
COMP 431/531: Web Development

Lecture 18: Authorization

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<https://www.clear.rice.edu/comp431>



Announcements & Reminders

- HW #5 (Front-end) due Thu. Nov. 6th at 11:59pm
classroom hw5 repo: <https://classroom.github.com/a/hlFk8cgA>
- Comp 531 Oral Presentations will be on 11/25, 12/2, and 12/4
<https://classroom.github.com/a/IUk3HZa>



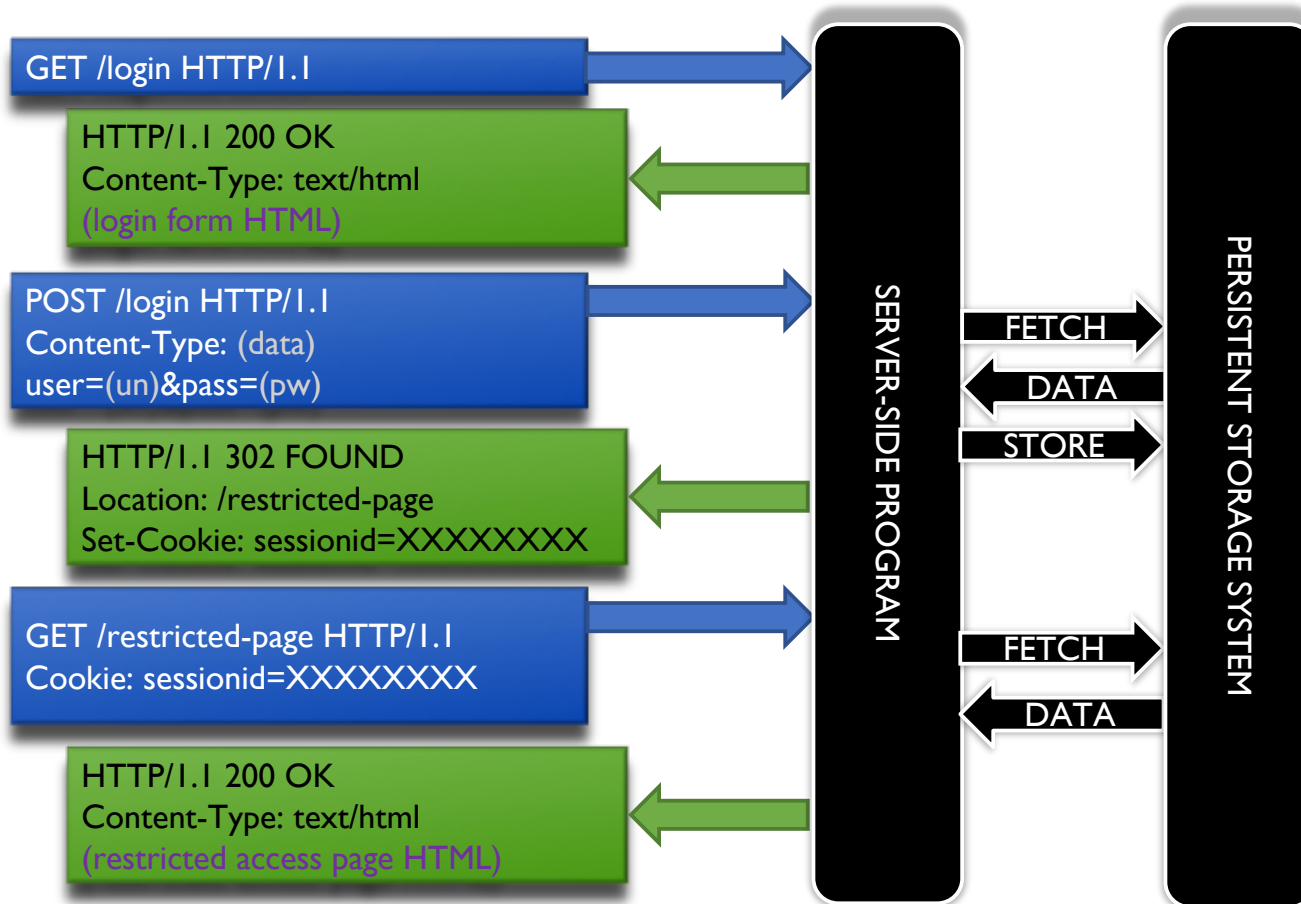
Comp 531 Presentation

- Topic
 - New technology
 - Technology comparison
 - E-commerce
 - Security
 - Big Data
- Presentation
 - Give a 7 minute group talk (2 members per group)
 - Slides, websites, demo, etc...



Authorization





Note: “sessionid” will be attached to all future requests

Acknowledgment: figure courtesy of Matthew Schurr



Cookies

- POST /login
 { username & password }

in plain sight!



- Server returns a cookie
- Browser “eats” cookie, returns it with subsequent requests
- PUT /logout, server returns empty cookie for browser to eat

Authenticate with Cookie Parser In Node

>> npm install cookie-parser --save

[index.js](#)

```
const cookieParser = require('cookie-parser');
```

```
app.use(cookieParser());
```

[auth.js](#)

```
var cookieKey = 'sid'

function isLoggedIn(req, res, next) {
  var sid = req.cookies[cookieKey]

  if (!sid) {
    return res.sendStatus(401)
  }

  var username = sessionUser[sid]
  if (username) {
    req.username = username
    next()
  } else {
    res.sendStatus(401)
  }
}
```



Mini Exercise

- Install cookie-parser, add it as middleware to index.js
- Download <https://www.clear.rice.edu/comp431/sample/RiceBookServer/src/auth.js> , place in `backend/src`
- Add `const auth = require('./src/auth.js')` in index.js
- In index.js, pass express app to `auth` so `isLoggedIn` is middleware for all endpoints except `GET '/'`
- Start server (`node index.js`)
- Go to <http://localhost:3000/> and test that you get:
 - No error for: `GET '/'` (returns `{"hello":"world"}`)
 - Authorization error for `GET '/articles'` and `GET '/articles/1'`



Log In User

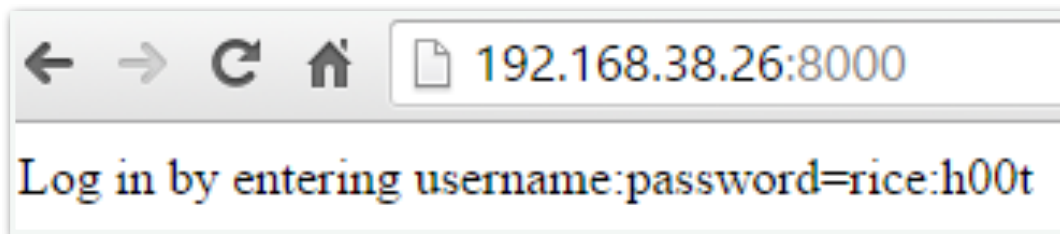
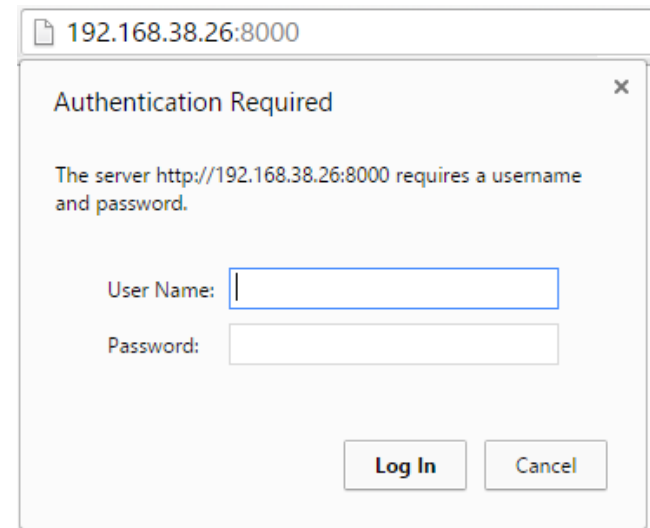
- Ensure user supplied username, password (error: Bad Request)
- Get object (e.g. document) given username (error: Unauthorized)
- `sendStatus`, shortcut for `res.status(401).send('Unauthorized')`
- Create cookie, set in response

```
function login(req, res) {  
  var username = req.body.username;  
  var password = req.body.password;  
  if (!username || !password) {  
    res.sendStatus(400)  
    return  
  }  
  var userObj = getUser(username)  
  if (!userObj || userObj.password !== password) {  
    res.sendStatus(401)  
    return  
  }  
  
  // cookie lasts for 1 hour  
  res.cookie(cookieKey, generateCode(userObj),  
    {maxAge: 3600*1000, httpOnly: true })  
  
  var msg = { username: username, result: 'success' }  
  res.send(msg)  
}
```



Http Auth

- User makes request without Authorization
- Server responds with 401, sets WWW-Authenticate with a “challenge”
- User attempts challenge by filling in username and password
- Server accepts or issues another challenge



Basic Auth Node Module

>> npm install basic-auth --save

```
var http = require('http')
var auth = require('basic-auth')

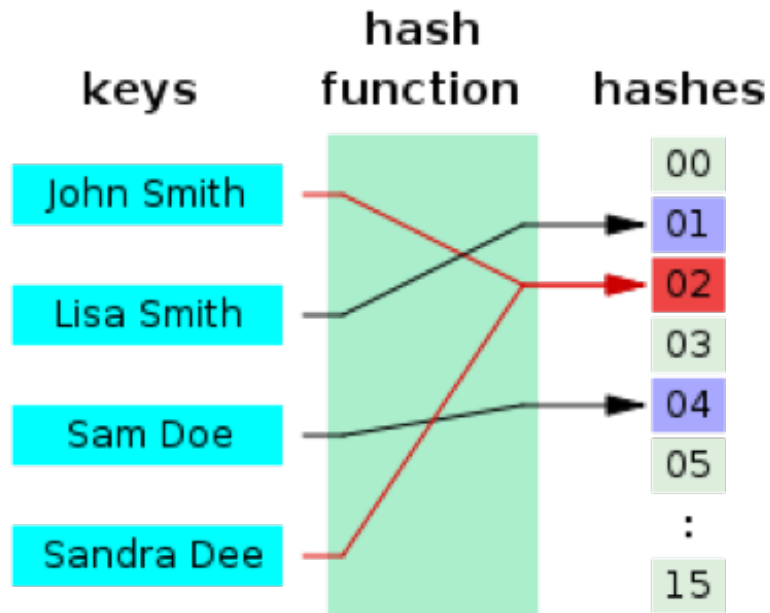
// Create server
var server = http.createServer(function (req, res) {
  var credentials = auth(req)

  if (!credentials || credentials.name !== 'john' || credentials.pass
    res.statusCode = 401
    res.setHeader('WWW-Authenticate', 'Basic realm="example"')
    res.end('Access denied')
  } else {
    res.end('Access granted')
  }
})

// Listen
server.listen(3000)
```

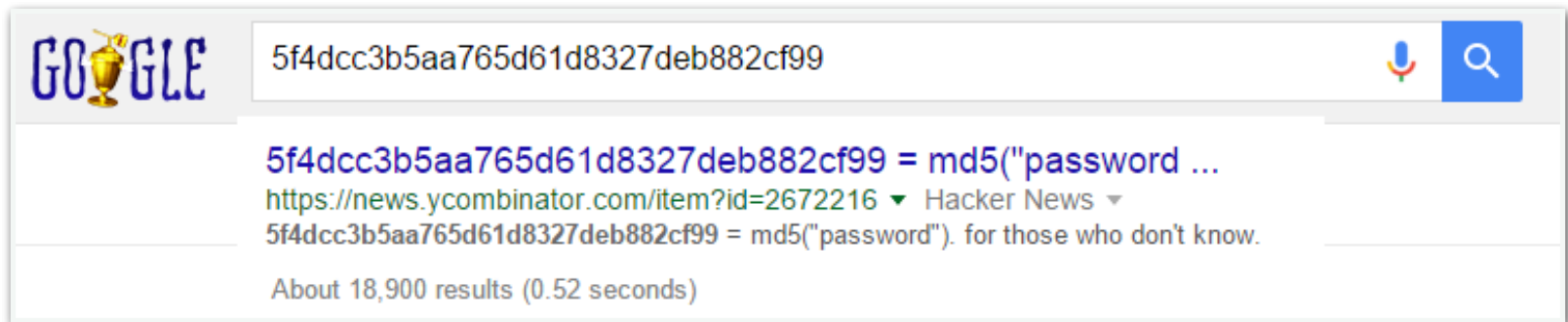


Hashing



```
MD5("The quick brown fox jumps over the lazy dog") =  
9e107d9d372bb6826bd81d3542a419d6  
MD5("The quick brown fox jumps over the lazy dog.") =  
e4d909c290d0fb1ca068ffaddf22cbd0
```

Hash Lookup



MD5

MD5 conversion and reverse lookup

MD5 reverse for 5d41402abc4b2a76b9719d911017c592

The MD5 hash:

5d41402abc4b2a76b9719d911017c592

was succesfully reversed into the string:

hello



Defense: Salting



A rainbow table is ineffective against one-way hashes that include large **salts**. For example, consider a password hash that is generated using the following function (where "+" is the **concatenation** operator):

```
saltedhash(password) = hash(password + salt)
```

Or

```
saltedhash(password) = hash(hash(password) + salt)
```

The salt value is not secret and may be generated at random and stored with the password hash. A large salt value prevents precomputation attacks, including rainbow tables, by ensuring that each user's password is hashed uniquely. This means that two users with the same password will have different password hashes (assuming different salts are used).

See: https://en.wikipedia.org/wiki/Rainbow_table



Salted Passwords

- Pre-Salt plan of attack
 - Create lookup table of every n-character password to hash (slow)
- The salt is typically public
 - Larger n-character lookup table
- Salted plan of attack
 - Take the salt, generate a table from it (eventually will get in)



Peppering

- Note that there's a different salt for each user
- Salt is in the database
- If database is compromised, attacker can get it by making a lookup table
- Pepper is a secret code on the server, not in the database

```
var pepper = md5("This is my secret pepper")

var password = getPasswordFromRequest()
var salt      = getSaltForUserFromDB( getUserFromRequest() )
var answer    = getHashForUserFromDB( getUserFromRequest() )
var hash      = md5( salt + password + pepper )
```



Security

- Reduce likelihood of hack
 - Hash on the browser? Sure.
 - Hash on the server? Definitely.
- MD5 and SHA-1 are now “trivial”, company wouldn’t use in production
 - $H(H(H(H(\dots H(\text{password} + \text{salt}) + \text{salt}) + \text{salt}) \dots))$
- Can use a Key-Derivative Function such as bcrypt/scrypt

