

Yi ZOU

No.1 Du Xue Road, Nansha District  
Guangzhou, China, 511453

+86 18219325828  
yzou906@connect.hkust-gz.edu.cn

## Research Interest

My current research interests include Augmented Reality, Human-Computer Interaction and Context Awareness. I have worked on developing context-aware systems that adaptively support daily human activities by sensing context factors from the user and their environment.

Education

<b>Hong Kong University of Science and Technology (Guangzhou)</b> Master of Philosophy, Computational Media and Arts Supervisors: Prof. Pan HUI and Prof. Hai-Ning LIANG	2024 Sept – Present Guangzhou, China
<ul style="list-style-type: none"><li>• ROAS 5300 Multiple View Geometry for Mobile Robot Navigation - A-</li><li>• ROAS 6000 Learning for 3D vision - A-</li></ul>	2020 Sept – 2024 July Guangzhou, China

In-Submission Full Paper

- [1] Yi ZOU, Ao YU, Ziming LI, Hai-Ning LIANG, Pan HUI. Context-Aware Adaptive User Interface in Augmented Reality in Dual-task Scenarios. (*In submission to IEEE VR 2025*)

## Research Experience

<b>Context-Aware Adaptive User Interface in Augmented Reality</b>	2025 Mar - Present
<ul style="list-style-type: none"><li>Developed an adaptive interface in AR based on Hololens 2, aiming at improving user's safety and supporting user's continuous interaction in AR while walking as dual-task scenario</li><li>Integrated vision grounding model to detect obstacle in surroundings, then used responsive planning to move AR window for avoiding visual occlusion</li></ul>	
<b>Develop Interactive Games for Robot Training Data Collection</b>	2024 Oct - Present
<ul style="list-style-type: none"><li>Gamified the data collection process for humanoid robot training</li><li>Tele-operated humanoid robot via mixed reality headsets for embodied task conduction</li><li>Designed game in virtual reality to mimic daily task and promote action data collection</li></ul>	
<b>Real-time Fall Detection of Elderly People</b>	2023 July - 2024 Mar
<ul style="list-style-type: none"><li>Used machine learning models to predict hazardous fall from sensor data during daily life</li><li>Developed efficient algorithm based on Ghost-Net and LSTM with few parameters, reducing detection latency without compromising accuracy</li><li>Applied a 2-steps mechanism and weighted preprocessing of sensor data from smartphone to enhance real-time performance and compatibility on tiny mobile devices</li></ul>	

Patent

- [1] Yi ZOU, Ao YU, Pan HUI. Distributed Fixed Mechanism and Camera Equipment. *Utility Model, Chinese Patent*. (Under Review)

## **Services**

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**Teaching Assistant** CMAA 5018 - Metaverse Cross-Disciplinary Design Thinking      2024 Fall

## **Specialized Skills**

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**Programming Languages** Python & PyTorch (Intermediate)

**Software** Unity, Figma

## **Additional Information**

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**Languages** Native Mandarin and Cantonese speaker, competent in written and oral English

**IELTS** 7, 2023 Dec