

Database Technology

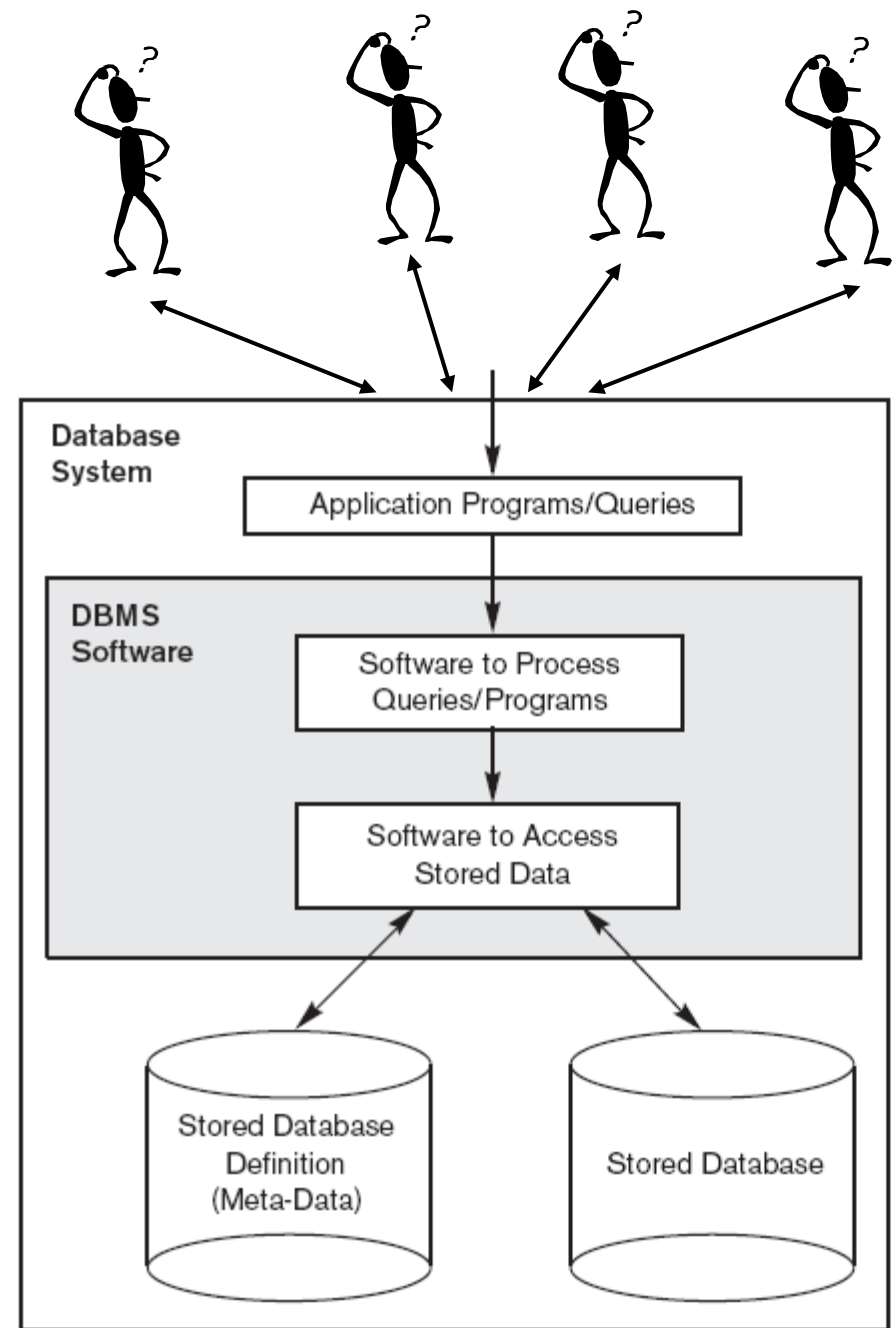
Topic 9: Introduction to Transaction Processing

Olaf Hartig

olaf.hartig@liu.se

Motivation

- A DB is a **shared** resource accessed by many users and processes **concurrently**
- Not managing concurrent access to a shared resource will cause problems (not unlike in operating systems)
- Transaction processing is about avoiding problems caused by
 - **concurrency**
 - **failure**



What can go wrong?

- Consider two concurrently executing transactions:

	at ATM window #1		at ATM window #2
1	read_item(savings);	a	read_item(checking);
2	savings = savings - \$100;	b	checking = checking - \$20;
3	write_item(savings);	c	write_item(checking);
4	read_item(checking);	d	dispense \$20 to customer;
5	checking = checking + \$100;		
6	write_item(checking);		

- System might crash after a TA begins and before it ends
 - Updates lost if write to disk not performed before crash
 - Money lost if crash between 3–6 or between c–d
- Checking account might have incorrect amount recorded
 - Quiz on next slide ...

Quiz

- If the initial value of checking is \$500, what value does it have after the following interleaved execution completes?

	at ATM window #1	at ATM window #2
1	read_item(savings);	
2	savings = savings - \$100;	
3		read_item(checking);
4	write_item(savings);	
5	read_item(checking);	
6		checking = checking - \$20;
7		write_item(checking);
8	checking = checking + \$100;	
9	write_item(checking);	
10		<u>dispense \$20 to customer;</u>

A: \$480

B: \$500

C: \$580

D: \$600

What can go wrong?

- Consider two concurrently executing transactions:

	at ATM window #1		at ATM window #2
1	read_item(savings);	a	read_item(checking);
2	savings = savings - \$100;	b	checking = checking - \$20;
3	write_item(savings);	c	write_item(checking);
4	read_item(checking);	d	dispense \$20 to customer;
5	checking = checking + \$100;		
6	write_item(checking);		

- System might crash after a TA begins and before it ends
 - Updates lost if write to disk not performed before crash
 - Money lost if crash between 3–6 or between c–d
- Checking account might have incorrect amount recorded
 - \$20 withdrawal lost if T2 executed between 4–6
 - \$100 deposit lost if T1 executed between a–c

Basic Terminology and Desirable Properties

Transaction

- An application-specified, *atomic* and *durable* unit of work (a process) that comprises one or more database access operations
- Example from a banking database: Transfer \$100 from a checking account to a savings account
- **Characteristic operations**
 - Read (database retrieval, such as SQL SELECT)
 - Write (modify DB, such as INSERT, UPDATE, DELETE)

Transaction (cont'd)

- Transaction boundaries:
 - Begin_transaction
 - End_transaction
- Transactions can end in one of two states:
 - **Commit**: transaction completes successfully and all of its results are made permanent
 - **Abort**: transaction does not complete and none of its actions are reflected in the database

ACID Properties

- **Atomicity**: a transaction is an atomic unit of processing; it is either performed in its entirety or not performed at all
- **Consistency preservation**: a correct execution of a TA must take the DB from one consistent state to another
- **Isolation**: even though TAs are executing concurrently, they should appear to be executed in isolation; that is, their final effect should be as if each TA was executed alone from start to end
- **Durability**: once a TA is committed, its changes applied to the database must never be lost due to subsequent failure

Enforcement of ACID Properties

- Subsystems of a DBMS that are responsible for enforcing the ACID properties:
 - *Database constraint subsystem* (and application program correctness) responsible for **C**
 - *Concurrency control subsystem* responsible for **I**
 - *Recovery subsystem* responsible for **A** and **D**

Transaction Support in SQL

Transaction Support in SQL

- Single SQL statement always considered to be atomic
 - i.e., either the statement completes execution without error or it fails and leaves the database unchanged
- **No explicit** Begin_transaction statement
 - Begin_transaction implicit at first SQL statement, and at next SQL statement after previous TA terminates
- Every transaction must have an end statement
 - **COMMIT** - the DBMS must assure that the effects are permanent
 - **ROLLBACK** - the DBMS must assure that the effects are as if the TA had not yet begun
 - Some systems have an *auto-commit* feature enabled: treats each single statement as if followed by COMMIT

www.liu.se