



CS/ECE/Math 435

Introduction to Cryptography

Professor Chris DeMarco

Department of Electrical & Computer Engineering
University of Wisconsin-Madison

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(1)

RSA - based password/authentication protocol.

- User requesting access : entity "A"
Centralized entity managing access : "B"
- Consistent with RSA system, A chooses primes p, q , with $N = p \cdot q$, and $\varphi = (p-1) \cdot (q-1)$. A further chooses integers d, e such that $\text{mod}(d \cdot e, \varphi) = 1$.

- (N, e) are public; d, p, q remain internally secret to A. A's identity tied to A publishing (N, e) .
 Recall, based on above, RSA defines

Encryption function $E(x) = \text{mod}(x^e, N)$
 (uses public information)

Decryption function: $D(y) = \text{mod}(y^d, N)$
 (uses information internally secret to A)

- User A sends access request to B;
- B generates a randomly selected message "y", sends y to A.
- A computes $x = D(y)$, sends x back to B
- B tests $y \stackrel{?}{=} E(x)$
(yes \Rightarrow A confirmed associated to (N, e))

Alternatives / Supplements to password access : "keyed" client-server interactions.

In modern networks, many communication processes benefit from a secure protocol, but the volume and frequency of these communications make user intervention (e.g., distinct password entry) impractical.

A commonly used approach employs time-stamped, limited duration keys.

Kerberos Protocol

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- Communication session desired between users U and V , facilitated by "trusted" third entity (e.g., network server), T
- U and V assumed to have previously established secure communication with T .

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- Recognize motivation - we want to enable many automated $V-V$ interactions, without human user intervention.

But we assume $V-T$, $V-T'$ interactions are longer duration - we can afford more thorough (perhaps human-involved) password authentication when V and T first join the network.

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- Each U-V communication session will have a beginning timestamp, t , and a duration or lifetime, ℓ .
- U, V, and T all use a common symmetric, secret key encryption scheme, such as DES.

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- $V - T$ already has established a shared key, and can encrypt/decrypt. Denote these e_V, d_V .
- $V - T$ already has shared key, similarly yielding e_V, d_V
- Kerberos protocol is structured so that only V has to interact directly with T to request session (but V must identify V in its request to T , and structure ensures V is "willing")

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So communication sequence

proceeds as

$$U \rightarrow T \rightarrow U \rightarrow V \rightarrow U$$

initiates request for a session
 encrypted session key and parameters sent to V ,
 including elements encrypted via e_V
 (i.e. only V can decrypt)

V confirms its approval to participate

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Bach notes provide a nice
illustrative example, substituting "toy"
Vigenere cipher for the DES or
AES used in actual practice.

"Characters" of all messages
are \mathbb{Z}_{10} , with elements of
messages composed of:

i) User ID's of two "characters"

(i.e., two integers, each $\in \{0, 1, \dots, 9\}$,
so user ID's range 00 to 99)

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- ii) Similarly, keys are two characters from \mathbb{Z}_{10} , 00 to 99;
 - iii) Time stamps two characters from \mathbb{Z}_{10} , 00 to 99;
 - iv) Lifetime represented by one character from \mathbb{Z}_{10} , 0 to 9;
-

Initialization:

User V has ID 05, V-T key 15

User V has ID 06, V-T key 19

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1) First $V \rightarrow T$ message

"User 05 requests communication session with user 06"
(this can be unencrypted).

2) Suppose (1) reaches T at "time"

20. T takes timestamp 20,

assigns lifetime 5,

assigns session key 34.

The information above should be communicated securely from T back to V , so it is encrypted.

Message order/conventions used here

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session key target user time start lifetime

plaintext
7 characters

[34 06 20 5]

Periodic 2
Vigenere key [15 15 15 1] (would continue
with 5 if message had more characters)
(just repeat)
15

"character
-by-character"
encryption
in \mathbb{Z}_{10}

m_1
ciphertext
to be sent
from T
back to U.

[49 11 35 6]

But T also creates a second ciphertext from similar plaintext, using ev:

\downarrow but here, user ID 05

plaintext: $[3 \ 4 \ 05 \ 20 \ 5]$

periodic cipher $[1 \ 9 \ 1 \ 9 \ 1 \ 9 \ 1]$

ciphertext : $[4 \ 3 \ 1 \ 4 \ 3 \ 9 \ 6]$
message

m_2 , to
be sent from
 T back to V

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3) U receives ciphertexts m_1, m_2 from T .

U decrypts $m_1, d_U(m_1)$

$$= \begin{bmatrix} 49 & 11 & 35 & 6 \end{bmatrix}$$

$$- \begin{bmatrix} 15 & 15 & 15 & 1 \end{bmatrix}$$

$$\boxed{3 \ 4} \ 0 \ 6 \ 2 \ 0 \ 5$$



U now has the session key

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U creates ciphertext message, using encryption with session key, composed of user ID and timestamp

$$m_3 = e_s([05 \ 20])$$

$$= [05 \ 20]$$

$$+ [34 \ 34]$$

$$= [39 \ 54]$$

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4) V receives m_2 (i.e., V just forwards m_2 from T to V) and m_3 from U .

$$V \text{ decrypts } m_2 : d_V(m_2)$$

$$= \begin{bmatrix} 43 & 14 & 39 & 6 \end{bmatrix}$$

$$- \begin{bmatrix} 19 & 19 & 19 & 1 \end{bmatrix}$$

$$= \boxed{34} \quad 05 \quad 20 \quad 5$$

↑

Now V has the session key

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V can now decrypt m_3 ,
 $d_S(m_3)$

$$\begin{array}{r}
 = \begin{bmatrix} 39 & 54 \end{bmatrix} \\
 - \begin{bmatrix} 34 & 34 \end{bmatrix} \\
 \hline
 = \begin{bmatrix} 05 & 20 \end{bmatrix}
 \end{array}$$

By convention, Kerberos requires
 V to increment time stamp by
1, and communicate this back
to V as a last consistency check

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5) V computes $21 = 20 + 1$,
 encrypts this to create $m_4 = e_{S'}([21])$

$$\begin{array}{r}
 = [21] \\
 + [34] \\
 \hline
 [55]
 \end{array}$$

$\brace{ }$

this m_4 is sent from V to U

- 6) U decrypts m_4 , checks for consistency with original timestamp.
 If yes, session proceeds using e_S, d_S .

Adapting RSA to provide digital signature functionality.

General goals of a digital signature function:

Without prior exchange of a secret key between document author and document reader, we wish to provide the reader with:

- 1) Confirmation of author identity (preventing another entity from falsely claiming authorship).

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2) Confirmation that document retains
the exact content it had at signing
(preventing modifications to document,
post-signature)

3) Confirmation of time/date of
signing - but this is typically
encompassed by (2), provided that
part of the document content is
a verifiable timestamp.

RSA-based techniques focus on (1) & (2).

ASSUMPTION for treatment here:

Document / message to be signed "fits" within one block of the RSA encryption scheme. Recall that RSA block size in bits is set by selected prime number parameter " P ".

Subsequent lectures will examine use of hash functions to relax the assumption above, enabling RSA methods to provide digital signature on longer documents / messages.

RSA Digital Signature Protocol

Message : author/signer first selects large primes p, q , setting $N = p \cdot q$, and $\varphi = (p-1) \cdot (q-1)$. Next selects integers d, e , such that $\text{mod}(d \cdot e, \varphi) = 1$. Signer publishes (d, N) ; p, q, e remain internally secret to signer.

A signed message is pair (x, y) , where x is original message, $y = \text{mod}(x^e, N)$.

Reader wishing to verify message
tests:

$$\mod(y^d, N) \stackrel{?}{=} x$$

Again, test above really just
confirms consistency of x and y
with public key (N, d) , confirming
that $y = \mod(x^e, N)$. But reader
must have trust that the identity
of the signer really is linked
to the public key (N, d) .