# 深度学习实践: 庖丁解牛与盲人摸象

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What is my interest deep learning?

Co-occurrence is not enough

(妈妈每天晚上): 彬彬好好睡觉哦, 睡着以后会有狗狗 猫猫陪彬彬玩的哦

(爸爸中午):现 在给你脱衣服, 过 会儿彬彬该干嘛呢?



(彬彬): 狗狗猫猫!



感谢彬彬小朋友提供此例

### DL engineering - research heavy, too!



比亚迪的ADAS前装系统为MINIEYE提供



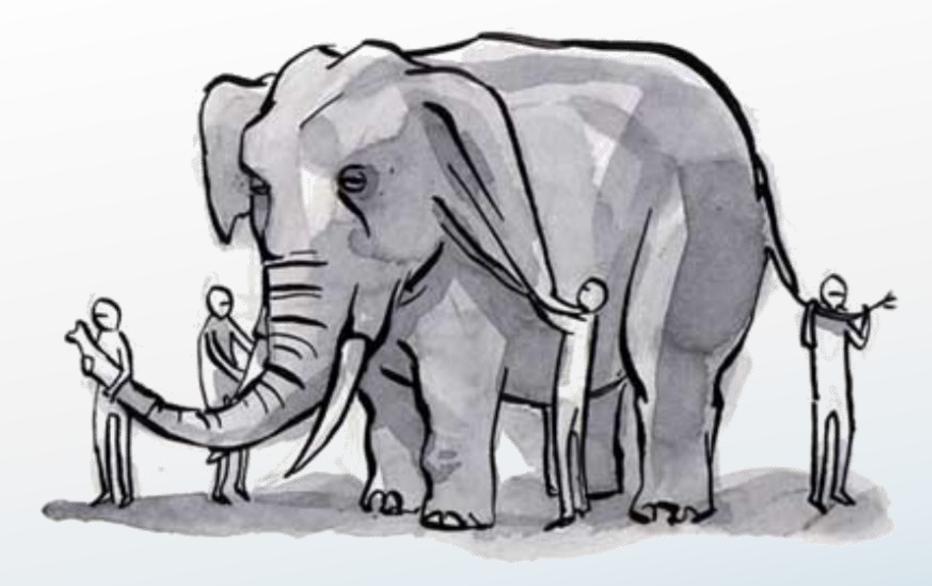


# Understanding & Accelerating

- What is in the representation?
- How is the representation generated?
  - Can we improve or customize it?

How to accelerate the inference?

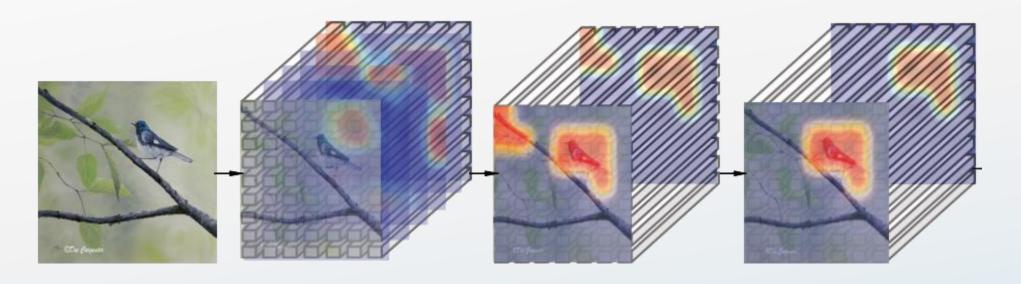
What is the redundancy?



盲人摸象: 利用已有DL模型或方法,即便我们不理解该表示,我们是否能做些什么?

### SCDA: What is object?

Object vs. non-object (background)



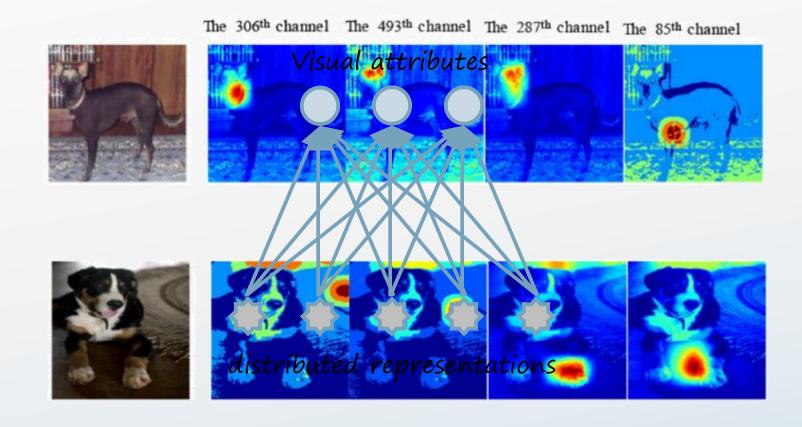
Selective Convolutional Descriptor Aggregation for Fine-Grained Image Retrieval Xiu-Shen Wei, Jian-Hao Luo, Jianxin Wu, Zhi-Hua Zhou IEEE Transactions on Image Processing, 2017, 26(6): 2868-2881







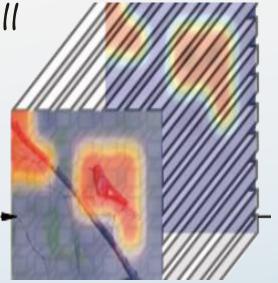
### Distributed representation > Knowledge

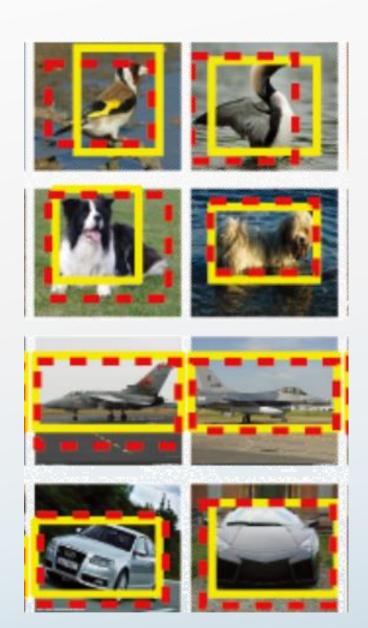


# Objectness

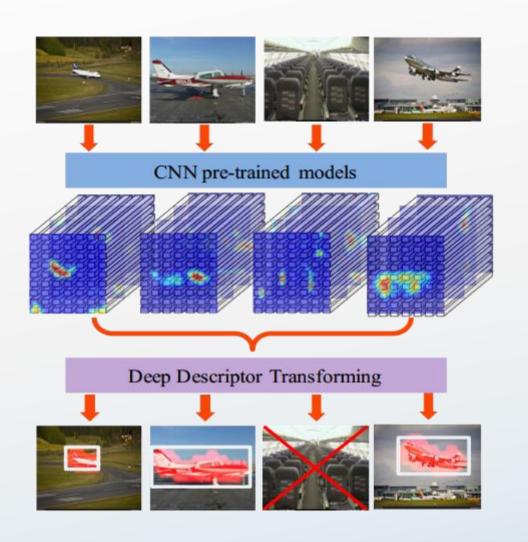
- Sum of channel responses as objectness
  - One score for every spatial position
  - Average scores over positions as threshold

■ Can localize objects well





# DDT: What is this object?



Deep Descriptor Transforming for Image Co-Localization

Xiu-Shen Wei\*, Chen-Lin Zhang\*, Yao Li, Chen-Wei Xie, Jianxin Wu, Chunhua Shen, Zhi-Hua Zhou

International Joint Conference on Artificial Intelligence (IJCAI 2017), pp. 3048-3054



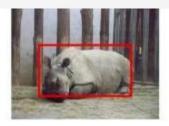
### Representation for the common object

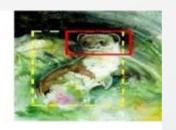
- Given n images containing the same object
  - What shall be the representation for this object?
- The answer is simple
  - One image  $\rightarrow h \times w \times d$  visual descriptor
  - n images  $\rightarrow$  a large collection of visual descriptors
  - Find its principal component!
    - Named as DDT --- "deep descriptor transforming"
    - Threshold is O!!

### DDT results

- Localizing 6 objects that are not in ILSVRC
  - Yes DDT generalized well!









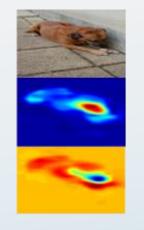


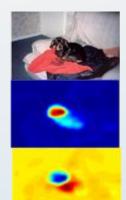


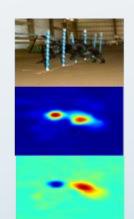
#### ■ Numerical results

Methods	Chipmunk	Rhino	Stoat	Racoon	Rake	Wheelchair	Mean
[Cho et al., 2015]	26.6	81.8	44.2	30.1	8.3	35.3	37.7
SCDA	32.3	71.6	52.9	34.0	7.6	28.3	37.8
[Li et al., 2016]	44.9	81.8	67.3	41.8	14.5	39.3	48.3
Our DDT	70.3	93.2	80.8	71.8	30.3	68.2	69.1

# ■ What about the 2<sup>nd</sup> eigenvector?









# Where else are they useful?

#### ■ SCDA

- Fine-grained image retrieval
- Classic general purpose image instance retrieval
- Grouping images for different attributes!

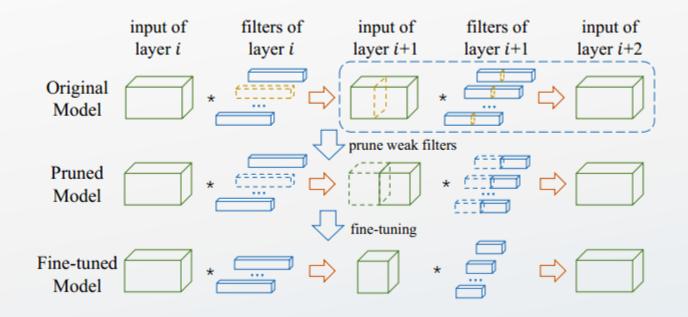


#### DDT

- Remember DDT is robust to exclude noise?
- Improve webly supervised images
  - Details: arXiv 1707.06397



### ThiNet: fast inference on hardware







ThiNet: A Filter Level Pruning Method for Deep Neural Network Compression

Jian-Hao Luo, Jianxin Wu, Weiyao Lin

International Conference on Computer Vision (ICCV 2017), pp. 5058-5066

# What to prune?

#### Connections

$$\begin{pmatrix}
0 & 0.18 & 0 \\
0.23 & 0 & 0 \\
0 & 0 & -0.07
\end{pmatrix}$$

#### ■ Flops vs. running time?

- 80% sparsity
- Dedicated sparse convolution software
- Speed versus dense kernel?
  - Sparse is 3x slower

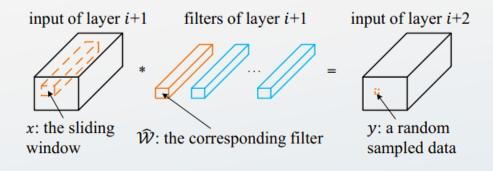
#### ■ Filter

- Can treat as group sparse
- Best implementation in
  - CPU
  - GPU
  - FPGA
  - ASIC
  - **..**

# How to prune?

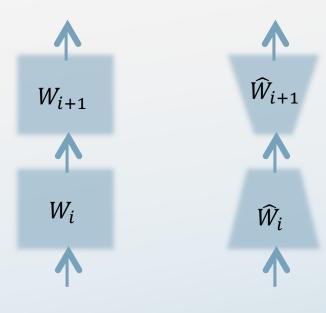
#### A technical view

Key: use the next layer's
 activation to guide which
 filter should be removed in
 the current one



# An alternative explanation

Intuitive but slow



teacher model

student model

### How to evaluate?

#### Speed

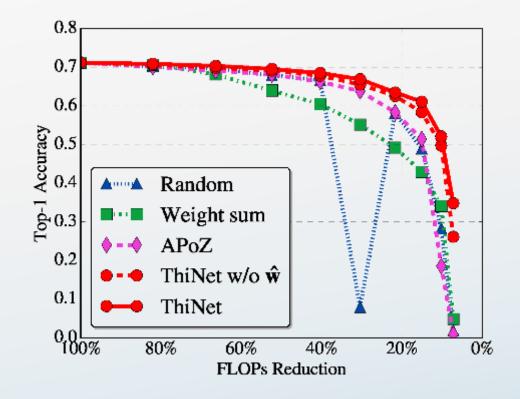
- On actual hardware

#### Accuracy

- Two most competitive baselines
  - Random pruning!
  - Train from scratch!

&

Generalization ability!



# ThiNet applications

Ongoing work (improved upon ICCV paper)

#### ■ ThiNet models

Tiny: 2.66MB disk space

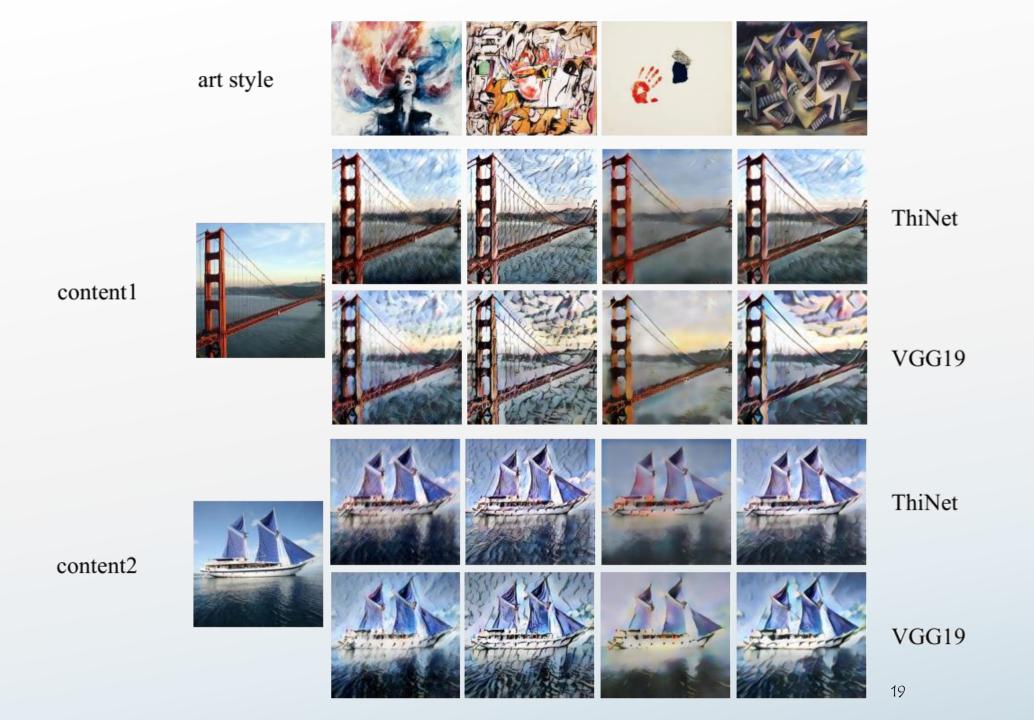
Small: 4.67MB

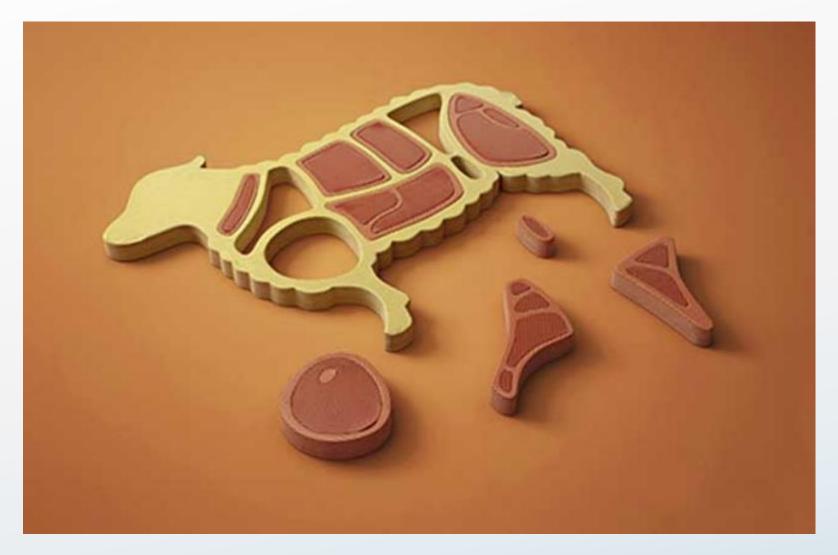
#### ■ Detection

Model	Size	FPS	mAP
AlexNet	21.3MB	93	51.7
SqueezeNet	17.1MB	68	59.1
ThiNet-Tiny	13.5MB	69	55.0
SqueezeNet-DSD	17.1MB	68	43.9
ThiNet-Small	16.1MB	45	66.4
SSD300 [44]	105.2MB	22	77.2
Fast-YOLO [46]	180MB	89	52.7
Tiny-YOLO [47]	63.5MB	66	57.1

#### More

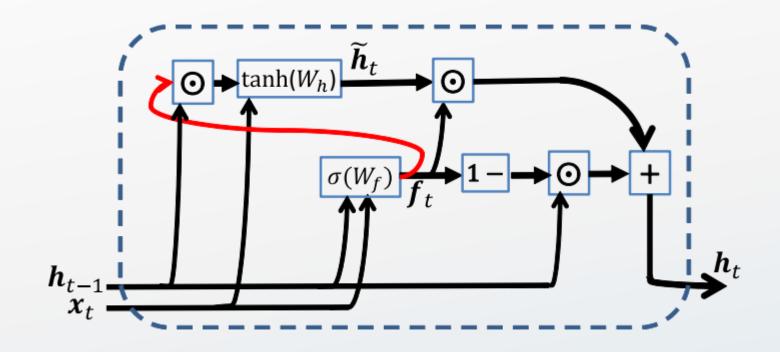
- Tested on CPU/GPU/ARM/FPGA
- More applications
  - Image classification
  - Image retrieval
  - Semantic segmentation
  - Style transfer

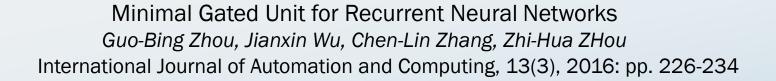




庖丁解牛: 改进DL模型或方法, 我们能解决什么问题? 或者, 获得什么理解?

#### MGU— RNN Gates: to have or not to have

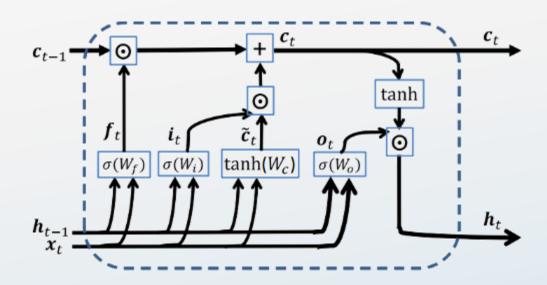






### LSTM: 3G

- Long short-term memory
  - Avoids gradient vanishing / exploding



#### ■ 3G - 3 gates

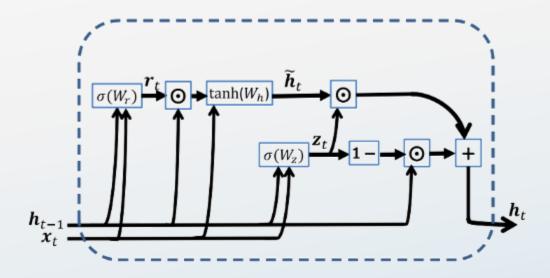
$$egin{aligned} oldsymbol{f}_t &= \sigma\left(W_f\left[oldsymbol{h}_{t-1}, oldsymbol{x}_t
ight] + oldsymbol{b}_f
ight)\,, \ oldsymbol{i}_t &= \sigma\left(W_o\left[oldsymbol{h}_{t-1}, oldsymbol{x}_t
ight] + oldsymbol{b}_o
ight)\,, \ oldsymbol{c}_t &= anh\left(W_c\left[oldsymbol{h}_{t-1}, oldsymbol{x}_t
ight] + oldsymbol{b}_o
ight)\,, \ oldsymbol{c}_t &= oldsymbol{f}_t\odot oldsymbol{c}_{t-1} + oldsymbol{i}_t\odot oldsymbol{c}_t\,, \ oldsymbol{c}_t &= oldsymbol{o}_t\odot anh(oldsymbol{c}_t)\,. \end{aligned}$$

Long ShortTerm Memory Sepp Hochreiter and Jurgen Schmidhuber Neural Computation, 9(8):1735-1780,1997

### GRU: 2G

#### ■ Gated recurrent unit

- Also widely used
- Similar accuracy with LSTM
- Faster speed



#### ■ 2G - 2 gates

$$egin{aligned} oldsymbol{z}_t &= \sigma\left(W_z\left[oldsymbol{h}_{t-1}, oldsymbol{x}_t
ight] + oldsymbol{b}_z
ight)\,, \ oldsymbol{r}_t &= \sigma\left(W_r\left[oldsymbol{h}_{t-1}, oldsymbol{x}_t
ight] + oldsymbol{b}_r
ight)\,, \ oldsymbol{h}_t &= anh\left(W_h\left[oldsymbol{r}_t\odotoldsymbol{h}_{t-1}, oldsymbol{x}_t
ight] + oldsymbol{b}_h
ight)\,, \ oldsymbol{h}_t &= (1-oldsymbol{z}_t)\odotoldsymbol{h}_{t-1} + oldsymbol{z}_t\odotoldsymbol{ar{h}}_t\,. \end{aligned}$$

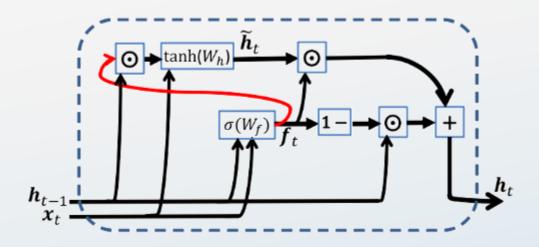
Learning Phrase Representations using RNN Encoder-Decoder for Statistical Machine Translation

Kyunghyun Cho, Bart van Merienboer, Caglar Gulcehre, Dzmitry Bahdanau, Fethi Bougares, Holger Schwenk, and Yoshua Bengio

Empirical Methods in Natural Language Processing (EMNLP), pages 1724-1735, 2014

### Minimal gated unit: 1G

- Easier for analysis
- Good performance
  - Faster speed & smaller unit
  - Comparable accuracy



#### Only 1 gate

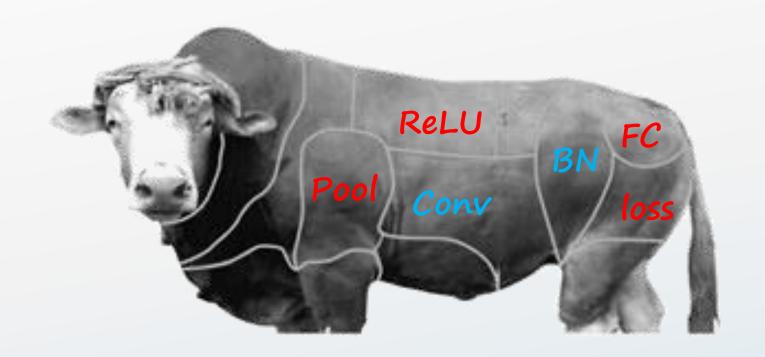
- which is minimal
- it is necessary to be gated

$$egin{aligned} oldsymbol{f}_t &= \sigma\left(W_f\left[oldsymbol{h}_{t-1}, oldsymbol{x}_t
ight] + oldsymbol{b}_f
ight)\,, \ oldsymbol{h}_t &= anh\left(W_h\left[oldsymbol{f}_t\odotoldsymbol{h}_{t-1}, oldsymbol{x}_t
ight] + oldsymbol{b}_h
ight)\,, \ oldsymbol{h}_t &= (1-oldsymbol{f}_t)\odotoldsymbol{h}_{t-1} + oldsymbol{f}_t\odotoldsymbol{\hat{h}}_t\,. \end{aligned}$$

<sup>&</sup>quot;Improving speech recognition by revising gated recurrent units", InterSpeech 2017

<sup>&</sup>quot;Parameter Compression of Recurrent Neural Networks and Degradation of Short-term Memory", IJCNN 2017

### The CNN "cattle"



### FC: this obscured layer is a firewall



(a) ImageNet











(b) Caltech-101

(c) Indoor-67 (d) 9-class RGB (e) 9-class NIR

(f) CUB

In Defense of Fully Connected Layers in Visual Representation Transfer Chen-Lin Zhang, Jian-Hao Luo, Xiu-Shen Wei, Jianxin Wu Pacific-Rim Conference on Multimedia (PCM 2017)



### Better generalization via FC

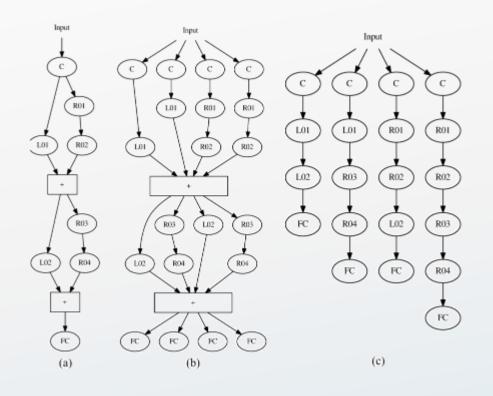
#### Recognition

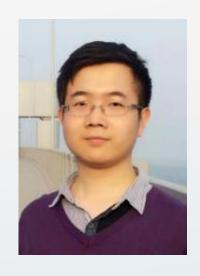
	FC	Caltech-101	indoor-67	RGB scene	NIR scene	CUB
VGG-wFC	<b>√</b>	87.24%	66.27%	80.20%	76.40%	73.24%
VGG-w/o-FC	X	88.17%	64.97%	78.80%	75.56%	71.90%
VGG-wFC-fix	<b>√</b>	88.64%	66.56%	81.60%	79.12%	68.42%
VGG-w/o-FC-fix	X	89.40%	64.86%	77.76%	76.52%	67.90%
ResNet-wFC	<b>√</b>	90.89%	74.75%	90.20%	87.87%	81.81%
ResNet-w/o-FC	X	91.03%	74.44%	89.90%	86.86%	81.50%

#### Retrieval (SCDA)

Models		Avg. pooling		1 0		Avg.+Max pooling	
		Top-1	Top-5	Top-1	Top-5	Top-1	Top-5
VGG-wFC $7 \times 7$	<b>√</b>	56.42%	63.14%	58.35%	64.18%	59.72%	65.79%
VGG-w/o-FC $7 \times 7$	X	22.26%	29.33%	24.44%	31.51%	26.20%	33.31%
VGG-wFC $14 \times 14$	<b>√</b>	55.33%	62.04%	58.03%	63.93%	59.08%	65.45%
VGG-w/o-FC $14 \times 14$	X	22.51%	30.06%	24.21%	31.48%	26.61%	33.91%

### Pooling: the more info. the higher acc





集成最大汇合:最大汇合时只有最大值有用吗? 张皓,吴建鑫 中国科学技术大学学报,2017,47(10):799-807

# pooling = probabilistic ensemble

#### Max pooling

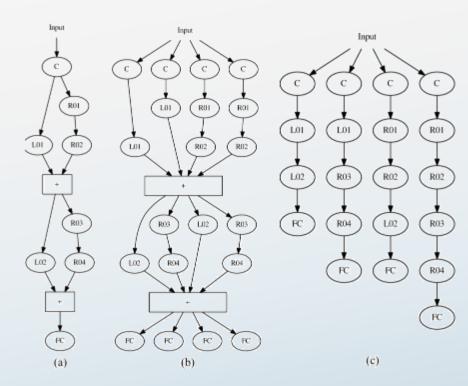
$$- \begin{bmatrix} 0.0 & 0.7 \\ 0.3 & 0.0 \end{bmatrix} \rightarrow [0.7]$$

#### ■ Ensemble max-pooling

$$\begin{bmatrix}
0.0 & 0.7 \\
0.3 & 0.0
\end{bmatrix} \rightarrow (1-p) \times 0.3 + p \times 0.7$$

#### ■ Implicit ensemble

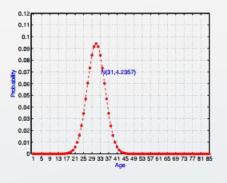
Like dropout

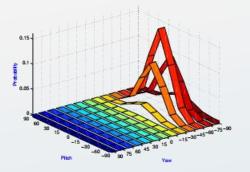


### DLDL: treasure beneath uncertainty









Deep Label Distribution Learning with Label Ambiguity Bin-Bin Gao, Chao Xing, Chen-Wei Xie, Jianxin Wu, Xin Geng IEEE Transactions on Image Processing, 26(6), 2017: 2825-2838







### Distributions: generate & compare

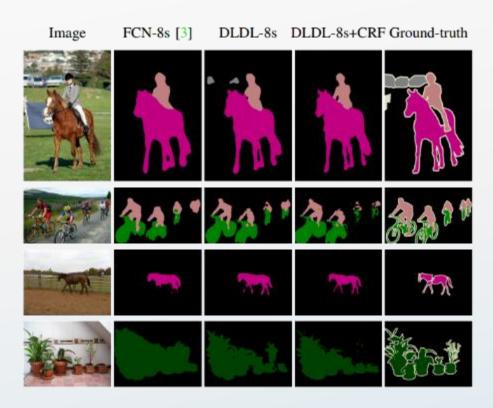
- Groundtruth distribution
  - From dataset
  - From prior knowledge
    - Age = 35
    - *Normal*  $\mu = 35, \sigma = 3$
- Whenever there is uncertainty is labels
  - Multi-label recognition
  - Semantic segmentation

- Compare distributions (aka, loss)
  - KL divergence between them
    - Softmax: activation → predicted distribution
- Backpropagation rule
  - Simple as you can imagine

$$- \frac{\partial T}{\partial \boldsymbol{\theta}} = (\widehat{\boldsymbol{y}} - \boldsymbol{y}) \frac{\partial x}{\partial \boldsymbol{\theta}}$$

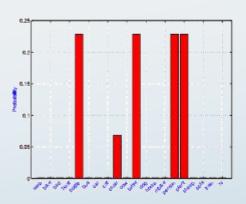
# More DLDL applications

■ Semantic segmentation

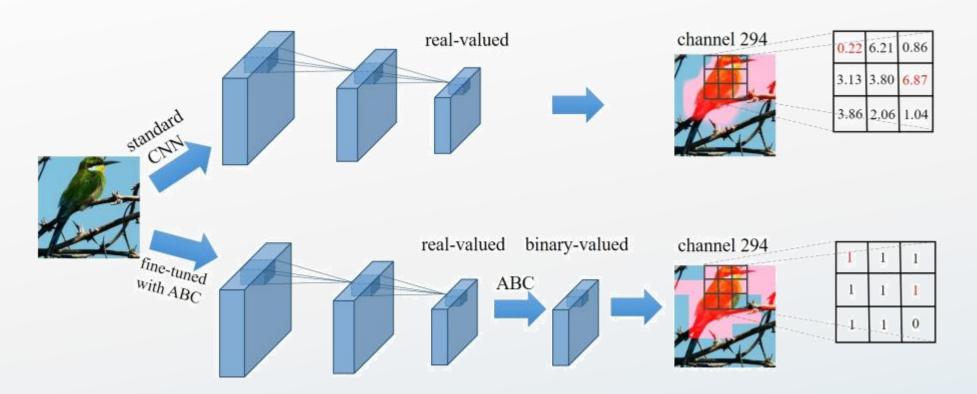


■ Multi-label recognition





### ABC: magnitude not important, sign is!





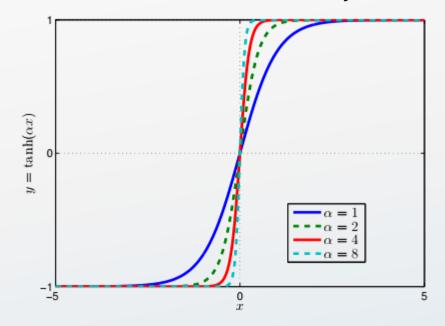
Learning Effective Binary Visual Representations with Deep Networks

Jianxin Wu, Jian-Hao Luo

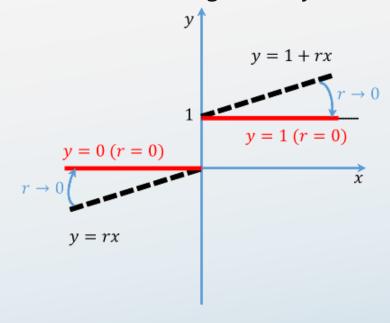
arXiv:1803.03004

# Learning binary representation

- $\blacksquare$  tanh( $\alpha x$ )
  - Increase  $\alpha$  continually



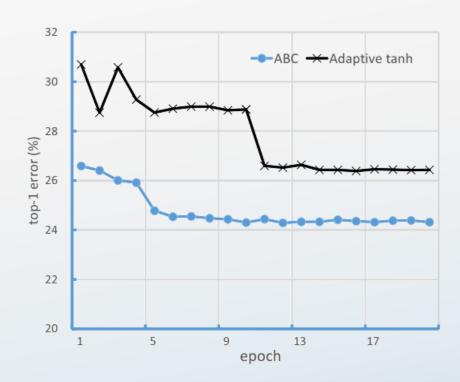
- Approximately binary clamping
  - Decrease r gradually



Deep Binary Reconstruction for Cross-modal Hashing, Li et al., ACM MM 2017 HashNet: Deep Learning to Hash by Continuation, Cao et al., ICCV 2017

### ABC properties & applications

- True binary representations
- Converges quickly
  - Fine tuning ILSCRC almost converges in 5 epochs
- Comparable accuracy
- Binary representations generalizes better!
  - 1% higher mAP in Fast R-CNN object detection



Thank you!