducing database load by 40% and improving response time from 150ms to 50ms during peak hours while maintaining strong consistency.
- Developed an incremental backup strategy using Write-Ahead Log (WAL) and Change Data Capture (CDC), achieving 30% faster backups and recovery time objective (RTO) under 15 minutes.
- Led cross-functional collaboration with senior engineers to analyze database health metrics using Grafana and Prometheus, resulting in 25% improvement in overall system reliability.

Software Engineer Intern

May 2023 - Aug 2023

Barry-Wehmiller

Madison, WI, USA

- Spearheaded migration from monolithic C# backend to Go microservices with gRPC, improving throughput from 2,000 to 9,000 OPS and reducing inter-service latency by 50%.
- Architected RESTful APIs with Spring Cloud and Redis for idempotent telemetry ingestion, reducing data duplication by 30% and achieving 99.9% data consistency during A/B testing.
- Engineered real-time data pipeline using Kafka, InfluxDB, and Go, processing 100K messages with 50ms latency for 2M+ IoT devices.
- Implemented comprehensive monitoring using Grafana, Prometheus, and ELK Stack, reducing MTTR by 35%.
- Led a team of 5 interns in developing real-time system health dashboards, resulting in 20% improvement in system performance.

Software Engineer Intern

May 2022 - Aug 2022 San Jose, Costca Rica

 Containerized legacy applications using Docker and Kubernetes, enabling zero-downtime deployments and reducing deployment frequency from weekly to daily with 99.99% reliability.

- Developed infrastructure as code using **Terraform** and **AWS CloudFormation**, reducing environment setup time by **50%** and achieving 100% configuration consistency across environments.
- Implemented CI/CD pipeline with Jenkins, Docker, and Shell, reducing deployment time by50 minutes with 95% test coverage.
- Created interactive infrastructure visualization tool using TypeScript, Node.js, and D3.js, improving team productivity by 25%.
- Managed Kubernetes cluster with Helm charts and custom operators, handling 500+ pods across 3 environments with 99.9% uptime.

PROJECTS

FIMEC

Sky Takeout | React.js, Spring Boot, ElasticSearch, Redis, WebSocket

Aug 2024

- Built a scalable food delivery platform serving 10K+ users with React.js frontend and Spring Boot backend, handling 100K+ orders
- Implemented real-time search functionality using ElasticSearch with custom analyzers and tokenizers, reducing search latency from **500ms** to **50ms** and improving search relevancy by **40**%.
- Designed real-time order tracking system using WebSocket and Redis Pub/Sub, maintaining i100ms latency for 5K+ concurrent connections with automatic reconnection and message recovery mechanisms.

Distributed KV Storage System | Raft, RocksDB, Asynchronous Apply, Prevote, Spring Cloud

- Built a distributed system using Raft consensus and Spring Cloud microservices, achieving 8,000+ ops/sec with Seata TCC.
- Optimized I/O performance using RocksDB, implementing Redis and MongoDB for diverse workloads, reducing query latency by 40%.
 Enhanced system throughput by 90% with Asynchronous Apply and ReadIndex, implementing Redisson distributed locks for concurrent requests and Prevote for leader election stability.

TECHNICAL SKILLS

Languages: Java, Python, JavaScript, TypeScript, Go, Rust, SQL, C/C++, HTML/CSS, Bash, Shell/PowerShell, Swift

Frameworks/Libraries: Spring Boot, Spring Cloud, React, Next.js, Express.js, Node.js, Django, Flask, Angular, Redux, MyBatis, MyBatisPlus, Dropwizard, AngularJS

Cloud/DevOps: AWS, GCP, Azure, Docker, Kubernetes, Jenkins, GitLab, NGINX, CI/CD, Terraform, Prometheus, Nacos, OpenFeign, Eureka, Ribbon, Microservices, Apache Tomcat

Databases/Messaging: MySQL, PostgreSQL, MongoDB, Redis, DynamoDB, AWS S3, Kafka, RabbitMQ, gRPC, Hibernate, Elasticsearch Tools/Testing: Git, Linux, Mayen, Selenium, Playwright, Postman, Swagger, GraphOL, JMeter, Splunk, JUnit, Bazel, YApi