

## Homework 3

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This homework covers dynamic programming. In order to get feedback on problem 3, you need to submit it via Canvas by **11:59pm on 10/1**. Please refer to the homework guidelines on Canvas for detailed instructions.

## Warm-up problems

1. Suppose you are given a string of letters representing text in some foreign language, but without any spaces or punctuation. You want to break this string into its individual constituent words. For example, you might be given the following passage from Cicero's famous oration in defense of Lucius Licinius Mureta in 62BCE, in the *scriptia continua* of classical Latin:

PRIMVSDIGNITASINTAMTENVISCIENTIANONPOTEST  
ESSERESNIMSVNTPARVAEPROPEINSINGVLISLITTERIS  
ATQVEINTERPVNCTIONIBUSVERBORVMOCVPATAE<sup>1</sup>

A fluent Latin reader would parse this string (in modern orthography) as *Primus dignitas in tam tenui scientia non potest esse; res enim sunt parvae, prope in singulis litteris atque interpunctionibus verborum occupatae*.

Some strings can be parsed in multiple ways, but you are not concerned with that. You want to know, given a string  $S$  of  $n$  characters, can it be segmented *at all*? Assume you have access to a subroutine  $\text{ISWORD}(i, j)$  that takes indices  $i, j$  as input and indicates whether  $S[i, \dots, j]$  is a “word” in the foreign language, and that it takes constant time to run.

Design an algorithm that solves this problem in  $O(n^2)$  time.

2. Recall that a subsequence of an array is obtained from by deleting any number of (possibly all) positions; a subarray is a sequence in which the positions that are not deleted form an interval. For example, consider the array  $[-1, -2, -3, -4, -5]$ . A valid subsequence is  $[-1, -3, -5]$ ; it is not a subarray. A valid subarray is  $[-2, -3]$ .

You are given an array  $A[1, \dots, n]$  of integers and want to find the maximum sum of the elements of (a) any subsequence, and (b) any subarray. The sum of an empty subarray is 0. For the example above, the maximum-sum subarray and subsequence has length zero.

Design an  $O(n)$  algorithm for both problems.

## Feedback problem

3. The library has  $n$  books that must be stored in alphabetical order on adjustable-height shelves. Each book has a height, and a thickness. The width of the shelf is fixed at  $w$ , and the sum of the thicknesses of books on a single shelf cannot exceed  $w$ . The next shelf will be placed atop the tallest book on the shelf. You can assume the shelving takes no vertical space.

<sup>1</sup>“First of all, dignity in such paltry knowledge is impossible; this is trivial stuff, mostly concerned with individual letters and the placement of points between words.”

Design an algorithm that minimizes the total height of shelves used to store all the books. You are given the list of books in alphabetical order. Your algorithm should run in time  $O(n^2)$ .

### Additional problems

4. When you were little, every day on your way home from school you passed the house of your grandmother. If you stop by for a chat on day  $i$ , Grandma would give you a number  $\ell_i$  of lollipops but also tell you that she won't give you any more lollipops for the next  $k_i$  days. For example, if day 1 is a Monday and  $k_1 = 3$ , then if you visit her that day, you would have to patiently wait until Friday to get your next lollipop.

Design an  $O(n)$  algorithm that takes as input the numbers  $(\ell_i, k_i)$  for  $i \in \{1, 2, \dots, n\}$ , and outputs the maximum number of lollipops you can get during those  $n$  days.

5. Your local amusement park released a hip new slide. It has three lanes, and riders can change lanes as they ride. At several heights along the slide, one of the lanes will light up if a rider is in that lane at that height. You and your friends decide to make a game out of it: a rider gets one point for each light-up spot they activate, but *loses* one point for each lane change. Scores can go negative. Highest score wins.

Design an algorithm that takes as input a description of the slide and a starting lane, and outputs the maximum points attainable when starting from that lane. The slide is described by an array  $L[1, \dots, n]$ , where for each  $i = 1, \dots, n$ ,  $L[i] \in \{1, 2, 3\}$  indicates which lane contains the  $i$ -th light-up spot along the slide when they are indexed top-to-bottom. The algorithm should run in  $O(n)$  time.

### Challenge problem

6. There is a famous joke-riddle for children:

Three turtles are crawling along a road. One turtle says, "There are two turtles ahead of me." Another turtle says, "There are two turtles behind me." The third turtle says, "There are two turtles ahead of me and two turtles behind me." How could this have happened? Of course, the third turtle is lying!

In this problem you have  $n$  turtles crawling along a road. Some of them are crawling side-by-side, so there may be turtles that are neither ahead nor behind one another. Each turtle makes a statement of the form: "There are  $a_i$  turtles ahead of me, and  $b_i$  turtles behind me."

Your task is to find the minimal number of turtles that must be lying. More formally, let  $x_i$  denote the position along the road of turtle  $i$ ,  $1 \leq i \leq n$ . Some turtles may be at the same position. Turtle  $i$  tells the truth if and only if  $a_i$  is the number of turtles  $j$  such that  $x_j > x_i$  and  $b_i$  is the number of turtles  $j$  such that  $x_j < x_i$ . Otherwise, turtle  $i$  is lying.

Design an  $O(n \log n)$  algorithm for this problem.

### Programming problem

7. SPOJ problem [Bytelandian gold coins](#) (problem code COINS).