Disambiguation-Free Partial Label Learning

(非消歧偏标记学习)

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Partial Label (PL) Learning

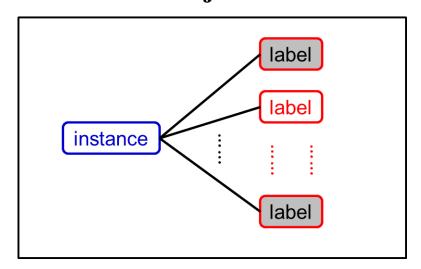
Traditional Supervised Learning

object instance label

Partial Label Learning (PLL)

- Multiple candidate labels
- Only one valid (but unknown)

object









The Problem

Difficulty: weak supervision

The ground-truth label of the PL training example is **concealed** in its candidate label set

Common strategy: disambiguation

Try to **disambiguate** the set of candidate labels

→ Prone to be misled by the *false positive* label(s)



Question: Are there other strategies of learning from PL examples without relying on disambiguating the candidate label set?







Outline

- Introduction
- The PL-ECOC Approach
- Experiments
 - Controlled UCI Data Sets
 - Real-world Data Sets
- Conclusion



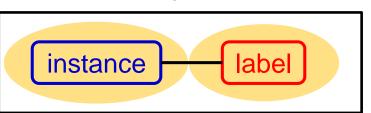






Traditional Supervised Learning

object

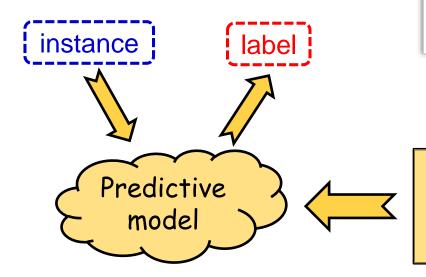


Input Space

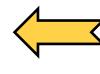
represented by a single instance (feature vector) characterizing its properties

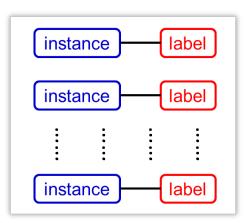
Output Space

associated with a single label characterizing its semantics



Supervised Learning Algorithm











Basic Assumption: Strong Supervision



Key factor for successful learning

(encoding semantics and regularities for the learning problem)

Strong supervision assumption

- □ Sufficient labeling abundant labeled training data are available
- Explicit labeling
 object labeling is unique and unambiguous







But, Supervision Is Usually Weak



Constrained by:

- ☐ Limited resources
- Physical environment
- Problem properties
- **—**

Strong supervision (sufficient & explicit)



Strong generalization ability

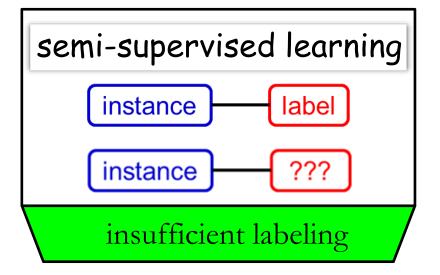
In practice, we usually have to learn with weak supervision

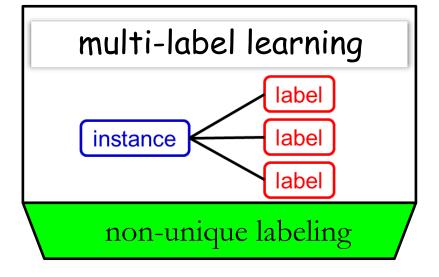


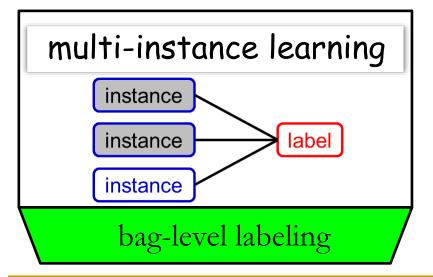


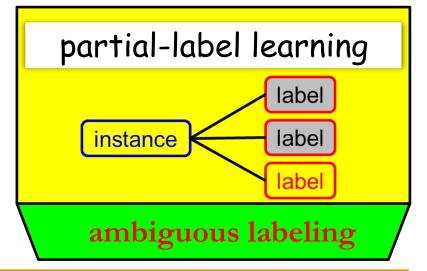


For Example...













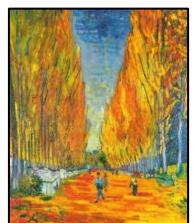


Partial Label

Appreciator A ---->

Appreciator B ----->

Appreciator C ---->



----> Picasso style

----> Monet style

-----> van Gogh style √

Widely exist in real-world applications

- □ Computer vision [Cour et al., JMLR11] [Tang & Zhang, AAAI'17]
- ☐ Image classification [Zeng et al., CVPR'13] [Chen et al., CVPR'13]
- □ Learning from crowds [Raykar et al., JMLR10]
- Ecoinformatics [Liu & Dietterich, NIPS'12] [Zhang & Yu, IJCAI'15]
- **—**

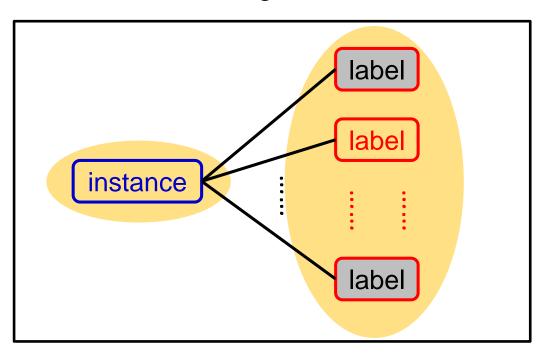






Partial-Label Learning (PLL)

object



- Each object is associated with multiple candidate labels
- Only one of the candidate label is the unknown ground-truth label

Partial-Label Learning (PLL)







Partial Label vs. Unlabel/Multi-Label

Partial-label vs. Unlabel

Commonness: ground-truth label is unknown

Difference: ground-truth label is confined

Partial-label vs. Multi-label

Commonness: multiple labels being assigned

Difference: only one assigned label being valid







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Formal Definition of PLL

Settings

 $\mathcal{X}: d$ -dimensional feature space \mathbb{R}^d

 \mathcal{Y} : label space with q labels $\{y_1, y_2, \cdots, y_q\}$

Inputs

 \mathcal{D} : training set with m examples $\{(\boldsymbol{x}_i, Y_i) \mid 1 \leq i \leq m\}$ $\boldsymbol{x}_i \in \mathcal{X}$ is a d-dimensional feature vector $(\boldsymbol{x}_{i1}, \boldsymbol{x}_{i2}, \cdots, \boldsymbol{x}_{id})^{\mathrm{T}}$ $Y_i \subseteq \mathcal{Y}$ is the candidate label set for \boldsymbol{x}_i , with its (unknown) ground-truth label $y_i \in Y_i$

Outputs

h: multi-class predictor $\mathcal{X} \to \mathcal{Y}$

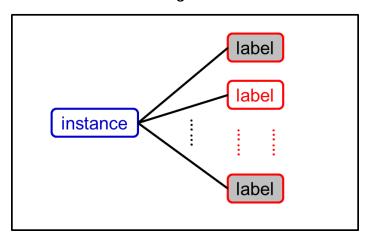






Key Challenge

object



Ambiguous labeling

ground-truth label not accessible by the learning algorithm

Common strategy: Disambiguation

- □ Disambiguation by ground-truth label identification
- □ Disambiguation by candidate label averaging





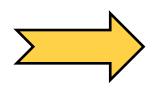


Existing Approaches

Disambiguation by Identification

[Jin & Ghahramani, NIPS'03] [Nguyen & Caruana, KDD'08] [Liu & Dietterich, NIPS'12] [Chen et al., CVPR'13] [Zhang et al., KDD'16]

treating the groundtruth label as latent variable



identified via iterative refining procedure such as EM

Potential weakness:

the identified label may turn out to be the false positive label





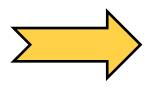


Existing Approaches

Disambiguation by Averaging

[Hullermeier & Beringer, IDA06] [Cour et al., CVPR'09] [Cour et al., JMLR11] [Zhang & Yu, IJCAI'15]

treating all the candidate labels in an equal manner



make final prediction by averaging their modeling outputs

Potential weakness:

ground-truth output overwhelmed by false positive outputs







The PL-ECOC Approach

Goal of PLL Induce a multi-class predictor $h: \mathcal{X} \to \mathcal{Y}$

Popular Binary Decomposition

☐ One-vs-Rest (#classifiers: q)

 \square One-vs-One (#classifiers: q(q-1)/2)

Not applicable due to the unknown ground-truth label

PL-ECOC (Partial-label Learning with Error-Correcting Output Codes)

Two major advantages

- □ Naturally enable binary decomposition
- □ Disambiguation-free

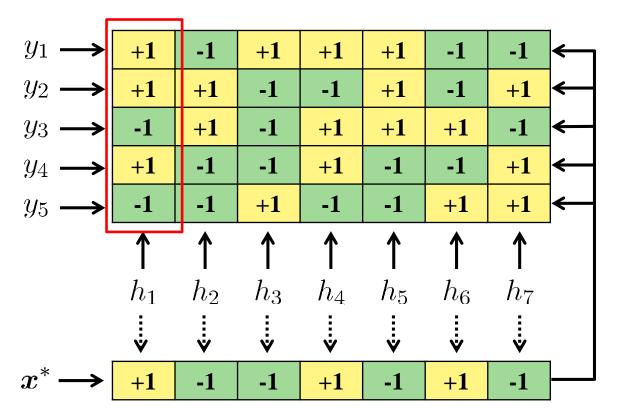






The PL-ECOC Approach (Cont.)

Illustrative procedure of ECOC



For each multi-class example (\boldsymbol{x}_i, y_i)

Identify the class with closest codeword to test instance $oldsymbol{x}^*$

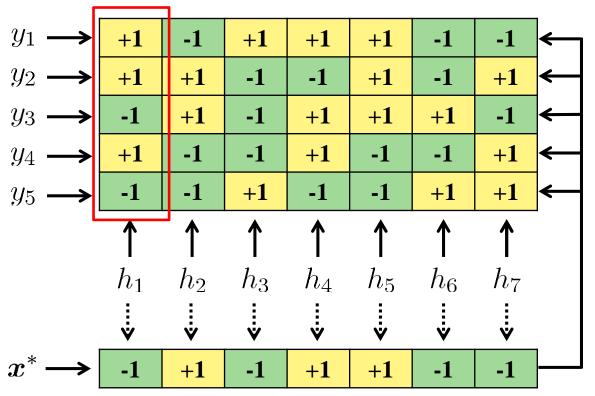






The PL-ECOC Approach (Cont.)

Illustrative procedure of Pl-Ecoc



For each partial-label example (x_i, Y_i)

- \square ignored w.r.t. h_1 otherwise

make prediction in the same way as ECOC



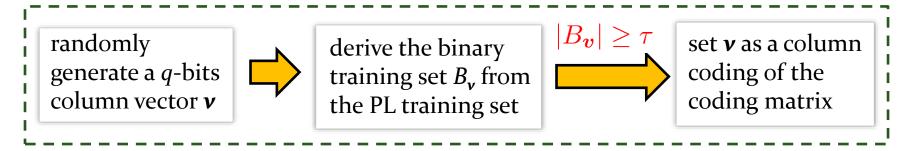




The PL-ECOC Approach (Cont.)

Complete Pipeline of PL-ECOC

Coding matrix generation



Repeat until reaching the ECOC coding length L

- Binary classifier induction
 induce a total of *L* binary classifiers, one for each column coding
- Make prediction for unseen instance
 identify the class whose codeword is closest to the classifiers' outputs
 on unseen instance







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Experimental Setup

Comparing Algorithms

PL-ECOC: Coding length = $\lceil 10 \cdot \log_2(q) \rceil$; Base learner: Libsvm

averaging-based disambiguation

CLPL: Base learner: SVM with squared hinge loss

PL-kNN: # nearest neighbors = 5

identification-based disambiguation

PL-SVM: Regularization parameter pool {10⁻³,...,10³}

LSB-CMM: # mixture components = q

Experimental Protocol

Ten-fold cross-validation + Pairwise *t*-test







Controlled UCI Data Sets

Controlled UCI	Data Sets				
Data set	# Examples	# Features	# Class Labels		
Ecoli	336	7	8		
Dermatology	364	23	6		
Vehicle	846	18	4		
Segment	2,310	18	7		
Abalone	4,177	7	29		
Satimage	6,435	36	7		
Usps	9,298	256	10		
Pendigits	10,992	16	10		
Letter	20,000	16	26		

Generating an **artificial** PL data set from an UCI data set with three controlling parameters p, r, ϵ







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Generating an **artificial** PL data set from an UCI data set with three controlling parameters p, r, ϵ

p: Proportion of examples which are partially labeled $(|S_i| \neq 1)$

r: # false positive labels in candidate label set $(|S_i| = r + 1)$

 ϵ : Co-occurring probability for one extra candidate label

Fix r (=1, 2, 3), varying $p \in \{0.1, ..., 0.7\}$

Fix r (=1), p (=1), varying $\epsilon \in \{0.1, ..., 0.7\}$

28 configurations per UCI data set







Controlled UCI Data Sets (Cont.)

TABLE 3

Win/tie/loss counts (pairwise *t*-test at 0.05 significance level) on the classification performance of PL-ECOC against each comparing algorithm on the controlled UCI data sets.

		Data Se	ts (names	s in abbre	ivation)							
PL-ECOC against		Eco.	Der.	Veh.	Seg.	Aba.	Sat.	Usp.	Pen.	Let.	Subtotal	In Total
	[Figure 1]	0/7/0	1/6/0	7/0/0	3/4/0	7/0/0	0/7/0	7/0/0	5/2/0	7/0/0	37/26/0	
PL-KNN	[Figure 2]	0/7/0	3/4/0	7/0/0	2/5/0	7/0/0	0/7/0	7/0/0	7/0/0	5/2/0	38/25/0	156/96/0
I L-KININ	[Figure 3]	0/7/0	2/5/0	7/0/0	4/3/0	7/0/0	1/6/0	7/0/0	7/0/0	5/2/0	40/23/0	
	[Figure 4]	2/5/0	3/4/0	7/0/0	2/5/0	7/0/0	3/4/0	7/0/0	6/1/0	4/3/0	41/22/0	
	[Figure 1]	0/7/0	0/7/0	6/1/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	48/15/0	
C P	[Figure 2]	0/7/0	0/7/0	3/4/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	45/18/0	181/71/0
	[Figure 3]	0/7/0	0/7/0	3/4/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	45/18/0	
	[Figure 4]	0/7/0	1/6/0	0/7/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	43/20/0	
	[Figure 1]	0/7/0	0/7/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	49/14/0	195/57/0
PL-SVM	[Figure 2]	0/7/0	0/7/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	49/14/0	
FL-SVM	[Figure 3]	0/7/0	0/7/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	49/14/0	
	[Figure 4]	0/7/0	0/7/0	6/1/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	7/0/0	48/15/0	
Lsb-cmm	[Figure 1]	7/0/0	0/7/0	1/6/0	7/0/0	0/7/0	7/0/0	7/0/0	7/0/0	7/0/0	43/20/0	179/73/0
	[Figure 2]	7/0/0	0/7/0	1/6/0	7/0/0	0/7/0	7/0/0	7/0/0	7/0/0	7/0/0	43/20/0	
L5B-CMM	[Figure 3]	7/0/0	0/7/0	4/3/0	7/0/0	0/7/0	7/0/0	7/0/0	7/0/0	7/0/0	46/17/0	
	[Figure 4]	7/0/0	2/5/0	1/6/0	7/0/0	2/5/0	7/0/0	7/0/0	7/0/0	7/0/0	47/16/0	

Out of 252 statistical tests (28 configurations x 9 UCI data sets)

- None of the comparing algorithms significantly outperformed PL-ECOC
- ➤ PL-ECOC outperforms PL-KNN and CLPL in 61.9% and 71.8% cases respectively
- ➤ PL-ECOC outperforms PL-SVM and LSB-CMM in 77.3% and 71.0% cases respectively







Real-World Data Sets

Data set	set		# Class Labels	Avg. # CLs	Domain	
Lost	1,122	108	16	2.23	automatic face naming [11]	
MSRCv2	1,758	48	23	3.16	object classification [21]	
BirdSong	4,998	38	13	2.18	bird song classification [4]	
Soccer Player	17,472	279	171	2.09	automatic face naming [27]	
LYN 10	18,313	163	11	2.02		
LYN 20	19,027	163	21	2.01		
LYN 50	20,308	163	54	1.97	automatic face naming [17]	
LYN 100	21,390	163	101	1.94		
LYN 200	22,991	163	219	1.91		

automatic face naming

instance: face cropped from image/video

candidate labels: names extracted from associated captions/subtitles

object classification

instance: image segmentation

candidate labels: objects appearing within the same image

bird song classification

instance: singing syllable of the bird

candidate labels: bird species jointly singing within 10-seconds period

URL: http://cse.seu.edu.cn/PersonalPage/zhangml/Resources.htm#partial-data







Real-World Data Sets (Cont.)

TABLE 4

Predictive accuracy (mean \pm std) of each comparing algorithm on the real-world PL data sets. In addition, \bullet/\circ indicates whether the performance of PL-ECOC is statistically superior/inferior to the comparing algorithm on each data set (pairwise t-test at 0.05 significate level).

	PL-ECOC	PL-KNN	CLPL	PL-SVM	LSB-CMM
Lost	0.703 ± 0.052	0.424±0.041•	0.742±0.038°	0.729 ± 0.040	0.707 ± 0.055
MSRCv2	0.505 ± 0.027	$0.448 \pm 0.037 \bullet$	0.413±0.039•	0.482 ± 0.043	$0.456 \pm 0.031 \bullet$
BirdSong	0.740 ± 0.016	$0.614 \pm 0.024 \bullet$	0.632±0.017•	0.663±0.032●	$0.717 \pm 0.024 \bullet$
Soccer Player	0.537 ± 0.020	$0.497 \pm 0.014 \bullet$	$0.368 \pm 0.010 \bullet$	0.443±0.014•	0.525 ± 0.015
LYN 10	0.694 ± 0.010	$0.460 \pm 0.012 \bullet$	0.605±0.013•	0.692 ± 0.009	0.703±0.010°
LYN 20	$0.697 \pm .0.012$	$0.469 \pm 0.015 \bullet$	0.585±0.010•	$0.686 \pm 0.011 \bullet$	0.702 ± 0.011
LYN 50	0.694 ± 0.008	0.472±0.014•	$0.540 \pm 0.012 \bullet$	0.666±0.002•	0.679±0.007•
LYN 100	0.680 ± 0.012	0.459±0.010•	$0.507 \pm 0.011 \bullet$	0.655±0.010•	0.673 ± 0.010
LYN 200	0.662 ± 0.010	0.457±0.014•	$0.462 \pm 0.009 \bullet$	0.636±0.010•	$0.648 \pm 0.007 \bullet$

- ➤ On *BirdSong*, *LYN 50* and *LYN 200*, PL-ECOC is superior to all the comparing algorithms
- ➤ On *Soccer Player*, *LYN 20*, *LYN 100* and *MSRCv2*, PL-ECOC is superior or at least comparable to all the comparing algorithms
- ➤ On *Lost* and *LYN 10*, PL-ECOC is inferior to the comparing algorithms in only two cases (CLPL on *Lost*; LSB-CMM on *LYN 10*)







Sensitivity Analysis for Coding Length

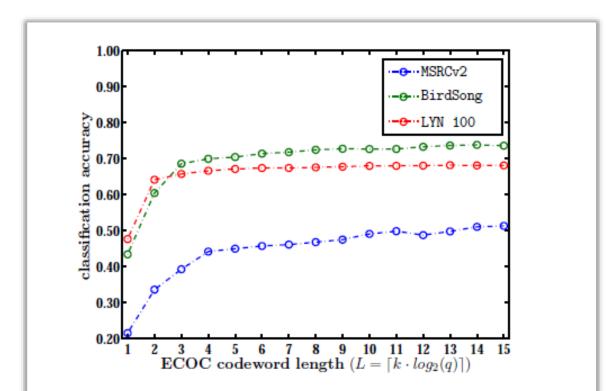


Fig. 5. Classification accuracy of PL-ECOC changes as the codeword length L increases from $\lceil log_2(q) \rceil$ to $\lceil 15 \cdot log_2(q) \rceil$ with step-size $\lceil log_2(q) \rceil$.

- Accuracy improves as the coding length increases
- Becomes stable as coding length approaches $\lceil 10 \cdot \log_2(q) \rceil$







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Conclusion

Main Contribution

Propose a new strategy to learn from partial label data, which is free of disambiguation

Key Technique

Treat the candidate label set as an entirety, and then adapt the ECOC procedure

Future Work

Investigate variants of PL-ECOC, new strategies to learn from partial label data, etc.





